BHARATHKUMAR G

UI / UX Designer

NO 102, Salaipudur (Po), Oddanchatram (Tk), Dindigul(Dt) - 624619

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CAREER OBJECTIVE

Aspiring professional seeking a fulfilling career where I can apply my skills, contribute to organizational success, continuously grow and Eager to embrace challenges, collaborate with a diverse team, and make a meaningful impact in the field.

EDUCATION

B.Tech Information Technology (till 5th Sem) **CGPA - 8.10**

P.A. College of Engineering and Technology, Pollachi

Higher Secondary Leaving Certification (2021-22) 85%

Vivekananda Vidyalaya Higer Secondary School, Oddanchatram.

Secondary School Leaving Certification (2019-20) 90%

Vivekananda Vidyalaya Higer Secondary School, Oddanchatram.

SKILLS

TECHNICAL SKILLS: PYTHON, HTML, CSS, JAVA SCRIPT, MYSQL

SOFT SKILLS Leadership Quality, Communication, Flexibility, Critical Thinking.

TOOLS KNOWN : Git , Figma , Vs code , Canva , Power point , Photoshop

LANGUAGES KNOWN: Tamil, English, Kannada

PROJECTS

Developing an AI-based chatbot or virtual assistant for Justice's Website

An Al-powered chatbot for justice websites, providing quick access to legal information. Built with HTML, CSS, JavaScript for the frontend and Python/Node.js for the backend, it ensures seamless and intelligent user interactions.

Developing a User interface for the mobile app by using Figma

Creating a user-friendly and visually appealing mobile app interface with intuitive navigation and interactive elements. The design focuses on simplicity, accessibility, and a seamless user experience to enhance usability and engagement.

Develop an UI for Food Delivery App using Figma

Designing a user-friendly and visually appealing **food delivery app UI** with intuitive navigation, smooth ordering, and real-time tracking. The interface ensures a seamless experience with engaging visuals, easy access to restaurants, and a secure checkout process.

Pitch point Application using Front End Technologies

Pitch Point is a web application built using front-end technologies to streamline idea pitching with an interactive and user-friendly interface. It enhances presentations with smooth navigation, engaging visuals, and seamless user interactions.

Music player application using Python

A simple music player application built with Python, featuring a user-friendly interface for playing, pausing, and managing music. Using libraries like **Tkinter** for the GUI and **pygame** for audio playback, the app supports various audio formats and playlists.

CERTIFICATION

- Completed Java and AWS in Infosys Springboard
- Completed Introduction to MongoDB Bootcamp in Lets Upgrade.
- Completed basics of PYTHON in Infosys Springboard
- Completed Front End Development in Great Learning
- Completed Internship in CRESCENT INFOTECH

CO-CURRICULAR ACTIVITIES & ACHIVEMENTS

- Participated in two days hands on Training program on "FULL STACK WEB DEVELOPMENT" organized by Department of Information Technology in collaboration with MARCELLO TECH.
- Attended Hands on workshop Machine learning and deep learning using python conducted by Sri Eshwar College of engineering.
- Won silver medal in District level PBL project contest, took part as a Team Leader.
- Won the Third prize for Poster Editing event Organized by Mechanical Engineering department.
- Won the **second prize** for **Short film** contest in our Institution.

RESPONSIBILITIES

- Executive member Association of Information Technology (2022-2026)
- Student coordinator Entrepreneurship Development Cell in our Institution.
- ISTE student member 2022-2026.

DECLARATION

I hereby that the Information Provided in this resume is true and accurate to the best of my knowledge

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