

Week 3 Project 01

Project 01 (Do any ONE)

1. Create a FaceSwapper engine on Stable Diffusion using the relevant extension. Here's an outline of how you can begin :

- Start your research on reading about the best FaceSwappers
- Select and install them on SD
- Swap your face into the face from this picture



2. Create an Interior Design Engine on Stable Diffusion. Here's an outline of how you can begin :

- Research on the best Checkpoints for this engine and install it into SD
- Take a picture of your room and re-create it in the following style : minimalistic, bohemian, contemporary & neon cyberpunk

01

3. Create a Product Photoshoot engine on Stable Diffusion. Here's an outline of how you can begin :

- Use the photo below and generate the product in the following backgrounds : sand, snow, forest and water



02

Submission Guidelines

Since these assignments will be graded qualitatively for feedback, you must send them in the following format.

- For Q1, you must include the output image and a Loom recording explaining your workflow.
- For Q2. you must include the 4 output images and include a Loom recording explaining your workflow (talk about the checkpoint you used, how you prompted the image & how you used any extension for this)
- For Q3, you must include the 4 output images and include a Loom video explaining your workflow talking about your process.

03