Repeated Questions:

- 1. What is bug prevention? (Repeated 2 times)
- 2. What is the goal of software testing? (Repeated 2 times)
- 3. **Define transaction**. (Repeated 2 times)
- 4. What is Interface testing? (Repeated 2 times)
- 5. What is debugging? (Repeated 2 times)
- 6. What is meant by a bug? (Repeated 2 times)
- 7. **Define domain**. (Repeated 2 times)
- 8. What is data flow graph? (Repeated 2 times)
- 9. What is transition testing? (Repeated 2 times)
- 10. **Define decision tables.** (Repeated 2 times)
- 11. **Define state testing.** (Repeated 2 times)
- 12. What is path expression? (Repeated 2 times)
- 13. What is linguistics metrics? (Repeated 2 times)

Repeated Questions

1. What is bug prevention?

- Proactively identifying potential error sources.
- Implementing preventive measures like code reviews.
- Using tools to enforce coding standards.
- Providing training to developers on best practices.

2. What is the goal of software testing?

- Identify and fix defects in the software.
- Ensure the software meets requirements.
- Verify that the software functions as intended.
- Improve software quality and reliability.

3. Define transaction.

- A sequence of operations performed as a single logical unit.
- Ensures data integrity during concurrent operations.
- Must follow ACID properties (Atomicity, Consistency, Isolation, Durability).
- Examples include database updates or online purchases.

4. What is Interface testing?

- Testing interactions between software components or systems.
- Ensures data transfer between modules is correct.
- Validates input and output consistency.
- Detects issues like integration gaps or communication errors.

5. What is debugging?

- The process of locating and fixing software defects.
- Involves analyzing the code and identifying errors.
- Often performed after a failed test case.
- Uses tools like debuggers for step-by-step code execution.

6. What is meant by a bug?

• A defect or flaw in software causing unexpected results.

- Results from coding errors or misinterpretation of requirements.
- Can cause crashes, incorrect outputs, or security vulnerabilities.
- Requires debugging to resolve.

7. Define domain.

- A specific area of knowledge or activity for a system.
- Defines the scope and boundaries of the software.
- Includes user requirements and business logic.
- Examples: healthcare, e-commerce, banking domains.

8. What is data flow graph?

- A graphical representation of data flow in a program.
- Nodes represent operations or functions.
- Edges represent data dependencies between operations.
- Used to identify data usage and potential anomalies.

9. What is transition testing?

- Tests state changes in software.
- Focuses on system behavior when moving between states.
- Validates state diagrams or state machines.
- Ensures smooth transitions without unexpected outcomes.

10. Define decision tables.

- A tabular method for representing decisions and rules.
- Includes conditions, actions, and rules.
- Ensures all possible scenarios are considered.
- Simplifies complex logic for testing and validation.

11. Define state testing.

- A testing technique for state-based systems.
- Validates transitions and behaviors in different states.
- Ensures system operates correctly in all states.
- Uses state diagrams for coverage and completeness.

12. What is path expression?

- A representation of all possible execution paths in a program.
- Helps identify independent paths for testing.
- Derived from control flow or flow graphs.
- Useful for path-based test case generation.

13. What is linguistics metrics?

- Metrics derived from natural language processing in requirements.
- Analyze textual descriptions for clarity and consistency.
- Identify ambiguities or incomplete specifications.
- Weakness: Highly dependent on the quality of input text.

Unique Questions

1. Name the types of bugs.

- Logical bugs.
- Syntax bugs.
- Performance bugs.
- Security bugs.

2. What is a flow of graphs?

- Representation of program control or data flow.
- Nodes represent statements or conditions.
- Edges represent the flow of control or data.
- Used for path testing and analysis.

3. What is the weakness of linguist metrics?

- Cannot fully understand complex domain-specific terms.
- Relies on high-quality textual input.
- Limited in identifying deeply hidden ambiguities.
- Requires human intervention for context-specific issues.

4. What is stable state?

- A system condition where no further changes occur.
- All processes complete successfully without errors.
- No pending transitions or actions.
- Reflects system equilibrium or readiness.

5. What are the components of decision tables?

- Conditions: Define inputs or scenarios.
- Actions: Define outputs or decisions.
- Rules: Map conditions to actions.
- Entries: Specify conditions and actions for each rule.

6. What is state graph?

- A diagram showing states and transitions of a system.
- Nodes represent states.
- Edges represent transitions between states.
- Used in state-based testing and design validation.

7. Write down any two principles of state testing.

- Test all possible transitions between states.
- Validate outputs for each state and transition.

8. Define verification.

- Ensures software meets specified requirements.
- Involves static techniques like reviews and walkthroughs.
- Confirms correct implementation of design.
- Answers "Are we building the product right?"

9. How is data flow measured?

- Analyzing variable usage in code.
- Tracking definitions, uses, and lifetimes of data.
- Identifying anomalies like unused variables or uninitialized data.
- Using tools to automate data flow analysis.

10. Define metrics.

Quantitative measures of software quality or performance.

- Examples include code coverage, defect density.
- Help track progress and evaluate effectiveness.
- Used for process improvement and decision-making.

(Continued...)

11. Name any four software testing tools.

- Selenium.
- JUnit.
- TestNG.
- Postman.

12. Define states.

- Conditions of a system or component at a specific time.
- Defined by the current values of variables and outputs.
- Change occurs due to events or inputs.
- Examples: Ready, Processing, Completed.

13. Give any two applications of decision tables.

- Representing complex business rules for testing.
- Designing test cases for all possible scenarios.

14. What are decision tables?

- A structured format to represent conditions and actions.
- Helps identify missing conditions or logic.
- Ensures comprehensive test coverage.
- Simplifies validation of decision-based logic.

15. What is the purpose of debugging?

- Identify and fix software defects.
- Validate correctness of logic and algorithms.
- Enhance software stability and performance.
- Prevent similar errors in future development.

16. What is path testing?

- A testing technique to cover independent paths in a program.
- Derived from control flow graphs.
- Focuses on decision outcomes and loops.
- Ensures all paths are tested at least once.

17. Define software quality.

- Degree to which software meets requirements.
- Includes attributes like reliability, maintainability, and usability.
- Ensures the product delivers value to users.
- Measured using standards and metrics.

18. Define data flow testing.

- Testing technique based on variable usage.
- Identifies anomalies in data definitions and uses.
- Focuses on paths where data is manipulated.
- Ensures data is used correctly throughout the program.

19. What is domain testing?

- Testing inputs and outputs within specific ranges.
- Validates boundary and edge conditions.
- Ensures software handles all domain-defined scenarios.
- Helps identify input-related defects.

20. Write the objectives of syntax testing.

- Validate adherence to language syntax rules.
- Detect syntactical errors in inputs or code.
- Ensure correct processing of valid inputs.
- Identify handling of invalid inputs.

21. Define path expressions.

- Mathematical representation of all paths in a program.
- Used for coverage analysis and test case generation.
- Combines control flow and decision-making.
- Helps ensure path-wise correctness.

22. What do you mean by state graph?

- A visual model of states and transitions.
- Represents system behavior over time.
- Aids in designing and testing state-based systems.
- Identifies unreachable or invalid states.

23. What are processing bugs?

- Errors in logic or calculations within a program.
- Examples include incorrect algorithms or data handling.
- Impact program outputs and functionality.
- Common in complex computations or business logic.

24. Define flow graph.

- Graphical representation of control flow in a program.
- Nodes represent statements or blocks of code.
- Edges represent the control flow between nodes.
- Used for path testing and control flow analysis.

25. What is meant by path instrumentation?

- Technique to track execution of specific paths in code.
- Uses tools or code instrumentation to monitor paths.
- Helps identify untested or partially tested paths.
- Useful for dynamic testing and coverage analysis.

26. List the strategies for data flow testing.

- All-definitions strategy: Test all variable definitions.
- All-uses strategy: Test all usages of variables.
- All-du-paths strategy: Test all definition-use paths.
- Subset strategies for efficiency and critical paths.

27. Define test cases.

- A set of inputs, execution conditions, and expected results.
- Designed to validate specific functionality or requirements.
- Ensures system behaves as intended under defined scenarios.

• Documented for reuse and traceability.

28. What is software quality?

- A measure of how well software meets customer expectations.
- Includes functional, performance, and security aspects.
- Assessed through testing and user feedback.
- Ensures product reliability and efficiency.

29. What is flow chart?

- A graphical representation of a process or algorithm.
- Uses symbols like rectangles (process) and diamonds (decision).
- Helps visualize program logic and workflow.
- Useful for planning, debugging, and documentation.

30. Define simple path segment.

- A sequence of program nodes without loops.
- Represents a linear control flow.
- Used for straightforward path testing.
- Ensures coverage of non-repeating program segments.

31. What do you mean by transition?

- Movement from one state to another in a system.
- Triggered by events or conditions.
- Defined by state diagrams or tables.
- Essential for testing dynamic system behaviors.