

1. GENERAL MEETING

MEETING NO.	AGENDA
1.	Deciding Project Topic
2.	Deciding Which Tools and Technologies to Use For Implementation
3.	Deciding Which Process Model to Follow
4.	Brainstorming Session for Functional, Non - Functional and Domain Requirements
5.	Discussing Literature Review for Suggestions part, Deciding Who Will be the Interviewers for the Interview to be Inducted
6.	Deciding Questions of Google Forms
7.	Deciding Questions of Interview to be Conducted
8.	Discussing Answers of Google Forms and Interview Conducted
9.	Prioritizing User Stories Using MoSCoW Method
10.	Identifying User requirements and System requirements
11.	Drawing Concept Map, Identifying Actors and Use Cases
12.	Drawing Use Case Diagram
16.	Specifying User Interface of Website

2. FRONTEND TEAM

MEETING NO.	AGENDA
1.	Dividing Functionalities among team
2.	Checking Weekly progress and clear doubts in case of any - 1
3.	Checking Weekly progress and clear doubts in case of any - 2
4.	Checking Weekly progress and clear doubts in case of any - 3

3. BACKEND TEAM

MEETING NO.	AGENDA
1.	How to Fetch Data From Riot API
2.	Dividing Functionalities among team
3.	Checking Weekly progress and clear doubts in case of any - 1
4.	Checking Weekly progress and clear doubts in case of any - 2
5.	Checking Weekly progress and clear doubts in case of any - 3

4. FINAL MEETS

MEETING NO.	AGENDA
1.	Dividing Documentation and reviewing things which are left
2.	Final Integration of Website
3.	Deployment of Website
4.	Final Meet for PPT and Demo Video