```
1 #include <stdio.h>
 2
 3 #define MAX_STRING_LENGTH 512
 4
 5 int main(void)
 6 {
 7
       //variable declaraions
 8
 9
       // *** A 'STRING' IS AN ARRAY OF CHARACTERS ... so char[] IS A char ARRAY AND >
          HENCE, char[] IS A 'STRING' ***
       // *** AN ARRAY OF char ARRAYS IS AN ARRAY OF STRINGS !!! ***
10
       // *** HENCE, char[] IS ONE char ARRAY AND HENCE, IS ONE STRING ***
11
       // *** HENCE, char[][] IS AN ARRAY OF char ARRAYS AND HENCE, IS AN ARRAY OF
12
         STRINGS ***
13
14
       //Here, the string array can allow a maximum number of 5 strings (5 rows) and →
           each of these 5 strings can have only upto 10 characters maximum (10
          columns)
       char strArray[5][10]; // 5 ROWS (0, 1, 2, 3, 4) -> 5 STRINGS (EACH STRING CAN →
15
          HAVE A MAXIMUM OF 10 CHARACTERS)
       int char_size;
16
17
       int strArray_size;
       int strArray_num_elements, strArray_num_rows, strArray_num_columns;
18
19
       int i:
20
21
       //code
22
       printf("\n\n");
23
24
       char size = sizeof(char);
25
26
       strArray_size = sizeof(strArray);
       printf("Size Of Two Dimensional ( 2D ) Character Array (String Array) Is = %d →
27
          \n\n", strArray_size);
28
29
       strArray_num_rows = strArray_size / sizeof(strArray[0]);
       printf("Number of Rows (Strings) In Two Dimensional ( 2D ) Character Array
30
          (String Array) Is = %d\n\n", strArray_num_rows);
31
32
       strArray_num_columns = sizeof(strArray[0]) / char_size;
33
       printf("Number of Columns In Two Dimensional ( 2D ) Character Array (String
         Array) Is = %d\n\n", strArray_num_columns);
34
35
       strArray_num_elements = strArray_num_rows * strArray_num_columns;
36
       printf("Maximum Number of Elements (Characters) In Two Dimensional ( 2D )
         Character Array (String Array) Is = %d\n\n", strArray_num_elements);
37
       // *** PIECE-MEAL ASSIGNMENT ***
38
39
       // ***** ROW 1 / STRING 1 *****
       strArray[0][0] = 'M';
40
41
       strArray[0][1] = 'y';
42
       strArray[0][2] = '\0'; //NULL-TERMINATING CHARACTER
43
```

```
...tringArray\02-CharacterByCharacter\CharacterByCharacter.c
```

```
2
```

```
44
        // ***** ROW 2 / STRING 2 *****
45
       strArray[1][0] = 'N';
46
       strArray[1][1] = 'a';
47
       strArray[1][2] = 'm';
48
       strArray[1][3] = 'e';
49
       strArray[1][4] = '\0'; //NULL-TERMINATING CHARACTER
50
       // ***** ROW 3 / STRING 3 *****
51
52
       strArray[2][0] = 'I';
53
       strArray[2][1] = 's';
       strArray[2][2] = '\0'; //NULL-TERMINATING CHARACTER
54
55
       // ***** ROW 4 / STRING 4 *****
56
57
       strArray[3][0] = 'P';
58
       strArray[3][1] = 'r';
       strArray[3][2] = 'a';
59
60
       strArray[3][3] = 'd';
       strArray[3][4] = 'n';
61
62
       strArray[3][5] = 'y';
63
       strArray[3][6] = 'a';
64
       strArray[3][7] = '\0'; //NULL-TERMINATING CHARACTER
65
        // ***** ROW 5 / STRING 5 *****
66
67
       strArray[4][0] = 'G';
68
       strArray[4][1] = 'o';
69
       strArray[4][2] = 'k';
70
       strArray[4][3] = 'h';
71
       strArray[4][4] = 'a';
72
       strArray[4][5] = '1';
       strArray[4][6] = 'e';
73
74
       strArray[4][7] = '\0'; //NULL-TERMINATING CHARACTER
75
       printf("\n\n");
76
77
       printf("The Strings In the 2D Character Array Are : \n\n");
78
79
       for (i = 0; i < strArray_num_rows; i++)</pre>
80
            printf("%s ", strArray[i]);
81
82
       printf("\n\n");
83
84
       return(0);
85 }
86
87 int MyStrlen(char str[])
88 {
89
       //variable declarations
90
       int j;
       int string_length = 0;
91
92
93
       //code
94
        // *** DETERMINING EXACT LENGTH OF THE STRING, BY DETECTING THE FIRST
         OCCURENCE OF NULL-TERMINATING CHARACTER ( \0 ) ***
```

```
...tringArray\02-CharacterByCharacter\CharacterByCharacter.c
```

```
for (j = 0; j < MAX_STRING_LENGTH; j++)</pre>
 96
         {
             if (str[j] == '\0')
 97
 98
                 break;
 99
             else
100
                 string_length++;
101
         return(string_length);
102
103 }
104
```

3