## Assignment-13

Implement an undirected graph in Java with the following functionalities:

Graph Class: Create a Graph class that supports:

Adding vertices and edges.

Removing vertices and edges.

Checking if vertices and edges exist.

Performing graph traversal algorithms like Depth-First Search (DFS) or Breadth-First Search (BFS).

```
import java.util.*;
class Graph {
  private Map<Integer, Set<Integer>> adjacencyList;
  public Graph() {
    adjacencyList = new HashMap<>();
  }
  public void addVertex(int v) {
    adjacencyList.putIfAbsent(v, new HashSet<>());
  }
  public void addEdge(int v1, int v2) {
    adjacencyList.get(v1).add(v2);
    adjacencyList.get(v2).add(v1);
  }
  public void removeEdge(int v1, int v2) {
    if (adjacencyList.containsKey(v1) && adjacencyList.containsKey(v2)) {
      adjacencyList.get(v1).remove(v2);
      adjacencyList.get(v2).remove(v1);
    }
```

```
}
  public void removeVertex(int v) {
    if (adjacencyList.containsKey(v)) {
      // Remove vertex from all adjacency lists
      for (int neighbor : adjacencyList.get(v)) {
         adjacencyList.get(neighbor).remove(v);
      adjacencyList.remove(v);
    }
  }
  public boolean hasEdge(int v1, int v2) {
    return adjacencyList.containsKey(v1) &&
adjacencyList.get(v1).contains(v2);
  }
  public boolean hasVertex(int v) {
    return adjacencyList.containsKey(v);
  public List<Integer> dfs(int v) {
    List<Integer> visited = new ArrayList<>();
    Set<Integer> visitedSet = new HashSet<>();
    dfsHelper(v, visited, visitedSet);
    return visited;
  }
  private void dfsHelper(int v, List<Integer> visited, Set<Integer> visitedSet) {
    visited.add(v);
    visitedSet.add(v);
    for (int neighbor : adjacencyList.get(v)) {
      if (!visitedSet.contains(neighbor)) {
         dfsHelper(neighbor, visited, visitedSet);
    }
  }
  public List<Integer> bfs(int v) {
    List<Integer> visited = new ArrayList<>();
    Queue<Integer> queue = new LinkedList<>();
```

```
Set<Integer> visitedSet = new HashSet<>();
    queue.offer(v);
    visitedSet.add(v);
    while (!queue.isEmpty()) {
      int vertex = queue.poll();
      visited.add(vertex);
      for (int neighbor : adjacencyList.get(vertex)) {
         if (!visitedSet.contains(neighbor)) {
           queue.offer(neighbor);
           visitedSet.add(neighbor);
        }
      }
    }
    return visited;
  }
  public static void main(String[] args) {
    Graph graph = new Graph();
    // Adding vertices
    graph.addVertex(1);
    graph.addVertex(2);
    graph.addVertex(3);
    graph.addVertex(4);
    // Adding edges
    graph.addEdge(1, 2);
    graph.addEdge(2, 3);
    graph.addEdge(3, 4);
    graph.addEdge(4, 1);
    System.out.println("Adjacency List:");
    for (Map.Entry<Integer, Set<Integer>> entry:
graph.adjacencyList.entrySet()) {
      System.out.println(entry.getKey() + " -> " + entry.getValue());
    }
```

```
System.out.println("\nDFS from vertex 1:");
List<Integer> dfsResult = graph.dfs(1);
System.out.println(dfsResult);

System.out.println("\nBFS from vertex 1:");
List<Integer> bfsResult = graph.bfs(1);
System.out.println(bfsResult);
}
```