

Time Complexity

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Goal:

- Understand time complexity
- Understand Big-O notation for time complexity.
- Evaluate time complexity of an algorithm.
- Evaluate expected time complexity based on the given constraints of a problem.
- Evaluating space complexity of a program.
- Common verdicts of submissions.

What is an Elementary Operation?

An operation that takes constant time is called elementary operation.

Example:

- Arithmetic operations
- Comparison of primitive types
- Input and output of primitive types

10^8 operations \approx 1 second

Quiz 1

1. Is the following an elementary operation?

```
int a, b, c, d;  
cin >> a >> b >> c >> d;  
  
cout << (a + b * c) / d << endl;
```

2. Is the following an elementary operation?

```
string s, t;  
cin >> s >> t;  
  
if (s < t)  
    cout << "s is less than t" << endl;
```

What is Time Complexity?

Time complexity is a function to describe the approximate amount of operations an algorithm requires for the given input.

We can calculate approximate execution time of code using time complexity and constraints.

Big-O notation

Big-O of an algorithm is a function to calculate the worst case time complexity of the algorithm.

It is written as $O(\text{worst case time complexity})$

Big-O is used to calculate the approximate *upper bound* of the algorithm. It expresses how the run time of the algorithm grows relative to the input.

More convenient and useful than other notations.

Rules for Big-O notation

- Should not have constants.
- Should not have constant factors.
- Only include the *fastest growing* function *for each variable*.
- Can never be 0. Has to be at least $O(1)$

Example function: $2(N^2) + 4N + 4(M^3 + 5) + 10$

Quiz 2

1. $(N+M) / K$

2. $N(N+1)/2$

3. $N^2 + M(N^2) + M^2(N) + NM$

4. $N^3/64 + 20N + (32NM)^2$

Calculate Time Complexity of an Algorithm

Time complexity usually depends on:

- Loops
- Recursion

Time complexity of recursive algorithms will not be covered.

Note: Usage of STL counts for time complexity

Calculate Time Complexity of an Algorithm

If there are nested loops, multiply the expected number of iterations of the loops

Example:

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < n; j++) {  
        for (int k = 0; k < 4; k++) {  
            // Elementary operations  
        }  
    }  
}
```

Quiz 3

Find the time complexity of the following code snippets in Big-O notation:

1.

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < n/2; j++) {  
  
    }  
}
```

2.

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j*j < n; j++) {  
  
    }  
}
```

Quiz 3

3.

```
for (int i = 1; i < n; i *= 2) {  
  
}
```

4.

```
for (int i = 12; i <= n-123; i += 5) {  
    for (int j = 6; j <= m*2; j += 321) {  
        for (int k = 4023; k > 23; k -= 16) {  
  
        }  
    }  
}
```

Time Complexity based on Constraints

Feasible Big-O Function	Maximum N	Example Algorithms
$O(N!)$	10	All permutations of a list
$O(N^3)$	400	Multiplication of two matrices
$O(N^2)$	5000	Square grid, bubble sort, insertion sort
$O(N\sqrt{N})$	10^5	Usually related to factoring
$O(N\log N)$	10^6	Merge sort, binary search for N times
$O(N)$	10^7	Linear search, reversing an array, string comparison
$O(\sqrt{N})$	10^{12}	Factors of a number
$O(\log N), O(1)$	10^{18}	Binary search, Constant time formulas

Space Complexity

Space complexity is similar to time complexity, except it measures the amount of memory.

Any datatype that has constant memory takes $O(1)$ space.

Example: int, char, long long int, double, etc.

Space Complexity

Most problems have a memory limit of 256MB or $\sim 2e8$ bytes.

Datatype	No. of bytes
char	1
int	4
float	4
long long int	8
double	8
long double	16

Verdict of a solution

- AC: Accepted
- WA: Wrong Answer
- TLE: Time Limit Exceeded
- MLE: Memory Limit Exceeded
- RE: Runtime Error
 - NZEC: Non Zero Exit Code
 - SIGSEGV: Usually due to out of bounds
 - SIGFPE: Usually division or modulo by 0
 - SIGABRT: Due to assert statements

Points to note:

- Identify the variables that contribute to time complexity.
- Just because constraints allow slower solutions, doesn't mean there's not a fast solution.
For example, if $N \leq 1000$, then both $O(N^2)$ and $O(N)$ can pass.
- Testcases matter, unless there's a limit explicitly imposed in the constraints.
- The constants and constant factors removed when calculating Big-O still matter.

Problems to test understanding

- <https://codeforces.com/contest/1647/problem/A>
- <https://codeforces.com/problemset/problem/1538/C>
- <https://www.codechef.com/MARCH221D/problems/DISCUS>
- <https://www.codechef.com/MARCH221D/problems/WORDLE>
- <https://www.codechef.com/MARCH221D/problems/CHFDBT>
- <https://codeforces.com/contest/1651/problem/B>
- <https://codeforces.com/contest/1651/problem/A>
- <https://codeforces.com/problemset/problem/919/B>

For more practice, try to figure out the time complexity for any random problem.

Further Reading:

- <https://towardsdatascience.com/essential-programming-time-complexity-a95bb2608cac>
- <https://www.youtube.com/watch?v=9TlHvipP5yA>
<https://www.youtube.com/watch?v=9SgLBjXqwd4>
<https://www.youtube.com/watch?v=l0DTkS1LJ2k>
- <https://adrianmejia.com/most-popular-algorithms-time-complexity-every-programmer-should-know-free-online-tutorial-course/> (advanced)