Servlet Lifecycle

One servlet object is created!!

When is it created?

- Immediately after deployment the container creates the servlet object }} EAGER INITIALIZATION
  OR
- 2. Whenever first request arrives for that servlet the container creates the servlet object }} LAZY INITIALIZATION

Who creates the servlet object? Web container By default the container uses **LAZY INIT** 

Scope in web application data !!! ---- For HOW MANY Requests the same variable/object is available

It could be that data is available for a single request = REQUEST scope data
It could be that data is available for few requests = SESSION scope data
It could be that data is available for ALL requests = APPLICATION scope data

Let us add more servlets to the request scope!!!!!

Servlet Chaining -----
Browser -------REQ1-----|----->Serv1----->Serv2----->Serv3

REQ1 = single request is sent form serv1 to serv2 to serv3

The response is sent after serv3

Who creates servlets? Servlet Container ----represented by a class called as **ServletContext**We ask the ServletContext to give us a RequestDispatcher
Once we get a dispatcher we dispatch the request to the next servlet in two ways

forward dispatch --- the response output of intermediate servlets are washed off/ignored
ONLY the response of the LAST servlet goes to the browser

**include dispatch** ----- the responses of all the servlets are concatenated and sent to browser---- all responses are included in the final output

Forward	browser>S1>S2>S3>response>browser
Include	<b>browser</b> >S1>S3>S3
	<u> </u>

Browser ---->VerifyLogin

If succeeded -----forward to HomeServlet

If failed -----forward to login servlet

**Dispatcher** is used when the UI is ready and we want to redirect to it from current servlet with the same request and you may add attributes to it !!!

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Session = it is a set of requests and responses between LOGIN and LOGOUT

To overcome this problem --- we want the server to remember things till we logout !!! the technique used is called as token passing ---

On first request ----server generates a token , token is mapped to the shelf of the RACK where client's data will be kept .

Server gives the token to the client

Next time client wants to keep more things then client brings the token shows to server , server finds the shelf in the RACK and stores client data again and returns the token REPEAT

Finally when the client wants to leave the token is returned for ever and the shelf is cleared

Token passing is done in two ways -----

1. URL Rewriting

```
<form action="verify" >
<input type="submit" value ="OK" />
</form>
```

Action =verify means <a href="http://localhost:8080/App1/verify">http://localhost:8080/App1/verify</a> is used for the request

```
<form action="verify?sessionId=12345" > 
<input type="submit" value ="OK" /> 
</form>
```

< a href="show" > </a> }} Links
URL Rewriting
<a href="show" ?sessionId=12345"> </a></a>

2. Cookies = small 1kb files having Key=value (sessionId=12345)

These cookies are attached to the response header when server sends data to client Then cookies are also attached to the request header when the client sends request to server

```
Cookie c = new Cookie("fav-color", "blue");
response.setCookie(c); //this will go and sit on client machine
```

Next time server gets a request the request COMES with the cookies on the client Server knows about client preferences

## Repeat this on different browser ------

first request	http://localhost:8080/App1/cookie?fav- col=blue
second request on click of OK goes to MyServlet	getCookies get value of fav-col and use that in output
next any request to MyServlet from this browser gives o/p in fav-col	

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