## WEEK-8

## AIM:

List the software requirements for the installation of Django.

#### **SOFTWARE REQUIRNMENTS:**

#### • **Install Python:**

- 1. To check if python installed on your machine, open command prompt and run following command
- 2. python --version

#### 3. **OUTPUT**

- o If python is installed, Python 3.10.0 (version number may change)
- o If python is NOT installed, 'python' is not recognized as an internal or external command, operable program or batch file.

## • Install Django package:

- 1. Open command prompt Run any one of the following commands
  - o pip install Django OR
  - o py -m pip install Django
- 2. You can tell Django is installed and which version by running the following command
  - o python -m django -version

# Install Visual Studio Code (VS Code)

- 1. To check if VS Code installed on your machine, open command prompt and run following command
- 2. code --version

#### 3. OUTPUT

- o If vscode is installed, 1.83.1 (version number may change)
- If vscode is NOT installed, 'code' is not recognized as an internal or external command, operable program or batch file.

## WEEK-9

### AIM:

Creating a Django project on windows

#### **PROCEDURE:**

#### 1. Create workshop folder:

Create a folder as C:/workshops/django/

#### 2. Open Command Prompt from the File Explorer:

Type "cmd" into the address bar and press Enter to open the Command Prompt with the path of the current folder already set.

### 3. Create a Diango Project:

Navigate to the directory where you want to create your Django project and run the following command to create a new project with the name "demo project"

django-admin startproject demo\_project

OR

python -m django startproject demo\_project

# 4. Navigate to the Project Directory:

Change your working directory to the newly created project folder

C:\workshops\django> cd demo\_project

#### **5.Initialize the Database:**

Django uses a database to store information about your project. You'll need to create the database schema and tables by running the following commands:

```
python manage.py migrate
python manage.py makemigrations
```

#### 5. Create a Superuser:

You can create a superuser to access the Django admin interface for managing your application. Run the following command and follow the prompts to set user credentials (you can set user = admin and password = admin):

python manage.py createsuperuser

## **6.**Start the Development Server:

To run your Django project locally, use the development server. Run the following command

python manage.py runserver

## 7. Access the application in browser:

- <a href="http://127.0.0.1:8000/">http://127.0.0.1:8000/</a> (change the port number if app is running on a different port)
- <a href="http://127.0.0.1:8000/admin/">http://127.0.0.1:8000/admin/</a> (change the port number if app is running on a different port). Log in with the superuser credentials to manage your application.

## **OUTPUT:**



## Week-10

### **AIM:**

Create a Django app

### **PROCEDURE:**

## 1. Create app:

```
python manage.py startapp myapp1
```

Django creates a folder named members in my project, with this content

```
demo_project
  manage.py
  myapp1
  members/
    migrations/
    __init__.py
    __init__.py
    admin.py
    apps.py
    models.py
    tests.py
    views.py
```

# 2.Add/Update Views:

Go to myapp1/views.py

```
from django.shortcuts import render
from django.http import HttpResponse

def hello(request):
    return HttpResponse("Hello world!")
```

### 3.Define URLs

• Create a file (if not there already) named urls.py in the same folder as the views.py file in the app

```
from django.urls import path
from . import views

urlpatterns = [
   path('data/', views.hello, name='hello'),
]
```

• The urls.py file you just created is specific for the app. We have to do some routing in the root project level as well.

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
    path('', include('myapp1.urls')),
    path('admin/', admin.site.urls),
]
```

## 4.Run Server:

```
py manage.py runserver
```

In the browser window, type 127.0.0.1:8000/data/ in the address bar.

# OUTPUT: ← → ♂ ③ 127.0.0.1:8000/data/ Hello world!