Operating System (CS301)

Assignment - 9

U19CS012

1.) To Implement Shortest Seek Time First (SSTF) Disk Scheduling Algorithm.

Basic Idea: The tracks which are **closer to current disk head** position should be <u>serviced first</u> in order to <u>Minimise the seek</u> operations.

Code

```
#include <bits/stdc++.h>
using namespace std;
void dash(char ch, int freq);
void print(vector<int> &answer, int totalSeekTime);
void SSTF(vector<int> requests, int n, int head);
int main()
    int n;
    cout << "Enter the number of Disk Access request : ";</pre>
    cin >> n;
    vector<int> requests(n);
    cout << "Enter the index of Tracks : ";</pre>
    for (int i = 0; i < n; i++)
        cin >> requests[i];
    int head;
    cout << "Enter Disk head position : ";</pre>
    cin >> head;
    SSTF(requests, n, head);
    return 0;
void dash(char ch, int freq)
    for (int i = 0; i < freq; i++)
```

```
cout << ch;</pre>
void print(vector<int> &answer, int totalSeekTime)
    cout << endl;</pre>
    dash('-', 100);
    cout << endl;</pre>
    cout << "Disk request will be served as : ";</pre>
    for (auto &x : answer)
        cout << x << " ";
    cout << "\nTotal Seek Time : " << totalSeekTime;</pre>
    cout << endl;</pre>
    dash('-', 100);
    cout << endl;</pre>
void SSTF(vector<int> requests, int n, int head)
    int totalSeekTime = 0;
    auto ite = requests.begin();
    vector<int> answer;
    answer.push_back(head);
    while (n)
        int min_seek_time = INT_MAX;
        auto itr = requests.begin();
        auto ind = requests.begin();
        while (itr != requests.end())
             int dis = abs(head - (*itr));
             if (dis < min_seek_time)</pre>
                 min_seek_time = dis;
                 ind = itr;
             itr++;
        head = (*ind);
```

```
answer.push_back(head);
    requests.erase(ind);

    totalSeekTime += min_seek_time;

    n--;
}

print(answer, totalSeekTime);
}
```

Test Case

Request sequence = {176, 79, 34, 60, 92, 11, 41, 114} Initial head position = 50

```
Enter the number of Disk Access request : 8
Enter the index of Tracks : 176 79 34 60 92 11 41 114
Enter Disk head position : 50

Disk request will be served as : 50 41 34 11 60 79 92 114 176
Total Seek Time : 204
```

Therefore, total seek count is calculated as:

```
= (50-41)+(41-34)+(34-11)+(60-11)+(79-60)+(92-79)+(114-92)+(176-114)

= 204

Theoratical Answer
```

- 2.) To Implement SCAN (Elevator) Algorithm for Disk Scheduling Algorithm.
 - ✓ Head starts from one end of the disk and moves towards the other end, servicing requests in between one by one and reach the other end.
 - ✓ Then the direction of the head is reversed and the process continues as head continuously scan back and forth to access the disk. So, this algorithm works as an elevator and hence also known as the elevator algorithm.
 - ✓ As a result, the <u>requests at the midrange</u> are **serviced more** and those arriving behind the disk arm will have to wait.

<u>Code</u>

```
#include <bits/stdc++.h>
using namespace std;
void dash(char ch, int freq);
void print(vector<int> &answer, int totalSeekTime);
void SCAN(vector<int> requests, int n, int head);
int main()
    int n;
    cout << "Enter the number of Disk Access request : ";</pre>
    cin >> n;
    vector<int> requests(n);
    cout << "Enter the index of Tracks : ";</pre>
    for (int i = 0; i < n; i++)
        cin >> requests[i];
    int head;
    cout << "Enter Disk head position : ";</pre>
    cin >> head;
    SCAN(requests, n, head);
    return 0;
void dash(char ch, int freq)
```

```
for (int i = 0; i < freq; i++)</pre>
        cout << ch;</pre>
void print(vector<int> &answer, int totalSeekTime)
    cout << endl;</pre>
    dash('-', 100);
    cout << endl;</pre>
    cout << "Disk request will be served as : ";</pre>
    for (auto &x : answer)
        cout << x << " ";
    cout << "\nTotal Seek Time : " << totalSeekTime;</pre>
    cout << endl;</pre>
    dash('-', 100);
    cout << endl;</pre>
void SCAN(vector<int> requests, int n, int head)
    int totalSeekTime = 0;
    sort(requests.begin(), requests.end());
    vector<int> answer;
    int ind = -1;
    if (head <= requests[0])</pre>
        ind = 0;
    for (int i = 0; i < n - 1 and ind == -1; i++)
        if (requests[i] <= head and head < requests[i + 1])</pre>
             ind = i;
             break;
    if (ind == -1)
        ind = n - 1;
```

```
for (int i = ind; i >= 0; i--)
{
    answer.push_back(requests[i]);
    totalSeekTime += abs(head - requests[i]);
    head = requests[i];
}

totalSeekTime += head;
head = 0;
answer.push_back(head);
for (int i = ind + 1; i < n; i++)
{
    answer.push_back(requests[i]);
    totalSeekTime += abs(head - requests[i]);
    head = requests[i];
}

print(answer, totalSeekTime);
}</pre>
```

Test Case

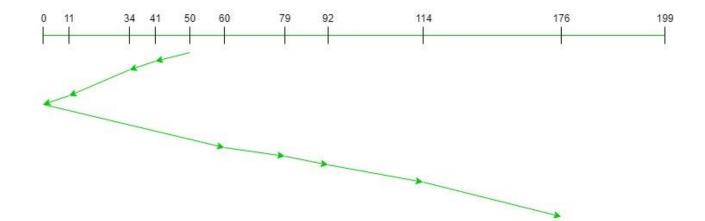
```
Request sequence = {176, 79, 34, 60, 92, 11, 41, 114}

Initial head position = 50

Direction = left (We are moving from right to left)
```

```
Enter the number of Disk Access request: 8
Enter the index of Tracks: 176 79 34 60 92 11 41 114
Enter Disk head position: 50

Disk request will be served as: 41 34 11 0 60 79 92 114 176
Total Seek Time: 226
```



Therefore, the total seek count is calculated as:

=
$$(50-41)+(41-34)+(34-11)$$

+ $(11-0)+(60-0)+(79-60)$
+ $(92-79)+(114-92)+(176-114)$
= 226

SUBMITTED BY:

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