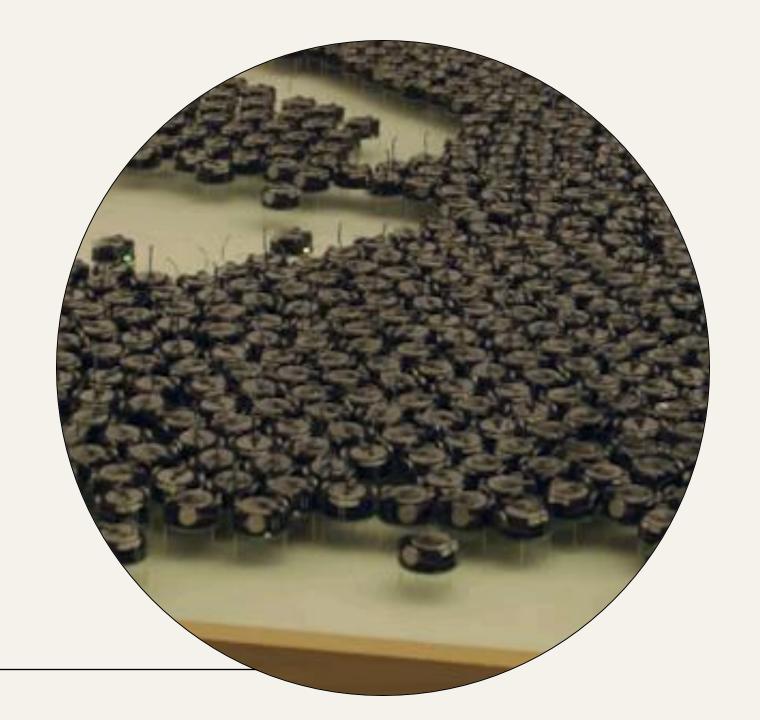


AGENDA

- **Ol** Motivation
- **O2** Project Overview
- **O3** Implementation
- **O4** UML Diagrams
- **O5** Running Code
- **06** Demonstration
- O7 Challenges
- **08** Future Work



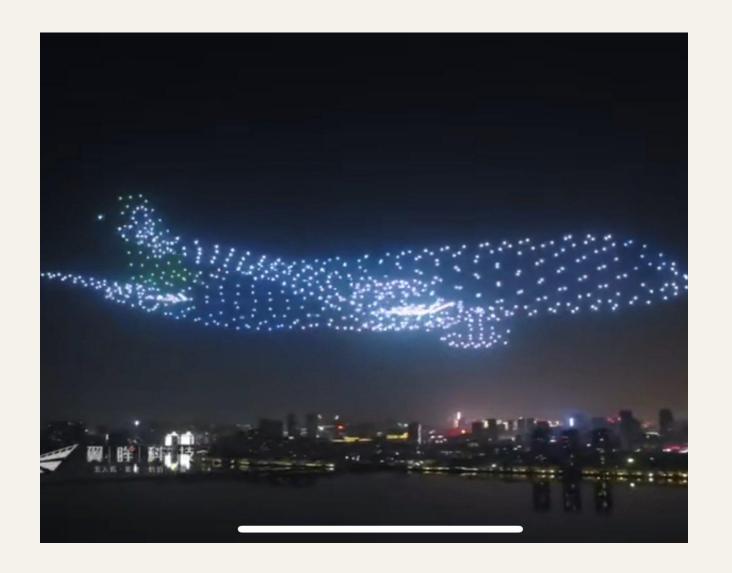
MOTIVATION

- There is a recent trend in aerial shows which is the usage of swarm robots, swarm drones to be precise.
- The swarm forms different shapes in the sky, these shapes and the lights are very entertaining and grabs the crowd's attention easily.
- We can use this aspect of swarm robots for advertising.
- Imagine a swarm of drones that form shapes of your product in the sky during a concert or a parade.



PROJECT OVERVIEW

- Using swarm robots to bring a new paradigm to advertising
- These autonomous robots perform a safe, collision-free navigation using controlled localization and formation by appropriately communicating with each other
- Our goal is to simulate this scenario with a swarm of ground robots, using ROS and Gazebo



IMPLEMENTATION



DEVELOPMENT METHODOLOGY

- o Agile software development model was used.
- o Designed in a Test-Driven Development fashion.
- o Implemented using Pair programming technique.
- o AIP backlog sheet and Sprint notes have been well documented.

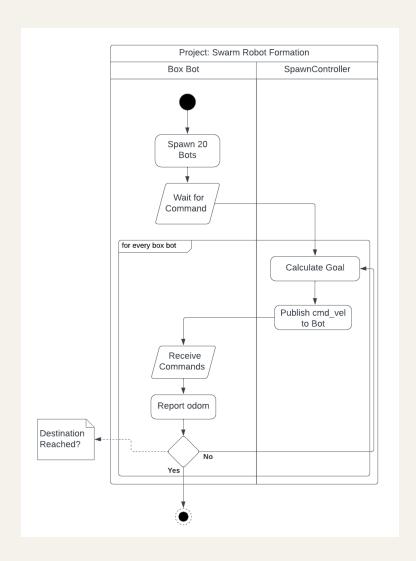
SYSTEM ARCHITECTURE

- o UML diagrams help lay the groundwork to get an overview of the software development.
- o UML Class Diagram.
- o UML Activity Diagram.

SOFTWARE DEVELOPMENT

- o The latest version of ROS2 has been used for designing the code.
- o Gazebo has been used as the simulating environment.
- o 20 'Box Bots' have been spawned in a empty Gazebo World.
- o Different nodes communicate with each other to make the spawned bots form a desired geometric shape.

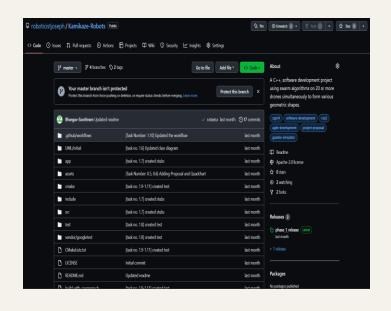
ACTIVITY DIAGRAM



SOFTWARE DEVELOPMENT PROCESS



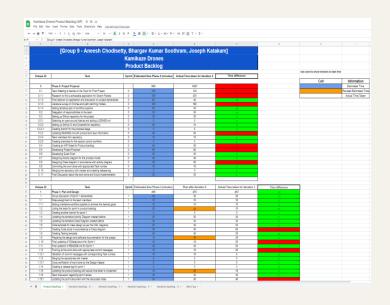
GITHUB



AGILE ITERATIVE PROCESS

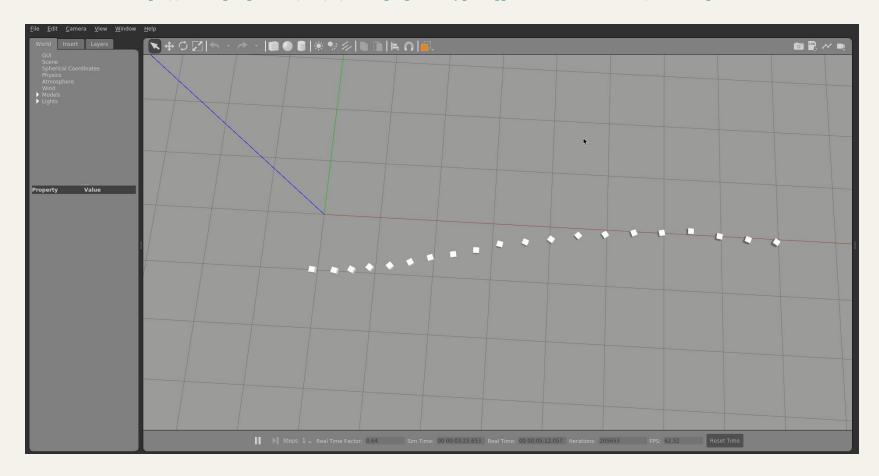
- We followed AIP for creating the project.
- o Along with AIP we used pair programming methodology.

AIP BACKLOG & OTHER DOCS



DEMONSTRATION

Link: https://drive.google.com/file/d/1n2 pBgozSkXypZfkgp2xUOTT 614eTAn/view?usp=share link



CHALLENGES

- o No resources in ROS2 for swarm robots.
- o Spawning multiple Robots.
- o Coordinating each robot's location with respect to the other.
- o Compatibility issue with ROS versions and packages.
- o GitHub CI integration.

FUTURE WORK

Introduce Drone Swarms

Adapting the algorithm to drones

Spawning multiple drones.

Use Boids Algorithm

Implement
Boid's
algorithm to
simulate
'flocking'
behavior

Move to 3D space

Adapt the algorithms to work in 3-dimensional space

