```
1 #include <stdio.h>
                                                                                     /tmp/XanKDGKkoV.o
2 void main()
                                                                                     bhargav 192210266Input a number :12
                                                                                     12 is a positive number
3 - {
4
      int num;
5
      printf("bhargav 192210266");
      printf("Input a number :");
6
      scanf("%d", &num);
      if (num >= 0)
          printf("%d is a positive number \n", num);
0
      else
          printf("%d is a negative number \n", num);
2 }
```

```
#include<stdio.h>
                                                                                       /tmp/XanKDGKkoV.o
                                                                                       bhargav 192210266
 3 - int main() {
                                                                                       Enter The Character: ay
       char ch;
                                                                                       Character is Not Upper Case Letters
       printf("bhargav 192210266");
       printf("\nEnter The Character : ");
       scanf("%c", &ch);
 9
       if (ch >= 'A' && ch <= 'Z')
          printf("Character is Upper Case Letters");
10
       else
11
          printf("Character is Not Upper Case Letters");
12
13
14
       return (0);
15 }
```

```
/tmp/XanKDGKkoV.o
 1 #include <stdio.h>
                                                                                      bhargav 192210266Enter a character: hj
2 - int main() {
                                                                                      h is an alphabet.
        char c:
        printf("bhargav 192210266");
 5
        printf("Enter a character: ");
        scanf("%c", &c);
 8
        if ((c >= 'a' && c <= 'z') || (c >= 'A' && c <= 'Z'))
 9
           printf("%c is an alphabet.", c);
10
        else
11
           printf("%c is not an alphabet.", c);
12
13
        return 0;
14 }
```

















