# Todays Content:

- Recursin Basics
- Towers of Hanoi
- Gray code
  7:05 start

Recoursem: Solving Problems using subproblems, called recoursem

Steps:

Assumption: Decide what your function does

Mainlogic: Solving assumption using subproblems

Base Condition: When to Stop

Fact (N): No=0

fac+(3) = 3 + 2 + 1 = 6

fact (5) = \$ + 4 + 3 + 2 + 1 = 120

Ass: Given N, calulate 4 return N! \_\_\_\_\_\_ // function calls

\_\_\_ fact (N) \ SC: man stack size:

if (Nx=1) 2 return 13 return N \* fact(N-1) f(N-1)

Recusive Relation TC:

Assume time fact (N) = f(N)

f(N)= 1+ f(N-1)

f(0) = 1, f(1) = 1

TODO

SC: O(N): We store N function in Stack.

manstack size: 4

fact(2): return 2 x fact (1)

fact(3): return 3x fact(2)

fact(4): return 4 + fact (3

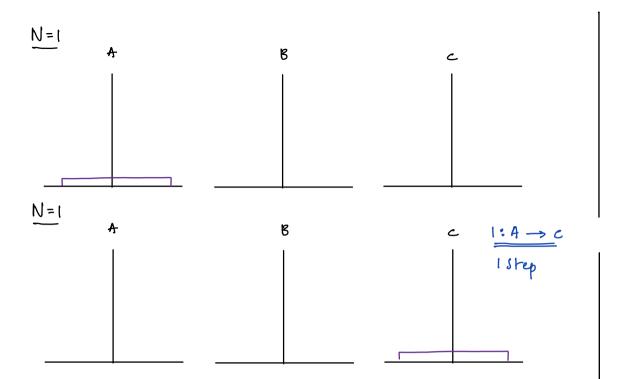
## Towers of Hanoi:

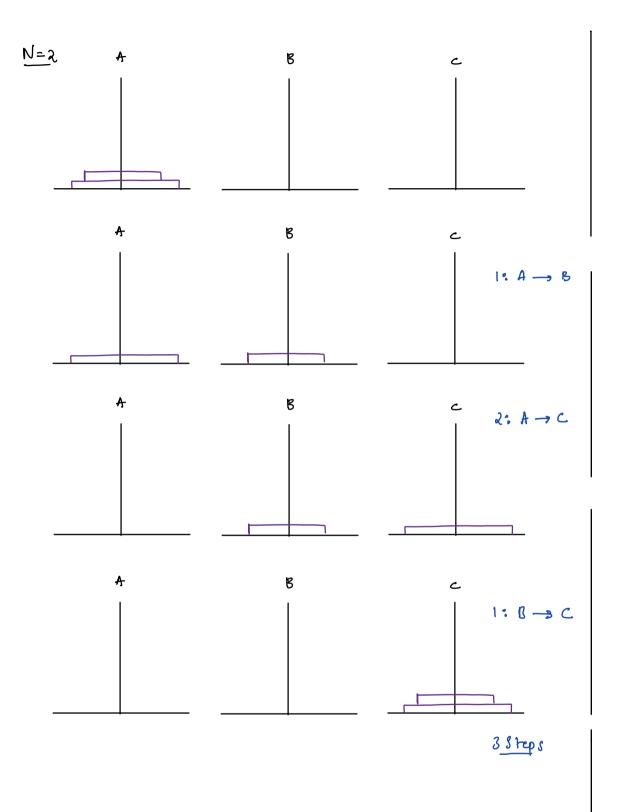
- -> Given 3 Towers A, B, C
- . Ndiscs finc order of radius placed on Tower A
- . More all discu from A -> c using B

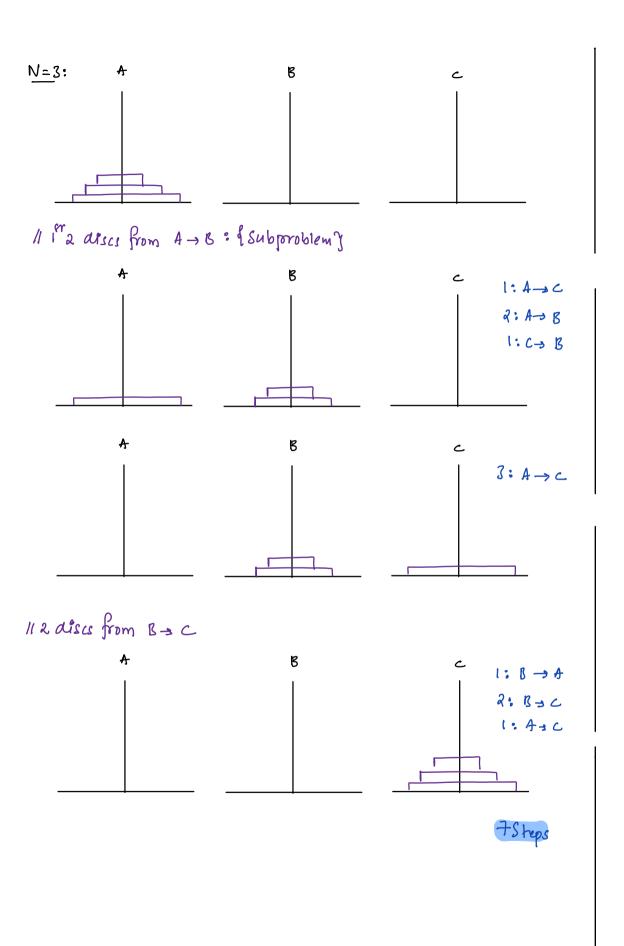
### Note:

Only 1 disc can be moved at a time larger disc cannot be placed on a smaller disc

Q) Print movement of discs

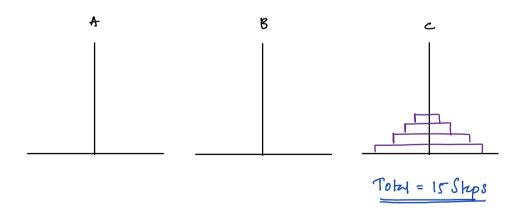


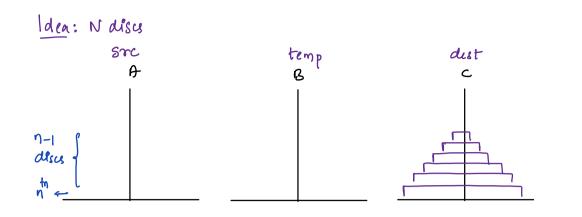




# N=4: В ے more 3 desa from A - B: 7 steps B ے В 4:4 -> C







Pseudo Code: - Min DO: of Steps TODO (Cross Chack

Ass: Print step by step movement of all N aises from S- Dustry T

vold TOH (Int n, char S, char T, char o) &

if (n==0) & return // nothing to print

TOH (1-1, S, D, T) // Skep by by n-1 also from 8 -> T using D print (NM: S -> D) // More NM desc from S -> D TOH (n-1, 1, 5,0) // Shp by by n-1 disc from T -> Dusings

Rough:

vold TOH(n S T 0) 2

i if (n=-0) & return)

2 TOH (n-1, S, D, T)2 Prin+  $(N^{th}: S \rightarrow D)$ 4 TOH (n-1, I, S, D)line: 4 3 Sq. T will interchange

```
Tracing:
         src try dst
TOH(3, A B C)
             n Src + dust
     2: TOH (2, A, C, B)
                    n Src + dest
           2: TOH (I A B C) ~
                n sn + dust
2: TOH (O, A, C, B): return
                3: print (1: 4 + c)
                4: Toh (0, B, A, C): return
           3: print (2: A - B)
           4: TOH ( 1 C A B)
                2: TOH (0, c, B, A): return
                3: prin+(1: c → B)
                4: TOH ( O, A, C, B): rehim
     3: print (3: 4 = c)
               n sn + dert
      4: TOH(2, B, A, C): function call trace TODO
```

Output: 
$$N \rightarrow Steps$$

1:  $A \rightarrow C$ 

2:  $A \rightarrow B$ 

1:  $C \rightarrow B$ 

3:  $A \rightarrow C$ 

N  $\rightarrow Steps$ 

2  $2^{1}-1$ 

3,  $2^{1}-1$ 

3  $2^{1}-1$ 

4  $2^{1}-1$ 

1:  $C \rightarrow B$ 

2  $C \rightarrow C$ 

N  $\rightarrow C$ 

N  $\rightarrow C$ 

#### Recursive Relatin:

Assume time taken to more N disa = f(n)

$$f(n) = 2 + (n-1) + 1 + (n-2) + 1$$

$$= 2 + (2 + (n-2) + 1) + 1 \Rightarrow 4 + (n-2) + 3$$

$$= 4 + (n-2) + 3 \Rightarrow 2^{2} + (n-2) + 2^{2} - 1$$

$$= 4 + (2 + (n-2) + 3) + 1$$

$$= 4 + (2 + (n-3) + 1) + 3 + 3 + (2 + (n-3) + 7)$$

$$= 4 + (2 + (n-3) + 7) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

$$= 4 + (2 + (n-3) + 7) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

$$= 4 + (2 + (n-3) + 7) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

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$$= 4 + (2 + (n-3) + 1) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

$$= 4 + (2 + (n-3) + 1) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

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$$= 4 + (2 + (n-3) + 1) + 3 + 2^{2} + (2 + (n-3) + 2^{2} - 1)$$

$$= 4 + (2 + (n-3) + 1) + 3 + 3 + 2^{2} + (n-3) + 2^{2} + (n-$$

After K Steps:

$$= 2^{k} f(n-k) + 2^{k-1}, f(0) = 1, \# n-k=0, k=n$$

$$= 2^{n} f(0) + 2^{n} - 1$$

Sc: man stack size: Nel => O(N)

TOH (n-1, ---)

Tot (n-3, ---)

TOHCI).

TOH (0) ..

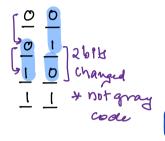
Doubts: refer fibració Space complerity

# Gray Code: { -> }

### #count: 27 elements

Given N, generate au N bits numbers Note: Numbers in sequence should differ by Enactly 1 bit We can return any valled sequence that works

(a: N=2



$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 0 & \Rightarrow 2 \\
1 & 1 & \Rightarrow 3
\end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & \Rightarrow 0 \\ \hline 0 & 1 & \Rightarrow 1 \\ \hline 1 & 1 & \Rightarrow 3 \\ \hline 1 & 0 & \Rightarrow 2 \end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 0 & \Rightarrow 2 \\
1 & 1 & \Rightarrow 3
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1 \\
1 & 1 & \Rightarrow 3
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1 \\
1 & 0 & \Rightarrow 2
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
1 & 1 & \Rightarrow 3 \\
0 & 0 & \Rightarrow 0
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1
\end{bmatrix}$$

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0 & 0 & \Rightarrow 0 \\
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\end{bmatrix}$$

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\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1
\end{bmatrix}$$

$$\begin{bmatrix}
0 & 0 & \Rightarrow 0 \\
0 & 1 & \Rightarrow 1
\end{bmatrix}$$

$$\frac{N=1:}{\left[\begin{array}{c} 0 \\ 1 \end{array}\right]}$$

```
Ass: Given N, return Not gray code seq

17 100

15txint gray Code (n) i

1f(n==1) i list b; b, insert(o), b, insert(i) return b]

1ist 8b = gray code (n-1); // gray code of n-1 bits

1ist ans; // gray code of n bits

1=0; ix 8b, size(); i+1) i and out n-1 bit,

2ns. insert(sbii) decimal value won't change

3

1=8b, size()-1; i>=0; i--) i

1/ Set n-1 bit pos for au number

2ns. insert(8bii) txx(n-1)
```

return ansi

```
gray coae ( N=3) {
  listaint, sb = gragcode (N-1) K
   8b= 40 1 3 2 }
   ans = {0 | 3 2 2 244 244 184 084}=
         2962 (198
  ans = 9013267543.
gray ande (N=2) {
  list lint 7 8 b = graycode (N-1) &
   8b = 0 1
   ans = 0 1 1+2 0+2 86 []
  return ans
 graywae (N=1) 2
    listaint, b = 40,13
    retun b
```