

# Documentation of MooseGUI

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## 1 Getting Started

### 1.1 Linux

Linux systems, if you have installed it from the package, it should already be in your path and have execute permission set. In that case just entering  
>moosegui

in the terminal, should fire up the GUI.

Linux for example

>python /usr/bin/moose/gui/moosegui.py (default location)

>python /home/user/moose1.4/gui/moosegui.py

## 1.2 Windows

For Windows systems, find the Moosegui icon on your desktop or find software Moose via Start Menu, and then click moosegui.

Windows for example (enter in command line)

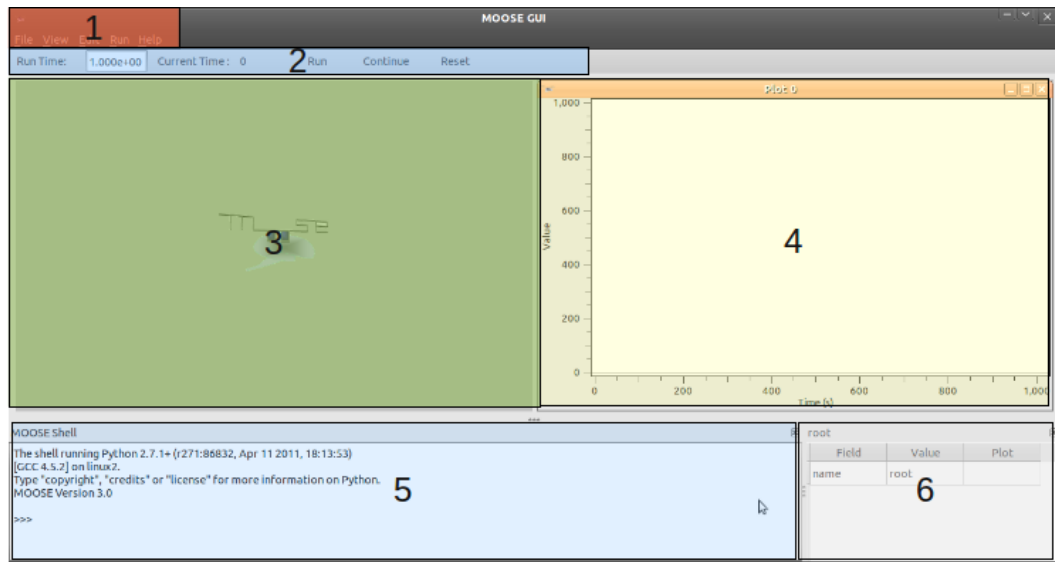
>python C:

Program Files.py (32 bit)

>python c:

Program Files (x86).py (64 bit)

## 2 MooseGUI layout



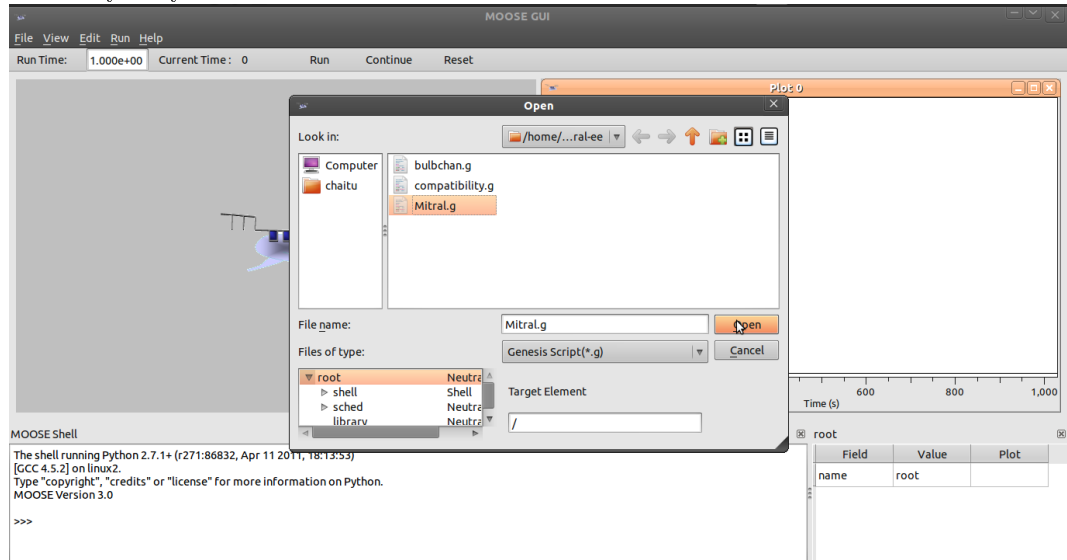
1. Menu
2. Simulation Toolbar
3. Visualization Area
4. Plotting Area

5. Moose Shell
6. Property Editor
7. Simulation Control Panel\*
8. Moose Element Tree\*
9. Moose Classes Panel\*

\*by default not shown at startup, to make them visible: In Menu>View> and check on corresponding item to show

### 3 Load Models

In the menu area, click on Menu>File>Load Model (or alternatively Ctrl+L)  
 A dialog box as shown would show up. Nagivate to the model and open.  
 Currently only one model can be loaded in one session.

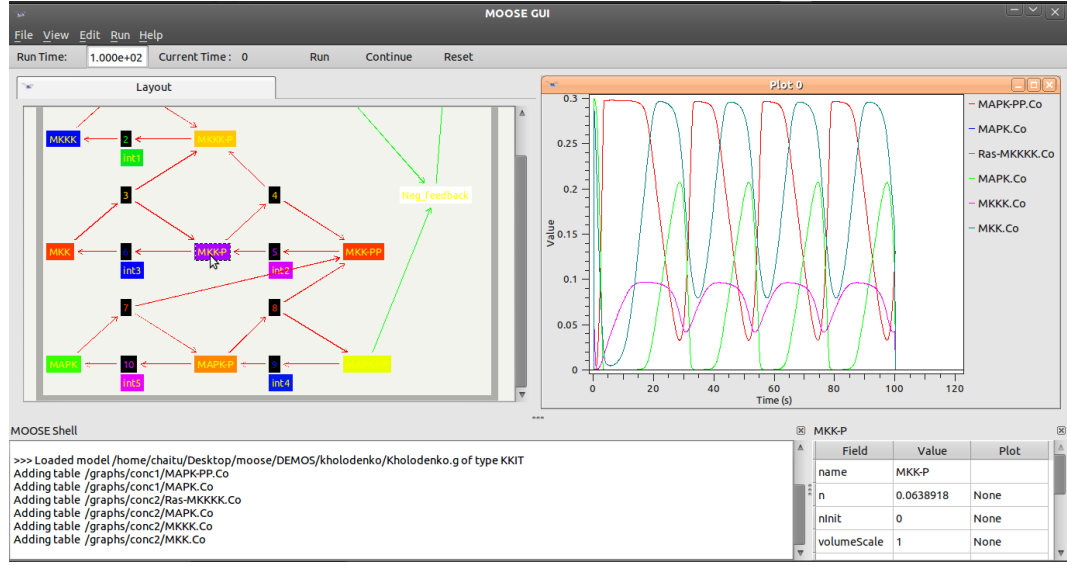


#### 3.1 Kinetikit Models

In addition to regular GENESIS scripts, the GUI recognizes .g files that contain kinetikit models. Kinetikit models have the commands to plot variables of interest. When one load the model, all these plots are added to the available plot window in Plotting Area. Moreover, A graphical representation of

the reaction network is displayed in the Visualization Area and the plots in the Plotting Area.

For example, load Kholodenko.g from DEMOS/kholodenko directory to get the following:

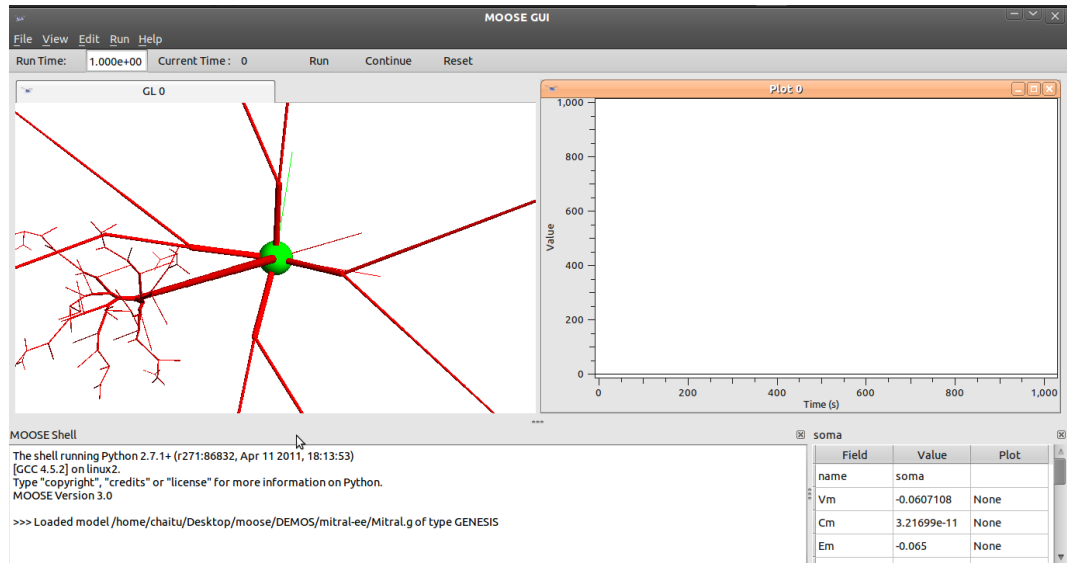


One can double click any item in the Visualization Area and it will be opened in the Property Editor for the underlying MOOSE object. One can modify the properties of the objects (for example the initial concentration of a substrate) in the Property Editor. (In the above example 'MKK-P' has been double clicked)

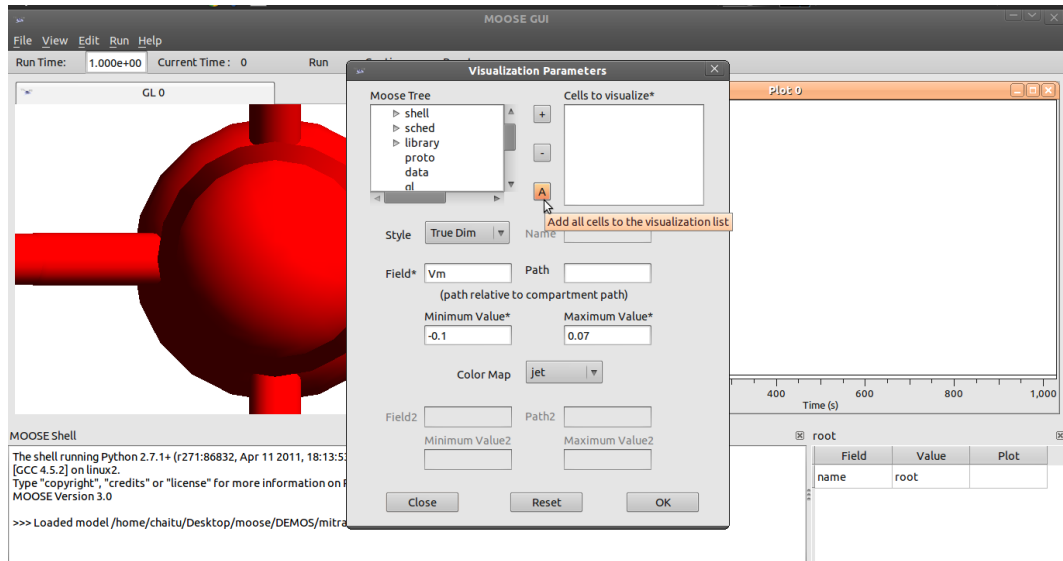
### 3.2 Neural Models

In the visualization area the cell is displayed. By default only if single celled models are visualized. (To change this see, New GL Windows)

For example, load mitral.g from DEMOS/mitral-ee directory to get the following: (currently .py and .g models are supported)



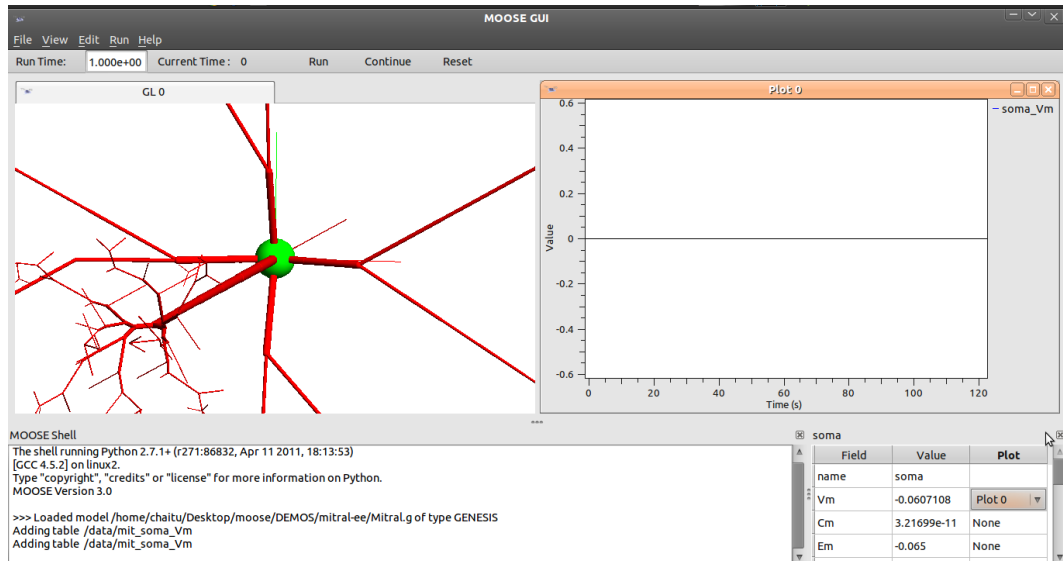
- Interaction: Click on a compartment to open the the compartment properties in the Property Editor. Selected compartment is highlighted in green color. (In the above example 'soma' has been clicked. Notice the updation of the property editor fields)
- Navigation: One can navigate in this area using mouse and keyboard.
  - Click and drag to rotate model.
  - Use arrow keys to pan the model. (try using x,z,y,u,a,q,<,>,PgUp,PgDown keys)
  - Mouse wheel to zoom.
- New GL Windows: To add new GL Windows or to display models with more than one cell Menu>View>New GL Window A Dialog would then appear, here add the cells to be visualized. Also one can select the style in which, the visualization be displayed. The field you wish to visualize, while specifying the range of the values of the field and the choice of colormap.



## 4 Record field values and Plots

To record field values of a particular moose object field, it must be added via the Property Editor.

- The corresponding field of interest is to be dragged onto the plot window in Plotting Area (OR)
- Click the third column in the Property Editor, to bring up a combo box from which the plot window name ('Plot 0' as shown below) can be selected



One can add new plot windows to the Plotting Area (in Menu>View>New Plot Window), by default 1 plot is shown (named Plot 0). To close the plots, right click on the window pane of the corresponding plot window. Change the layout of the plots by changing it from Menu>View> Tabbed View / Cascading Plots

To change the setting of the lines that are displayed on the current plot, click on the lines legend in the plot

To overlay plots, select the plot window, and press Cntrl+H or check Menu>Edit>Overlay plot

## 5 Run Simulation

To run the simulation, use the Simulation Toolbar Use the 'Run', 'Continue' and 'Reset' buttons here for the corresponding actions.

Further, to change the time step interval of the simulation and the plot/visualization update interval use the simulation control (by default not visible, to make visible, check Menu>View>Simulation Control)

## 6 Save

To save plots use Menu>File>Save Plots (Ctrl+S). Saving action prompts user for the directory in which one wishes to save the files, this dumps all the data on the plot windows into corresponding fieldname.plot files. (One

can save plots only after running the simulation)

## **7 Reset Settings**

To reset the layout of the GUI (also resets the ‘First Time Wizard’) use Menu>File>Reset Settings, the settings are restored only after restarting moosegui.py

## **8 Help**

Please see the status bar of the moosegui window, as you navigate through the windows.

Alternately, you can use the ‘Whats this?’ feature by clicking the question mark in the Simualtion Toolbar.