# Advanced spectrolab for package developers and contributors

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### Style guide and conventions

#### Genral

- object names are lower case
- assignment is done with equals = instead of arrow <-
- only really obvious abbreviations may be used
- names should be separated by undesrcore \_, unless you're overloading an R generic e.g. as.matrix.
- internal functions should use the i\_ prefix. e.g i\_find\_spectra()
- all functions must be documented with roxygen2 comments
- strive for small functions.
- try to fail gracefully

#### Specific

- Do not reach inside the spectra object's guts. If you're accessing the internal data structures directly, you're probably doing something wrong.
- If the only way you can implement something reasonably is gutting the **spectra** object, we did something wrong. Please report an issue and submit a pull request.
- **Do not** use a pattern of deconstructing and reconstructing the **spectra** object, even if doing so though the getters and setters.

#### library("spectrolab")

```
## spectrolab version: 0.0.8
##
## Please cite:
## Meireles J, Schweiger A, Cavender-Bares J (2018). spectrolab: Class
## and Methods for Hyperspectral Data. R package version 0.0.8, <URL:
## https://github.com/meireles/spectrolab>.
##
## Attaching package: 'spectrolab'
## The following objects are masked from 'package:stats':
##
## sd, smooth, var
```

#### The spectra class

spectrolab defines a new S3 class called spectra that holds all of the different compnents of a spectral data.

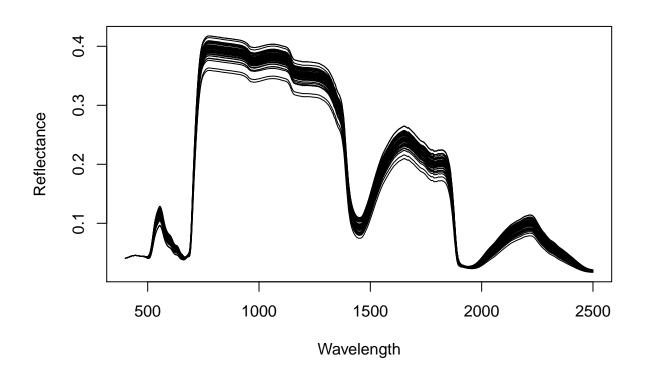
Without diving too much into its implementation, a **spectra** object holds the important information needed for most spectral datasets: reflectance, wavelengths, etc. The class has a bunch of requirements in terms of both format and values.

## Constructing a spectra object "by hand"

In addition to read\_spectra() and as.spectra(), you can create a spectra object "by hand" using the more flexible spectra() constructor, which takes at least arguments: (1) a reflectance matrix, (2) a vector of

wavelengths and (3) the sample names.

```
# (1) Create a reflectance matrix.
      In this case, by removing the first column that holds the species name
rf = spec_matrix_example[ , -1]
# (2) Create a vector with wavelength labels that match
      the reflectance matrix columns.
wl = colnames(rf)
# (3) Create a vector with sample labels that match
      the reflectance matrix rows.
      In this case, use the first colum of spec_matrix_example
sn = spec_matrix_example[ , 1]
# Finally, construct the spectra object using the `spectra` constructor
spec = spectra(reflectance = rf, wavelengths = wl, names = sn)
# And hopefully this worked fine
is_spectra(spec)
## [1] TRUE
plot(spec)
```



# Getting and Setting

spectrolab gives you acess to get and set functions for most spectra components. The names(), wavelengths() functions do both getting and setting. For example:

```
# Getters
names(spec)[1:4]
wavelengths(spec)[1:4]

# Setters
names(spec) = toupper(names(spec))
wavelengths(spec) = wavelengths(spec) / 1000
```

Reflectances are set using the  $\[$  notation. For instance:

```
spec[1, 400:1200] = spec[1, 400:1200] * 2
plot(spec)
```

