QUIZ - 33

(1.) **Which statement is required if you want to return a value from a function?**

Ans. continue

break

loop

return

(2.) **The Function() constructor expects _____ number of string arguments**

Ans. 0

1

2

any

(3.) **What is a function expression in JavaScript?**

Ans. **A function declared as a variable**

A function declared as a constant

A function declared as a property of an object

(4.) **How do you create a function expression in JavaScript?**

Ans. **By assigning an anonymous function to a variable**

By assigning a named function to a constant

By assigning a named function to a property of an object

(5.) **How can you define a function with unlimited parameters in JavaScript?**

Ans. By using the arguments object

By using the rest operator (...)

By using both arguments object and the rest operator

(6.) **What is the syntax of an arrow function in JavaScript?**

Ans. function(params){...}

(params) => {...}

params => return {...}

(7.) **What is the value of this inside an arrow function in JavaScript?**

Ans. **The value of this from the enclosing scope**

The value of this from the global scope

The value of this from the constructor function

(8.) **Can you use an argument object inside an arrow function in JavaScript?**

Ans. Yes

No

(9.) **What is the syntax of an anonymous function in JavaScript?**

Ans. function(){...}

var myFunction = function(){...}

Both A and B

(10.) **What is an anonymous function in JavaScript?**

Ans. **A function without a name**

A function with a name

A function that returns a value

(11.) **What is the method used to merge two or more objects together into the first object?**

Ans. merge()

combine()

Object.assign()

joinObjects()

(12.) **What is the method used to return the prototype of an object?**

Ans. prototypeOf()

objectPrototype()

getPrototypeOf()

prototype()

(13.) **What is the method used to check if an object has a property with the specified name?**

Ans. hasOwn()

ownProperty()

hasOwnProperty()

ownProp()

(14.) **What is the method used to return an array of a given object's own enumerable property values?**

Ans. values()

enumerable()

objectValues()

Object.values()

(15.) **What is the purpose of self-invoking functions in JavaScript?**

Ans. To create a new scope and limit the visibility of variables

To make sure that the function is only called once

Both A and B

(16.) **What is the purpose of objects in JavaScript?**

Ans. To store and organize data

To group functions together

Both A and B

(17.) **How can you model real-world entities using objects in JavaScript?**

Ans. By creating properties for the entity's attributes

By creating methods for the entity's behaviors

Both A and B

(18.) **Can you create reusable objects in JavaScript?**

Ans. **Yes**

No

(19.) **How can you create multiple instances of the same object in JavaScript?**

Ans. **By using object constructor notation**

By using object literal notation

Both A and B

(20.) **What is the advantage of using objects over using primitive data types in JavaScript?**

Ans. Objects can store multiple values, while primitive data types can only store one value

Objects can have methods, while primitive data types cannot

Both A and B