

ASSIGNMENT 4

Shortest Job First Scheduling

```
#include "Headerfile.h"
// Headerfile.h contains all the required Header File
// This is the code for non preemptive scheduling
void NONPREMPTIVE()
    int burst_time[20], process[20], waiting_time[20], tat[20], i, j, n, total =
0, pos, temp;
    float avg_waiting_time, avg_tat;
    printf("Enter number of process:\t");
    scanf("%d", &n);
    printf("\nEnter Burst Time:\n");
    for (i = 0; i < n; i++)
        printf("Process%d:\t", i + 1);
        scanf("%d", &burst_time[i]);
        process[i] = i + 1;
    // sorting of burst times
    for (i = 0; i < n; i++)
        pos = i;
        for (j = i + 1; j < n; j++)
            if (burst_time[j] < burst_time[pos])</pre>
                pos = j;
        temp = burst_time[i];
        burst time[i] = burst time[pos];
        burst time[pos] = temp;
        temp = process[i];
        process[i] = process[pos];
        process[pos] = temp;
    // Calculating the Turn_Around Time and Waiting Time of the processes
    waiting time[0] = 0;
    for (i = 1; i < n; i++)
```

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waiting_time[i] = 0;
        for (j = 0; j < i; j++)
            waiting_time[i] += burst_time[j];
        total += waiting_time[i];
    avg_waiting_time = (float)total / n;
    total = 0;
    printf("\nProcess\t
                           Burst Time
                                          \tWaiting Time\tTurnaround Time");
    for (i = 0; i < n; i++)
        tat[i] = burst_time[i] + waiting_time[i];
        total += tat[i];
        printf("\np%d\t\t %d\t\t
                                    %d\t\t\t%d", process[i], burst_time[i],
waiting time[i], tat[i]);
    }
   avg_tat = (float)total / n;
    printf("\n\nAverage Waiting Time=%f", avg_waiting_time);
   printf("\nAverage Turnaround Time=%f\n", avg_tat);
// This is the code for preemptive scheduling
void PREEMPTIVE()
    int arrival_time[10],
        burst_time[10],
        temp[10];
    int i, smallest, count = 0, time, limit;
    double wait time = 0, turnaround time = 0, end;
    float average_waiting_time, average_turnaround_time;
    printf("\nEnter the Total Number of Processes:\t");
    scanf("%d", &limit);
    printf("\nEnter Details of %d Processes", limit);
    for (i = 0; i < limit; i++)</pre>
        cout<<endl<<"Process "<<i+1;</pre>
        printf("\nEnter Arrival Time:\t");
        scanf("%d", &arrival_time[i]);
        printf("Enter Burst Time:\t");
        scanf("%d", &burst_time[i]);
        temp[i] = burst time[i];
    // Calculating the Turn Around Time and Waiting Time of the processes
   burst_time[9] = 9999;
    for (time = 0; count != limit; time++)
```

```
smallest = 9;
        for (i = 0; i < limit; i++)</pre>
            if (arrival_time[i] <= time && burst_time[i] < burst_time[smallest]</pre>
&& burst_time[i] > 0)
                smallest = i;
        burst_time[smallest]--;
        if (burst_time[smallest] == 0)
            count++;
            end = time + 1;
            wait_time = wait_time + end - arrival_time[smallest] -
temp[smallest];
            turnaround_time = turnaround_time + end - arrival_time[smallest];
    average waiting time = wait time / limit;
    average_turnaround_time = turnaround_time / limit;
    printf("\n\nAverage Waiting Time:\t%lf\n", average_waiting_time);
    printf("Average Turnaround Time:\t%lf\n", average turnaround time);
// Program Execution begins from the main function
int main()
    system("cls");
    int choice;
    cout << "Program By Bhaskar Anand 2K20/CO/121" << endl</pre>
         << endl;
    cout << "Enter your choice\n 1. Preemptive SJF Schedling\n 2. Non- Preemptive</pre>
SJF Scheduling" << endl;</pre>
    cin >> choice;
    system("cls");
    if (choice == 1)
        PREEMPTIVE();
    else if(choice==2)
```

```
NONPREMPTIVE();
}

return 0;
}
// End of the Program
```

Output Of the Code

Program By Bhaskar Anand 2K20/CO/121

Enter your choice

- 1. Preemptive SJF Schedling
- 2. Non- Preemptive SJF Scheduling

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL**

Program By Bhaskar Anand 2K20/CO/121

Enter your choice

- 1. Preemptive SJF Schedling
- 2. Non- Preemptive SJF Scheduling

Enter the Total Number of Processes: 4

Enter Details of 4 Processes

Process 1

Enter Arrival Time: 0

Enter Burst Time: 8

Process 2

Enter Arrival Time: 1

Enter Burst Time: 4

Process 3

Enter Arrival Time: 2

Enter Burst Time: 9

Process 4

Enter Arrival Time: 3

Enter Burst Time: 5

Average Waiting Time: 6.500000

Average Turnaround Time: 13.000000

PS C:\Users\bhask_1h\OneDrive\Desktop\important files\Assignment\Operating system>

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Program By Bhaskar Anand 2K20/CO/121

Enter your choice

- 1. Preemptive SJF Schedling
- 2. Non- Preemptive SJF Scheduling

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Enter number of process: 4

Enter Burst Time: Process1: 6

Process2: 8

Process3: 7

Process4:

Process	Burst Time	Waiting Time	Turnaround Time
p4	3	0	3
p1	6	3	9
р3	7	9	16
p2	8	16	24

Average Waiting Time=7.000000

Average Turnaround Time=13.000000

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