

**DEPARTMENT OF COMPUTING TECHNOLOGIES**

SRM Nagar, Kattankulathur – 603203, Chengalpattu District, Tamilnadu

Academic Year: 2022-2023 (ODD/EVEN): ODD

Test: CLAT-2

Course Code & Title: 18CSE356T - DOS

Year & Sem: III & V

Date: 14-10-2022

Duration: 1 Hour

Max. Marks: 50

**Course Articulation Matrix: (to be placed)**

Part – A ( 20 x 1 = 20 Marks)						
Instructions: Answer all						
Q. No	Question	Marks	BL	CO	PO	PI Code
1.	The _____ layer provides dialog control to keep track of which party is currently talking. a. Application b. Presentation c. <b>Session (A)</b> d. Transport	1	1	2	2	1.6.1*
2.	The session layer is responsible for _____ a. Concerned with the meaning of bits in the message b. Notifies receiver that message contains a particular record in a certain format c. <b>Provides dialog control and synchronization facilities (A)</b> d. Detects and corrects data transmission errors	1	1	2	2	1.6.1*
3.	Which of the following is not about TCP? a) <b>Connection-oriented</b> b) Process-to-process communication c) Transport layer protocol d) <b>Unreliable service (A)</b>	1	2	2	2	1.6.1*
4.	The client server model has _____ levels of protocols a. <b>Three (A)</b> b. Two c. Five d. Four	1	2	2	2	1.6.1*
5.	The packet type that is used by the client to probe to see if the server has crashed a. <b>AYA</b> b. IAA c. ACK d. TA	1	1	2	2	1.6.1*
6.	Which type of parameter passing is preferable in RPC a. Call-by-reference b. <b>Call-by-value</b> c. Call by address	1	1	2	2	1.6.1*
7.	For a server to deregister with the binder, what are the necessary inputs given by the server? a. Name, version b. <b>Name, version, unique id</b> c. Name , Version, Handle, unique id d. Name , services	1	2	2	2	1.6.1*
8.	In remote procedure call, the client program must be bound with a small library procedure called ..... a. Server stub	1	2	2	2	1.6.1*



	b. Marshalling c. Client hub d. <b>Client stub (A)</b>					
9.	The _____ is an example of connectionless transport layer protocol a. <b>UDP (A)</b> b. TCP c. X.25 d. IP	1	2	2	2	1.6.1*
10.	In machine. Process addressing used by client-server model, 243.4 or 4@243 denotes _____. a) <b>Process 4 on machine 243 (A)</b> b) Process 243 on machine 4 c) Process 4 on machine 243.4 d) Process 4 on machine 243.4	1	2	2	2	1.6.1*
11.	When the server receives the AYA packet and it is still alive, its reply packet is _____. a. UA b. <b>IAA (A)</b> c. ACK d. TA	1	2	2	2	1.6.1*
12.	A _____ is a piece of code that translates parameters sent between the client and server during a remote procedure call in distributed computing. a. <b>Stub (A)</b> b. Skeleton c. Orphan d. Zombies	1	2	2	2	1.6.1*
13.	Before a client stub sends an RPC message, it makes a log entry telling what it is about to do. After a reboot, the log is checked and the orphan is explicitly killed off. a. <b>Extermination (A)</b> b. Reincarnation c. Gentle reincarnation d. Expiration	1	2	2	2	1.6.1*
14.	In client server model the SEND and RECEIVE primitives are called as ..... primitives. a. blocking b. <b>non-blocking</b> c. <b>data transfer(A)</b> d. error control	1	2	2	2	1.6.1*
15.	In Passive Time Server Centralized Algorithm, when the reply is received at the client's node, its clock is readjusted to a) $T1 + (T1 - T0)/2$ b) $T0 + (T2 - T1)/2$ c) $T2 + (T1 - T0)/2$ d) <b><math>T + (T1 - T0)/2 (A)</math></b>	1	2	3	3	1.6.1*
16.	In Cristian's algorithm, the time server is active. a. <b>True (A)</b> b. False	1	2	3	3	1.6.1*
17.	If timestamps of two events are same, then the events are _____ a) <b>concurrent (A)</b> b) non-concurrent c) monotonic d) non-monotonic	1	2	3	3	1.6.1*
18.	Number of messages required in Ricart Agrawala Algorithm is? a. <b><math>2(N-1) (A)</math></b> b. $3(N-1)$ c. $3(N+1)$ d. $2(N^2-1)$	1	2	3	3	1.6.1*



1.6.1\*

- $$1 - p \leq dC/dt \leq 1 + p_{(A)}$$

1.6.1\*

- Constant Register
- Counter Register (A)**
- Clock tick
- Drift Rate