Thursday Lab 3

1. Find the frequency of a number in the given arraylist.

```
package lucky.in;
import java.util.*;
public class Frqn {
        public static void main(String[] args) {
                int i,k;
                ArrayList<Integer> a1 = new <Integer> ArrayList();
                Scanner sc = new Scanner(System.in);
                System.out.println("E"
                                 + "nter number of elements: ");
                k = sc.nextInt();
                for(i=0;i<=k;i++) {
                         System.out.println("Enter "+i+" "
                                         + "element:");
                         a1.add(sc.nextInt());
                }
                System.out.println("Enter element for searching duplicate: ");
                int n= sc.nextInt();
                int freq =0;
                int value;
                for(i=0;i<=k;i++) {
                         Object c =a1.get(i);
                         value = (int)c;
                         if(value==n) {
                                 freq++;
                                 System.out.print("element "+n+" is repeated "+freq);
                        }}}}
```

```
Enter number of elements:
5
Enter 0 element :
Enter 1 element :
2
Enter 2 element :
Enter 3 element :
2
Enter 4 element :
6
Enter 5 element :
8
Enter element for searching duplicate:
2
element 2 is repeated 1element 2 is repeated 2
2. Write a program to read book details like Id, Author, Title, price using vector.
package lucky.in;
public class Book {
        public String id;
        public String title, author;
        public Book(String roll,String tit,String a) {
                id=roll;
                title=tit;
                author=a;
```

Output:

}

```
}
package lucky.in;
import java.util.*;
public class Vector_implementation {
       public static void main(String[] args) {
               // TODO Auto-generated method stub
               Book obj[] = new Book[5];
               obj[0]= new Book("1","java programming", "james");
               obj[1]= new Book("2","C progrmming", "Dennis");
               obj[2]= new Book("3","Mysql ", "william");
               obj[3]= new Book("4","AI", "Jegan");
               obj[4]= new Book("5","java programming", "Gosling");
                Vector<Book> v = new Vector<Book>();
               v.add(obj[0]);
               v.add(obj[1]);
               v.add(obj[2]);
               v.add(obj[3]);
               v.add(obj[4]);
               for(Book b : v) {
                       System.out.println(b.id +" "+ b.title + " "+b.author );
               }
       }}
```

```
Output:
1 java programming james
2 C progrmming Dennis
3 Mysql william
4 AI Jegan
5 java programming Gosling
Program 3:
package Collections.test;
import java.util.*;
public class Table1 {
        public static void main(String[] args) {
               // TODO Auto-generated method stub
               Hashtable ht = new Hashtable();
               ht.put("Alice in Wonderland","Historic");
               ht.put("To Kill a Mockingbird","Crime");
               ht.put("Brave New World","Thriller");
               ht.put("The Sun Also Rises", "Historic");
               ht.put("The Grapes of Wrath","comic");
               ht.put("Ramayan","Devotion");
               ht.put("Khuraan","Bhakth");
               Enumeration keys = ht.keys();
               while(keys.hasMoreElements()) {
                       String key = (String)keys.nextElement();
                       Object val= ht.get(key);
                       System.out.println(key+"="+val);
```

```
}

Output:

Khuraan=Bhakth

Ramayan=Devotion

To Kill a Mockingbird=Crime

Alice in Wonderland=Historic

Brave New World=Thriller
```

The Sun Also Rises=Historic

The Grapes of Wrath=comic