Writing a package that uses **Rcpp**

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Abstract

This document provides a short overview of how to use **Rcpp** (Eddelbuettel and François, 2012a, 2011) when writing an R package. It shows how usage of the function `Rcpp.package.skeleton` which creates a complete and self-sufficient example package using **Rcpp**. All components of the directory tree created by `Rcpp.package.skeleton` are discussed in detail. This document thereby complements the *Writing R Extensions* manual (R Development Core Team, 2012) which is the authoritative source on how to extend R in general.

1   Introduction

Rcpp (Eddelbuettel and François, 2012a, 2011) is an extension package for R which offers an easy-to-use yet featureful interface between C++ and R. However, it is somewhat different from a traditional R package because its key component is a C++ library. A client package that wants to make use of the **Rcpp** features must link against the library provided by **Rcpp**.

It should be noted that R has only limited support for C(++)-level dependencies between packages (R Development Core Team, 2012). The `LinkingTo` declaration in the package `DESCRIPTION` file allows the client package to retrieve the headers of the target package (here **Rcpp**), but support for linking against a library is not provided by R and has to be added manually.

This document follows the steps of the `Rcpp.package.skeleton` function to illustrate a recommended way of using **Rcpp** from a client package. We illustrate this using a simple C++ function which will be called by an R function.

We strongly encourage the reader to become familiar with the material in the *Writing R Extensions* manual (R Development Core Team, 2012), as well as with other documents on R package creation such as Leisch (2008). Given a basic understanding of how to create R package, the present document aims to provide the additional information on how to use **Rcpp** in such add-on packages.

2   Using `Rcpp.package.skeleton`

2.1   Overview

Rcpp provides a function `Rcpp.package.skeleton`, modeled after the base R function `package.skeleton`, which facilitates creation of a skeleton package using **Rcpp**.

`Rcpp.package.skeleton` has a number of arguments documented on its help page (and similar to those of `package.skeleton`). The main argument is the first one which provides the name of the package one aims to create by invoking the function. An illustration of a call using an argument `mypackage` is provided below.

```
> Rcpp.package.skeleton( "mypackage" )
> writeLines( system( "tree", intern = TRUE ) )
.
`- mypackage
    |- DESCRIPTION
    |- NAMESPACE
    |- R
    |    `- rcpp_hello_world.R
    |- Read-and-delete-me
    |- man
    |    |- mypackage-package.Rd
    |    `- rcpp_hello_world.Rd
    `- src
        |- Makevars
        |- Makevars.win
        |- rcpp_hello_world.cpp
        `- rcpp_hello_world.h

4 directories, 10 files
```

Using `Rcpp.package.skeleton` is by far the simplest approach as it fulfills two roles. It creates the complete set of files needed for a package, and it also includes the different components needed for using **Rcpp** that we discuss in the following sections.

2.2   R code

The skeleton contains an example R function `rcpp_hello_world` that uses the `.Call` interface to invoke the C++ function `rcpp_hello_world` from the package `mypackage`.

```
rcpp_hello_world <- function(){
        .Call( "rcpp_hello_world", PACKAGE = "mypackage" )
}
```
Rcpp uses the `.Call` calling convention as it allows transport of actual R objects back and forth between the R side and the C++ side. R objects (`SEXP`) can be conveniently manipulated using the **Rcpp** API.

Note that in this example, no arguments were passed from R down to the C++ layer. Doing so is straightforward (and one of the key features of **Rcpp**) but not central to our discussion of the package creation mechanics.

2.3   C++ code

The C++ function is declared in the `rcpp_hello_world.h` header file:

```
#ifndef _mypackage_RCPP_HELLO_WORLD_H
#define _mypackage_RCPP_HELLO_WORLD_H

#include <Rcpp.h>

/*
 * note : RcppExport is an alias to 'extern "C"' defined by Rcpp.
 *
 * It gives C calling convention to the rcpp_hello_world function so that
 * it can be called from .Call in R. Otherwise, the C++ compiler mangles the
 * name of the function and .Call can't find it.
 *
 * It is only useful to use RcppExport when the function is intended to be called
 * by .Call. See the thread http://thread.gmane.org/gmane.comp.lang.r.rcpp/649/focus=672
 * on Rcpp-devel for a misuse of RcppExport
 */
```

```
RcppExport SEXP rcpp_hello_world() ;

#endif
```
The header includes the `Rcpp.h` file, which is the only file that needs to be included to use **Rcpp**. The function is then implemented in the `rcpp_hello_world.cpp` file

```cpp
#include "rcpp_hello_world.h"

SEXP rcpp_hello_world(){
    using namespace Rcpp ;

    CharacterVector x = CharacterVector::create( "foo", "bar" )  ;
    NumericVector y   = NumericVector::create( 0.0, 1.0 ) ;
    List z            = List::create( x, y ) ;

    return z ;
}
```
The function creates an R list that contains a `character` vector and a `numeric` vector using **Rcpp** classes. At the R level, we will therefore receive a list of length two containing these two vectors:

```r
> rcpp_hello_world( )
[[1]]
[1] "foo" "bar"

[[2]]
[1] 0 1
```

2.4   DESCRIPTION

The skeleton generates an appropriate `DESCRIPTION` file, using both `Depends:` and `LinkingTo` for **Rcpp**:
```
Package: mypackage
Type: Package
Title: What the package does (short line)
Version: 1.0
Date: 2012-11-26
Author: Who wrote it
Maintainer: Who to complain to <yourfault@somewhere.net>
Description: More about what it does (maybe more than one line)
License: What Licence is it under ?
Depends: Rcpp (>= 0.10.0.4)
LinkingTo: Rcpp
```
`Rcpp.package.skeleton` adds the three last lines to the `DESCRIPTION` file generated by `package.skeleton`.

The `Depends` declaration indicates R-level dependency between the client package and **Rcpp**. The `LinkingTo` declaration indicates that the client package needs to use header files exposed by **Rcpp**.

2.5   Makevars and Makevars.win

Unfortunately, the `LinkingTo` declaration in itself is not enough to link to the user C++ library of **Rcpp**. Until more explicit support for libraries is added to R, we need to manually add the **Rcpp** library to the `PKG_LIBS` variable in the `Makevars` and `Makevars.win` files. **Rcpp** provides the unexported function `Rcpp:::LdFlags()` to ease the process:
```
## Use the R_HOME indirection to support installations of multiple R version
PKG_LIBS = `$(R_HOME)/bin/Rscript -e "Rcpp:::LdFlags()"`

## As an alternative, one can also add this code in a file 'configure'
##
```

```
##      PKG_LIBS='${R_HOME}/bin/Rscript -e "Rcpp:::LdFlags()"'
##
##      sed -e "s|@PKG_LIBS@|${PKG_LIBS}|" \
##          src/Makevars.in > src/Makevars
##
## which together with the following file 'src/Makevars.in'
##
##      PKG_LIBS = @PKG_LIBS@
##
## can be used to create src/Makevars dynamically. This scheme is more
## powerful and can be expanded to also check for and link with other
## libraries.   It should be complemented by a file 'cleanup'
##
##      rm src/Makevars
##
## which removes the autogenerated file src/Makevars.
##
## Of course, autoconf can also be used to write configure files. This is
## done by a number of packages, but recommended only for more advanced users
## comfortable with autoconf and its related tools.
```

The `Makevars.win` is the equivalent, targeting windows.

```
## Use the R_HOME indirection to support installations of multiple R version
PKG_LIBS = $(shell "${R_HOME}/bin${R_ARCH_BIN}/Rscript.exe" -e "Rcpp:::LdFlags()")
```

2.6 NAMESPACE

The `Rcpp.package.skeleton` function also creates a file `NAMESPACE`.
```
useDynLib(mypackage)
exportPattern("^[[:alpha:]]+")
```
 This file serves two purposes. First, it ensure that the dynamic library contained in the package we are creating via `Rcpp.package.skeleton` will be loaded and thereby made available to the newly created R package. Second, it declares which functions should be globally visible from the namespace of this package. As a reasonable default, we export all functions.

2.7 Help files

Also created is a directory `man` containing two help files. One is for the package itself, the other for the (single) R function being provided and exported.

The *Writing R Extensions* manual (R Development Core Team, 2012) provides the complete documentation on how to create suitable content for help files.

2.7.1 mypackage-package.Rd

The help file `mypackage-package.Rd` can be used to describe the new package.
```
\name{mypackage-package}
\alias{mypackage-package}
\alias{mypackage}
\docType{package}
\title{
What the package does (short line)
}
\description{
```

```
More about what it does (maybe more than one line)
~~ A concise (1-5 lines) description of the package ~~
}
\details{
\tabular{ll}{
Package: \tab mypackage\cr
Type: \tab Package\cr
Version: \tab 1.0\cr
Date: \tab 2012-11-26\cr
License: \tab What license is it under?\cr
}
~~ An overview of how to use the package, including the most important ~~
~~ functions ~~
}
\author{
Who wrote it

Maintainer: Who to complain to <yourfault@somewhere.net>
}
\references{
~~ Literature or other references for background information ~~
}
~~ Optionally other standard keywords, one per line, from file KEYWORDS in ~~
~~ the R documentation directory ~~
\keyword{ package }
\seealso{
~~ Optional links to other man pages, e.g. ~~
~~ \code{\link[<pkg>:<pkg>-package]{<pkg>}} ~~
}
\examples{
%% ~~ simple examples of the most important functions ~~
}
```

2.7.2 `rcpp_hello_world.Rd`

The help file `rcpp_hello_world.Rd` serves as documentation for the example R function.

```
\name{rcpp_hello_world}
\alias{rcpp_hello_world}
\docType{package}
\title{
Simple function using Rcpp
}
\description{
Simple function using Rcpp
}
\usage{
rcpp_hello_world()
}
\examples{
\dontrun{
rcpp_hello_world()
}
}
```

3   Further examples

The canonical example of a package that uses **Rcpp** is the **RcppExamples** (Eddelbuettel and François, 2012b) package. **RcppExamples** contains various examples of using **Rcpp** using both the extended ("new") API and the older ("classic") API. Hence, the **RcppExamples** package is provided as a template for employing **Rcpp** in packages.

Other CRAN packages using the **Rcpp** package are **RcppArmadillo** (François, Eddelbuettel, and Bates, 2012), **highlight** (François, 2012), and **minqa** (Bates, Mullen, Nash, and Varadhan, 2012) all of which follow precisely the guidelines of this document. Several other packages follow older (but still supported and appropriate) instructions. They can serve examples on how to get data to and from C++ routines, but should not be considered templates for how to connect to **Rcpp**. The full list of packages using **Rcpp** can be found at the CRAN page of **Rcpp**.

4   Other compilers

Less experienced R users on the Windows platform frequently ask about using **Rcpp** with the Visual Studio toolchain. That is simply not possible as R is built with the **gcc** compiler. Different compilers have different linking conventions. These conventions are particularly hairy when it comes to using C++. In short, it is not possible to simply drop sources (or header files) from **Rcpp** into a C++ project built with Visual Studio, and this note makes no attempt at claiming otherwise.

Rcpp is fully usable on Windows provided the standard Windows toolchain for R is used. See the *Writing R Extensions* manual (R Development Core Team, 2012) for details.

5   Summary

This document described how to use the **Rcpp** package for R and C++ integration when writing an R extension package. The use of the `Rcpp.package.skeleton` was shown in detail, and references to further examples were provided.

References

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