Practical NO:- 4

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```
import java.util.*;

class Process {

   int pid, arrivalTime, burstTime, priority, waitingTime, turnaroundTime, completionTime,
remainingTime;

  public Process(int pid, int arrivalTime, int burstTime, int priority) {

       this.pid = pid;

       this.arrivalTime = arrivalTime;

       this.burstTime = burstTime;

       this.priority = priority;

       this.remainingTime = burstTime;

   }

}

public class Main {

  static void FCFS(List<Process> processes) {

       processes.sort(Comparator.comparingInt(p -> p.arrivalTime));

       int time = 0;

       for (Process p : processes) {

          if (time < p.arrivalTime) time = p.arrivalTime;

          p.waitingTime = time - p.arrivalTime;

          time += p.burstTime;

          p.completionTime = time;

          p.turnaroundTime = p.completionTime - p.arrivalTime;

       }

       printResult("FCFS", processes);

   }
```

```
 static void SJF(List<Process> processes) {
        int n = processes.size();
        int completed = 0, time = 0, minm = Integer.MAX_VALUE;
        Process shortest = null;
        boolean check = false;

        while (completed != n) {
            for (Process p : processes) {
                if (p.arrivalTime <= time && p.remainingTime < minm && p.remainingTime > 0) {
                    minm = p.remainingTime;
                    shortest = p;
                    check = true;
                }
            }
            if (!check) {
                time++;
                continue;
            }
           shortest.remainingTime--;
            minm = shortest.remainingTime;
            if (minm == 0) minm = Integer.MAX_VALUE;

            if (shortest.remainingTime == 0) {
                completed++;
                check = false;
                shortest.completionTime = time + 1;
                shortest.waitingTime = shortest.completionTime - shortest.arrivalTime -
shortest.burstTime;
```

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            if (shortest.waitingTime < 0) shortest.waitingTime = 0;
            shortest.turnaroundTime = shortest.burstTime + shortest.waitingTime;
        }
        time++;
    }
    printResult("SJF (Preemptive)", processes);
 }
static void PriorityScheduling(List<Process> processes) {
    processes.sort(Comparator.comparingInt(p -> p.arrivalTime));
    int time = 0, completed = 0;
    boolean[] done = new boolean[processes.size()];

    while (completed < processes.size()) {
        int idx = -1, highestPriority = Integer.MAX_VALUE;
        for (int i = 0; i < processes.size(); i++) {
            if (!done[i] && processes.get(i).arrivalTime <= time) {
                if (processes.get(i).priority < highestPriority) {
                    highestPriority = processes.get(i).priority;
                    idx = i;
                }
            }
        }
        if (idx == -1) {
            time++;
        } else {
            Process p = processes.get(idx);
            p.waitingTime = time - p.arrivalTime
             time += p.burstTime;
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            p.completionTime = time;
            p.turnaroundTime = p.completionTime - p.arrivalTime;
            done[idx] = true;
            completed++;
        }
    }
    printResult("Priority (Non-Preemptive)", processes);
 }
static void RoundRobin(List<Process> processes, int quantum) {
    Queue<Process> q = new LinkedList<>();
    int time = 0, completed = 0;
    processes.sort(Comparator.comparingInt(p -> p.arrivalTime));

    q.add(processes.get(0));
    int i = 1;

    while (!q.isEmpty()) {
        Process p = q.poll();
        if (p.remainingTime > quantum) {
            time += quantum;
            p.remainingTime -= quantum;
        } else {
            time += p.remainingTime;
            p.waitingTime = time - p.arrivalTime - p.burstTime;
            p.remainingTime = 0;
            p.completionTime = time;
            p.turnaroundTime = p.burstTime + p.waitingTime;
            completed++;
```

```
        }
        while (i < processes.size() && processes.get(i).arrivalTime <= time) {
            q.add(processes.get(i));
            i++;
        }

        if (p.remainingTime > 0) q.add(p);
    }
    printResult("Round Robin (q=" + quantum + ")", processes);
}
static void printResult(String algo, List<Process> processes) {
    System.out.println("\n--- " + algo + " ---");
    double avgWT = 0, avgTAT = 0;
    System.out.printf("%-5s %-12s %-10s %-10s %-10s %-10s %-10s\n",
            "PID", "Arrival", "Burst", "Priority", "Waiting", "Turnaround", "Completion");

    for (Process p : processes) {
        avgWT += p.waitingTime;
        avgTAT += p.turnaroundTime;
        System.out.printf("%-5d %-12d %-10d %-10d %-10d %-10d %-10d\n",
                p.pid, p.arrivalTime, p.burstTime, p.priority,
                p.waitingTime, p.turnaroundTime, p.completionTime);
    }

    System.out.printf("Average Waiting Time: %.2f\n", avgWT / processes.size());
    System.out.printf("Average Turnaround Time: %.2f\n", avgTAT / processes.size());
}
```

```
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        List<Process> processes = new ArrayList<>();
       System.out.print("Enter number of processes: ");
        int n = sc.nextInt();

        for (int i = 0; i < n; i++) {
            System.out.print("Enter Arrival Time, Burst Time, Priority for P" + (i + 1) + ": ");
            int at = sc.nextInt(), bt = sc.nextInt(), pr = sc.nextInt();
            processes.add(new Process(i + 1, at, bt, pr));
        }
        FCFS(cloneList(processes));
        SJF(cloneList(processes));
        PriorityScheduling(cloneList(processes));
        System.out.print("Enter time quantum for Round Robin: ");
        int q = sc.nextInt();
        RoundRobin(cloneList(processes), q);

        sc.close();
    }
 static List<Process> cloneList(List<Process> list) {
        List<Process> copy = new ArrayList<>();
        for (Process p : list) {
            copy.add(new Process(p.pid, p.arrivalTime, p.burstTime, p.priority));
        }
        return copy;
    }
}
```

OUTPUT :-

Enter number of processes: 4

Enter Arrival Time, Burst Time, Priority for P1: 0 2 4

Enter Arrival Time, Burst Time, Priority for P2: 3 4 5

Enter Arrival Time, Burst Time, Priority for P3: 5 4 8

Enter Arrival Time, Burst Time, Priority for P4: 2 4 9

--- FCFS ---

PID	Arrival	Burst	Priority	Waiting	Turnaround	Completion
1	0	2	4	0	2	2
4	2	4	9	0	4	6
2	3	4	5	3	7	10
3	5	4	8	5	9	14

Average Waiting Time: 2.00

Average Turnaround Time: 5.50

--- SJF (Preemptive) ---

PID	Arrival	Burst	Priority	Waiting	Turnaround	Completion
1	0	2	4	0	2	2
2	3	4	5	3	7	10
3	5	4	8	5	9	14
4	2	4	9	0	4	6

Average Waiting Time: 2.00

Average Turnaround Time: 5.50

--- Priority (Non-Preemptive) ---

PID	Arrival	Burst	Priority	Waiting	Turnaround	Completion
1	0	2	4	0	2	2

4 2 4 9 0 4 6

2 3 4 5 3 7 10

3 5 4 8 5 9 14

Average Waiting Time: 2.00

Average Turnaround Time: 5.50

Enter time quantum for Round Robin: 3

--- Round Robin (q=3) ---

PID Arrival Burst Priority Waiting Turnaround Completion

1 0 2 4 0 2 2

4 2 4 9 6 10 12

2 3 4 5 6 10 13

3 5 4 8 5 9 14

Average Waiting Time: 4.25

Average Turnaround Time: 7.75

NOTE :- Priority not considered while scheduling during FCFS SJF and ROUND ROBIN scheduling algorithms.