### Octave Commands for Linear Algebra

Making vectors: Unless otherwise specified, variables are row vectors (1 x n arrays).

Here are examples of ways to form vectors. Try them:

- b = [1234]
- b = b'
- xx = 0:.1:2
- yy = linspace(0,3,13)

#### **Making matrices:**

- A = [123; 456]
- C = eye(3)
- D = ones(4)
- E = zeros(5,3)
- F = rand(2,3)
- G = randn(5)
- H = hilb(5)
- P = pascal(4)
- Commands for other speciality matrices include: gallery, hadamard, hankel, invhilb, magic, rosser, toeplitz, vander, wilkinson.

#### **Basic operations:**

- B = A' for matrix multiplication, the number of columns in the first one should be = to the number of rows in the second time
- A\*C
- C\*A ......Will not work, C is 3 by 3 and A is 2 by 3.
- P\*x ......Checks the previous command.

#### Some specialty commands

- [m n] = size(A)
- P = pascal(5), p = diag(P)
- diag(p)
- flipud(A)
- flipIr(A)

#### Learn

- Matrix multiplication
- Inverse matrices
- Identity matrix

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- v = randn(10,1), a = abs(v)
- s = sort(v), m = max(v)
- norm(v)
- norm(eye(4))
- D, N = Null(D), D\*N
- rank(D)
- det(D)
- trace(D)
- inv(G), N\*G, G\*N
- cond(H)

# **Element-wise Operations**

B = A'

• A.\*A ...... Gives square of all the elements in A.

• A.^2 ...... Also gives the square of all the elements in A.

• C.\*A ......Gives element-wise multiplication of C and A.

• P ./b ..... Divide each element in P by b.

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## Some matrix decompostions:

- [L U P] = lu(G)
- [V m] = eig(G)
- [U T] = schur(G)
- [Q R] = qr(G)
- [U S V] = svd(G)

Sheet III 2