

# WAPH-Web Application Programming and Hacking

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Bhargavi's headshot

## Repository Information

Repository's URL: <https://github.com/BhargaviMurari22/waph-muraribi.git>

## Hackathon 1 Report:

### Overview and outcomes:

The "Cross-site Scripting Attacks and Defenses" hackathon offers participants a thorough exploration of online application security, placing special emphasis on addressing the pervasive threat of cross-site scripting (XSS) attacks. Through hands-on lab exercises, attendees gain firsthand experience in understanding the risks associated with XSS vulnerabilities. These vulnerabilities pose serious threats to user data, session cookies, and the overall system integrity of web applications, allowing the injection and execution of scripts on legitimate web pages. The hackathon aims to empower participants with the knowledge and skills necessary to both exploit and defend against XSS vulnerabilities. The primary focus is on implementing robust defense strategies to significantly mitigate these risks. Using the attached GitHub link, access the lab materials: <https://github.com/BhargaviMurari22/waph-muraribi/tree/main/labs/hackathon1>

### Task 1:

#### LEVEL 0:

URL used: (<http://waph-hackathon.eastus.cloudapp.azure.com/xss/level0/echo.php>)

Script used for attacking: `<script>alert("Level0: Hacked by BHARGAVI MURARI")</script>`

#LEVEL 1: URL used: (<http://waph-hackathon.eastus.cloudapp.azure.com/xss/level1/echo.php>)

Script was written at the end of the URL as a path variable. The attacking script used was given below, `?input=<script>alert("Level 1: Hacked by BHARGAVI MURARI")</script>`

#LEVEL 2: URLused: (http://waph-hackathon.eastus.cloudapp.azure.com/xss/level2/echo.php)  
 This HTTP request has been converted into a basic HTML form as it does not include an input field and does not allow a path variable. The employment of a hacking script is then made easier by the attacking script being guided through this form. `<script>alert("Level2 Hacked by BHARGAVI MURARI")</script>` Source Code Guess:

```
if(!isset($_POST['input'])){
    die("{\"error\": \"Please provide 'input' field in an HTTP POST Request\"}");
} else {
    echo $_POST['input'];
}
```

Hacked Level2

#LEVEL 3: URLused: (http://waph-hackathon.eastus.cloudapp.azure.com/xss/level3/echo.php)  
 This degree of security prevents the script tag from being directly entered into the input variable. To take use of this URL, the code was broken up into several pieces and connected to cause a warning to appear on the website. script tag used for attacking: `?input=<script<script>>alert("Level 3 Hacked by BHARGAVI MURARI")</scrip</script>t>` Source code guess:

Script tag may be substituted with a blank, `str_replace(['<script>', '</script>'], '', $input)`

Hacked Level3

#LEVEL 4: URLused: (http://waph-hackathon.eastus.cloudapp.azure.com/xss/level4/echo.php)  
 At this point, the script tag is fully filtered, thus it won't be able to be blocked even if the string is broken up and then joined together. Using the onerror() method of the tag to inject the XSS script allowed me to set off an alarm. Script tag used: `?input=<img%20src="..." onerror="alert(Level 4: Hacked by BHARGAVI MURARI)">` Code injected:

```
?input=<button onclick="alert('Level4')"></button>
Source code guess:
$data = $_GET['input'];
if (preg_match('/<script\b[~]*>(.*?)</script>/is', $data)) {
    exit("{\"error\": \"No 'script' is allowed!\"}");
} else {
    echo $data;
}
```

Hacked Level4

#LEVEL 5: URLused: (http://waph-hackathon.eastus.cloudapp.azure.com/xss/level5/echo.php)  
 Both the alert function and the tag are filtered at this level. I combined the button tag's onerror function with unicode encoding to raise the popup alert. Code injected: `?input=` Source Code Guess:

```

$data = $_GET['input'];
if (preg_match('/<script\b[~>]*>(.*?)</script>/is', $data) || strpos($data, 'alert') !==
exit('{ "error": "No \'script\' is allowed!" }');
} else {
echo $data;
}

```

Hacked Level5

#LEVEL 6: URLused: (<http://waph-hackathon.eastus.cloudapp.azure.com/xss/level6/echo.php>)

This level still takes input even though I think the original code uses the `htmlentities` method to translate necessary characters into their correct HTML entities. As a result, the webpage shows user input as plain text. In certain situations, JavaScript eventListeners like `onmouseover`, `onclick`, `onkeyup`, and `onmouseenter` can be used to initiate an alert. In this case, every time a key is hit in the input field, the `onmouseenter` eventListener that I used triggers an alarm on the website. The input form element is altered when the script is inserted through the URL, as shown in the illustration below. It appends to the code.

```

<form action="/xss/level6/echo.php/" onkeyup="alert('Level 6 : Hacked by BHARGAVI MURARI')"
Input:<input type="text" name="input" />
<input type="submit" name="Submit"/></form>

```

Source Code Guess: `echo htmlentities($_REQUEST('input'));`

Hacked Level6

## Task 2.

A. By adding code for input validation and editing the `echo.php` file, Lab 1's defensive measures against XSS were put into place. After a preliminary check to make sure the input is empty, PHP is stopped from running. When the input is verified as genuine, the `htmlentities` technique is used to clean it up. It then gets converted into the appropriate HTML characters so that it shows up on the page as text only.

```

echo.php defence <?php if(!isset($_REQUEST["data"])){ die("{ \"error\":
\"Please provide 'data' field\"}); } echo htmlentities($_REQUEST['data']);
?>

```

Revised `echo.php` with added defense mechanism

B. Once external input points were identified, the `waph-muraribi.html` code underwent a significant change. After each of these inputs was verified, the result texts were edited. i) There is now validation applied to the input data for the HTTP GET and POST request forms. The request cannot be handled until the user input has been validated thanks to the introduction of a new function called `validateInput`.

waph-muraribi.html defense code

Validating inputs

- ii) InnerText was substituted for innerHTML in cases when the display was plain text and HTML rendering was not required.

Modified html to text

Validated Output

- iii) To improve security by cleaning replies, a newly added function named encodeInput has been developed. To prevent cross-site scripting attacks, this entails transforming special characters into the proper HTML entities before adding them to the HTML content. As a result, the material is not executable and is handled as text only. InnerText is the material that is injected into a newly generated div element by the code. It is then given back as HTML content.

```
function encodeInput(input){  
  const encodedData = document.createElement('div');  
  encodedData.innerText=input;  
  return encodedData.innerHTML;  
}
```

Encode input function

- iv) Updates have been made to the joke retrieval API to guarantee the accuracy of the results that are received. New validations have been added, which verify that jokes in JSON are not empty. An error notice appears when the result is null.

Defense to displaying joke

- v) It is confirmed that the asynchronous method guessAge's received result is either empty or non-zero. In addition, the data entered by the user is checked to make sure it is not null or empty. An error notification appears on each of these occasions.

```
if(result.age==null || result.age==0)  
  return $("#response")  
  .text("An error occured at this moment, So age cant be displayed");  
$("#response").text("Hello "+name+" ,your age should be "+result.age);
```

Validated Guess Age