



Hurdle 3 ✓

World Info

Python

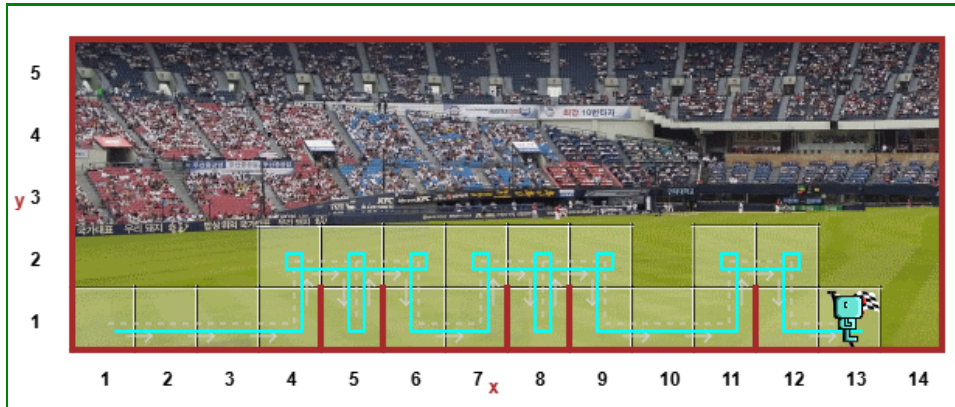
Reeborg's keyboard

Additional options

English



109/109



Python Code

library

A↓A A↑A

```

1 def turn_right():
2     turn_left()
3     turn_left()
4     turn_left()
5
6
7 def cross_a_wall():
8     turn_left()
9     move()
10    turn_right()
11    move()
12    turn_right()
13    move()
14    turn_left()
15
16 while not at_goal() :
17     if front_is_clear():
18         move()
19     else:
20         cross_a_wall()
21

```