### **Minimum Edit Distance**

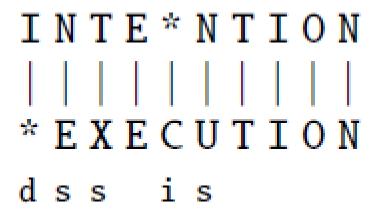
### **Definition of Minimum Edit Distance**

- Many NLP tasks are concerned with measuring *how similar two strings are*.
- Spell correction:
  - The user typed "graffe"
  - Which is closest?: graf grail giraffe
    - the word **giraffe**, which differs by only one letter from **graffe**, seems intuitively to be more similar than, say **grail** or **graf**,
- The minimum edit distance between two strings is defined as the *minimum number* of editing operations (insertion, deletion, substitution) needed to transform one string into another.

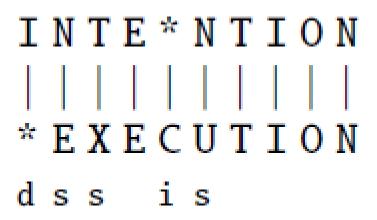
### Minimum Edit Distance: Alignment

• The **minimum edit distance** between **intention** and **execution** can be visualized using their alignment.

• Given two sequences, an **alignment** is a correspondence between substrings of the two sequences.



### **Minimum Edit Distance**



- If each operation has cost of 1
  - Distance between them is 5
- If substitutions cost 2 (**Levenshtein Distance**)
  - Distance between them is 8

### Other uses of Edit Distance in NLP

• Evaluating Machine Translation and speech recognition

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R Spokesman confirms senior government adviser was shot

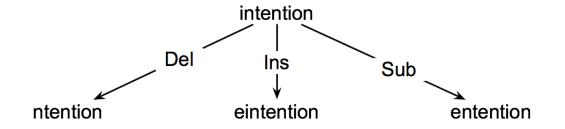
H Spokesman said the senior adviser was shot dead

S I D
```

- Named Entity Extraction and Entity Coreference
  - IBM Inc. announced today
  - IBM profits
  - Stanford President John Hennessy announced yesterday
  - for Stanford University President John Hennessy

### The Minimum Edit Distance Algorithm

- How do we find the minimum edit distance?
  - We can think of this as a **search task**, in which we are searching for **the shortest path**—a sequence of edits—from one string to another.



- The space of all possible edits is enormous, so we can't search naively.
  - Most of distinct edit paths ends up in the same state, so rather than recomputing all those paths, we could just remember the shortest path to a state each time we saw it.
  - We can do this by using dynamic programming.
  - Dynamic programming is the name for a class of algorithms that apply a table-driven method to solve problems by combining solutions to sub-problems.

### Minimum Edit Distance between Two Strings

- For two strings
  - the source string X of length n
  - the target string Y of length m
- We define **D(i,j)** as the **edit distance** between X[1..i] and Y[1..j]
  - i.e., the first **i** characters of X and the first **j** characters of Y
- The edit distance between X and Y is thus D(n,m)

# Dynamic Programming for Computing Minimum Edit Distance

- We will compute D(n,m) **bottom up**, combining solutions to subproblems.
- Compute base cases first:
  - D(i,0) = i
    - a source substring of length i and an empty target string requires i deletes.
  - D(0,j) = j
    - a target substring of length j and an empty source string requires j inserts.
- Having computed D(i,j) for small i, j we then compute larger D(i,j) based on previously computed smaller values.
- The value of D(i, j) is computed by taking the minimum of the three possible paths through the matrix which arrive there:

$$D[i,j] = \min \begin{cases} D[i-1,j] + \text{del-cost}(source[i]) \\ D[i,j-1] + \text{ins-cost}(target[j]) \\ D[i-1,j-1] + \text{sub-cost}(source[i],target[j]) \end{cases}$$

# Dynamic Programming for Computing Minimum Edit Distance

• If we assume the version of **Levenshtein distance** in which the insertions and deletions each have a cost of 1, and substitutions have a cost of 2 (except substitution of identical letters have zero cost), the computation for D(i,j) becomes:

$$D[i,j] = \min \begin{cases} D[i-1,j]+1 \\ D[i,j-1]+1 \\ D[i-1,j-1]+ \begin{cases} 2; & \text{if } source[i] \neq target[j] \\ 0; & \text{if } source[i] = target[j] \end{cases}$$

### **Minimum Edit Distance Algorithm**

function MIN-EDIT-DISTANCE(source, target) returns min-distance

```
n \leftarrow \text{LENGTH}(source)
m \leftarrow \text{LENGTH}(target)
Create a distance matrix distance[n+1,m+1]
# Initialization: the zeroth row and column is the distance from the empty string
     D[0,0] = 0
     for each row i from 1 to n do
        D[i,0] \leftarrow D[i-1,0] + del-cost(source[i])
     for each column j from 1 to m do
        D[0,j] \leftarrow D[0,j-1] + ins-cost(target[j])
# Recurrence relation:
for each row i from 1 to n do
     for each column j from 1 to m do
        D[i,j] \leftarrow MIN(D[i-1,j] + del\text{-}cost(source[i]),
                         D[i-1,j-1] + sub-cost(source[i], target[j]),
                         D[i, j-1] + ins-cost(target[j])
# Termination
return D[n,m]
```

## Computation of Minimum Edit Distance between intention and execution

N	9									
0	8									
I	7									
Т	6									
N	5									
Е	4									
Т	3									
N	2									
I	1									
#	0	1	2	3	4	5	6	7	8	9
	#	Е	Χ	Е	С	U	Т	I	0	N

## Computation of Minimum Edit Distance between intention and execution

N	9									
0	8									
I	7	D(i	n – mi		i-1,j) +					
Т	6		<i>j</i> ) = mi		i,j-1) + i-1,j-1)		: if S₁(i	i) ≠ S <sub>2</sub> (	i)	
N	5			(-(	/3 -/	0;	if S <sub>1</sub> (i	$S_2(1)$	j)	
Е	4		,							
Т	3									
N	2									
I	1									
#	0	1	2	3	4	5	6	7	8	9
	#	Е	Χ	Е	С	U	Т	I	0	N

## Computation of Minimum Edit Distance between intention and execution

N	9	8	9	10	11	12	11	10	9	8
0	8	7	8	9	10	11	10	9	8	9
I	7	6	7	8	9	10	9	8	9	10
Т	6	5	6	7	8	9	8	9	10	11
N	5	4	5	6	7	8	9	10	11	10
Е	4	3	4	5	6	7	8	9	10	9
Т	3	4	5	6	7	8	7	8	9	8
N	2	3	4	5	6	7	8	7	8	7
I	1	2	3	4	5	6	7	6	7	8
#	0	1	2	3	4	5	6	7	8	9
	#	Е	Χ	Е	С	U	Т	I	0	N

### **Computing Alignments**

- Edit distance isn't sufficient
  - We often need to align each character of the two strings to each other
- We do this by keeping a "backtrace"
- Every time we enter a cell, remember where we came from
- When we reach the end,
  - Trace back the path from the upper right corner to read off the alignment

### **MinEdit with Backtrace**

N	9									
0	8									
Ι	7				D(i-1,j)					
Т	6		D( <i>i,j</i> ) =	= min     .	D(i,j-1)					
N	5				D(i-1,j-	,	2; if S <sub>1</sub>			
Е	4			I	I	l	0; if S <sub>1</sub> (	(1) = S2(	])	
Т	3									
N	2									
I	1									
#	0	1	2	3	4	5	6	7	8	9
	#	Е	Χ	Е	С	U	Т	I	0	N

### **MinEdit with Backtrace**

n	9	↓ 8	<u>/</u> ←↓9	∠←↓ 10	∠←↓ 11	∠←↓ 12	↓ 11	↓ 10	↓9	∠8	
0	8	↓ 7	∠←↓ 8	∠←↓ 9	∠←↓ 10	∠←↓ 11	↓ 10	↓9	∠ 8	← 9	
i	7	↓ 6	∠←↓ 7	∠←↓ 8	∠←↓ 9	∠←↓ 10	↓9	∠ 8	← 9	← 10	
t	6	↓ 5	∠ <del>-</del> 6	∠←↓ 7	∠←↓ 8	∠←↓ 9	∠ 8	← 9	← 10	<b>←</b> ↓ 11	
n	5	↓ 4	∠← <b>↓</b> 5	∠←↓ 6	∠←↓ 7	∠←↓ <b>8</b>	∠ <del>-</del> ↓9	∠←↓ 10	∠←↓ 11	∕↓ 10	
e	4	∠3	← 4	<b>∠</b> ← 5	← 6	← 7	←↓ 8	∠←↓9	∠←↓ 10	↓9	
t	3	∠-↓4	∠← <b>↓</b> 5	∠←↓ 6	∠←↓7	∠<↓ 8	∠ 7	←↓ 8	∠←↓ 9	↓8	
n	2	∠ <b></b>	∠←↓ 4	∠←↓ <b>5</b>	∠<↓ 6	∠-↓7	∠←↓ 8	↓ 7	∠←↓8	∠7	
i	1	∠←↓ 2	∠ <b></b> ⇒ 3	∠←↓ 4	∠-↓5	∠←↓ 6	∠←↓ 7	∠ 6	← 7	← 8	
#	0	1	2	3	4	5	6	7	8	9	
	#	e	X	e	c	u	t	i	o	n	

### **Adding Backtrace to Minimum Edit Distance**

#### Base conditions:

$$D(i,0) = i D(0,j) = j$$

$$D(0,j) = j$$

#### Termination:

D(N,M) is distance

#### Recurrence Relation:

For each 
$$i = 1...M$$
  
For each  $j = 1...N$ 

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 & \text{deletion} \\ D(i,j-1) + 1 & \text{insertion} \end{cases}$$

$$D(i-1,j-1) + 2; \begin{cases} \text{if } X(i) \neq Y(j) & \text{substitution} \\ 0; & \text{if } X(i) = Y(j) \end{cases}$$

### Performance of Minimum Edit Distance Algorithm

• Time: O(nm)

• Space: O(nm)

• Backtrace: O(n+m)