Cour		180	OF COST	Course Name		CC	OMPUTER VISION			ourse		Е				P	rofess	sional	Elect	tive					L 3	T 0	P 0	3
	equisite urses	-	Nil		Co-requi Course		Nil				gress		Nil															
Course	Offering [Depart	tment	Computer S	Science and Engin	eering	Data Book /	Codes/Standards		Nil															_			
Course Learning Rationale (CLR): The purpose of learning this course is to:					l	Learni	ing						Pro	gram	Learn	ning O	utcon	nes (F	PLO)									
CLR-1:			nd describe bo sion to Human		tical and practical	aspects of	computing with images. Co	nnect issues from		1	2	3		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2:	Descri	ibe the	foundation of	image format	tion and image and	alysis. Unde	erstand the basics of 2D an	nd 3D Computer Vision	L				1		\neg										\Box	\Box		Г
CLR-3:			iliar with the m alignment, and			ved in com	puter vision. Describe vario	ous methods used for																				
CLR-4:	Get an	n expo	sure to advanc	ed concepts	leading to object a	nd scene c	ategorization from images.		\neg											_			l		!		!	1
CLR-5:	Build o	comput	ter vision appli	cations.					╗	-	_	_					듇			1			l		!		!	1
CLR-5:			nd describe bo ision to Human		tical and practical	aspects of	computing with images. Co	nnnect issues from		of Thinking (Bloom)	ency (%)	ment (%)		wedge		pnent	, Resea	80		Sustainability		Team/Work		Finance	ь			
									Ш	hinking	ded Profidency	Attain		ngKno	Analysi	agn& Developm	Design,	oolUs	&Cubure	mant& S		& Tea	caton	95	Leami			
Course	Learning	Outcor	mes (CLO):	At the end o	of this course, lear	ners will be	able to:			Level of T	8	Expected Attainment (%)		EngineeringKnowledge	Problem Analysis	Design&	Analysis,	ModenTool	Society &	Ervironm	Ethios	Individual &	Communication	Project Mg.	Life Long	PSO - 1	PSO - 2	PSO - 3
CLO-1:					on including funda	mentals of	image formation			3	80	75]	L	Н		Н	L	-	-	-	L	L	-	Н	-	-	-
CLO-2:			ear view of ima							3	85]	М	Н	L	Н	L	•	-	-	М	L	-	Н	-	-	-
CLO-3:			ar view of ima							3	80]	М	Н	М	Н	L	-	-	-	М	L	-	Н	-	-	-
CLO-4:			wledge about C							3	85		.	М	Н	М	Н	L	-	-	-	М	L	-	Н	-	-	-
CLO-5:	Provid	le knov	wledge about li	mage renderi	ng					3	80	75		Н	Н	М	Н	L	-	-	-	M	L	-	Н	-	-	-
													_								_							
Dur	ation (hou		- dti t- C-	9		D-:	9	A-C	9				Tito				9				14	e	model:	-	9			
S-1	SLO-1		roduction to Co age formation	mputer visio	п	Feature de	d patches-An Introduction	Active contours Snakes					_	ngulati -frame		-4	£				_							_
\vdash	SLO-2 SLO-1		age rormation ometric primiti			reature of	9IBCIO/S	Snakes					_	ective				mouc	m				ierspe ial par		motio	n		_
S-2	SLO-1		.3D Transform			Feature de	escriptors	Dynamic snakes and	CO	NDEN	ISATI	ON		-calibra		ristruc	suon				NO	tation	ar par	noran	182			
\vdash	SLO-2		to 2D Projection					Scissors						-canura spectiv		d non	in a fina	Foot	- de et		0-	ap clos						_
S-3	SLO-1		hting,Reflectar		ina	Feature m	atching	Level Sets					_	dle adj			ecuve	HICE	onzau	ION	Ga	p cio	sing		—			_
\vdash	SLO-2		mpling and alia		ing			Level Sels					Duri	uie au	usun	ierit					+							_
S- 4	SLO-2	, Ime	age processing erators			Feature tr	acking	Split and merge					Ехр	loiting	span	sity					Су	lindric	al an	d sph	erical	coord	dinate	S
	SLO-1		xel transforms				Edge detection		_				1_					Bu	indle i	adjust	ment				_			
S-5	SLO-2		lor transforms			ange acre		Mean shift and mode	find	ing			Con	straine	d str	uctur	e and	moti	on		-		- ajaran			_		_
	SLO-1					Edge linki	na						1		_						Pa	rallax	remo	level		_		_
S-6 SLO-2 Hist		stogram equaliz	zation		ange man	-9	Normalized cuts					Hier	Hierarchical motion estimation			-	Parallax removal											
S-7	SLO-1	_	ear filtering			Successiv	e approximation	Graph cuts and ener	av-b	ased r	metho	ds	Fou	rier-ba	sed a	alionn	nent				Re	cogni	izina t	nanor	amas			_
	SLO-2		n Linear filterin	ıa		Hough tra		and and one	2/ 2	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			1			9.0					-							_
S-8	SLO-1		urier transform			Hough tra		2D and 3D feature-b	3Se 0	align	ment		Inch	ementa	al ref	ineme	ent				Co	mpos	iting					_
		Tw			forms, Wiener					91											_							
S-9	SLO-1	Elle	nina			Vanishing	points	Pose estimation					Cas	e Stud	y						Ca	ise St	udy					

Learning	 RichardSzeliski, "Computer Vision: Algorithms and Applications", Springer, 2010. 	3. S.Nagabhushana, "Computer Visionand Image Processing", New Age International PvtLtd; First edition (2005)
Resources	 Forsyth/Ponce, "Computer Vision: AModern Approach", Pearson Education India; 2edition (2015) 	Rafael C. GonzaLez"Digital Image Processing", Pearson Education; Fourth edition (2018)

Learning Assessment												
	Bloom's Level of		Final Examination (50% weightage)									
	Thinking		CLA - 1 (10%)		CLA - 2 (15%)		3 (15%)	CLA – 4	1 (10%)#	Final Examination (50% weightage)		
Ininking		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	
Level 1	Remember	40 %	-	30 %	-	30 %		30 %	-	30%		
Level I	Understand	40 70					-				•	
Level 2	Apply	40 %	-	40 %		40 %	-	40 %	-	40%		
Level 2	Analyze	40 70		40 70	-						•	
Level 3	Evaluate	20 %	-	30 %		30 %		30 %		30%		
Level 3	Create	20 70		30 76	_	30 70	_	30 70		3070	•	
	Total		100 %		100 %) %	100	0 %	100 %		

#CLA - 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Vanishing points

filtering

e Designers									
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts							
	Dr. A.P.Shanthi , CEG Campus Anna University	1.Dr.V.Ganapathy,SRMIST							
		2.T.Senthil Kumar, SRMIST							