

Source Code :

```
# import PIL library to use image related functionality.
from PIL import Image
from PIL import ImageDraw
from PIL import ImageFont

# Create a function to perform all operation
def picture_watermark(path_of_input_image, path_of_output_image, Text,
position):
    # Image.open function used to open the image
    Image1 = Image.open(path_of_input_image).convert('RGBA')
    txt = Image.new('RGBA', Image1.size, (255, 255, 255, 0))
    print("original image ")

    draw = ImageDraw.Draw(txt)
    # text color
    # black(3, 8, 12)
    font = ImageFont.truetype("arial.ttf", 100)
    draw.text(position, Text, fill=(255, 255, 255, 200), font=font)
    draw.text((900, 450), Text, fill=(255, 255, 255, 100), font=font)
    draw.text((1200, 700), Text, fill=(255, 255, 255, 255), font=font)

    # show() inbuilt function is used to display the image
    Image1 = Image.alpha_composite(Image1, txt)
    Image1.show()
    Image1.save(path_of_output_image)

if __name__ == '__main__':
    # Take path of image
    image1 = 'shiva.jpg'
    # call picture_watermark function by passing 4 parameters.
    picture_watermark(image1, 'newimage.jpg', '2041009', position=(300, 300))
    print("text watermarked image .....")
```

Output :

