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// Import necessary Java utilities package
import java.util.*;

class Main {
    public static void main(String[] args) {
        // Create a HashMap that can store any type of key and value (using Object)
        Map<Object,Object> map = new HashMap<>();

        // Adding key-value pairs to the map
        map.put("Apple", 10);
        map.put("Banana", 20);
        map.put("Orange", 30);

        // Print all entries in the map
        System.out.println("Initial entries: " + map.entrySet());

        // Check if map contains a specific key
        System.out.println("Contains key 'Banana'? " + map.containsKey("Banana"));

        // Get value associated with a key
        System.out.println("Value of 'Orange': " + map.get("Orange"));

        // Update operations
        map.put("Orange", 50); // Overwrites the value for "Orange"
        map.replace("Apple", 10); // Replaces value for "Apple" only if it exists
        map.replace("Banana", 20, 30); // Replaces value for "Banana" only if
current value is 20
```

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// Print entries after updates
System.out.println("Entries after updates: " + map.entrySet());

// Remove operations
map.remove("Apple"); // Removes the "Apple" entry regardless of its value
map.remove("Banana", 40); // Removes "Banana" only if its value is 40
(won't work here)

// Print entries after removals
System.out.println("Entries after removals: " + map.entrySet());

// Create another HashMap
HashMap<String,Integer> fruits = new HashMap<>();
fruits.put("Apple", 40);
fruits.put("Mango", 80);

// Merge the second map into the first map
map.putAll(fruits);

// Print entries after merge
System.out.println("Entries after merge: " + map.entrySet());

// Utility methods
System.out.println("Size: " + map.size()); // Number of key-value pairs
System.out.println("IsEmpty: " + map.isEmpty()); // Checks if map is empty
System.out.println("Value of Apple: " + map.getDefault("Apple", 0)); //
Gets value or default
```

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// Iterate through all entries in the map
System.out.println("Iterating through entries:");
for(Map.Entry<Object,Object> entry : map.entrySet()) {
    System.out.println(entry.getKey() + " : " + entry.getValue());
}

// Clear all entries from the map
map.clear();

// Print size after clearing
System.out.println("Size after clear: " + map.size());
}
}
```

Outputs:

Initial entries: [Apple=10, Orange=30, Banana=20]

Contains key 'Banana'? true

Value of 'Orange': 30

Entries after updates: [Apple=10, Orange=50, Banana=30]

Entries after removals: [Orange=50, Banana=30]

Entries after merge: [Apple=40, Mango=80, Orange=50, Banana=30]

Size: 4

IsEmpty: false

Value of Apple: 40

Iterating through entries:

Apple : 40

Mango : 80

Orange : 50

Banana : 30

Size after clear: 0

=== Code Execution Successful ===