Machine Learning

Lecture 11

Summary

- Topic 1: Introduction
 - Learning and learning systems
 - Design of learning systems 5 steps approach: training sample collection/preparation, data representation, choose a learning model/paradigm, learning, testing
 - Basic maths vector, matrix, calculus

- Topic 2: Neural networks
 - Perceptron model operation, perceptron learning rule, decision boundary (surface), limitations, linearly separable classes
 - ◆ ADLINE model operation, delta rule (gradient descent learning), batch mode, online mode
 - Multi-layer perceptron (MLP) model operation, nonlinear unit (sigmoid function), principles of learning rule (back-propagation algorithm), model capability (solve linearly non-separable problems)
 - Generalization, over fitting, stopping criteria

- Topic 3: Bayesian learning
 - Basic probability theory
 - Bayesian theorem
 - **E**stimation of probabilities
 - Maximum a posteriori (MAP)
 - Maximum Likelihood (ML)
 - **B**ayesian classifiers
 - Naïve Bayesian classifier

Topic 4: Instance based learning

K nearest neighbour classifier (K-NN) – feature space neighbourhood concept, classifier construction and operation, choose a suitable values of K

- Topic 5: Clustering analysis
 - Basic concept of data clustering and why it is useful
 - ♦ How to do data clustering (K-means algorithm) operation of the algorithm
 - Link between K-means algorithm and gradient descent (the concept of clustering cost function or objective function)
 - Limitations/weaknesses of the basic K-means algorithm sensitive to initial cluster centres, local minima

- Topic 6: Data processing and representation
 - Concepts of correlation and redundancy
 - **©** Covariance matrix
 - **♦** Concepts of feature extraction/dimensionality reduction
 - Principle and application of Principal Component Analysis (PCA)

- Topic 7: Support vector machines
 - ♠ Model operation (how it works)
 - Support vectors
 - Max margin classifier
 - Linear SVMs
 - Concept of Soft margin classification
 - Principle of Non-linear SVMs and the "Kernel Trick"

- Topic 8: Decision tree learning
 - Information gain
 - Decision tree construction (design) picking the root node, recursive branching