

# Artificial Intelligence (CS308)

## Assignment - 1

### U19CS012

#### Water Jug Problem

You are given two Jugs, a **4-gallon** one and a **3-gallon** one, a Pump which has **unlimited water** which you can use to fill the jug, and the **ground** on which water may be poured. Neither jug has any measuring markings on it.

How can you get exactly 2 gallons of water in the 4-gallon jug?

#### State Space Representation

We will represent a state of the problem as a **Tuple (x, y)**, where **x** represents the amount of water in the 4-gallon jug and **y** represents the amount of water in the 3-gallon jug.

[ Note:  $(0 \leq x \leq 4) \ \& \ (0 \leq y \leq 3)$  ]

#### Initial State

(0, 0) OR User Input State [Valid]

#### Final State

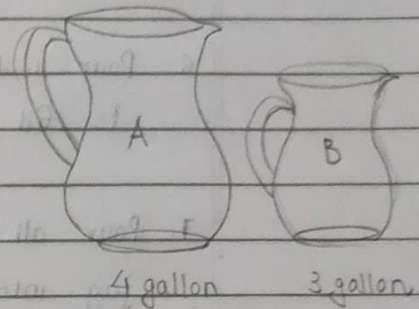
(2, y), where  $0 \leq y \leq 3$

# WATER JUG PROBLEM

LI9CS012

Problem: You are given two Jugs, a 4 gallon one and a 3 gallon one

A pump which has unlimited water which you can use to fill the jug, and the ground on which water may be poured.



How can you get exactly 2 gallons of water in 4-gallon jug?

State Representation: We will represent a state of the problem as a tuple  $(x, y)$

$x$ : amount of water in 4-gallon Jug

$y$ : amount of water in 3-gallon Jug

$$[ 0 \leq x \leq 4 \quad \text{and} \quad 0 \leq y \leq 3 ]$$

Initial State:  $(0, 0)$  [ or User Input ]

Goal State:  $(2, y)$  where  $0 \leq y \leq 3$

Operators - we must define a set of operators that will take us from one state to another.

1. Fill 4-gal Jug  $(x, y) \longrightarrow (4, y)$   
 $x < 4$

2. Fill 3-gal Jug  $(x, y) \longrightarrow (x, 3)$   
 $y < 3$

3. Empty 4-gal jug on ground  $(x, y) \longrightarrow (0, y)$   
 $x > 0$

4. Empty 3-gal jug on ground  $(x, y) \longrightarrow (x, 0)$   
 $y > 0$

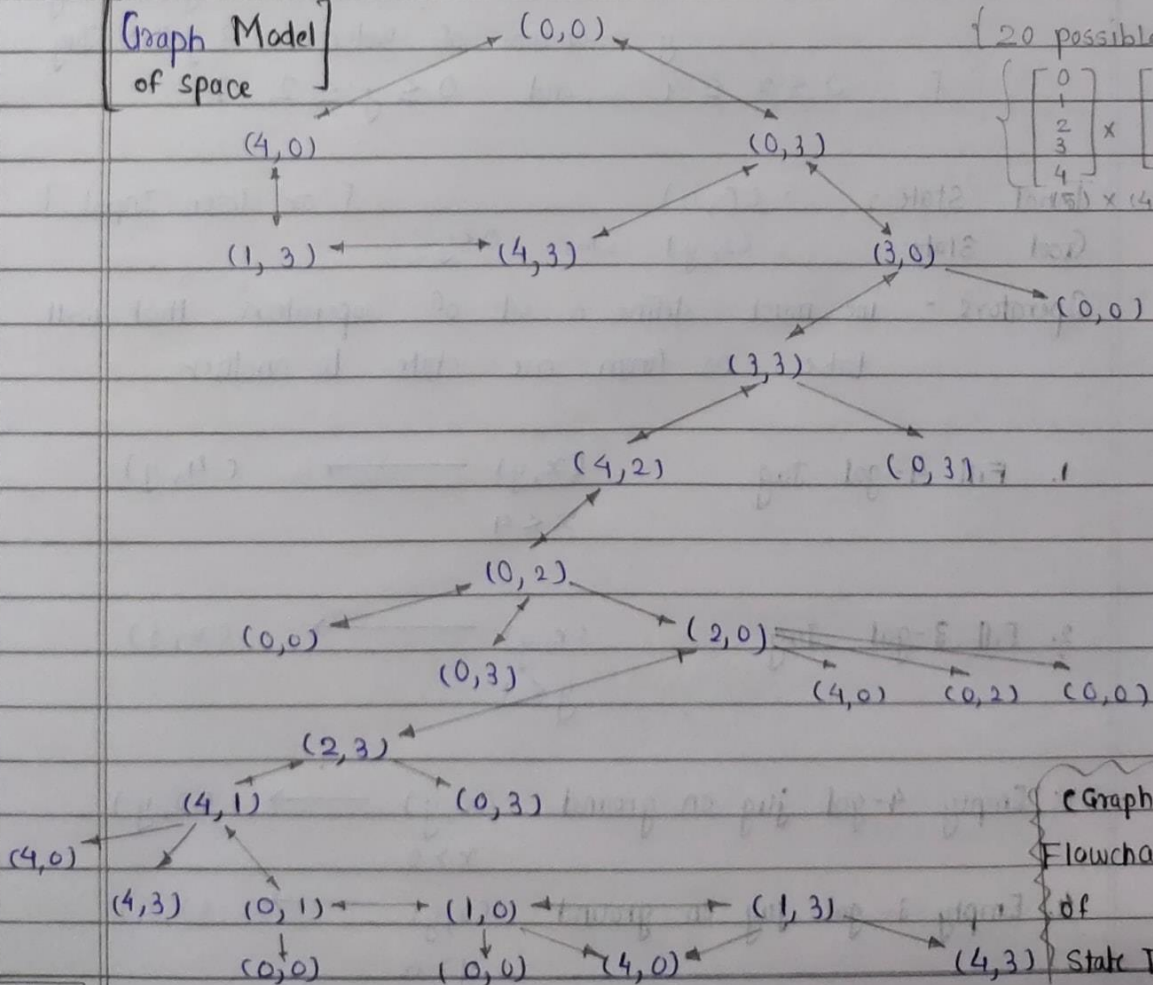
5. Pour water from 3-gal Jug to fill 4 gal Jug  $(x, y) \rightarrow (4, y - (4 - x))$   
 $0 < x + y \geq 4$  and  $y > 0$
6. Pour water from 4-gal Jug to fill 3-gal Jug  $(x, y) \rightarrow (x - (3 - y), 3)$   
 $0 < x + y \geq 3$  and  $x > 0$
7. Pour all of water from 3-gal jug into 4-gal Jug  $(x, y) \rightarrow (x + y, 0)$   
 $0 < x + y \leq 4$  and  $y \geq 0$
8. Pour all of water from 4-gal jug into 3-gal Jug  $(x, y) \rightarrow (0, x + y)$   
 $0 < x + y \leq 3$  and  $x \geq 0$

**Graph Model**  
of space

{ 20 possible states }

$$\left\{ \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \end{bmatrix} \right\}$$

$1 \times (15) \times (4) = [20]$



(Graph Model)

Flowchart

of

State Transitions

## Code

```
% Water Jug Problem [U19CS012] BHAGYA VINOD RANA

% Dead States in the Process [In-case if occurs]
water_jug(X, Y):-X>4, Y<3, write('jug 1 overflow\n').
water_jug(X, Y):-X<4, Y>3, write('jug 2 overflow\n').
water_jug(X, Y):-X>4, Y>3, write('jug 1 and 2 overflow\n').

% Final Goal State to be Achieved
water_jug(X, Y):- X==2, Y==0, write('\nGoal reached\n').

% Static Path to final state {2,0}
water_jug(X, Y):-

X==0, Y==0, write('Jug A: 0 & Jug B: 3 (Filled Jug B)\n'), water_jug(0, 3);
X==0, Y==3, write('Jug A: 3 & Jug B: 0 (Poured Water in Jug A from Jug B)\n'), water_jug(3, 0);
X==3, Y==0, write('Jug A: 3 & Jug B: 3 (Filled Jug B)\n'), water_jug(3, 3);
X==3, Y==3, write('Jug A: 4 & Jug B: 2 (Poured Water in Jug A from Jug B)\n'), water_jug(4, 2);
X==4, Y==2, write('Jug A: 0 & Jug B: 2 (Emptied Jug A)\n'), water_jug(0, 2);
X==0, Y==2, write('Jug A: 2 & Jug B: 0 (Poured Water in Jug A from Jug B)\n'), water_jug(2, 0);
X==4, Y==0, write('Jug A: 1 & Jug B: 3 (Poured Water in Jug B from Jug A)\n'), water_jug(1, 3);
X==1, Y==3, write('Jug A: 1 & Jug B: 0 (Emptied Jug B)\n'), water_jug(1, 0);
X==1, Y==0, write('Jug A: 0 & Jug B: 1 (Poured Water in Jug B from Jug A)\n'), water_jug(0, 1);
X==0, Y==1, write('Jug A: 4 & Jug B: 1 (Filled Jug A)\n'), water_jug(4, 1);
X==4, Y==1, write('Jug A: 2 & Jug B: 3 (Poured Water in Jug B from Jug A)\n'), water_jug(2, 3);
X==2, Y==3, write('Jug A: 2 & Jug B: 0 (Emptied Jug B)\n'), water_jug(2, 0).

% Other States Transitions.

water_jug(X, Y):-
X==2, Y>0, write('Jug A: 2 & Jug B: 0 (Emptied Jug B)\n'), water_jug(2, 0);
X==1, Y==1, write('Jug A: 2 & Jug B: 0 (Poured Water in Jug A from Jug B)\n'), water_jug(2, 0);
X==2, Y>0, write('Jug A: 2 & Jug B: 0 (Emptied Jug B)\n'), water_jug(2, 0);
X>0, Y==2, write('Jug A: 0 & Jug B: 2 (Emptied Jug A)\n'), water_jug(0, 2);
X>0, Y==3, write('Jug A: 0 & Jug B: 3 (Emptied Jug A)\n'), water_jug(0, 3);
X>0, Y==1, write('Jug A: 4 & Jug B: 1 (Filled Jug A)\n'), water_jug(4, 1).

main:- write("Enter the initial state (X, Y) \nX: "), read(A), write("\nY "), read(B),
write("\nJug A: "), write(A), write(" & Jug B: "), write(B),
write(" (Initial state)\n"), water_jug(A, B).
```



## Output

```
% c:/users/admin/desktop/ai_lab_1/u19cs012 compiled 0.00 sec, 0 clauses
```

```
?- main.
```

```
Enter the initial state (X, Y)
```

```
X: 0.
```

```
Y |: 0.
```

```
Jug A: 0 & Jug B: 0 (Initial state)
```

```
Jug A: 0 & Jug B: 3 (Filled Jug B)
```

```
Jug A: 3 & Jug B: 0 (Poured Water in Jug A from Jug B)
```

```
Jug A: 3 & Jug B: 3 (Filled Jug B)
```

```
Jug A: 4 & Jug B: 2 (Poured Water in Jug A from Jug B)
```

```
Jug A: 0 & Jug B: 2 (Emptied Jug A)
```

```
Jug A: 2 & Jug B: 0 (Poured Water in Jug A from Jug B)
```

```
Goal reached
```

```
true .
```

```
?- my_main.
```

```
Enter the initial state (X, Y)
```

```
X: 3.
```

```
Y |: 1.
```

```
Jug A: 3 & Jug B: 1 (Initial state)
```

```
Jug A: 4 & Jug B: 1 (Filled Jug A)
```

```
Jug A: 2 & Jug B: 3 (Poured Water in Jug B from Jug A)
```

```
Jug A: 2 & Jug B: 0 (Emptied Jug B)
```

```
Goal reached
```

```
true .
```

SUBMITTED BY: U19CS012

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