Game Design Document

Fill up the following document

1. Write the title of your project.

ROCKET21

1. What is the goal of the game?

ROCKET HAVE TO DESTROY THE ASTEROID

1. Write a brief story of your game.

IN THIS GAME THE ROCKET IS IN SPACE AND SOME ASTEROID

ARE COMING TOWARDS ROCKET.SO,ROCKET HAVE SOME

MISSILES AND IT HAVE TO DESTROY THE ASTEROID USING MISSILES.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | ROCKET | DESTROY ASTEROID USING MISSILES |
| 2 | ONLY 1 PLAYING CHARACTER |  |
| 3 | ONLY 1 PLAYING CHARACTER |  |
| 4 | ONLY 1 PLAYING CHARACTER |  |
| 5 | ONLY 1 PLAYING CHARACTER |  |
| 6 | ONLY 1 PLAYING CHARACTER |  |
| 7 | ONLY 1 PLAYING CHARACTER |  |
| 8 | ONLY 1 PLAYING CHARACTER |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | ASTEROID | CAN DESTROY ROCKET |
| 2 | ONLY 1 NON PLAYING CHARACTER |  |
| 3 | ONLY 1 NON PLAYING CHARACTER |  |
| 4 | ONLY 1 NON PLAYING CHARACTER |  |
| 5 | ONLY 1 NON PLAYING CHARACTER |  |
| 6 | ONLY 1 NON PLAYING CHARACTER |  |
| 7 | ONLY 1 NON PLAYING CHARACTER |  |
| 8 | ONLY 1 NON PLAYING CHARACTER |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?