**List**: list is an ordered collection of items, similar to arrays in other programming languages. Dart lists are part of the List class in the dart:core library and can hold values of any type.List can be accessed through index starting from zero.

```
Ex:
```

```
List<int> numbers = [1, 2, 3, 4,5];
List<String> names = ['Alice', 'Bob'];
```

## **Empty List:**

Ex: List<String> emptyList = [];

## **Accessing elements from the list:**

```
1) Using for loop:
    Ex: void main()
    {
        List<String> fruits = ['apple', 'banana', 'mango'];
        for (int i = 0; i < fruits.length; i++)
        {
            print(fruits[i]); //['apple', 'banana', 'mango'];
        }
}</pre>
```

2) Using foreach loop:

```
Ex: void main()
{
    List<String> fruits = ['apple', 'banana', 'mango'];
    fruits.forEach((fruit) {
    print(fruit); //['apple', 'banana', 'mango']
```

```
});
}
 2) Using for-in loop:
     Ex: void main()
         {
            List<String> fruits = ['apple', 'banana', 'mango'];
            for (var fruit in fruits)
               print(fruit); //['apple', 'banana', 'mango']
     Methods of List:
     1) List.filled(): Create a list with default values.
       Ex1: void main()
           {
               List<String> n= List.filled(4, 'Guest');
               print(n); // Output: [Guest, Guest, Guest, Guest]
       Ex2: void main()
              List<int> num = List.filled(4, 0, growable: true);
              print(num); // [0, 0, 0, 0]
              num.add(5);
              print(num); // [0, 0, 0, 0, 5]
            num.removeAt(1);
            print(num); // [0, 0, 0, 5]
          }
   2) add(): Add an element to the list.
      Ex: void main()
          {
               List<int> num = [1, 2, 3];
```

```
num.add(4);
print(n); // [1, 2, 3, 4]
```

3) remove(): Remove an element by value.

```
Ex: void main()
{
     List<String> colors = ['red', 'green', 'blue'];
     colors.remove('green');
     print(colors);  // [red, blue]
}
```

4) contains(): Check if list contains an element.

```
Ex:
    void main()
{
        List<String> fruits = ['apple', 'banana', 'mango'];
        bool hasMango = fruits.contains('mango');
        print(hasMango); //true
}
```

5) indexOf(): Get the index of an element.

```
Ex: void main()
{
    List<String> cities = ['London', 'Paris', 'Tokyo'];
    int index = cities.indexOf('Paris');
    print(index);  // 1
}
```

**6) addAll:** Adds all elements from another list to the current list.

```
Ex: void main()

{
    List<int> a = [1, 2, 3];
    List<int> b = [4, 5];
    a.addAll(b);
    print(a); // [1, 2, 3, 4, 5]
}
```

7) **insert()**: Insert an element at a specific index.

```
Ex: void main()

{
    List<String> fruits = ['apple', 'banana', 'mango'];
    fruits.insert(1, 'orange'); // Insert 'orange' at index 1
    print(fruits); // [apple, orange, banana, mango]
}
```

**Map:** The map method in Dart is used to transform each element in an iterable (like a list) into a new form.

```
Ex: void main()
{
    List<int> numbers = [1, 2, 3];
    var squares = numbers.map((n) => n * n);
    print(squares.toList()); // Output: [1, 4, 9]
}
```

Where: Picks elements from a list that match a condition.

Ex: void main()

```
{
    List<int> num = [1, 2, 3, 4];
    var e = num.where((n) => n % 2 == 0);
    print(e.toList()); // Output: [2, 4]
}
```