```
1 #include <stdio.h>
 2
 3 struct MyStruct
 4 {
 5
        int i;
 6
       float f;
 7
        double d;
 8
        char c;
 9 };
10
11 union MyUnion
12 {
13
       int i;
14
       float f;
15
       double d;
16
        char c;
17 };
18
19 int main(void)
20 {
21
       //variable declarations
        struct MyStruct s;
22
23
       union MyUnion u;
24
       //code
25
26
       printf("\n\n");
27
       printf("Members Of Struct Are : \n\n");
28
29
       s.i = 9;
30
       s.f = 8.7f;
31
       s.d = 1.233422;
32
       s.c = 'P';
33
        printf("s.i = %d\n\n", s.i);
34
35
        printf("s.f = %f\n\n", s.f);
36
       printf("s.d = %lf\n\n", s.d);
37
       printf("s.c = %c\n\n", s.c);
38
39
40
        printf("Addresses Of Members Of Struct Are : \n\n");
       printf("s.i = %p\n\n", &s.i);
41
42
        printf("s.f = %p\n\n", &s.f);
43
        printf("s.d = %p\n\n", &s.d);
       printf("s.c = %p\n\n", &s.c);
44
45
       printf("MyStruct s = %p\n\n", &s);
46
47
       printf("\n\n");
48
49
       printf("Members Of Union Are : \n\n");
50
51
       u.i = 3;
52
        printf("u.i = %d\n\n", u.i);
```

```
53
54
       u.f = 4.5f;
       printf("u.f = %f\n\n", u.f);
55
56
57
       u.d = 5.12764;
58
       printf("u.d = %lf\n\n", u.d);
59
       u.c = 'A';
60
       printf("u.c = %c\n\n", u.c);
61
62
63
64
       printf("Addresses Of Members Of Union Are : \n\n");
65
       printf("u.i = %p\n\n", &u.i);
       printf("u.f = %p\n\n", &u.f);
66
67
       printf("u.d = %p\n\n", &u.d);
       printf("u.c = %p\n\n", &u.c);
68
69
       printf("MyUnion u = %p\n\n", &u);
70
71
72
       return(0);
73 }
74
```