

SKILL:DESIGN PRINCIPLES & PATTERNS**EXERCISE 1: IMPLEMENTING THE SINGLETON PATTERN****Scenario:**

You need to ensure that a logging utility class in your application has only one instance throughout the application lifecycle to ensure consistent logging.

Steps:**1.Create a New Java Project:**

- Create a new Java project named **SingletonPatternExample**.

2.Define a Singleton Class:

- Create a class named **Logger** that has a private static instance of itself.
- Ensure the constructor of **Logger** is private.
- Provide a public static method to get the instance of the **Logger** class.

3.Implement the Singleton Pattern:

- Write code to ensure that the **Logger** class follows the Singleton design pattern.

4.Test the Singleton Implementation:

- Create a test class to verify that only one instance of **Logger** is created and used across the application.

SINGLETONPATTERNEXAMPLE**Logger.java**

```
import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;

public class Logger {
    private static Logger singleInstance;
    private int logCount = 0;

    private Logger() {
        System.out.println("[Logger] Initialized at: " + currentTime());
    }

    public static Logger getInstance() {
        if (singleInstance == null) {
            singleInstance = new Logger();
        }
        return singleInstance;
    }

    public void log(String message) {
        logCount++;
        String output = String.format("[Log-%02d @ %s] %s", logCount, currentTime(), message);
        System.out.println(output);
    }

    private String currentTime() {
        DateTimeFormatter dtf = DateTimeFormatter.ofPattern("HH:mm:ss");
        return LocalDateTime.now().format(dtf);
    }
}
```

Main.java

```
public class Main {  
    public static void main(String[] args) {  
        Logger logger1 = Logger.getInstance();  
        logger1.log("System booting up.");  
  
        Logger logger2 = Logger.getInstance();  
        logger2.log("Configuration loaded.");  
        logger2.log("User login successful.");  
  
        if (logger1 == logger2) {  
            System.out.println("[Info] Singleton confirmed: Only one logger instance used.");  
        } else {  
            System.out.println("[Warning] Singleton failed: Different instances created.");  
        }  
    }  
}
```

OUTPUT:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  
● PS C:\Users\HP\OneDrive\Documents\Cognizant> cd SingletonPatternExample  
>>  
PS C:\Users\HP\OneDrive\Documents\Cognizant\SingletonPatternExample> javac Logger.java Main.java  
● >>  
PS C:\Users\HP\OneDrive\Documents\Cognizant\SingletonPatternExample> java Main  
● >>  
[Logger] Initialized at: 16:37:17  
[Log-01 @ 16:37:17] This is the first log message.  
[Log-02 @ 16:37:17] This is the second log message.  
Both logger instances are the same (singleton verified).  
○ PS C:\Users\HP\OneDrive\Documents\Cognizant\SingletonPatternExample> █
```