

# QPA

## Quivers and Path Algebras

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**The QPA-team**

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## Abstract

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## Acknowledgements

The system design of QPA was initiated by Edward L. Green, Lenwood S. Heath, and Craig A. Struble. It was continued and completed by Randall Cone and Edward Green. We would like to thank the following people for their contributions:

Gerard Brunick	Quivers, path algebras
Randall Cone	Code modernization and cleanup, GBNP interface (for Groebner bases), projective resolutions, user documentation
George Yuhasz	User documentation, matrix representations of path algebras

## Colophon

This is the Colophon page.

# Contents

<b>1</b>	<b>Quick Start</b>	<b>9</b>
1.1	Example 1 . . . . .	9
1.2	Example 2 . . . . .	10
1.3	Example 3 . . . . .	11
1.4	Example 4 . . . . .	11
<b>2</b>	<b>Quivers</b>	<b>13</b>
2.1	Information class, Quivers . . . . .	13
2.1.1	InfoQuiver . . . . .	13
2.2	Constructing Quivers . . . . .	13
2.2.1	Quiver . . . . .	13
2.2.2	OrderedBy . . . . .	14
2.3	Categories and Properties of Quivers . . . . .	14
2.3.1	IsQuiver . . . . .	14
2.3.2	IsAcyclic . . . . .	14
2.3.3	IsFinite . . . . .	15
2.4	Orderings of paths in a quiver . . . . .	15
2.5	Attributes and Operations for Quivers . . . . .	15
2.5.1	. . . . .	15
2.5.2	VerticesOfQuiver . . . . .	15
2.5.3	ArrowsOfQuiver . . . . .	15
2.5.4	AdjacencyMatrixOfQuiver . . . . .	16
2.5.5	GeneratorsOfQuiver . . . . .	16
2.5.6	OrderOfQuiver . . . . .	16
2.5.7	SizeOfQuiver . . . . .	16
2.5.8	OrderingOfQuiver . . . . .	16
2.5.9	OppositeOfQuiver . . . . .	16
2.6	Categories and Properties of Paths . . . . .	17
2.6.1	IsPath . . . . .	17
2.6.2	IsVertex . . . . .	17
2.6.3	IsArrow . . . . .	17
2.6.4	IsZeroPath . . . . .	17
2.7	Attributes and Operations of Paths . . . . .	18
2.7.1	SourceOfPath . . . . .	18
2.7.2	TargetOfPath . . . . .	18
2.7.3	LengthOfPath . . . . .	18

2.7.4	WalkOfPath	18
2.7.5	*	18
2.7.6	=	19
2.7.7	<	19
2.8	Attributes of Vertices	19
2.8.1	IncomingArrowsOfVertex	19
2.8.2	OutgoingArrowsOfVertex	19
2.8.3	InDegreeOfVertex	20
2.8.4	OutDegreeOfVertex	20
2.8.5	NeighborsOfVertex	20
<b>3</b>	<b>Path Algebras</b>	<b>21</b>
3.1	Introduction	21
3.1.1	InfoPathAlgebra	21
3.2	Constructing Path Algebras	21
3.2.1	PathAlgebra	21
3.2.2	OrderedBy	21
3.3	Categories and Properties of Path Algebras	22
3.3.1	IsPathAlgebra	22
3.4	Attributes and Operations for Path Algebras	22
3.4.1	QuiverOfPathAlgebra	22
3.4.2		22
3.5	Operations on Path Algebra Elements	22
3.5.1	<	22
3.5.2	LeadingTerm	23
3.5.3	LeadingCoefficient	23
3.5.4	LeadingMonomial	23
3.5.5	IsLeftUniform	23
3.5.6	IsRightUniform	23
3.5.7	IsUniform	24
3.5.8	MakeUniformOnRight	24
3.5.9	MappedExpression	24
3.6	Constructing Quotients of Path Algebras	24
3.7	Ideals	25
3.7.1	Ideals and operations on ideals	25
3.7.2	Ideal	25
3.7.3	nthPowerOfArrowIdeal	25
3.7.4	AddNthPowerToRelations	25
3.7.5	Attributes of ideals	25
3.8	Categories and Properties of Quotients of Path Algebras	26
3.8.1	IsSubalgebraFpPathAlgebra	26
3.9	Attributes and Operations for Quotients of Path Algebras	26
3.9.1	NormalFormFunction	26
3.9.2	IsElementOfFpPathAlgebra	26
3.9.3	Coefficients	26
3.9.4	IsSelfinjective	26
3.9.5	LoewyLength	27

3.9.6	CartanMatrix	27
3.9.7	CoxeterMatrix	27
3.9.8	CoxeterPolynomial	27
3.9.9	Centre/Center	27
3.10	Attributes and Operations on Elements of Quotients of Path Algebra	27
3.10.1	IsNormalForm	27
3.10.2	<	28
3.10.3	ElementOfFpPathAlgebra	28
3.10.4	OriginalPathAlgebra	28
3.11	Predefined classes of quotient of path algebras	28
3.11.1	NakayamaAlgebra	28
3.11.2	TruncatedPathAlgebra	28
3.12	Tensor products of path algebras	28
3.12.1	QuiverProduct	29
3.12.2	QuiverProductDecomposition	29
3.12.3	IsQuiverProductDecomposition	29
3.12.4	IncludeInProductQuiver	29
3.12.5	ProjectFromProductQuiver	29
3.12.6	TensorProductOfAlgebras	30
3.12.7	SimpleTensor	30
3.12.8	TensorProductDecomposition	30
3.12.9	EnvelopingAlgebra	31
3.12.10	IsEnvelopingAlgebra	31
<b>4</b>	<b>Groebner Basis</b>	<b>32</b>
4.1	Constructing a Groebner Basis	32
4.1.1	InfoGroebnerBasis	32
4.1.2	GroebnerBasis	32
4.2	Categories and Properties of Groebner Basis	32
4.2.1	IsGroebnerBasis	32
4.2.2	IsTipReducedGroebnerBasis	33
4.2.3	IsCompletelyReducedGroebnerBasis	33
4.2.4	IsHomogenousGroebnerBasis	33
4.2.5	IsCompleteGroebnerBasis	33
4.3	Attributes and Operations for Groebner Basis	33
4.3.1	CompletelyReduce	33
4.3.2	CompletelyReduceGroebnerBasis	34
4.3.3	TipReduce	34
4.3.4	TipReduceGroebnerBasis	34
4.3.5	Iterator	34
4.3.6	Enumerator	34
4.3.7	Nontips	35
4.3.8	AdmitsFinitelyManyNontips	35
4.3.9	NontipSize	35
4.3.10	IsPrefixOfTipInTipIdeal	35
4.4	Right Groebner Basis	36
4.4.1	IsRightGroebnerBasis	36

4.4.2	RightGroebnerBasisOfIdeal	36
4.4.3	RightGroebnerBasis	36
<b>5</b>	<b>Using GBNP with Gap</b>	<b>37</b>
5.1	GBNP	37
5.2	Setting up GBNP	37
5.3	Relevant GBNP internals	37
5.4	Communicating with GBNP	37
<b>6</b>	<b>Right Modules over Path Algebras</b>	<b>38</b>
6.1	Matrix Modules	38
6.1.1	RightModuleOverPathAlgebra	38
6.2	Categories Of Matrix Modules	40
6.2.1	IsPathAlgebraMatModule	40
6.3	Acting on Module Elements	40
6.3.1	$\wedge$	40
6.4	Operations on representations	41
6.4.1	DimensionVector	41
6.4.2	DimensionMatModule	41
6.4.3	DirectSummandTest	41
6.4.4	DirectSumOfPathAlgebraMatModules	41
6.4.5	IsDirectSum	41
6.4.6	DirectSumInclusions	41
6.4.7	DirectSumProjections	42
6.4.8	1st_Syzygy	42
6.4.9	nth_Syzygy	42
6.4.10	nth_SyzygyNC	42
6.4.11	IsOmegaPeriodic	42
6.4.12	IsInjectiveModule	42
6.4.13	IsOmegaPeriodicTest	42
6.4.14	IsProjectiveModule	43
6.4.15	IsSemisimpleModule	43
6.4.16	IsSimpleModule	43
6.4.17	LoewyLength	43
6.4.18	ModuleIsomorphismTest	43
6.4.19	RadicalOfRep	43
6.4.20	RadicalSeries	43
6.4.21	SocleSeries	44
6.4.22	SocleOfPathAlgebraMatModule	44
6.4.23	SubRep	44
6.4.24	TopOfRep	44
6.4.25	GeneratorsOfRep	44
6.4.26	MinimalSetOfGenerators	44
6.4.27	MatricesOfPathAlgebraMatModule	44
6.5	Special representations	45
6.5.1	IndecomposableProjectiveRepresentations	45
6.5.2	IndecomposableInjectiveRepresentations	45

6.5.3	VertexSimpleRepresentations	45
6.5.4	ZeroRepresentation	45
6.6	Functors on representations	46
6.6.1	DualOfPathAlgebraMatModule	46
6.6.2	DualOfPathAlgebraMatModuleMap	46
6.6.3	DTr	46
6.6.4	TrD	46
6.6.5	TransposeOfModule	46
6.7	Vertex Projective Presentations	46
6.7.1	RightProjectiveModule	47
6.7.2	Vectorize	47
6.7.3	$\wedge$	47
6.7.4	$<$	48
6.7.5	$/$	48
<b>7</b>	<b>Homomorphisms of Right Modules over Path Algebras</b>	<b>49</b>
7.1	Categories and representation of homomorphisms	49
7.1.1	IsPathAlgebraMatModuleMap	49
7.1.2	RightModuleHomOverPathAlgebra	49
7.2	Generalities of homomorphisms	49
7.2.1	Range	49
7.2.2	Source	50
7.2.3	PreImageElm	50
7.2.4	ImageElm	50
7.2.5	ImagesSet	50
7.2.6	Zero	50
7.2.7	ZeroMap	50
7.2.8	IdentityMap	50
7.2.9	$\backslash =$ (maps)	50
7.2.10	$\backslash +$ (maps)	51
7.2.11	$\backslash *$ (maps)	51
7.2.12	IsOneToOne	51
7.2.13	IsOnto	51
7.2.14	IsIsom	51
7.2.15	IsZeroMap	51
7.2.16	KernelOfWhat	51
7.2.17	ImageOfWhat	52
7.2.18	CoKernelOfWhat	52
7.3	Homomorphisms and modules constructed from homomorphisms and modules	52
7.3.1	Coker	52
7.3.2	EndOverPathAlgebra	52
7.3.3	HomOverPathAlgebra	52
7.3.4	Im	52
7.3.5	Ker	53
7.3.6	PullBack	53
7.3.7	PushOut	53
7.3.8	RadicalOfRepInclusion	53

	QPA	8
7.3.9	SocleOfPathAlgebraMatModuleInclusion . . . . .	53
7.3.10	SubRepInclusion . . . . .	53
7.3.11	TopOfRepProjection . . . . .	54
<b>A</b>	<b>An Appendix</b>	<b>55</b>



# Chapter 1

## Quick Start

This chapter is intended for those who would like to get started with QPA right away by playing with a few examples. A simple example is presented first:

### 1.1 Example 1

We construct a quiver  $q$ , i.e. a finite directed graph, with one vertex and two loops:

```
gap> q := Quiver(["u"],[["u","u","a"],["u","u","b"]]);  
<quiver with 1 vertices and 2 arrows>
```

We can request the list of vertices and the list of arrows for  $q$ :

```
gap> VerticesOfQuiver(q);  
[ u ]  
gap> ArrowsOfQuiver(q);  
[ a, b ]
```

Next we create the path algebra  $pa$  from  $q$  over the rational numbers:

```
gap> pa := PathAlgebra(Rationals,q);  
<algebra-with-one over Rationals, with 3 generators>
```

In this case it is interesting to note that we've created an algebra isomorphic to the free algebra on two generators. We now retrieve and label the generators and multiplicative identity for  $pa$ :

```
gap> gens := GeneratorsOfAlgebra(pa);  
[ (1)*u, (1)*a, (1)*b ]  
gap> u := gens[1];  
(1)*u  
gap> a := gens[2];  
(1)*a  
gap> b := gens[3];  
(1)*b  
gap> id := One(pa);  
(1)*u
```

As we expect, in this case, the multiplicative identity for  $pa$  and the single vertex  $u$  are one in the same:

Example

```
gap> u = id;
true
```

We now create a list of generators for an ideal and ask for its Groebner basis:

Example

```
gap> polys := [a*b*a-b, b*a*b-b];
[ (-1)*b+(1)*a*b*a, (-1)*b+(1)*b*a*b ]
gap> gb := GBNPGroebnerBasis(polys, pa);
[ (-1)*a*b+(1)*b*a, (-1)*a*b+(1)*b^2, (-1)*b+(1)*a^2*b ]
```

Next, we create an ideal  $I$  in  $\{\backslash\text{GAP}\}$  using the Groebner basis  $gb$  found above, and then the quotient  $pa/I$ :

Example

```
gap> I := Ideal(pa, gb);
<two-sided ideal in <algebra-with-one over Rationals, with 3
generators>,
(3 generators)>
```

Once we have the generators for a Groebner basis, we set the appropriate property for the ideal  $I$ :

Example

```
gap> grb := GroebnerBasis(I, gb);
<partial two-sided Groebner basis containing 3 elements>
```

## 1.2 Example 2

In this next example we create another path algebra that is essentially the free algebra on six generators. We then find the Groebner basis for a commutative example from (create bibliographic reference here) the book "Some Tapes of Computer Algebra" by A.M. Cohen, H. Cuyper, H. Sterk. We create the underlying quiver, and from it the path algebra over the rational numbers:

Example

```
gap> q := Quiver(["u"], [{"u", "u", "a"}, {"u", "u", "b"}, {"u", "u", "c"},
> [{"u", "u", "d"}, {"u", "u", "e"}, {"u", "u", "f"}]);
<quiver with 1 vertices and 6 arrows>
gap> fq := PathAlgebra(Rationals, q);
<algebra-with-one over Rationals, with 7 generators>
```

Next, the generators are labeled and the list of polynomials is entered:

Example

```
gap> gens := GeneratorsOfAlgebra(fq);
[ (1)*u, (1)*a, (1)*b, (1)*c, (1)*d, (1)*e, (1)*f ]
gap> u := gens[1]; a := gens[2]; b := gens[3]; c := gens[4];
gap> d := gens[5]; e := gens[6]; f := gens[7];
gap> polys := [ e*a,
> a^3 + f*a,
> a^9 + c*a^3,
> a^81 + c*a^9 + d*a^3,
> a^27 + d*a^81 + e*a^9 + f*a^3,
```

```

>      b + c*a^27 + e*a^81 + f*a^9,
>      c*b + d*a^27 + f*a^81,
>      a + d*b + e*a^27,
>      c*a + e*b + f*a^27,
>      d*a + f*b,
>      b^3 - b,
>      a*b - b*a, a*c - c*a,
>      a*d - d*a, a*e - e*a,
>      a*f - f*a, b*c - c*b,
>      b*d - d*b, b*e - e*b,
>      b*f - f*b, c*d - d*c,
>      c*e - e*c, c*f - f*c,
>      d*e - e*d, d*f - f*d,
>      e*f - f*e
> ;;

```

Finally, the Groebner basis is found:

Example

```

gap> gb := GBNPGroebnerBasis(polys,fq);
[ (1)*a, (1)*b, (-1)*c*d+(1)*d*c, (-1)*c*e+(1)*e*c, (-1)*d*e+(1)*e*d,
  (-1)*c*f+(1)*f*c, (-1)*d*f+(1)*f*d, (-1)*e*f+(1)*f*e ]

```

### 1.3 Example 3

The next example is from B. Keller's PhD thesis, p. 26:

Example

```

gap> q := Quiver(["u", "v"], [{"u", "v", "c"}, {"u", "u", "b"}, {"u", "u", "a"}]);
<quiver with 2 vertices and 3 arrows>
gap> pa := PathAlgebra(Rationals,q);
<algebra-with-one over Rationals, with 5 generators>
gap>
gap> # Get generators of path algebra:
gap> gens := GeneratorsOfAlgebra(pa);
[ (1)*u, (1)*v, (1)*c, (1)*b, (1)*a ]
gap> u := gens[1];; v := gens[2];; c := gens[3];;
gap> b := gens[4];; a := gens[5];; id := One(pa);;
gap>
gap> polys := [a*b*c+b*a*b+a*c];
[ (1)*c+(1)*a+(1)*b*a*b+(1)*a*b*c ]
gap> gb := GBNPGroebnerBasis(polys,pa);
[ (-1)*b*c+(1)*a*c, (1)*a+(1)*b*a*b, (1)*c+(1)*a*b*c, (-1)*b*a^2+(1)*a^2*b ]

```

### 1.4 Example 4

Here's an example that doesn't meet our necessary criteria that all elements in a generating set have monomials in the arrow ideal. Since the given path algebra is isomorphic to a free algebra, the single vertex is sent to the identity and there are no complications. First, we set up the algebra and generating set:

Example

```
gap> q := Quiver(["u"],[["u","u","x"],["u","u","y"]]);
<quiver with 1 vertices and 2 arrows>
gap> f := Rationals;
Rationals
gap> fq := PathAlgebra(f,q);
<algebra-with-one over Rationals, with 3 generators>
gap>
gap> # Get generators of path algebra:
gap> gens := GeneratorsOfAlgebra(fq);
[ (1)*u, (1)*x, (1)*y ]
gap> u := gens[1]; x := gens[2]; y := gens[3]; id := One(fq);
gap> polys := [x*y-y*x,x^2*y-id,x*y^2-id];
[ (1)*x*y+(-1)*y*x, (-1)*u+(1)*x^2*y, (-1)*u+(1)*x*y^2 ]
```

Then we ask GBNP for its Groebner basis:

Example

```
gap> gb := GBNPGroebnerBasisNC(polys,fq);
The given path algebra is isomorphic to a free algebra.
[ (-1)*x+(1)*y, (-1)*u+(1)*x^3 ]
```

**NOTE:** It is important to realize that we've used the routine 'GBNPGroebnerBasisNC' which doesn't check that all elements in a given list have non-vertex monomials. So, if we run the standard QPA Groebner basis routine on this example, we get the following:

Example

```
gap> GBNPGroebnerBasis(polys,pa);
Please make sure all elements are in the given path algebra,
and each summand of each element is not (only) a vertex.
false
```

## Chapter 2

# Quivers

### 2.1 Information class, Quivers

A quiver  $Q$  is a set derived from a labeled directed multigraph with loops  $\Gamma$ . An element of  $Q$  is called a *path*, and falls into one of three classes. The first class is the set of *vertices* of  $\Gamma$ . The second class is the set of *walks* in  $\Gamma$  of length at least one, each of which is represented by the corresponding sequence of *arrows* in  $\Gamma$ . The third class is the singleton set containing the distinguished *zero path*, usually denoted 0. An associative multiplication is defined on  $Q$ .

This chapter describes the functions in QPA that deal with paths and quivers. The functions for constructing paths in Section 3.2 are normally not useful in isolation; typically, they are invoked by the functions for constructing quivers in Section 2.2.

#### 2.1.1 InfoQuiver

◇ InfoQuiver

(info class)

is the info class for functions dealing with quivers.

### 2.2 Constructing Quivers

#### 2.2.1 Quiver

◇ Quiver( $N[, \text{arrow1}, \text{arrow2}, \dots]$ )

(function)

◇ Quiver( $[\text{vertex1}, \text{vertex2}, \dots, ][\text{arrow1}, \text{arrow2}, \dots]$ )

(function)

◇ Quiver( $\text{adjacencymatrix}$ )

(function)

**Returns:** a quiver, which satisfies the property IsQuiver (2.3.1).

The first construction takes the number  $N$  of vertices and a list of arrows to specify the graph  $\Gamma$  and hence the quiver. The second construction takes a list of vertex names and a list of arrows for the same purpose. The third construction takes an adjacency matrix for the graph  $\Gamma$ .

In the first and third constructions, the vertices are named ‘v1, v2, ...’. In the second construction, unique vertex names are given as strings in the list that is the first parameter. Each arrow is a list consisting of a source vertex and a target vertex, followed optionally by an arrow name as a string.

Vertices and arrows are referenced as record components using the dot (‘.’) operator.

Example

```

gap> q1 := Quiver(["u","v"],[["u","u","a"],["u","v","b"],
> ["v","u","c"],["v","v","d"]]);
<quiver with 2 vertices and 4 arrows>
gap> VerticesOfQuiver(q1);
[ u, v ]
gap> ArrowsOfQuiver(q1);
[ a, b, c, d ]
gap> q2 := Quiver(2,[1,1],[2,1],[1,2]);
<quiver with 2 vertices and 3 arrows>
gap> ArrowsOfQuiver(q2);
[ a1, a2, a3 ]
gap> VerticesOfQuiver(q2);
[ v1, v2 ]
gap> q3 := Quiver(2,[1,1,"a"],[2,1,"b"],[1,2,"c"]);
<quiver with 2 vertices and 3 arrows>
gap> ArrowsOfQuiver(q3);
[ a, b, c ]
gap> q4 := Quiver([1,1],[2,1]);
<quiver with 2 vertices and 5 arrows>
gap> VerticesOfQuiver(q4);
[ v1, v2 ]
gap> ArrowsOfQuiver(q4);
[ a1, a2, a3, a4, a5 ]
gap> SourceOfPath(q4.a2);
v1
gap> TargetOfPath(q4.a2);
v2

```

## 2.2.2 OrderedBy

◇ `OrderedBy(quiver, ordering)` (function)

**Returns:** a copy of *quiver* whose elements are ordered by *ordering*. The default ordering of a quiver is length left lexicographic. See Section 2.4 for more information.

## 2.3 Categories and Properties of Quivers

### 2.3.1 IsQuiver

◇ `IsQuiver(object)` (property)

is true when *object* is a quiver.

### 2.3.2 IsAcyclic

◇ `IsAcyclic(object)` (property)

is true when *object* is a quiver with no cycles.

### 2.3.3 IsFinite

◇ `IsFinite(object)`

(property)

is true when *object* is a finite set. Synonymous with ‘IsAcyclic’.

Example

```
gap> quiver1 := Quiver(2, [[1,2]]);
<quiver with 2 vertices and 1 arrows>
gap> IsQuiver("v1");
false
gap> IsQuiver(quiver1);
true
gap> IsAcyclic(quiver1);
true
gap> quiver2 := Quiver(["u", "v"], [{"u", "v"}, {"v", "u"}]);
<quiver with 2 vertices and 2 arrows>
gap> IsAcyclic(quiver2);
false
gap> IsFinite(quiver1);
true
gap> IsFinite(quiver2);
false
```

## 2.4 Orderings of paths in a quiver

To be written.

## 2.5 Attributes and Operations for Quivers

### 2.5.1 .

◇ `.(Q, element)`

(operation)

The operation `.` operates on  $Q$ , a quiver, and an element, a vertex or an arrow, to allow access to generators of the quiver. If you have named your vertices and arrows the the access looks like ‘ $Q.name\ of\ element$ ’. If you have not named the elements of the quiver then the default names are  $v_1, v_2, \dots$  and  $a_1, a_2, \dots$  in the order they are created.

### 2.5.2 VerticesOfQuiver

◇ `VerticesOfQuiver(object)`

(attribute)

An attribute. Returns a list of paths that are vertices in *object*.

### 2.5.3 ArrowsOfQuiver

◇ `ArrowsOfQuiver(object)`

(attribute)

An attribute. Returns a list of paths that are arrows in *object*.

### 2.5.4 AdjacencyMatrixOfQuiver

◇ AdjacencyMatrixOfQuiver(*object*) (attribute)

An attribute. Returns the adjacency matrix of *object*.

### 2.5.5 GeneratorsOfQuiver

◇ GeneratorsOfQuiver(*object*) (attribute)

An attribute. Returns a list of the vertices and the arrows in *object*.

### 2.5.6 OrderOfQuiver

◇ OrderOfQuiver(*object*) (attribute)

An attribute. Returns the number of vertices in *object*.

### 2.5.7 SizeOfQuiver

◇ SizeOfQuiver(*object*) (attribute)

An attribute. Returns the number of arrows in *object*.

### 2.5.8 OrderingOfQuiver

◇ OrderingOfQuiver(*object*) (attribute)

An attribute. Returns the ordering used to order elements in *object*. See Section 2.4 for more information.

### 2.5.9 OppositeOfQuiver

◇ OppositeOfQuiver(*Q*) (operation)

This takes the quiver *Q* and produces the opposite quiver, where the vertices are labelled "name in original quiver" + "\_op" and the arrows are labelled "name in original quiver" + "\_op".

Example

```
gap> q1 := Quiver(["u", "v"], [{"u", "u", "a"}, {"u", "v", "b"},
> ["v", "u", "c"}, {"v", "v", "d"}]);
<quiver with 2 vertices and 4 arrows>
gap> q1.a;
a
gap> q1.v;
v
gap> VerticesOfQuiver(q1);
[ u, v ]
gap> ArrowsOfQuiver(q1);
[ a, b, c, d ]
gap> AdjacencyMatrixOfQuiver(q1);
```



```

[ [ 1, 1 ], [ 1, 1 ] ]
gap> GeneratorsOfQuiver(q1);
[ u, v, a, b, c, d ]
gap> OrderOfQuiver(q1);
2
gap> SizeOfQuiver(q1);
4
gap> OrderingOfQuiver(q1);
<length left lexicographic ordering>
gap> q1_op := OppositeOfQuiver(q1);
<quiver with 2 vertices and 4 arrows>
gap> VerticesOfQuiver(q1);
[ u_op, v_op ]
gap> ArrowsOfQuiver(q1);
[ a_op, b_op, c_op, d_op ]

```

## 2.6 Categories and Properties of Paths

### 2.6.1 IsPath

◇ `IsPath(object)`

(category)

All path objects are in this category.

### 2.6.2 IsVertex

◇ `IsVertex(object)`

(category)

All vertices are in this category.

### 2.6.3 IsArrow

◇ `IsArrow(object)`

(category)

All arrows are in this category.

### 2.6.4 IsZeroPath

◇ `IsZeroPath(object)`

(property)

is true when *object* is the zero path.

Example

```

gap> q1 := Quiver(["u", "v"], [{"u", "u", "a"}, {"u", "v", "b"},
> ["v", "u", "c"}, {"v", "v", "d"}]);
<quiver with 2 vertices and 4 arrows>
gap> IsPath(q1.b);
true
gap> IsPath(q1.u);
true

```

```
gap> IsVertex(q1.c);
false
gap> IsZeroPath(q1.d);
false
```

## 2.7 Attributes and Operations of Paths

### 2.7.1 SourceOfPath

◇ `SourceOfPath(object)` (attribute)

An attribute. Returns the source (first) vertex of *object*.

### 2.7.2 TargetOfPath

◇ `TargetOfPath(object)` (attribute)

An attribute. Returns the target (last) vertex of *object*.

### 2.7.3 LengthOfPath

◇ `LengthOfPath(object)` (attribute)

An attribute. Returns the length of *object*.

### 2.7.4 WalkOfPath

◇ `WalkOfPath(object)` (attribute)

An attribute. Returns a list of the arrows that constitute *object* in order.

### 2.7.5 \*

◇ `*`(*p*, *q*) (operation)

The operation `*` operates on *p* and *q*, which are two paths in the same quiver. It returns the multiplication of the paths. If the paths are not in the same quiver an error is returned. If the target of *p* differs from the source of *q*, then the result is the zero path. Otherwise, if either path is a vertex, then the result is the other path. Finally, if both are paths of length at least 1, then the result is the concatenation of the walks of the two paths.

Example

```
gap> q1 := Quiver(["u", "v"], [{"u", "u", "a"}, {"u", "v", "b"},
> ["v", "u", "c"}, {"v", "v", "d"}]);
<quiver with 2 vertices and 4 arrows>
gap> SourceOfPath(q1.v);
v
gap> p1:=q1.a*q1.b*q1.d*q1.d;
a*b*d^2
```

```
gap> TargetOfPath(p1);
v
gap> p2:=q1.b*q1.b;
0
gap> WalkOfPath(p1);
[ a, b, d, d ]
gap> WalkOfPath(q1.a);
[ a ]
gap> LengthOfPath(p1);
4
gap> LengthOfPath(q1.v);
0
```

## 2.7.6 =

$\diamond = (p, q)$

(operation)

The operation `=` operates on two paths  $p$  and  $q$ , and compares the paths for equality. Two paths are equal if they have the same source and the same target and if they have the same walks. The paths  $p$  and  $q$  must be in the same quiver.

## 2.7.7 <

$\diamond < (p, q)$

(operation)

The operation `<` operates on two paths  $p$  and  $q$ , and compares them with respect to the ordering of the quiver. This is meaningful only if  $p$  and  $q$  are in the same quiver.

Example

```
gap> q1.a=q1.b;
false
gap> q1.a < q1.v;
false
gap> q1.a < q1.c;
true
```

## 2.8 Attributes of Vertices

### 2.8.1 IncomingArrowsOfVertex

$\diamond \text{IncomingArrowsOfVertex}(\text{object})$

(attribute)

An attribute. Returns a list of arrows having *object* as target. Only meaningful if *object* is in a quiver.

### 2.8.2 OutgoingArrowsOfVertex

$\diamond \text{OutgoingArrowsOfVertex}(\text{object})$

(attribute)

An attribute. Returns a list of arrows having *object* as source.

### 2.8.3 InDegreeOfVertex

◇ InDegreeOfVertex(*object*) (attribute)

An attribute. Returns the number of arrows having *object* as target. Only meaningful if *object* is in a quiver.

### 2.8.4 OutDegreeOfVertex

◇ OutDegreeOfVertex(*object*) (attribute)

An attribute. Returns the number of arrows having *object* as source.

### 2.8.5 NeighborsOfVertex

◇ NeighborsOfVertex(*object*) (attribute)

An attribute. Returns a list of neighbors of *object*, that is, vertices that are targets of arrows having *object* as source.

Example

```
gap> q1 := Quiver(["u", "v"], [{"u", "u", "a"}, {"u", "v", "b"},
> ["v", "u", "c"}, {"v", "v", "d"}]);
<quiver with 2 vertices and 4 arrows>
gap> OutgoingArrowsOfVertex(q1.u);
[ a, b ]
gap> InDegreeOfVertex(q1.u);
2
gap> NeighborsOfVertex(q1.v);
[ u, v ]
```

## Chapter 3

# Path Algebras

### 3.1 Introduction

A path algebra is an algebra constructed from a field  $F$  and a quiver  $Q$ . The path algebra  $FQ$  contains all finite linear combinations of elements of  $Q$ . This chapter describes the functions in QPA that deal with path algebras and quotients of path algebras. Path algebras are algebras so see Chapter "ref:algebras" for functionality such as generators, basis functions, and mappings.

#### 3.1.1 InfoPathAlgebra

◇ InfoPathAlgebra

(info class)

is the info class for functions dealing with path algebras.

### 3.2 Constructing Path Algebras

#### 3.2.1 PathAlgebra

◇ PathAlgebra( $F$ ,  $Q$ )

(function)

**Returns:** the path algebra  $FG$  of  $Q$  over the field  $F$ .

Example

```
gap> q := Quiver(["u", "v"], [{"u", "u", "a"}, {"u", "v", "b"},  
> ["v", "u", "c"}, {"v", "v", "d"}]);  
<quiver with 2 vertices and 4 arrows>  
gap> f := FiniteField(23);  
GF(23)  
gap> fq := PathAlgebra(f, q);  
<algebra-with-one over GF(23), with 6 generators>
```

\\* NO: the FOLLOWING is not true:

#### 3.2.2 OrderedBy

◇ OrderedBy( $path$ ,  $algebra$ ,  $ordering$ )

(function)

**Returns:** a copy of  $path$   $algebra$  whose elements are ordered by  $ordering$ . See Section 2.4 for more information on orderings.

### 3.3 Categories and Properties of Path Algebras

#### 3.3.1 IsPathAlgebra

◇ `IsPathAlgebra(object)`

(property)

is true when *object* is a path algebra.

Example

```
gap> IsPathAlgebra(fq);
true
gap> IsPathAlgebra(q);
false
```

### 3.4 Attributes and Operations for Path Algebras

#### 3.4.1 QuiverOfPathAlgebra

◇ `QuiverOfPathAlgebra(object)`

(attribute)

An attribute. Returns the quiver from which *object* was constructed.

Example

```
gap> QuiverOfPathAlgebra(fq);
<quiver with 2 vertices and 4 arrows>
```

#### 3.4.2 .

◇ `.(FQ, element)`

(operation)

The operation `.` operates on a path algebra  $FQ$  and an element *element*, which is a vertex or an arrow in the quiver  $Q$ . It returns the generator as an element of the path algebra.

Example

```
gap> fq.v;
(Z(23)^0)*v
gap> fq.b;
(Z(23)^0)*b
```

`>OrderingOfAlgebra(path algebra)` returns the ordering of the quiver of the path algebra.

### 3.5 Operations on Path Algebra Elements

#### 3.5.1 <

◇ `<(a, b)`

(operation)

The operation `<` operates on elements *a* and *b* of a path algebra  $FQ$ , and they are compared using the ordering for the path algebra. See Section 2.4 for more information on orderings.

### 3.5.2 LeadingTerm

◇ `LeadingTerm(element)`

(operation)

◇ `Tip(element)`

(operation)

The operation `LeadingTerm` or equivalently `Tip` operates on an  $x$  in a path algebra, and it returns the term in *element* whose monomial is largest among those monomials that have nonzero coefficients; this term is known as the *\*tip\** of *element*.

### 3.5.3 LeadingCoefficient

◇ `LeadingCoefficient(element)`

(operation)

◇ `TipCoefficient(element)`

(operation)

The operation `LeadingCoefficient` or equivalently `TipCoefficient` operates on an *element* in a path algebra, and it returns the coefficient of the tip of *element*. This is an element of the field.

### 3.5.4 LeadingMonomial

◇ `LeadingMonomial(element)`

(operation)

◇ `TipMonomial(element)`

(operation)

The operation `LeadingMonomial` or equivalently `TipMonomial` operates on an *element* in a path algebra, and it returns the monomial of the tip of *element*; it is the largest monomial occurring in *element* with a nonzero coefficient. This is an element of the underlying quiver, not of the path algebra.

Example

```
gap> elem := fq.a*fq.b*fq.c + fq.b*fq.d*fq.c+fq.d*fq.d;
(Z(23)^0)*d^2+(Z(23)^0)*a*b*c+(Z(23)^0)*b*d*c
gap> LeadingTerm(elem);
(Z(23)^0)*b*d*c
gap> LeadingCoefficient(elem);
Z(23)^0
gap> LeadingMonomial(elem);
b*d*c
```

### 3.5.5 IsLeftUniform

◇ `IsLeftUniform(element)`

(operation)

The operation `IsLeftUniform` operates on an *element* in a path algebra, and it returns true if each monomial in *element* has the same source vertex.

### 3.5.6 IsRightUniform

◇ `IsRightUniform(element)`

(operation)

The operation `IsRightUniform` operates on an *element* in a path algebra, and it returns true if each monomial in *element* has the same target vertex.

### 3.5.7 IsUniform

◇ `IsUniform(element)`

(operation)

The operation `IsUniform` operates on an *element* in a path algebra, and it returns true if each monomial in *element* has both the same source vertex and the same target vertex.

### 3.5.8 MakeUniformOnRight

◇ `MakeUniformOnRight(elems)`

(operation)

The operation `MakeUniformOnRight` operates on a list *elems* of elements in a path algebra, and it returns a list of right uniform elements generated by each element of *elems*.

Example

```
gap> IsLeftUniform(elem);
false
gap> IsRightUniform(elem);
false
gap> IsUniform(elem);
false
gap> another := fq.a*fq.b + fq.b*fq.d*fq.c*fq.b*fq.d;
(Z(23)^0)*a*b+(Z(23)^0)*b*d*c*b*d
gap> IsLeftUniform(another);
true
gap> IsRightUniform(another);
true
gap> IsUniform(another);
true
```

### 3.5.9 MappedExpression

◇ `MappedExpression(expr, gens1, gens2)`

(operation)

The operation `MappedExpression` operates on *expr* from a path algebra and two equal-length lists of generators *gens1* and *gens2* for subalgebras. The *expr* must be in the subalgebra generated by *gens1*. The lists define a mapping of each generator in *gens1* to the corresponding generator in *gens2*. The value returned is the evaluation of the mapping at *expr*.

## 3.6 Constructing Quotients of Path Algebras

See Chapter "ref:algebras" on how to construct an ideal and a quotient of an algebra. When the quotient is constructed, it is still a path algebra and thus the same commands may be used with quotients. Also since a quotient is still an algebra, refer to "ref:algebras".

Example

```
gap> I := Ideal(fq, [fq.a * fq.b, fq.d * fq.d - fq.b * fq.c]);
<two-sided ideal in <algebra-with-one over GF(23), with 6 generators>,
(2 generators)>
gap> GeneratorsOfIdeal(I);
[ (Z(23)^0)*a*b, (Z(23)^11)*b*c+(Z(23)^0)*d^2 ]
```



```
gap> quot := fq/I;
<algebra-with-one over GF(23), with 6 generators>
```

## 3.7 Ideals

### 3.7.1 Ideals and operations on ideals

#### 3.7.2 Ideal

◇ `Ideal(KQ, elems)` (operation)

The operation `Ideal` defines the ideal generated by `elems` in the path algebra  $KQ$  (See Ideals in the reference manual of GAP).

#### 3.7.3 nthPowerOfArrowIdeal

◇ `nthPowerOfArrowIdeal(KQ, n)` (operation)

The operation `nthPowerOfArrowIdeal` defines the ideal generated all the paths of length  $n$  in the path algebra  $KQ$ .

#### 3.7.4 AddNthPowerToRelations

◇ `AddNthPowerToRelations(KQ, rels, n)` (operation)

The operation `AddNthPowerToRelations` append the list `rels` the paths of length  $n$  in the path algebra  $KQ$ . The object `rels` must be a list of elements in the path algebra  $KQ$ , and  $n$  must be a positive integer.

#### 3.7.5 Attributes of ideals

**Groebner Basis Of an Ideal:** For many of the functions related to quotients, you will need to compute a Groebner basis of the ideal. Refer to the chapters "qpa:groebner basis" and "qpa:using opal with gap" to learn more.

Example

```
gap> J := Ideal(fq, [fq.a*fq.b]);
<two-sided ideal in <algebra-with-one over GF(23), with 6 generators>,
  (1 generators)>
gap> anotherquot := fq/J;
<algebra-with-one over GF(23), with 6 generators>
gap> gb := GroebnerBasis(J, [fq.a*fq.b]);
<complete two-sided Groebner basis containing 1 elements>
gap> SetIsCompleteGroebnerBasis(gb, true);
gap> IsCompleteGroebnerBasis(gb);
true
gap> gb = GroebnerBasisOfIdeal(J);
true
```

## 3.8 Categories and Properties of Quotients of Path Algebras

### 3.8.1 IsSubalgebraFpPathAlgebra

◇ `IsSubalgebraFpPathAlgebra(object)` (property)

is true when *object* is a quotient of a path algebra.

Example

```
gap> IsSubalgebraFpPathAlgebra(quot);
true
gap> IsSubalgebraFpPathAlgebra(fq);
false
```

## 3.9 Attributes and Operations for Quotients of Path Algebras

### 3.9.1 NormalFormFunction

◇ `NormalFormFunction(object)` (attribute)

is a function that can compute normal forms for elements of *object*. It may be supplied by the user.

### 3.9.2 IsElementOfFpPathAlgebra

◇ `IsElementOfFpPathAlgebra(object)` (property)

is true if *object* is an element of some quotient of a path algebra.

Example

```
gap> this := anotherquot.a*anotherquot.b;
[(Z(23)^0)*a*b]
gap> IsElementOfFpPathAlgebra(this);
true
gap> IsElementOfFpPathAlgebra(fq);
false
```

### 3.9.3 Coefficients

◇ `Coefficients(element)` (operation)

The operation `Coefficients` operates on an *element* of a quotient of a path algebra, and it returns the coefficients of the *element* in terms of its canonical basis. Question: Does this only take one argument?

### 3.9.4 IsSelfinjective

◇ `IsSelfinjective(A)` (operation)

The function checks if the algebra *A* is finite dimensional (not implemented yet), and returns true or false according to whether *A* is selfinjective or not.

### 3.9.5 LoewyLength

◇ `LoewyLength(A)` (operation)

The function returns the Loewy length of the algebra  $A$ , after having checked that  $A$  is a finite dimensional quotient of a path algebra.

### 3.9.6 CartanMatrix

◇ `CartanMatrix(A)` (operation)

This function returns the Cartan matrix of the algebra  $A$ , after having checked that  $A$  is a finite dimensional quotient of a path algebra.

### 3.9.7 CoxeterMatrix

◇ `CoxeterMatrix(A)` (operation)

This function returns the Coxeter matrix of the algebra  $A$ , after having checked that  $A$  is a finite dimensional quotient of a path algebra.

### 3.9.8 CoxeterPolynomial

◇ `CoxeterPolynomial(A)` (operation)

This function returns the Coxeter polynomial of the algebra  $A$ , after having checked that  $A$  is a finite dimensional quotient of a path algebra.

### 3.9.9 Centre/Center

◇ `Centre/Center(A)` (operation)

This function returns the centre of the algebra  $A$ , after having checked that  $A$  is a finite dimensional quotient of a path algebra (the check is not implemented and also not implemented for path algebras).

## 3.10 Attributes and Operations on Elements of Quotients of Path Algebra

### 3.10.1 IsNormalForm

◇ `IsNormalForm(element)` (operation)

The operation `IsNormalForm` operates on an *element* from a path algebra, and it is true if *element* is known to be in normal form.

Example

```
gap> IsNormalForm(this);
false
```

### 3.10.2 $<$

$\diamond <(a, b)$  (operation)

The operation  $<$  operates on two elements  $a$  and  $b$  from a path algebra  $FQ$ , and it compares them using the ordering for the path algebra.

### 3.10.3 `ElementOfFpPathAlgebra`

$\diamond \text{ElementOfFpPathAlgebra}(\text{family}, \text{element}, \text{computenormal})$  (operation)

The operation `ElementOfFpPathAlgebra` operates on an *element* in a path algebra, and it projects it into the quotient given by *family*. If *computenormal* is true, then the normal form of the projection of *element* is returned.

### 3.10.4 `OriginalPathAlgebra`

$\diamond \text{OriginalPathAlgebra}(\text{algebra})$  (operation)

The operation `OriginalPathAlgebra` operates on an *algebra*. If it is a quotient of a path algebra or just a path algebra itself, it returns the path algebra it was constructed from. Otherwise it returns an error saying that the algebra entered was not a quotient of a path algebra.

## 3.11 Predefined classes of quotient of path algebras

### 3.11.1 `NakayamaAlgebra`

$\diamond \text{NakayamaAlgebra}(\text{admiss-seq}, \text{field})$  (function)

**Returns:** the Nakayama algebra corresponding to the admissible sequence *admiss-seq* over the field *field*, or the admissible sequence entered if entered sequence is not an admissible sequence.

This function creates a Nakayama algebra from an admissible sequence over a field.

### 3.11.2 `TruncatedPathAlgebra`

$\diamond \text{TruncatedPathAlgebra}(K, Q, n)$  (operation)

**Returns:** the truncated path algebra  $KQ/I$ , where  $I$  is the ideal generated by all paths of length  $n$  in  $KQ$ . The object  $K$  must be a field,  $Q$  a quiver and  $n$  a positive integer.

## 3.12 Tensor products of path algebras

If  $\Lambda$  and  $\Gamma$  are quotients of path algebras over the same field  $F$ , then their tensor product  $\Lambda \otimes_F \Gamma$  is also a quotient of a path algebra over  $F$ .

The quiver for the tensor product path algebra is the `QuiverProduct` (3.12.1) of the quivers of the original algebras.

The operation `TensorProductOfAlgebras` (3.12.6) computes the tensor products of two quotients of path algebras as a quotient of a path algebra.

### 3.12.1 QuiverProduct

◇ `QuiverProduct(Q1, Q2)`

(operation)

Creates the product quiver  $Q1 \times Q2$ . A vertex in  $Q1 \times Q2$  which is made by combining a vertex named  $u$  in  $Q1$  with a vertex  $v$  in  $Q2$  is named  $u.v$ . Arrows are named similarly (they are made by combining an arrow from one quiver with a vertex from the other).

### 3.12.2 QuiverProductDecomposition

◇ `QuiverProductDecomposition(Q)`

(attribute)

Contains the original quivers  $Q$  is a product of, if  $Q$  was created by the `QuiverProduct` (3.12.1) operation. The value of this attribute is an object in the category `IsQuiverProductDecomposition` (3.12.3).

### 3.12.3 IsQuiverProductDecomposition

◇ `IsQuiverProductDecomposition`

(filter)

Category for objects containing information about the relation between a product quiver and the quivers it is a product of. The quiver factors can be extracted from the decomposition object by using the `[]` notation (like accessing elements of a list). The decomposition object is also used by the operations `IncludeInProductQuiver` (3.12.4) and `ProjectFromProductQuiver` (3.12.5).

### 3.12.4 IncludeInProductQuiver

◇ `IncludeInProductQuiver(L, Q)`

(operation)

Includes paths  $q_1$  and  $q_2$  from two quivers into the product of these quivers. If at least one of  $q_1$  and  $q_2$  is a vertex, there is exactly one possible inclusion. If they are both non-trivial paths, there are several possibilities. This operation constructs the path which is the inclusion of  $q_1$  at the source of  $q_2$  multiplied with the inclusion of  $q_2$  at the target of  $q_1$ .

The argument  $L$  is a list containing the paths  $q_1$  and  $q_2$  to be included;  $Q$  is the product quiver to include them in.

### 3.12.5 ProjectFromProductQuiver

◇ `ProjectFromProductQuiver(i, p)`

(operation)

Returns the projection of the product quiver path  $p$  to one of the factors. Which factor it should be projected to is specified by the argument  $i$ .

The following example shows how the operations related to quiver products are used.

Example

```
gap> q1 := Quiver( [ "u1", "u2" ], [ [ "u1", "u2", "a" ] ] );
<quiver with 2 vertices and 1 arrows>
gap> q2 := Quiver( [ "v1", "v2", "v3" ],
                  [ [ "v1", "v2", "b" ],
                    [ "v2", "v3", "c" ] ] );
```

```

<quiver with 3 vertices and 2 arrows>
gap> q1_q2 := QuiverProduct( q1, q2 );
<quiver with 6 vertices and 7 arrows>
gap> q1_q2.u1_b * q1_q2.a_v2;
u1_b*a_v2
gap> IncludeInProductQuiver( [ q1.a, q2.b * q2.c ], q1_q2 );
a_v1*u2_b*u2_c
gap> ProjectFromProductQuiver( 2, q1_q2.a_v1 * q1_q2.u2_b * q1_q2.u2_c );
b*c
gap> q1_q2_dec := QuiverProductDecomposition( q1_q2 );
<object>
gap> q1_q2_dec[ 1 ];
<quiver with 2 vertices and 1 arrows>
gap> q1_q2_dec[ 1 ] = q1;
true

```

### 3.12.6 TensorProductOfAlgebras

◇ `TensorProductOfAlgebras(FQ1, FQ2)`

(operation)

The operation `TensorProductOfAlgebras` produces the tensor product of two (quotients of) path algebras  $FQ1$  and  $FQ2$ . The result is a quotient of a path algebra, whose quiver is the `QuiverProduct` (3.12.1) of the quivers of the operands.

### 3.12.7 SimpleTensor

◇ `SimpleTensor(L, T)`

(operation)

The operation `SimpleTensor` produces a simple tensor  $x \otimes y$  in the tensor product of two path algebras. The argument  $L$  is a list containing the elements  $x$  and  $y$ . These should be elements of two (quotients of) path algebras, and  $T$  the tensor product of these algebras (produced by `TensorProductOfAlgebras` (3.12.6)).

### 3.12.8 TensorProductDecomposition

◇ `TensorProductDecomposition(T)`

(attribute)

For a tensor product of quotients of path algebras (produced by `TensorProductOfAlgebras` (3.12.6)), this attribute contains a list of the factors in the tensor product.

The following example shows how the operations for tensor products of quotients of path algebras are used.

Example

```

gap> q1 := Quiver( [ "u1", "u2" ], [ [ "u1", "u2", "a" ] ] );
<quiver with 2 vertices and 1 arrows>
gap> q2 := Quiver( [ "v1", "v2", "v3", "v4" ],
                  [ [ "v1", "v2", "b" ],
                    [ "v1", "v3", "c" ],
                    [ "v2", "v4", "d" ],
                    [ "v3", "v4", "e" ] ] );

```

```

<quiver with 4 vertices and 4 arrows>
gap> fq1 := PathAlgebra( Rationals, q1 );
<algebra-with-one over Rationals, with 3 generators>
gap> fq2 := PathAlgebra( Rationals, q2 );
<algebra-with-one over Rationals, with 8 generators>
gap> I := Ideal( fq2, [ fq2.b * fq2.d - fq2.c * fq2.e ] );
<two-sided ideal in <algebra-with-one over Rationals, with 8 generators>,
  (1 generators)>
gap> quot := fq2 / I;
<algebra-with-one over Rationals, with 8 generators>
gap> t := TensorProductOfAlgebras( fq1, quot );
<algebra-with-one over Rationals, with 20 generators>
gap> SimpleTensor( [ fq1.a, quot.b ], t );
[(1)*a_v1*u2_b]
gap> t_dec := TensorProductDecomposition( t );
[ <algebra-with-one over Rationals, with 3 generators>,
  <algebra-with-one over Rationals, with 8 generators> ]
gap> t_dec[ 1 ] = fq1;
true

```

### 3.12.9 EnvelopingAlgebra

◇ `EnvelopingAlgebra(FQ)`

(operation)

Produces the enveloping algebra  $FQ^e = FQ \otimes FQ^{op}$  of  $FQ$ , which should be (a quotient of) a path algebra.

### 3.12.10 IsEnvelopingAlgebra

◇ `IsEnvelopingAlgebra(A)`

(attribute)

True if and only if  $A$  is the result of a call to `EnvelopingAlgebra` (3.12.9).

## Chapter 4

# Groebner Basis

This chapter contains the declarations and implementations needed for Groebner basis. Currently, we do not provide algorithms to actually compute Groebner basis; instead, the declarations and implementations are provided here for GAP objects and the actual elements of Groebner basis are expected to be computed by external packages such as ‘Opal’ and ‘Groebner’.

### 4.1 Constructing a Groebner Basis

#### 4.1.1 InfoGroebnerBasis

◇ InfoGroebnerBasis (info class)

is the info class for functions dealing with Groebner basis.

#### 4.1.2 GroebnerBasis

◇ GroebnerBasis( $A$ ,  $rels$ ) (function)

**Returns:** an object in the ‘IsGroebnerBasis’ category.

The ‘GroebnerBasis’ global function takes an algebra  $A$  and a list of relations  $rels \in A$  and creates an object in the ‘IsGroebnerBasis’ category. There are absolutely no checks for correctness in this function. Giving a set of relations that does not form a Groebner basis may result in incorrect answers or unexpected errors. This function is intended to be used by packages providing access to external Groebner basis programs.

### 4.2 Categories and Properties of Groebner Basis

#### 4.2.1 IsGroebnerBasis

◇ IsGroebnerBasis( $object$ ) (property)

is true when  $object$  is a Groebner basis and ‘false’ otherwise.

Example

```
gap>
```



### 4.2.2 IsTipReducedGroebnerBasis

◇ `IsTipReducedGroebnerBasis(object)`

(property)

is true when *object* is a Groebner basis which is tip reduced.

Example

```
gap>
```

### 4.2.3 IsCompletelyReducedGroebnerBasis

◇ `IsCompletelyReducedGroebnerBasis(object)`

(property)

is true when *object* is a Groebner basis which is completely reduced.

Example

```
gap>
```

### 4.2.4 IsHomogenousGroebnerBasis

◇ `IsHomogenousGroebnerBasis(object)`

(property)

is true when *object* is a Groebnerbasis which is homogenous.

Example

```
gap>
```

### 4.2.5 IsCompleteGroebnerBasis

◇ `IsCompleteGroebnerBasis(object)`

(property)

is true when *object* is a complete Groebner basis. While philosophically something that isn't a complete Groebner basis isn't a Groebner basis at all, this property can be used in conjunction with other properties to see if the the Groebner basis contains enough information for computations. An example of a system that creates incomplete Groebner basis is 'Opal'.

Example

```
gap>
```

## 4.3 Attributes and Operations for Groebner Basis

### 4.3.1 CompletelyReduce

◇ `CompletelyReduce(GB, a)`

(operation)

The operation `CompletelyReduce` operates on an element *a* in a path algebra, and it reduces *a* by the Groebner basis *GB*. The reduced element is returned. If *a* is already completely reduced, the original element *a* is returned.

Example

```
gap>
```

### 4.3.2 CompletelyReduceGroebnerBasis

◇ `CompletelyReduceGroebnerBasis(GB)`

(operation)

The operation `CompletelyReduceGroebnerBasis` operates on a Groebner basis  $GB$ , and it modifies a Groebner basis  $GB$  such that each relation in  $GB$  is completely reduced. The ‘`IsCompletelyReducedGroebnerBasis`’ and ‘`IsTipReducedGroebnerBasis`’ properties are set as a result of this operation. The resulting relations will be placed in sorted order according to the ordering of  $GB$ .

Example

```
gap>
```

### 4.3.3 TipReduce

◇ `TipReduce(GB, a)`

(operation)

The operation `TipReduce` operates on an element  $a$  in a path algebra, and it tip reduced by the Groebner basis  $GB$ . If  $a$  is already tip reduced, then the original  $a$  is returned.

Example

```
gap>
```

### 4.3.4 TipReduceGroebnerBasis

◇ `TipReduceGroebnerBasis(GB)`

(operation)

The operation `TipReduceGroebnerBasis` operates on Groebner basis  $GB$ , and it returns an equivalent Groebner basis to  $GB$  such that each relation generating  $GB$  is tip reduced. If  $GB$  is already tip reduced, this function returns the original object  $GB$ , possibly with the addition of the ‘`IsTipReduced`’ property set.

Example

```
gap>
```

### 4.3.5 Iterator

◇ `Iterator(GB)`

(operation)

The operation `Iterator` operates on a Groebner basis  $GB$ , and it creates an iterator that iterates over the relations making up the Groebner basis. These relations are iterated over in ascending order with respect to the ordering for the family the elements are contained in.

Example

```
gap>
```

### 4.3.6 Enumerator

◇ `Enumerator(GB)`

(operation)

The operation `Enumerator` operates on a Groebner basis  $GB$ , and it creates an enumerator that enumerates the relations making up the Groebner basis. These relations should be enumerated in ascending order with respect to the ordering for the family the elements are contained in.

Example

```
gap>
```

### 4.3.7 Nontips

◇ `Nontips(GB)` (operation)

The operation `Nontips` operates on a Groebner basis  $GB$ , and it returns a list of nontip elements for a Groebner basis. In order to compute the nontip elements, the Groebner basis must be complete and tip reduced, and there must be a finite number of nontips. If there are an infinite number of nontips, the operation returns ‘fail’.

Example

```
gap>
```

### 4.3.8 AdmitsFinitelyManyNontips

◇ `AdmitsFinitelyManyNontips(GB)` (operation)

The operation `AdmitsFinitelyManyNontips` operates on a Groebner basis  $GB$ , and it returns ‘true’ if the Groebner basis admits only finitely many nontips and ‘false’ otherwise. This operation only applies to complete Groebner basis.

Example

```
gap>
```

### 4.3.9 NontipSize

◇ `NontipSize(GB)` (operation)

The operation `NontipSize` operates on a Groebner basis  $GB$ , and it returns the number of nontips admitted by the Groebner basis  $GB$ . This operation is available only to complete basis.

Example

```
gap>
```

### 4.3.10 IsPrefixOfTipInTipIdeal

◇ `IsPrefixOfTipInTipIdeal(GB, R)` (operation)

The operation `IsPrefixOfTipInTipIdeal` operates on a Groebner basis  $GB$  and a relation  $R$ , and it checks the tip of a relation  $R$  to see if it is in the tip ideal generated by the tips of  $GB$ . This is used mainly for the construction of right Groebner basis, but is made available for general use in case there are other unforeseen applications.

Example

```
gap>
```

## 4.4 Right Groebner Basis

In this section we support right Groebner basis for two-sided ideals with Groebner basis. More general cases may be supported in the future.

### 4.4.1 IsRightGroebnerBasis

◇ `IsRightGroebnerBasis(object)` (property)

is true when *object* a right Groebner basis.

Example

```
gap>
```

### 4.4.2 RightGroebnerBasisOfIdeal

◇ `RightGroebnerBasisOfIdeal(object)` (attribute)

An attribute. Stores a right Groebner basis of a right ideal, *object*, is one has been computed.

### 4.4.3 RightGroebnerBasis

◇ `RightGroebnerBasis(R)` (operation)

The operation `RightGroebnerBasis` operates on a right ideal *R* in a path algebra, and it constructs a right Groebner basis for the right ideal, *R*, which must support a right Groebner basis theory. Right now, this requires that *R* have a complete Groebner basis.

## Chapter 5

# Using GBNP with Gap

### 5.1 GBNP

GBNP is a non-commutative Groebner Basis package which assumes that all algebras involved will be free algebras over a finite number of non-commuting generators. It also assumes that the ordering on the monomials is left length-lexicographic.

### 5.2 Setting up GBNP

in progress...

### 5.3 Relevant GBNP internals

in progress...

### 5.4 Communicating with GBNP

in progress...

## Chapter 6

# Right Modules over Path Algebras

There are two implementations of right modules over path algebras. The first type are matrix modules that are defined by vector spaces and linear transformations. The second type are presentations defined by vertex projective modules.

### 6.1 Matrix Modules

The first implementation of right modules over path algebras views them as a collection of vector spaces and linear transformations. Each vertex in the path algebra is associated with a vector space over the field of the algebra. For each vertex  $v$  of the algebra there is a vector space  $V$ . Arrows of the algebra are then associated with linear transformations which map the vector space of the source vertex to the vector space of the target vertex. For example, if  $a$  is an arrow from  $v$  to  $w$  then there is a transformation from vector space  $V$  to  $W$ . In practice when creating the modules all we need to know is the transformations and we can create the vector spaces of the correct dimension, and check to make sure the dimensions all agree. We can create a module in this way as follows.

#### 6.1.1 RightModuleOverPathAlgebra

◇ `RightModuleOverPathAlgebra(A, mats)` (function)

◇ `RightModuleOverQuotientOfPathAlgebra(A, mats)` (function)

**Returns:** a representation over a path algebra.

In the function call,  $A$  is a (quotient of a ) path algebra. The list of matrices  $mats$  can take on three different forms.

1) The argument  $mats$  can be a list of blocks of matrices where each block is of the form, “[”name of arrow”,matrix]”. So if you named your arrows when you created the quiver, then you can associate a matrix with that arrow explicitly.

2) The argument  $mats$  is just a list of matrices, and the matrices will be associated to the arrows in the order of arrow creation. If when creating the quiver, the arrow  $a$  was created first, then  $a$  would be associated with the first matrix.

3) The method is very much the same as the second method. If  $arrows$  is a list of the arrows of the quiver (obtained for instance through `arrows := ArrowsOfQuiver(Q);`), the argument  $mats$  can have the format `[[arrows[1],matrix_1],[arrows[2],matrix_2],.... ]`.

If you would like the trivial vector space at any vertex, then for each incoming arrow “ $a$ ”, associate it with a list of the form `["a", [n, 0]]` where  $n$  is the dimension of the vector space at the source vertex

of the arrow. Likewise for all outgoing arrows "b", associate them to a block of form  $["b", [0, n]]$  where  $n$  is the dimension of the vector space at the target vertex of the arrow.

A warning though, the function assumes that you do not mix the styles of inputting the matrices/linear transformations associated to the arrows in the quiver. Furthermore, each arrow needs to be assigned a matrix, otherwise an error will be returned. The function verifies that the dimensions of the matrices and vector spaces are correct and match, and that each arrow has only one matrix assigned to it.

#### Example

```
gap> Q := Quiver(2, [[1, 2, "a"], [2, 1, "b"], [1, 1, "c"]]);
<quiver with 2 vertices and 3 arrows>
gap> P := PathAlgebra(Rationals, Q);
<algebra-with-one over Rationals, with 5 generators>
gap> matrices := [{"a", [[1,0,0],[0,1,0]]}, {"b", [[0,1],[1,0],[0,1]]},
> {"c", [[0,0],[1,0]]}];
[ [ "a", [ [ 1, 0, 0 ], [ 0, 1, 0 ] ] ],
  [ "b", [ [ 0, 1 ], [ 1, 0 ], [ 0, 1 ] ] ],
  [ "c", [ [ 0, 0 ], [ 1, 0 ] ] ] ]
gap> M := RightModuleOverPathAlgebra(P, matrices);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> mats := [ [[1,0,0], [0,1,0]], [[0,1],[1,0],[0,1]], [[0,0],[1,0]] ];
gap> N := RightModuleOverPathAlgebra(P, mats);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> arrows := ArrowsOfQuiver(Q);
[ a, b, c ]
gap> mats := [arrows[1], [[1,0,0],[0,1,0]],
> [arrows[2], [[0,1],[1,0],[0,1]], [arrows[3], [[0,0],[1,0]]]];
gap> N := RightModuleOverPathAlgebra(P, mats);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> # Next we give the vertex simple associate to vertex 1.
gap> M :=
RightModuleOverPathAlgebra(P, [{"a", [1,0]}, {"b", [0,1]}, {"c", [[0]]}]);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> # Finally, the next defines the zero representation of the quiver.
gap> M :=
RightModuleOverPathAlgebra(P, [{"a", [0,0]}, {"b", [0,0]}, {"c", [0,0]}]);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> Dimension(M);
0
gap> Basis(M);
Basis( <
0-dimensional right-module over <algebra-with-one over Rationals, with
5 generators>>, [ ] )
```

## 6.2 Categories Of Matrix Modules

### 6.2.1 IsPathAlgebraMatModule

◇ IsPathAlgebraMatModule(*object*)

(filter)

These matrix modules fall under the category ‘IsAlgebraModule’ with the added filter of ‘IsPathAlgebraMatModule’. Operations available for algebra modules can be applied to path algebra modules. See “ref:representations of algebras” for more details. These modules are also vector spaces over the field of the path algebra. So refer to “ref:vector spaces” for descriptions of the basis and elementwise operations available.

## 6.3 Acting on Module Elements

### 6.3.1 ^

◇ ^(*m*, *p*)

(operation)

The operation ^ operates on an element *m* in a module and a path *p* in a path algebra, and it returns the element *m* multiplied with *p*. When you act on an module element *m* by an arrow *a* from *v* to *w*, the component of *m* from *V* is acted on by *L* the transformation associated to *a* and placed in the component *W*. All other components are given the value 0.

Example

```
gap> # Using the path algebra P from the above example.
gap> matrices := [{"a", [[1,0,0],[0,1,0]]}, {"b", [[0,1],[1,0],[0,1]]},
> {"c", [[0,0],[1,0]]}];
gap> [ [ "a", [ [ 1, 0, 0 ], [ 0, 1, 0 ] ] ],
      [ "b", [ [ 0, 1 ], [ 1, 0 ], [ 0, 1 ] ] ],
      [ "c", [ [ 0, 0 ], [ 1, 0 ] ] ] ]
gap> M := RightModuleOverPathAlgebra(P,matrices);
<right-module over <algebra-with-one over Rationals, with 5
generators>>
gap> B:=BasisVectors(Basis(M));
gap> [ [ [ 1, 0 ], [ 0, 0, 0 ] ], [ [ 0, 1 ], [ 0, 0, 0 ] ],
      [ [ 0, 0 ], [ 1, 0, 0 ] ], [ [ 0, 0 ], [ 0, 1, 0 ] ],
      [ [ 0, 0 ], [ 0, 0, 1 ] ] ]
gap> B[1]+B[3];
[ [ 1, 0 ], [ 1, 0, 0 ] ]
gap> 4*B[2];
[ [ 0, 4 ], [ 0, 0, 0 ] ]
gap> m:=5*B[1]+2*B[4]+B[5];
[ [ 5, 0 ], [ 0, 2, 1 ] ]
gap> m^(P.a*P.b-P.c);
[ [ 0, 5 ], [ 0, 0, 0 ] ]
gap> B[1]^P.a;
[ [ 0, 0 ], [ 1, 0, 0 ] ]
gap> B[2]^P.b;
[ [ 0, 0 ], [ 0, 0, 0 ] ]
gap> B[4]^(P.b*P.c);
[ [ 0, 0 ], [ 0, 0, 0 ] ]
```



## 6.4 Operations on representations

### 6.4.1 DimensionVector

◇ `DimensionVector (M)`

(operation)

**Returns:** the dimension vector of the representation  $M$ . The argument  $M$  must be a `PathAlgebraMatModule`.

A shortcoming of this that it is not defined for modules of quotients of path algebras.

### 6.4.2 DimensionMatModule

◇ `DimensionMatModule (M)`

(operation)

**Returns:** the dimension of the representation  $M$ . The argument  $M$  must be a `PathAlgebraMatModule`.

### 6.4.3 DirectSummandTest

◇ `DirectSummandTest (M, N)`

(operation)

**Returns:** true if  $M$  is isomorphic to a direct summand of  $N$ , otherwise false (or fail). The function assumes that the module  $M$  is indecomposable, otherwise it returns true if  $M$  is in the additive closure of  $N$ .

The function checks if  $M$  and  $N$  are `PathAlgebraMatModules` over the same (quotient of a) path algebra.

### 6.4.4 DirectSumOfPathAlgebraMatModules

◇ `DirectSumOfPathAlgebraMatModules (L)`

(operation)

**Returns:** the direct sum of the representations contained in the list  $L$ .

The argument  $L$  must be a list of `PathAlgebraMatModule`'s over the same (quotient of a) path algebra. In addition three attributes are attached to the result, `IsDirectSum`, `DirectSumProjections` and `DirectSumInclusions`.

### 6.4.5 IsDirectSum

◇ `IsDirectSum (M)`

(attribute)

An attribute, returns true if  $M$  is constructed via the command `DirectSumOfPathAlgebraMatModules`.

### 6.4.6 DirectSumInclusions

◇ `DirectSumInclusions (M)`

(attribute)

An attribute, returns the list of inclusions from the individual modules to their direct sum, when a direct sum has been constructed using `DirectSumOfPathAlgebraMatModules`.

### 6.4.7 DirectSumProjections

◇ `DirectSumProjections(M)` (attribute)

An attribute, returns the list of projections from the direct sum to the individual modules used to construct direct sum, when a direct sum has been constructed using `DirectSumOfPathAlgebraMatModules`.

### 6.4.8 1st\_Syzygy

◇ `1st_Syzygy(M)` (operation)

**Returns:** the first syzygy of the representation  $M$  as a representation. The argument  $M$  must be a `PathAlgebraMatModule`.

### 6.4.9 nth\_Syzygy

◇ `nth_Syzygy(M, n)` (operation)

**Returns:** the top of the syzygies until a syzygy is projective or the  $n$ -th syzygy has been computed. The argument  $M$  must be a `PathAlgebraMatModule`, and the argument  $n$  must be a positive integer.

### 6.4.10 nth\_SyzygyNC

◇ `nth_SyzygyNC(M, n)` (operation)

**Returns:** the  $n$ -th syzygy of the module  $M$ , unless the projective dimension of  $M$  is less or equal to  $n-1$ , in which case it returns the projective dimension of  $M$ . It does not check if the  $n$ -th syzygy is projective or not. The argument  $M$  must be a `PathAlgebraMatModule`, and the argument  $n$  must be a positive integer.

### 6.4.11 IsOmegaPeriodic

◇ `IsOmegaPeriodic(M, n)` (operation)

**Returns:**  $i$ , where  $i$  is the smallest positive integer less or equal  $n$  such that the representation  $M$  is isomorphic to the  $i$ -th syzygy of  $M$ , and false otherwise. The argument  $M$  must be a `PathAlgebraMatModule`, and  $n$  must be a positive integer.

### 6.4.12 IsInjectiveModule

◇ `IsInjectiveModule(M)` (operation)

**Returns:** true if the representation  $M$  is injective. The argument  $M$  must be a `PathAlgebraMatModule`.

### 6.4.13 IsOmegaPeriodicTest

◇ `IsOmegaPeriodicTest(M, n)` (operation)

**Returns:**  $i$ , where  $i$  less or equal to  $n$  and the representation  $M$  is isomorphic to the  $i$ -th syzygy of  $M$ , or else false. The argument  $M$  must be a `PathAlgebraMatModule` and  $n$  is a positive integer.

#### 6.4.14 IsProjectiveModule

◇ `IsProjectiveModule(M)`

(operation)

**Returns:** true if the representation  $M$  is projective. The argument  $M$  must be a `PathAlgebraMatModule`.

#### 6.4.15 IsSemisimpleModule

◇ `IsSemisimpleModule(M)`

(operation)

**Returns:** true if the representation  $M$  is semisimple. The argument  $M$  must be a `PathAlgebraMatModule`.

#### 6.4.16 IsSimpleModule

◇ `IsSimpleModule(M)`

(operation)

**Returns:** true if the representation  $M$  is simple. The argument  $M$  must be a `PathAlgebraMatModule`.

#### 6.4.17 LoewyLength

◇ `LoewyLength(M)`

(operation)

**Returns:** the Loewy length of the module  $M$ .

The function checks that the module  $M$  is a module over a finite dimensional quotient of a path algebra, and returns fail otherwise (This is not implemented yet).

#### 6.4.18 ModuleIsomorphismTest

◇ `ModuleIsomorphismTest(M, N)`

(operation)

**Returns:** true or false depending on whether  $M$  and  $N$  are isomorphic or not. The function assumes that the module  $M$  (or  $N$ ) is indecomposable.

The function first checks if the modules  $M$  and  $N$  are modules over the same algebra, and returns fail if not. The function returns true if the modules are isomorphic, otherwise false.

#### 6.4.19 RadicalOfRep

◇ `RadicalOfRep(M)`

(operation)

**Returns:** the radical of the module  $M$ .

This returns only the representation given by the radical of the module  $M$ . The operation `RadicalOfRepInclusion` (7.3.8) computes the inclusion of the radical of  $M$  into  $M$ .

#### 6.4.20 RadicalSeries

◇ `RadicalSeries(M)`

(operation)

**Returns:** the radical series of the module  $M$ .

The function gives the radical series as a list of vectors  $[n_1, \dots, n_s]$ , where the algebra has  $s$  isomorphism classes of simple modules and the numbers give the multiplicity of each simple. The first vector listed corresponds to the top layer, and so on.

### 6.4.21 SocleSeries

◇ SocleSeries( $M$ ) (operation)

**Returns:** the socle series of the module  $M$ .

The function gives the socle series as a list of vectors  $[n_1, \dots, n_s]$ , where the algebra has  $s$  isomorphism classes of simple modules and the numbers give the multiplicity of each simple. The last vector listed corresponds to the socle layer, and so on backwards.

### 6.4.22 SocleOfPathAlgebraMatModule

◇ SocleOfPathAlgebraMatModule( $M$ ) (operation)

**Returns:** the socle of the module  $M$ .

This operation only return the representation given by the socle of the module  $M$ . The inclusion the socle of  $M$  into  $M$  can be computed using SocleOfPathAlgebraMatModuleInclusion (7.3.9).

### 6.4.23 SubRep

◇ SubRep( $M$ ,  $gens$ ) (operation)

**Returns:** the submodule of the module  $M$  generated by the elements  $gens$ .

The function checks if  $gens$  are elements in  $M$ , and returns an error message otherwise. The inclusion of the submodule generated by the elements  $gens$  into  $M$  can be computed using SubRepInclusion (7.3.10).

### 6.4.24 TopOfRep

◇ TopOfRep( $M$ ) (operation)

**Returns:** the top of the module  $M$ .

This returns only the representation given by the top of the module  $M$ . The operation TopOfRepProjection (7.3.11) computes the projection of the module  $M$  onto the top of the module  $M$ .

### 6.4.25 GeneratorsOfRep

◇ GeneratorsOfRep( $M$ ) (operation)

**Returns:** a minimal generator set of the module  $M$  as a module of the path algebra it is defined over.

### 6.4.26 MinimalSetOfGenerators

◇ MinimalSetOfGenerators( $M$ ) (attribute)

**Returns:** a minimal generator set of the module  $M$  as a module of the path algebra it is defined over.

### 6.4.27 MatricesOfPathAlgebraMatModule

◇ MatricesOfPathAlgebraMatModule( $M$ ) (operation)

**Returns:** a list of the matrices that defines the representation  $M$  as a right module of the acting path algebra. The argument  $M$  must be a PathAlgebraMatModule.

The list of matrices that are returned are not the same identical to the matrices entered to define the representation if there is zero vector space in at least one vertex. Then zero matrices of the appropriate size are returned. A shortcoming of this that it is not defined for modules of quotients of path algebras.

## 6.5 Special representations

Here we collect the predefined representations/modules over a finite dimensional quotient of a path algebra.

### 6.5.1 IndecomposableProjectiveRepresentations

◇ `IndecomposableProjectiveRepresentations(A[, list])` (operation)

**Returns:** a list of all the indecomposable projective representations over a finite dimensional (quotient of a) path algebra  $A$ , when only one argument is supplied. The second argument should be a list of integers, for example  $[1, 3, 4]$ , which will return the indecomposable projective corresponding to vertex 1, 3 and 4, in this order.

The function checks if the algebra  $A$  is a finite dimensional (quotient of a) path algebra, and returns an error message otherwise.

### 6.5.2 IndecomposableInjectiveRepresentations

◇ `IndecomposableInjectiveRepresentations(A[, list])` (operation)

**Returns:** a list of all the indecomposable injective representations over a finite dimensional (quotient of a) path algebra  $A$ , when only one argument is supplied. The second argument should be a list of integers, for example  $[1, 3, 4]$ , which will return the indecomposable injective corresponding to vertex 1, 3 and 4, in this order.

The function checks if the algebra  $A$  is a finite dimensional (quotient of a) path algebra, and returns an error message otherwise.

### 6.5.3 VertexSimpleRepresentations

◇ `VertexSimpleRepresentations(A)` (operation)

**Returns:** a list of all the simple representations over a finite dimensional (quotient of a) path algebra  $A$ .

The function checks if the algebra  $A$  is a finite dimensional (quotient of a) path algebra, and returns an error message otherwise.

### 6.5.4 ZeroRepresentation

◇ `ZeroRepresentation(A)` (operation)

**Returns:** the zero representation over a finite dimensional (quotient of a) path algebra  $A$ .

The function checks if the algebra  $A$  is a finite dimensional (quotient of a) path algebra, and returns an error message otherwise.

## 6.6 Functors on representations

### 6.6.1 DualOfPathAlgebraMatModule

◇ DualOfPathAlgebraMatModule ( $M$ ) (operation)

Takes the a representation  $M$  of a path algebra  $KQ$  and produces the dual of this representation over the opposite path algebra  $KQ_{op}$ .

### 6.6.2 DualOfPathAlgebraMatModuleMap

◇ DualOfPathAlgebraMatModuleMap ( $f$ ) (operation)

Takes the a map  $f$  between two representations  $M$  and  $N$  over a path algebra  $A$  and produces the dual of this map over the opposite path algebra  $A^{op}$ .

### 6.6.3 DTr

◇ DTr ( $M$ ) (operation)

◇ DTr ( $M$ ,  $n$ ) (operation)

**Returns:** the dual of the transpose of the module  $M$  in the first variant. In the second form it returns the dual of the transpose applied to  $M$   $n$  times. If  $n$  is negative, then powers of TrD are computed.

The argument  $M$  must be a PathAlgebraMatModule and  $n$  must be an integer.

### 6.6.4 TrD

◇ TrD ( $M$ ) (operation)

◇ TrD ( $M$ ,  $n$ ) (operation)

**Returns:** the transpose of the dual of the module  $M$  in the first variant. In the second form it returns the transpose of the dual applied to  $M$   $n$  times. If  $n$  is negative, then powers of TrD are computed.

The argument  $M$  must be a PathAlgebraMatModule and  $n$  must be an integer.

### 6.6.5 TransposeOfModule

◇ TransposeOfModule ( $M$ ) (operation)

**Returns:** the transpose of the module  $M$ .

The argument  $M$  must be a PathAlgebraMatModule.

## 6.7 Vertex Projective Presentations

In general, if  $R$  is a ring and  $e$  is an idempotent of  $R$  then  $eR$  is a projective module of  $R$ . Then we can form a direct sum of these projective modules together to form larger projective module. One can construct more general modules by providing a *vertex projective presentation*. In this case,  $M$  is the cokernel as given by the following exact sequence:  $\oplus_{j=1}^r w(j)R \rightarrow \oplus_{i=1}^s v(i)R \rightarrow M \rightarrow 0$  for some map between  $\oplus_{j=1}^r w(j)R$  and  $\oplus_{i=1}^s v(i)R$ . The maps  $w$  and  $v$  map the integers to some idempotent in  $R$ .

### 6.7.1 RightProjectiveModule

◇ `RightProjectiveModule(A, verts)`

(function)

**Returns:** the right projective module over  $A$  which is the direct sum of projective modules of the form  $vA$  where the vertices are taken from the list of vertices  $verts$ .

In this implementation the algebra can be a quotient of a path algebra. So if the list was  $[v, w]$  then the module created will be the direct sum  $vA \oplus wA$ , in that order. Elements of the modules are vectors of algebra elements, and in each component, each path begins with the vertex in that position in the list of vertices. Right projective modules are implemented as algebra modules (see "ref:Representations of Algebras") and all operations for algebra modules are applicable to right projective modules. In particular, one can construct submodules using 'SubAlgebraModule'.

Here we create the right projective module  $P = vA \oplus vA \oplus wA$ .

Example

```
gap> F:=GF(11);
GF(11)
gap> Q:=Quiver(["v", "w", "x"], [{"v", "w", "a"}, {"v", "w", "b"}, {"w", "x", "c"}]);
<quiver with 3 vertices and 3 arrows>
gap> A:=PathAlgebra(F, Q);
<algebra-with-one over GF(11), with 6 generators>
gap> P:=RightProjectiveModule(A, [A.v, A.v, A.w]);
<right-module over <algebra-with-one over GF(11), with 6 generators>>
gap> Dimension(P);
12
```

### 6.7.2 Vectorize

◇ `Vectorize(M, components)`

(function)

**Returns:** a vector in the module  $M$  from a list of path algebra elements  $components$ , which defines the components in the resulting vector.

The returned vector is normalized, so the vector's components may not match the input components.

In the following example, we create two elements in  $P$ , perform some elementwise operations, and then construct a submodule using the two elements as generators.

Example

```
gap> p1:=Vectorize(P, [A.b*A.c, A.a*A.c, A.c]);
[ (Z(11)^0)*b*c, (Z(11)^0)*a*c, (Z(11)^0)*c ]
gap> p2:=Vectorize(P, [A.a, A.b, A.w]);
[ (Z(11)^0)*a, (Z(11)^0)*b, (Z(11)^0)*w ]
gap> 2*p1 + p2;
[ (Z(11)^0)*a+(Z(11))*b*c, (Z(11)^0)*b+(Z(11))*a*c, (Z(11)^0)*w+(Z(11))*c ]
gap> S:=SubAlgebraModule(P, [p1, p2]);
<right-module over <algebra-with-one of dimension 8 over GF(11)>>
gap> Dimension(S);
3
```

### 6.7.3 ^

◇ `^(m, a)`

(operation)

The operation  $\wedge$  operates on an element  $m$  in a module and an element  $a$  in a path algebra, and it returns the element  $m$  multiplied with  $a$ . This action is defined by multiplying each component in  $m$  by  $a$  on the right.

Example

```
gap> p2^(A.c - A.w);
[ (Z(11)^5)*a+(Z(11)^0)*a*c, (Z(11)^5)*b+(Z(11)^0)*b*c,
  (Z(11)^5)*w+(Z(11)^0)*c ]
```

#### 6.7.4 $<$

$\diamond < (m1, m2)$

(operation)

The operation  $<$  operates on elements  $m1$  and  $m2$  in  $???$ , and it compares them. The result is ‘true’ if  $m1$  is less than  $m2$  and false otherwise. Elements are compared componentwise from left to right using the ordering of the underlying algebra. The element  $m1$  is less than  $m2$  if the first time components are not equal, the component of  $m1$  is less than the corresponding component of  $m2$ .

Example

```
gap> p1 < p2;
false
```

#### 6.7.5 $/$

$\diamond / (M, N)$

(operation)

The operation  $/$  operates on two finite dimensional modules  $M$  and  $N$  over a path algebra?, and it constructs the factor module  $M/N$ . This module is again a right algebra module, and all applicable methods and operations are available for the resulting factor module. Furthermore, the resulting module is a vector space, so operations for computing bases and dimensions are also available.

This

Example

```
gap> PS := P/S;
<9-dimensional right-module over <algebra-with-one of dimension
8 over GF(11)>>
gap> Basis(PS);
Basis( <9-dimensional right-module over <algebra-with-one of dimension
8 over GF(11)>>, [ [ [ <zero> of ..., <zero> of ...,
(Z(11)^0)*w ] ],
[ [ <zero> of ..., <zero> of ..., (Z(11)^0)*c ] ],
[ [ <zero> of ..., (Z(11)^0)*v, <zero> of ... ] ],
[ [ <zero> of ..., (Z(11)^0)*a, <zero> of ... ] ],
[ [ <zero> of ..., (Z(11)^0)*b, <zero> of ... ] ],
[ [ <zero> of ..., (Z(11)^0)*a*c, <zero> of ... ] ],
[ [ <zero> of ..., (Z(11)^0)*b*c, <zero> of ... ] ],
[ [ (Z(11)^0)*v, <zero> of ..., <zero> of ... ] ],
[ [ (Z(11)^0)*b, <zero> of ..., <zero> of ... ] ] ] )
```



## Chapter 7

# Homomorphisms of Right Modules over Path Algebras

This chapter describes the categories, representations, attributes, and operations on homomorphisms between representations of quivers.

### 7.1 Categories and representation of homomorphisms

#### 7.1.1 IsPathAlgebraMatModuleMap

◇ IsPathAlgebraMatModuleMap(*object*) (filter)

The homomorphisms between modules over a path algebra belongs to the categories IsAdditiveElementWithZero, IsGeneralMapping, RespectsScalarMultiplication, IsTotal and IsSingleValued with the added filter of IsPathAlgebraMatModuleMap

#### 7.1.2 RightModuleHomOverPathAlgebra

◇ RightModuleHomOverPathAlgebra(*M*, *N*, *mats*) (operation)

**Returns:** a homomorphism from the module *M* to the module *N* given by the matrices *mats*.

The arguments *M* and *N* are two modules over the same algebra (this is checked), and *mats* is a list DimensionVector(*M*) [i] by DimensionVector(*N*) [i] matrices, where *i* runs over all the vertices in the underlying quiver. The function checks if *mats* is a homomorphism from the module *M* to the module *N* by checking that the matrices given in *mats* have the correct size and satisfy the appropriate commutativity conditions with the matrices in the representations given by *M* and *N*. The source (or domain) and the range (or codomain) of the homomorphism constructed can be obtained again by Range (7.2.1) and by Source (7.2.2), respectively.

### 7.2 Generalities of homomorphisms

#### 7.2.1 Range

◇ Range(*f*) (operation)

**Returns:** the range (or codomain) of the homomorphism *f*.

### 7.2.2 Source

◇ `Source(f)` (operation)

**Returns:** the source (or domain) the homomorphism  $f$ .

### 7.2.3 PreImageElm

◇ `PreImageElm(f, elem)` (operation)

**Returns:** a preimage of an element  $elem$  in the range (or codomain) the homomorphism  $f$ .

The functions checks if  $elem$  is an element in the range of  $f$ , and it returns a preimage of  $elem$  one exists, and otherwise it returns `fail`.

### 7.2.4 ImageElm

◇ `ImageElm(f, elem)` (operation)

**Returns:** the image of the element  $elem$  in the source (or domain) of the homomorphism  $f$ .

The functions checks if  $elem$  is an element in the source of  $f$ , and it returns an error message otherwise.

### 7.2.5 ImagesSet

◇ `ImagesSet(f, elts)` (operation)

**Returns:** the non-zero images of a set elements  $elts$  in the source (or domain) of the homomorphism  $f$ , or if  $elts$  is a submodule of the source of  $f$ , it returns a basis of the non-zero elements in the image of the homomorphism restricted to the submodule.

The functions checks if the set of elements  $elts$  consists of elements in the source of  $f$ , and it returns an error message otherwise.

### 7.2.6 Zero

◇ `Zero(f)` (operation)

**Returns:** the zero map between `Source(f)` and `Range(f)`.

### 7.2.7 ZeroMap

◇ `ZeroMap(M, N)` (operation)

**Returns:** the zero map between  $M$  and  $N$ .

### 7.2.8 IdentityMap

◇ `IdentityMap(M)` (operation)

**Returns:** the identity map between  $M$  and  $M$ .

### 7.2.9 \= (maps)

◇ `\= (maps) (f, g)` (operation)

**Returns:** `true`, if `Source(f)=Source(g)`, `Range(f)=Range(g)`, the matrices defining the maps  $f$  and  $g$  coincide.

### 7.2.10 $\backslash +$ (maps)

◇  $\backslash +$  (maps) ( $f$ ,  $g$ ) (operation)

**Returns:** the sum  $f+g$  of the maps  $f$  and  $g$ .

The functions checks if the maps have the same source and the same range, and returns an error message otherwise.

### 7.2.11 $\backslash *$ (maps)

◇  $\backslash *$  (maps) ( $f$ ,  $g$ ) (operation)

**Returns:** the composition  $f \circ g$  of the maps  $f$  and  $g$ , if the input are maps between representations of the same quivers. If  $f$  or  $g$  is a scalar, it returns the natural action of scalars on the maps between representations.

The functions checks if the maps are composable, in the first case and in the second case it checks if the scalar is in the correct field, and returns an error message otherwise.

### 7.2.12 **IsOneToOne**

◇ **IsOneToOne** ( $f$ ) (attribute)

This returns `true` if the homomorphism  $f$  is one-to-one.

### 7.2.13 **IsOnto**

◇ **IsOnto** ( $f$ ) (attribute)

This returns `true` if the homomorphism  $f$  is onto.

### 7.2.14 **IsIsom**

◇ **IsIsom** ( $f$ ) (attribute)

This returns `true` if the homomorphism  $f$  is an isomorphism.

### 7.2.15 **IsZeroMap**

◇ **IsZeroMap** ( $f$ ) (attribute)

This returns `true` if the homomorphism  $f$  is zero homomorphism.

### 7.2.16 **KernelOfWhat**

◇ **KernelOfWhat** ( $f$ ) (attribute)

If the homomorphism  $f$  has been computed as the kernel of an other homomorphism  $g$ , then  $g$  is returned.

### 7.2.17 ImageOfWhat

◇ `ImageOfWhat (f)` (attribute)

If the homomorphism  $f$  has been computed as the image projection or image inclusion of an other homomorphism  $g$ , then  $g$  is returned.

### 7.2.18 CoKernelOfWhat

◇ `CoKernelOfWhat (f)` (attribute)

If the homomorphism  $f$  has been computed as the cokernel of an other homomorphism  $g$ , then  $g$  is returned.

## 7.3 Homomorphisms and modules constructed from homomorphisms and modules

### 7.3.1 Coker

◇ `Coker (f)` (operation)

◇ `CokerProjection (f)` (operation)

**Returns:** the cokernel of a homomorphism  $f$  between two representations of a quiver.

The first variant `Coker` returns the cokernel of the homomorphism  $f$  as a representation of the quiver, while the latter one returns the projection homomorphism from the range of the homomorphism  $f$  to the cokernel of the homomorphism  $f$ .

### 7.3.2 EndOverPathAlgebra

◇ `EndOverPathAlgebra (M)` (operation)

**Returns:** the endomorphism ring of  $M$  as a subalgebra of the direct sum of the full matrix rings of  $\dim M[i] \times \dim M[i]$ , where  $i$  runs over all vertices.

The endomorphism is an algebra with one, and one can apply for example `RadicalOfAlgebra` to find the radical of the endomorphism ring.

### 7.3.3 HomOverPathAlgebra

◇ `HomOverPathAlgebra (M, N)` (operation)

**Returns:** a basis for the homomorphisms from  $M$  to  $N$ .

The function checks if  $M$  and  $N$  are modules over the same algebra, and returns an error message and fail otherwise.

### 7.3.4 Im

◇ `Im (f)` (operation)

◇ `ImProjection (f)` (operation)

◇ `ImInclusion ()` (operation)

◇ `ImProjectionInclusion ()` (operation)

**Returns:** the image of a homomorphism  $f$  between two representations of a quiver.

The first variant `Im` returns the image of the homomorphism  $f$  as a representation of the quiver. The second returns the projection from the source of  $f$  to the image into the source of the homomorphism  $f$ . The third returns the inclusion of the image into the range of the homomorphism  $f$ . The last one returns both the projection and the inclusion.

### 7.3.5 Ker

◇ `Ker(f)` (operation)

◇ `KerInclusion(M)` (operation)

**Returns:** the kernel of a homomorphism  $f$  between two representations of a quiver.

The first variant `Ker` returns the kernel of the homomorphism  $f$  as a representation of the quiver, while the latter one returns the inclusion homomorphism of the kernel into the source of the homomorphism  $f$ .

### 7.3.6 PullBack

◇ `PullBack(f, g)` (operation)

**Returns:** the pullback of the maps  $f$  and  $g$ .

It is check if  $f$  and  $g$  has the same target. The pullback is returned as two homomorphism from the pullback to the source of  $f$  and to the source of  $g$ .

### 7.3.7 PushOut

◇ `PushOut(f, g)` (operation)

**Returns:** the pushout of the maps  $f$  and  $g$ .

It is check if  $f$  and  $g$  has the same source. The pushout is returned as two homomorphism from the target of  $f$  and from the target of  $g$  to the pushout.

### 7.3.8 RadicalOfRepInclusion

◇ `RadicalOfRepInclusion(M)` (operation)

**Returns:** the inclusion of the radical of the module  $M$  into  $M$ .

The representation given by the submodule generated by the generators  $gens$  can be accessed using `Source`.

### 7.3.9 SocleOfPathAlgebraMatModuleInclusion

◇ `SocleOfPathAlgebraMatModuleInclusion(M)` (operation)

**Returns:** the inclusion of the socle of the module  $M$  into  $M$ .

The representation given by the socle of  $M$  can be accessed using `Source`, or it can be computed directly via the command `SocleOfPathAlgebraMatModule` (6.4.22).

### 7.3.10 SubRepInclusion

◇ `SubRepInclusion(M, gens)` (operation)

**Returns:** the inclusion of the submodule generated by the generators  $gens$  into the module  $M$

The function checks if  $gens$  are elements in  $M$ , and returns an error message otherwise. The representation given by the submodule generated by the generators  $gens$  can be accessed using `Source`.

### 7.3.11 TopOfRepProjection

◇ `TopOfRepProjection( $M$ )`

(operation)

**Returns:** the projection from the module  $M$  to the top of the module  $M$  into  $M$ .

The representation given by the top of the module  $M$  can be accessed using `Range` of the homomorphism.

## **Appendix A**

### **An Appendix**

This is an appendix.

## References



# Index

[\\*](#), [18](#)  
[\\\*](#) (maps), [51](#)  
[\+](#) (maps), [51](#)  
[.](#), [15](#), [22](#)  
[/](#), [48](#)  
[<](#), [19](#), [22](#), [28](#), [48](#)  
[=](#), [19](#)  
[\=](#) (maps), [50](#)  
[^](#), [40](#), [47](#)  
[1st\\_Syzygy](#), [42](#)

[AddNthPowerToRelations](#), [25](#)  
[AdjacencyMatrixOfQuiver](#), [16](#)  
[AdmitsFinitelyManyNontips](#), [35](#)  
[ArrowsOfQuiver](#), [15](#)

[CartanMatrix](#), [27](#)  
[Centre/Center](#), [27](#)  
[Coefficients](#), [26](#)  
[Coker](#), [52](#)  
[CoKernelOfWhat](#), [52](#)  
[CokerProjection](#), [52](#)  
[CompletelyReduce](#), [33](#)  
[CompletelyReduceGroebnerBasis](#), [34](#)  
[CoxeterMatrix](#), [27](#)  
[CoxeterPolynomial](#), [27](#)

[DimensionMatModule](#), [41](#)  
[DimensionVector](#), [41](#)  
[DirectSumInclusions](#), [41](#)  
[DirectSummandTest](#), [41](#)  
[DirectSumOfPathAlgebraMatModules](#), [41](#)  
[DirectSumProjections](#), [42](#)  
[DTr](#), [46](#)  
[DualOfPathAlgebraMatModule](#), [46](#)  
[DualOfPathAlgebraMatModuleMap](#), [46](#)

[ElementOfFpPathAlgebra](#), [28](#)  
[EndOverPathAlgebra](#), [52](#)  
[Enumerator](#), [34](#)

[EnvelopingAlgebra](#), [31](#)

[GeneratorsOfQuiver](#), [16](#)  
[GeneratorsOfRep](#), [44](#)  
[GroebnerBasis](#), [32](#)

[HomOverPathAlgebra](#), [52](#)

[Ideal](#), [25](#)  
[IdentityMap](#), [50](#)  
[Im](#), [52](#)  
[ImageElm](#), [50](#)  
[ImageOfWhat](#), [52](#)  
[ImagesSet](#), [50](#)  
[ImInclusion](#), [52](#)  
[ImProjection](#), [52](#)  
[ImProjectionInclusion](#), [52](#)  
[IncludeInProductQuiver](#), [29](#)  
[IncomingArrowsOfVertex](#), [19](#)  
[IndecomposableInjectiveRepresentations](#),  
[45](#)  
[IndecomposableProjectiveRepresentations](#),  
[45](#)  
[InDegreeOfVertex](#), [20](#)  
[InfoGroebnerBasis](#), [32](#)  
[InfoPathAlgebra](#), [21](#)  
[InfoQuiver](#), [13](#)  
[IsAcyclic](#), [14](#)  
[IsArrow](#), [17](#)  
[IsCompleteGroebnerBasis](#), [33](#)  
[IsCompletelyReducedGroebnerBasis](#), [33](#)  
[IsDirectSum](#), [41](#)  
[IsElementOfFpPathAlgebra](#), [26](#)  
[IsEnvelopingAlgebra](#), [31](#)  
[IsFinite](#), [15](#)  
[IsGroebnerBasis](#), [32](#)  
[IsHomogenousGroebnerBasis](#), [33](#)  
[IsInjectiveModule](#), [42](#)  
[IsIsom](#), [51](#)  
[IsLeftUniform](#), [23](#)

- IsNormalForm, [27](#)
- IsOmegaPeriodic, [42](#)
- IsOmegaPeriodicTest, [42](#)
- IsOneToOne, [51](#)
- IsOnto, [51](#)
- IsPath, [17](#)
- IsPathAlgebra, [22](#)
- IsPathAlgebraMatModule, [40](#)
- IsPathAlgebraMatModuleMap, [49](#)
- IsPrefixOfTipInTipIdeal, [35](#)
- IsProjectiveModule, [43](#)
- IsQuiver, [14](#)
- IsQuiverProductDecomposition, [29](#)
- IsRightGroebnerBasis, [36](#)
- IsRightUniform, [23](#)
- IsSelfinjective, [26](#)
- IsSemisimpleModule, [43](#)
- IsSimpleModule, [43](#)
- IsSubalgebraFpPathAlgebra, [26](#)
- IsTipReducedGroebnerBasis, [33](#)
- IsUniform, [24](#)
- IsVertex, [17](#)
- IsZeroMap, [51](#)
- IsZeroPath, [17](#)
- Iterator, [34](#)
  
- Ker, [53](#)
- KerInclusion, [53](#)
- KernelOfWhat, [51](#)
  
- LeadingCoefficient, [23](#)
- LeadingMonomial, [23](#)
- LeadingTerm, [23](#)
- LengthOfPath, [18](#)
- LoewyLength, [27](#), [43](#)
  
- MakeUniformOnRight, [24](#)
- MappedExpression, [24](#)
- MatricesOfPathAlgebraMatModule, [44](#)
- MinimalSetOfGenerators, [44](#)
- ModuleIsomorphismTest, [43](#)
  
- NakayamaAlgebra, [28](#)
- NeighborsOfVertex, [20](#)
- Nontips, [35](#)
- NontipSize, [35](#)
- NormalFormFunction, [26](#)
- nthPowerOfArrowIdeal, [25](#)
- nth\_Syzygy, [42](#)
- nth\_SyzygyNC, [42](#)
  
- OppositeOfQuiver, [16](#)
- OrderedBy, [14](#), [21](#)
- OrderingOfQuiver, [16](#)
- OrderOfQuiver, [16](#)
- OriginalPathAlgebra, [28](#)
- OutDegreeOfVertex, [20](#)
- OutgoingArrowsOfVertex, [19](#)
  
- PathAlgebra, [21](#)
- PreImageElm, [50](#)
- ProjectFromProductQuiver, [29](#)
- PullBack, [53](#)
- PushOut, [53](#)
  
- Quiver, [13](#)
- QuiverOfPathAlgebra, [22](#)
- QuiverProduct, [29](#)
- QuiverProductDecomposition, [29](#)
  
- RadicalOfRep, [43](#)
- RadicalOfRepInclusion, [53](#)
- RadicalSeries, [43](#)
- Range, [49](#)
- RightGroebnerBasis, [36](#)
- RightGroebnerBasisOfIdeal, [36](#)
- RightModuleHomOverPathAlgebra, [49](#)
- RightModuleOverPathAlgebra, [38](#)
- RightModuleOverQuotientOfPathAlgebra, [38](#)
- RightProjectiveModule, [47](#)
  
- SimpleTensor, [30](#)
- SizeOfQuiver, [16](#)
- SocleOfPathAlgebraMatModule, [44](#)
- SocleOfPathAlgebraMatModuleInclusion, [53](#)
- SocleSeries, [44](#)
- Source, [50](#)
- SourceOfPath, [18](#)
- SubRep, [44](#)
- SubRepInclusion, [53](#)
  
- TargetOfPath, [18](#)
- TensorProductDecomposition, [30](#)
- TensorProductOfAlgebras, [30](#)

Tip, [23](#)  
TipCoefficient, [23](#)  
TipMonomial, [23](#)  
TipReduce, [34](#)  
TipReduceGroebnerBasis, [34](#)  
TopOfRep, [44](#)  
TopOfRepProjection, [54](#)  
TransposeOfModule, [46](#)  
TrD, [46](#)  
TruncatedPathAlgebra, [28](#)  
  
Vectorize, [47](#)  
VertexSimpleRepresentations, [45](#)  
VerticesOfQuiver, [15](#)  
  
WalkOfPath, [18](#)  
  
Zero, [50](#)  
ZeroMap, [50](#)  
ZeroRepresentation, [45](#)