### Labsheet- 4

### **OBJECTIVES:**

- 1. To configure Switch and End devices.
- 2. To implement basic Switch Commands.

# Configuration of Switch and End devices in a network.

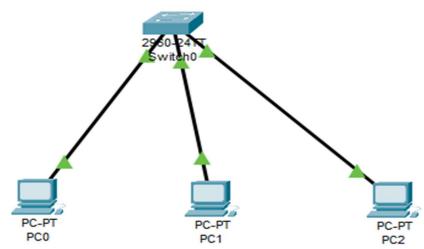


Fig: Network architecture of a Switch connecting 3 PCs

# **Theory**

### · IOS

IOS is and operating system developed by Cisco for the configuration of several DCE devices and servers. It provides a standard way of configuring these devices. It is stored in the ROM of the DCE devices and Cisco servers. The startup configuration of any DCE device is stored in NVRAM and running configuration is stored in flash memory.

# • Different configuration modes in IOS

#### ✓ User Exec Mode

The very initial mode of any IOS device is called user exec mode. This mode is mainly used to view statistics and run commands like ping and telnet. It is represented as: hostname>

✓ Privileged exec mode or Enable mode

This mode is accessed by typing in the command "enable" in user exec mode. It is represented as: hostname#.

### ✓ Global Configuration mode or Terminal mode

This mode is accessed by typing in the command "config t" in the enable mode. It is used to make the global changes to the IOS devices and change its configuration. It is represented by :Hostname(config)#.

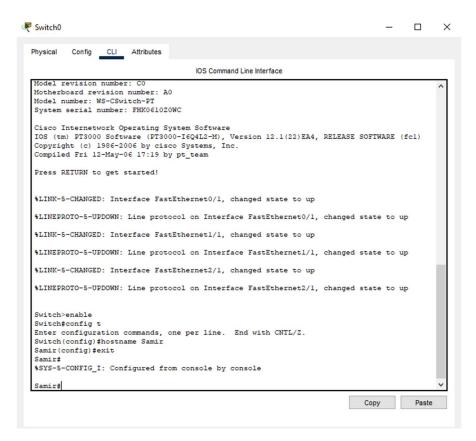
### **Procedure**

- 1. Open Cisco Packet Tracer.
- 2. Select a Switch and 3 PCs and establish a connection between them using a straight through cable in Fa Interface.
- 3. Open the CLI terminal of the switch and perform several switch commands.
- 4. Perform Ping command operation as well to ensure connectivity.

### **Basic Switch Commands**

### 1. Changing the Hostname

Switch>enable
Switch#config t
Switch(config)#hostname Samir
Samir(config)#exit
Samir#exit



# 2. Viewing and Editing time and date

Samir #show clock
Samir#clock set 11:30:30 30 may 2022
Samir #show clock

Samir con0 is now available

Press RETURN to get started.

Samir>enable
Samirfshow clock

Samir con0 is now Available

Press RETURN to get started.

Samir con0 is now Available

Press RETURN to get started.

### 3. Set Banner

Samir >enable

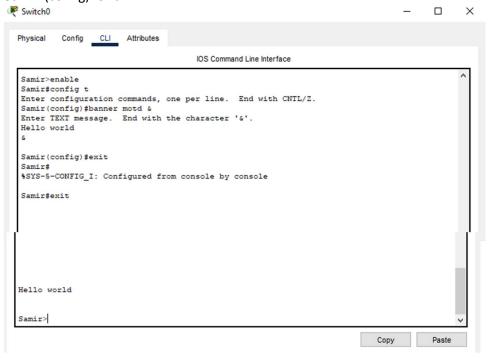
Samr #config t

Samir (config)#banner motd &

Enter TEXT message. End with the character '&'.

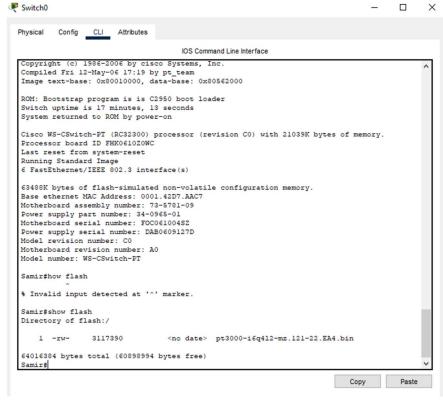
Hello World &

Samir (config)#exit



#### 4. Show Version and Flash

Samir>enable
Samir# show version
Samir# show flash



#### 5. Set Password

Samir>enable

Samir#config t

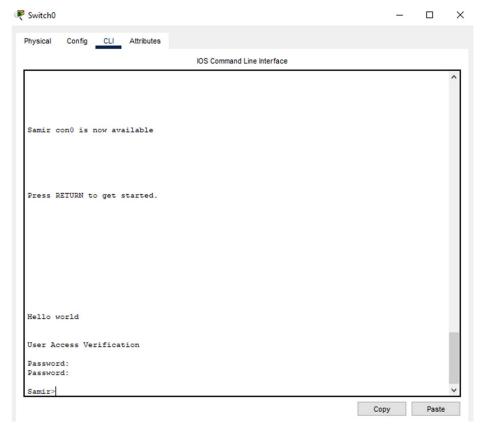
Samir(config)#line console 0

Samir(config-line)#password hello

Samir(config-line)#login

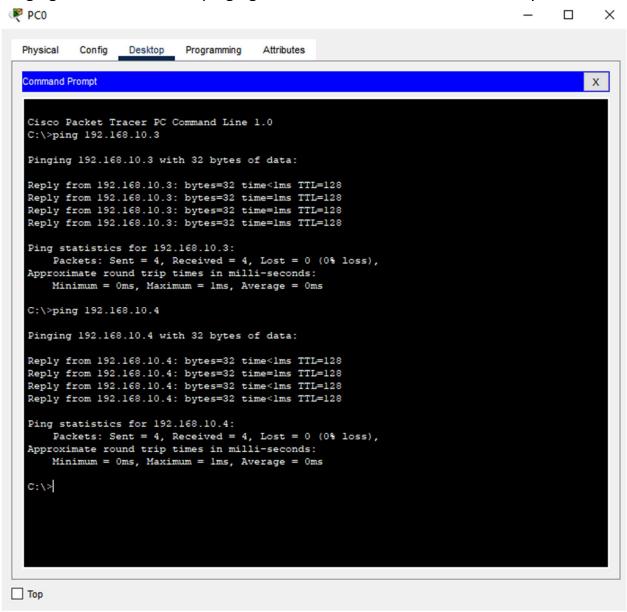
Samir(config-line)#exit

Samir(config)#exit



# **Ping Test**

Pinging PC2 from PC0 and pinging PC1 from PC0 to ensure connectivity:



### Labsheet- 5

### **OBJECTIVES:**

- 1. To configure Switch and End devices.
- 2. To implement basic Switch Commands.

Configuration of Router, Switch and End devices in a network.

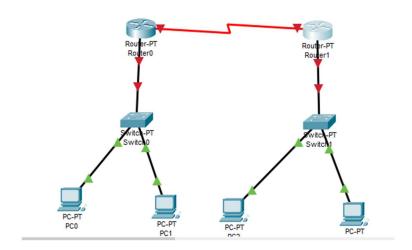


Fig: Network architecture of 2 routers ,2 switches connecting 4 PCs

# **Theory**

#### · IOS

IOS is and operating system developed by Cisco for the configuration of several DCE devices and servers. It provides a standard way of configuring these devices. It is stored in the ROM of the DCE devices and Cisco servers. The startup configuration of any DCE device is stored in NVRAM and running configuration is stored in flash memory.

# • Different configuration modes in IOS

#### ✓ User Exec Mode

The very initial mode of any IOS device is called user exec mode. This mode is mainly used to view statistics and run commands like ping and telnet. It is represented as: hostname>

### ✓ Privileged exec mode or Enable mode

This mode is accessed by typing in the command "enable" in user exec mode. It is represented as: hostname#.

### ✓ Global Configuration mode or Terminal mode

This mode is accessed by typing in the command "config t" in the enable mode. It is used to make the global changes to the IOS devices and change its configuration. It is represented by :Hostname(config)#.

# **Procedure**

- a. Open Cisco Packet Tracer.
- b. Select a Router and 3 PCs and establish a connection between them using Cables.
  - i. Router-Router: Serial DCE cable
  - ii. Router-Switch: Straight through cable
  - iii. Switch-Computer: Straight through cable
- c. 3.Open the CLI terminal of the Router and perform several Router commands.

### **Basic Switch Commands**

### 1. Changing the Hostname

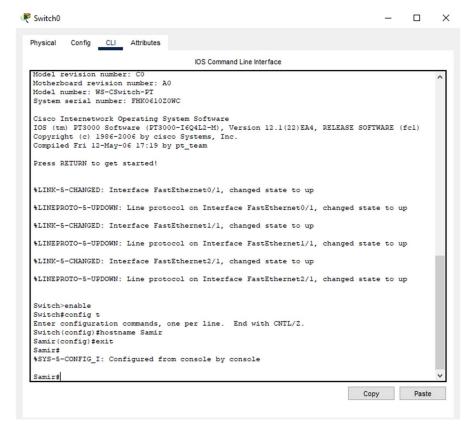
Switch>enable

Switch#config t

Switch(config)#hostname Samir

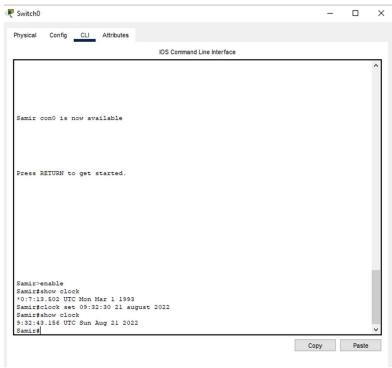
Samir(config)#exit

Samir#exit



# 2. Viewing and Editing time and date

Samir >enable
Samir #show clock
Samir #clock set 11:30:30 30 may 2022
Samir #show clock



#### 3. Set Banner

Samir >enable

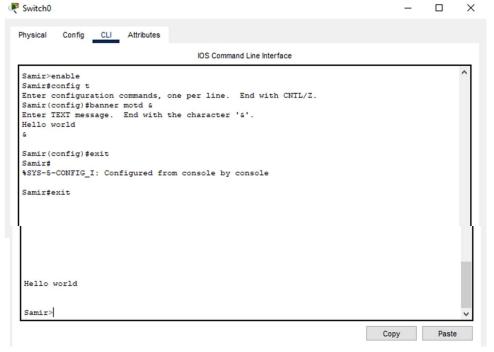
Samir #config t

Samir (config)#banner motd &

Enter TEXT message. End with the character '&'.

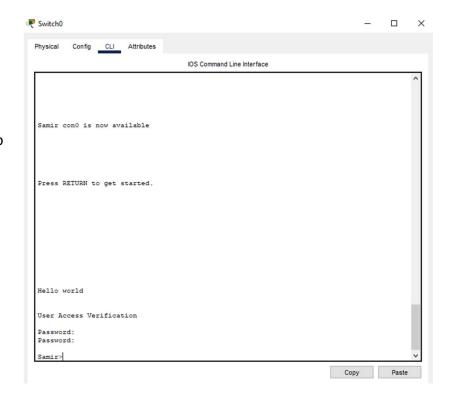
Hello World &

Samir (config)#exit



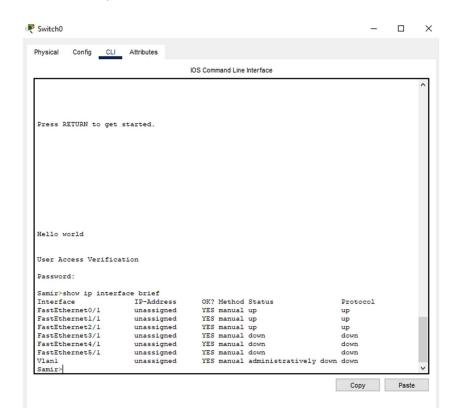
#### 4. Set Password

Samir >enable
Samir#config t
Samir (config)#line console 0
Samir (config-line)#password hello
Samir (config-line)#login
Samir (config-line)#exit
Samir (config)#exit



### 5. Show ip interface brief

Samir>enable Samir# show ip interface brief



# 6. Show running configuration

Samir>enable

Samir#show running-config

## 7. Show startup configuration

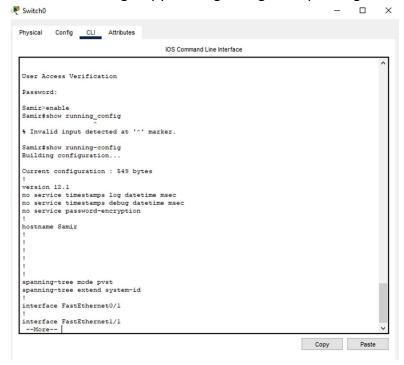
Samir>enable

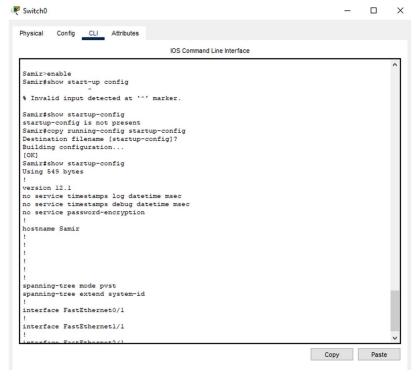
Samir#show startup-config

# 8. Copy Running configuration to startup configuration

Samir>enable

Samirshow runnig#copy running-config startup-config



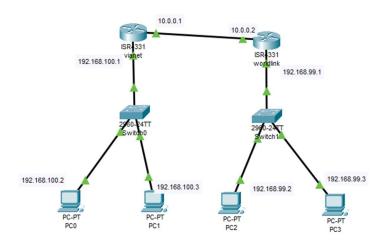


#### Labsheet- 6

### **OBJECTIVES:**

 To implement Static Routing and RIP (Routing Information Protocol) to establish communication between two different networks

## Configuration of Router Switch and End devices in a network.



# **Theory**

Routing is the process of selecting path along which the data can be transferred from source to the destination. And for this purpose of forwarding the data packets, routing tables are used. Routing Table is a set of rules, often viewed in table format, that is used to determine where data packets traveling over an Internet Protocol (IP) network will be directed. The routing table consists of following entries:

- 1. Network ID
- 2. Subnet Mask
- 3. Next Hop
- 4. Outgoing Interface
- 5. Metric

There are 3 types of routing:

- 1. Static Routing
- 2. Dynamic Routing
- 3. Default Routing

## **Static Routing**

It is also known as non-adaptive routing technique. In this technique, administrator has to manually add the routes into the routing table. It is a better approach for the smaller networks but are impractical for the larger networks.

# **Dynamic Routing**

It is also known as adaptive routing technique. In this technique, router itself adds the route in the routing table using some protocols like RIP, EIGRP and OSPF. If any route goes down, then the automatic adjustment will be made to reach the destination.

#### **Procedure**

### Static Routing:

- 1. Open Cisco Packet tracer
- 2. Select 2 routers, 2 switches and 4 PCs and connect them with appropriate cables.
- 3. Assign IP and Gateway to the computers such that two PCs from 1 switch remains in same network and the other two from next switch remains in another network.
- 4. Use CLI of router to assign IP to every interface to which the cable connects in router. And enable the interface.

Command:

Router(config)#int [interface]

Router(config-if)#ip add [ip address] [subnet mask]

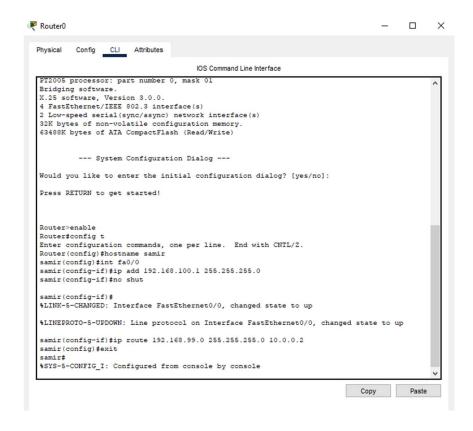
Router(config-if)no shut

5. Manually add the routes in each of the routers.

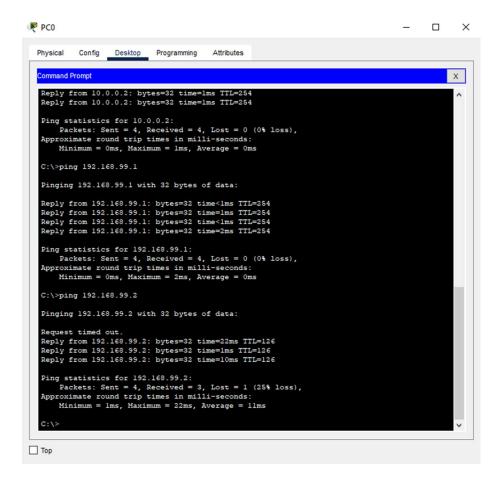
Command:

Router(config)# ip route [Network ID] [Mask] [Next hop ]

**6.** The connection is now established between two different network which can be verified with ping test.



Pinging from PC0(192.168.100.2) to PC2(192.168.99.2)



# **Dynamic Routing with RIP**

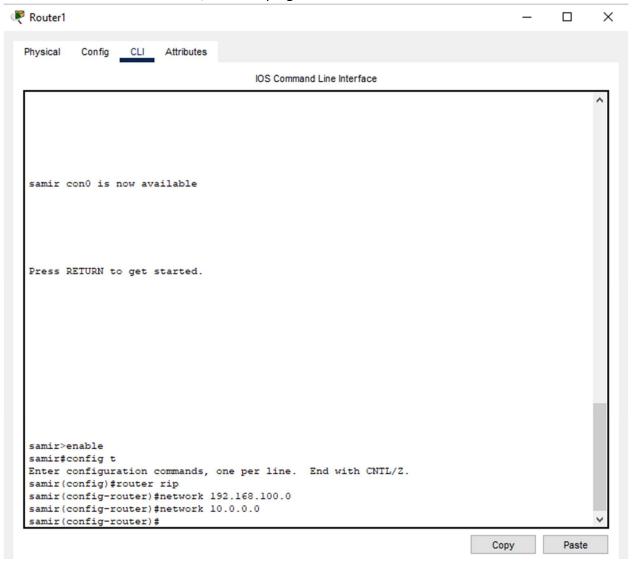
- 1. Perform steps(1-4) of static routing
- 2. Apply RIP to the routers and add the network ID of the all the interfaces.

Command:

Router(config)#router rip

Router(config-router)# network [Network ID]

3. Connection is now established, Perform ping test for the verification.



Pinging from PC3(192.168.99.3) to PC1(192.168.100.3)

```
₹ PC3
                                                                                                                                                                           X
   Physical Config Desktop Programming
                                                                               Attributes
     Command Prompt
                                                                                                                                                                                        Х
    Cisco Packet Tracer PC Command Line 1.0 C:\>ping 192.168.100.3
    Pinging 192.168.100.3 with 32 bytes of data:
   Request timed out.

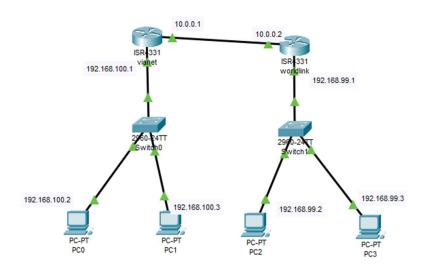
Reply from 192.168.100.3: bytes=32 time=10ms TTL=126
Reply from 192.168.100.3: bytes=32 time<1ms TTL=126
Reply from 192.168.100.3: bytes=32 time=1ms TTL=126
    Ping statistics for 192.168.100.3:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 10ms, Average = 3ms
    C:\>ping 192.168.100.3
    Pinging 192.168.100.3 with 32 bytes of data:
   Reply from 192.168.100.3: bytes=32 time<lms TTL=126 Reply from 192.168.100.3: bytes=32 time=lms TTL=126 Reply from 192.168.100.3: bytes=32 time=l2ms TTL=126 Reply from 192.168.100.3: bytes=32 time=lms TTL=126
   Ping statistics for 192.168.100.3:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
   Minimum = 0ms, Maximum = 12ms, Average = 3ms
    C:\>
```

#### Labsheet- 6.2

### **OBJECTIVES:**

• To implement EIGRP(Enhanced Interior Gateway Routing Protocol) and OSPF(Open Shortest Path First) to establish communication between two different networks.

# Configuration of Router Switch and End devices in a network.



# **Theory**

Autonomous system is a collection of routers that has a same protocol. Hence two different types of routing protocol are used to make connection between autonomous systems:

- Internal Gateway Protocol
  - Used for Intra Autonomous System
  - Its types are Distance vector protocol and Link state protocol (RIP,EIGRP,OSPF)
- External Gateway Protocol
  - Used for Extra Autonomous System

EIGRP and OSPF are two Link state protocols. EIGRP uses brandwidth and delay as a metric whereas OSPF uses only the brandwidth.

The OSPF has largely replaced the older RIP or Routing Information Protocol in corporate networks. RIP requires routers to send every 30 seconds of the entire routing table to neighbors. But OSPF sends only the changed part and only when a change occurs.

EIGRP determines the most efficient routes to destinations that are reachable in a network of links and routers. It is the distance-based decision and whether there is a loop-free destination path. With faster convergences, it increases availability.

### **Procedure**

- 1. Open Cisco Packet tracer
- 2. Select 2 routers, 2 switches and 4 PCs and connect them with appropriate cables.
- 3. Assign IP and Gateway to the computers such that two PCs from 1 switch remains in same network and the other two from next switch remains in another network.
- 4. Use CLI of router to assign IP to every interface to which the cable connects in router. And enable the interface.

#### Command:

Router(config)#int [interface]

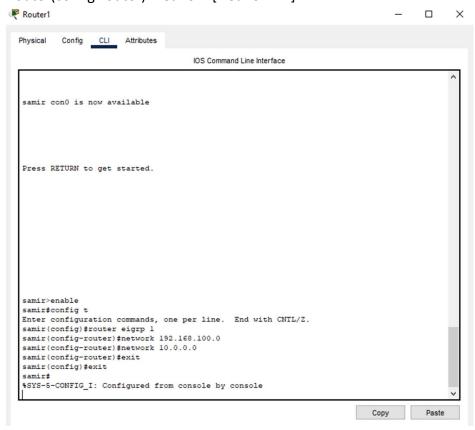
Router(config-if)#ip add [ip address] [subnet mask]

Router(config-if)no shut

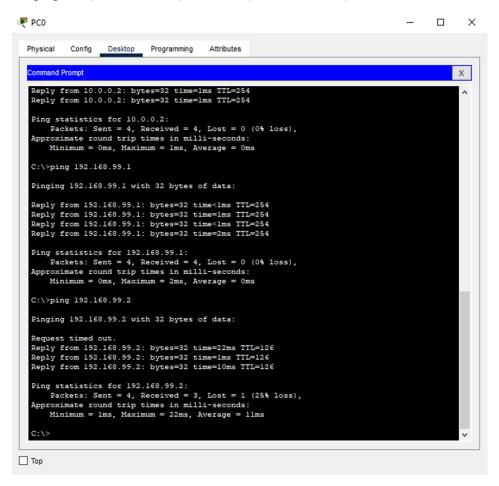
5. For setting up EIGRP, type the command in both the routers's CLI.

#### Command:

Router(config)#router eigrp [Autonomous system number] Router(config-router)#network [Network ID]

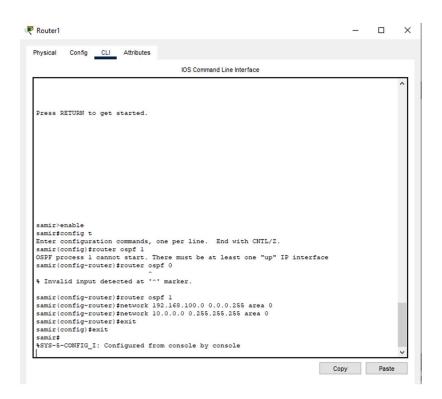


Pinging PC2(192.168.99.2) from PC0(192.168.100.2)



6. For setting up OSPF, type the command in both the routers's CLI. Command:

Router(config)#router ospf [Process ID]
Router(config-router)#network [Network ID] [Wildcard] area [area number]



Pinging PC1(192.168.100.3) from PC3(192.168.99.3)

