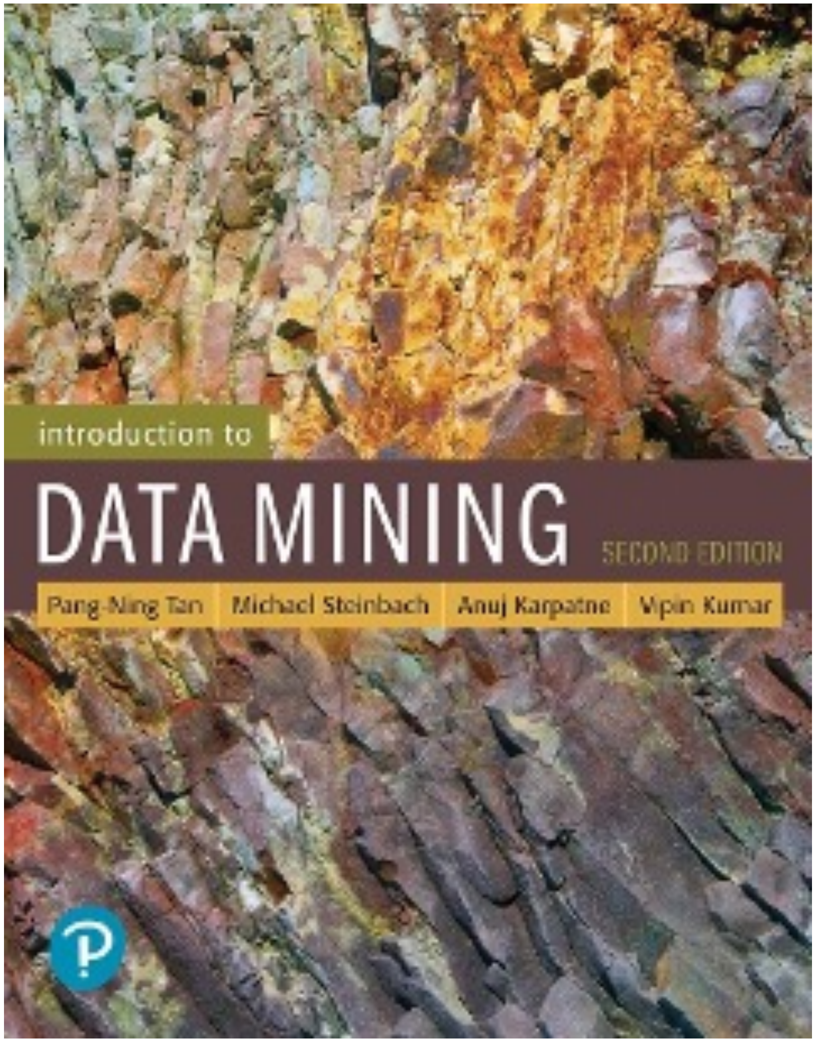
CSCE 5380/4380 – Data Mining



Chapter Seven:

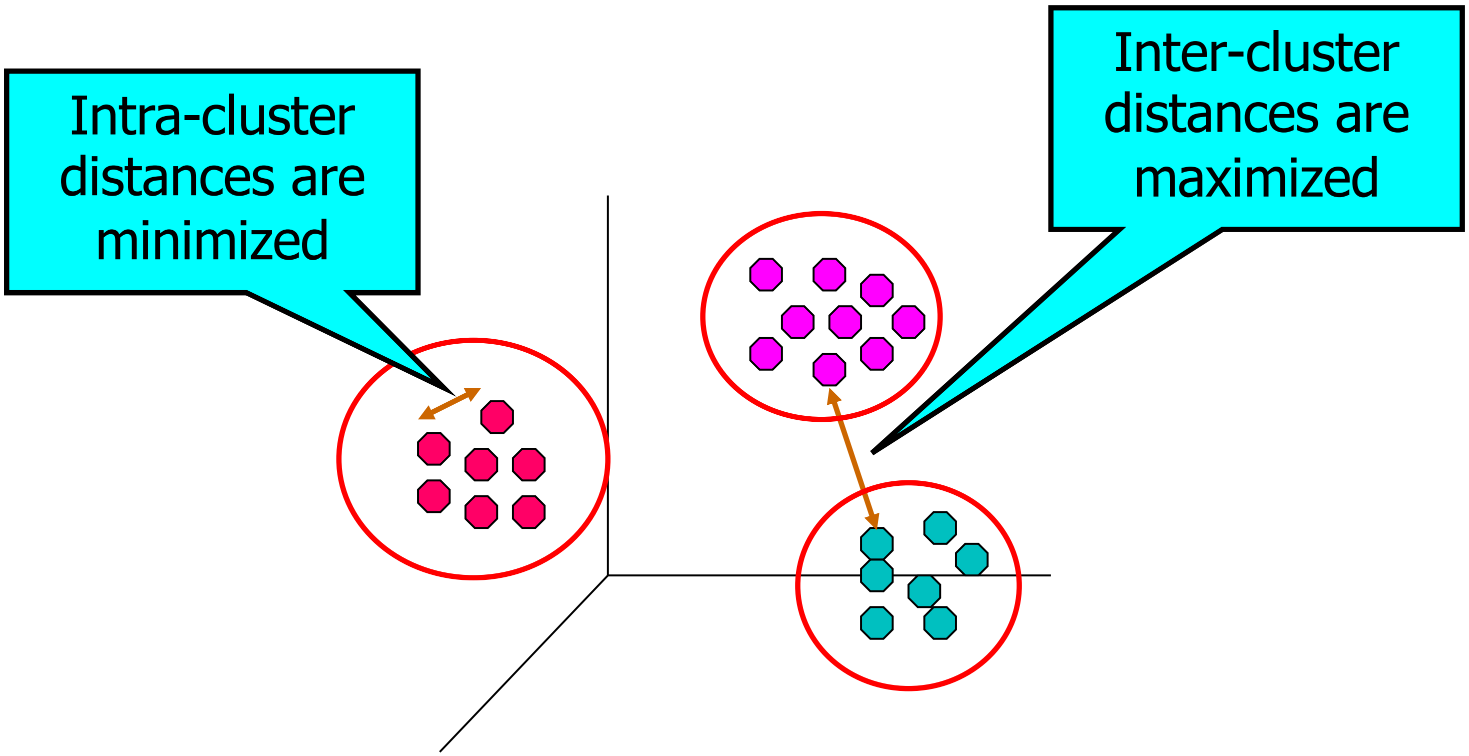
Cluster Analysis: Basic Concepts and Algorithms

Outline

- Clustering Analysis
  - Types of Clusterings
  - Types of Clusters
- Clustering Algorithms
  - Partitioning Clustering (K-means & variants)
  - Hierarchical Clustering (Agglomerative)
  - Density Based Clustering (DBSCAN)
- Cluster Evaluation

What is Cluster Analysis?

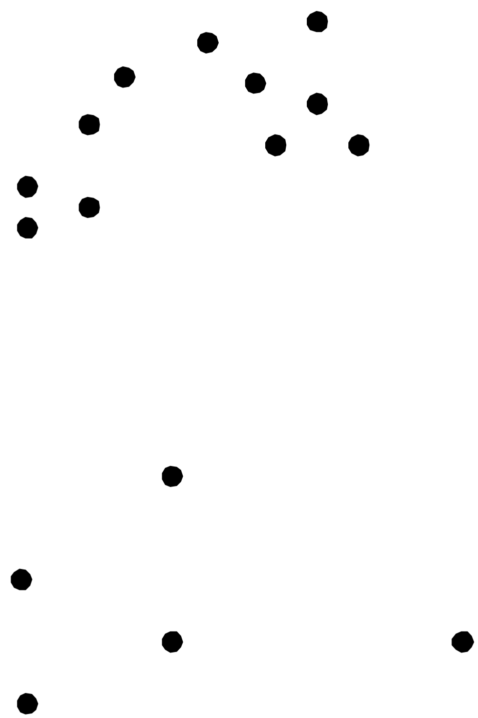
- Given a set of objects, place them in groups such that the objects in a group are similar (or related) to one another and different from (or unrelated to) the objects in other groups



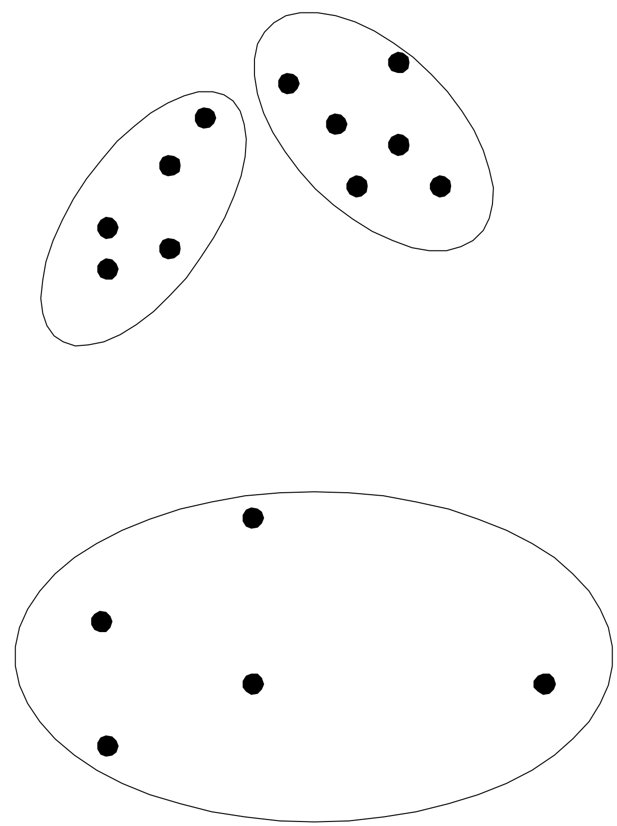
Types of Clusterings

- A clustering is a set of clusters
- Important distinction between hierarchical and partitional sets of clusters
  - Partitional Clustering
    - A division of data objects into non-overlapping subsets (clusters)
  - Hierarchical clustering
    - A set of nested clusters organized as a hierarchical tree

Partitional Clustering

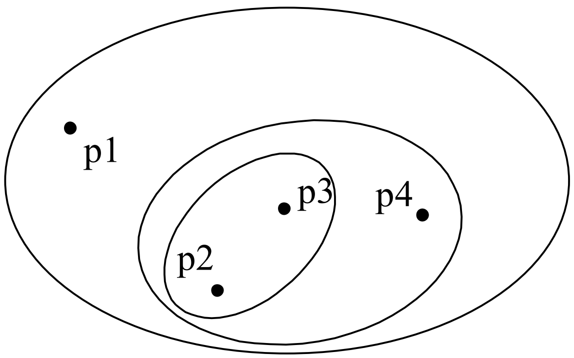


Original Points

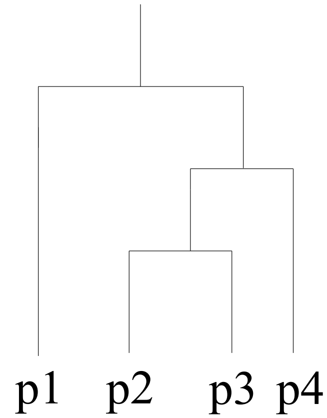


A Partitional Clustering

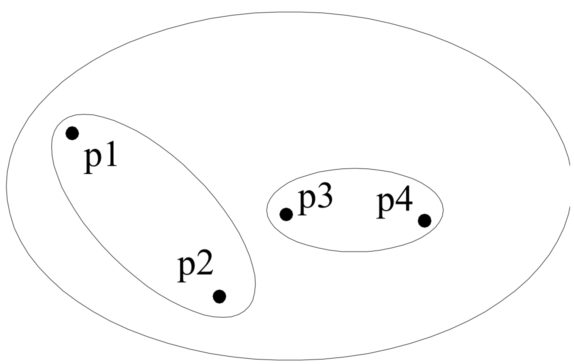
Hierarchical Clustering



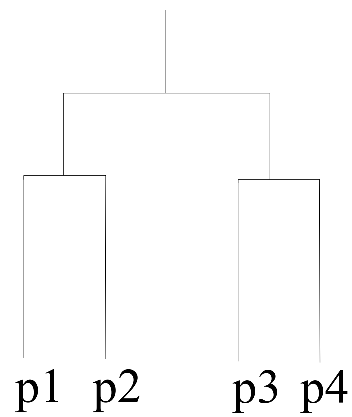
Traditional Hierarchical Clustering



Traditional Dendrogram



Non-traditional Hierarchical Clustering



Non-traditional Dendrogram

Types of Clusters

- Well-separated clusters

- Prototype-based clusters

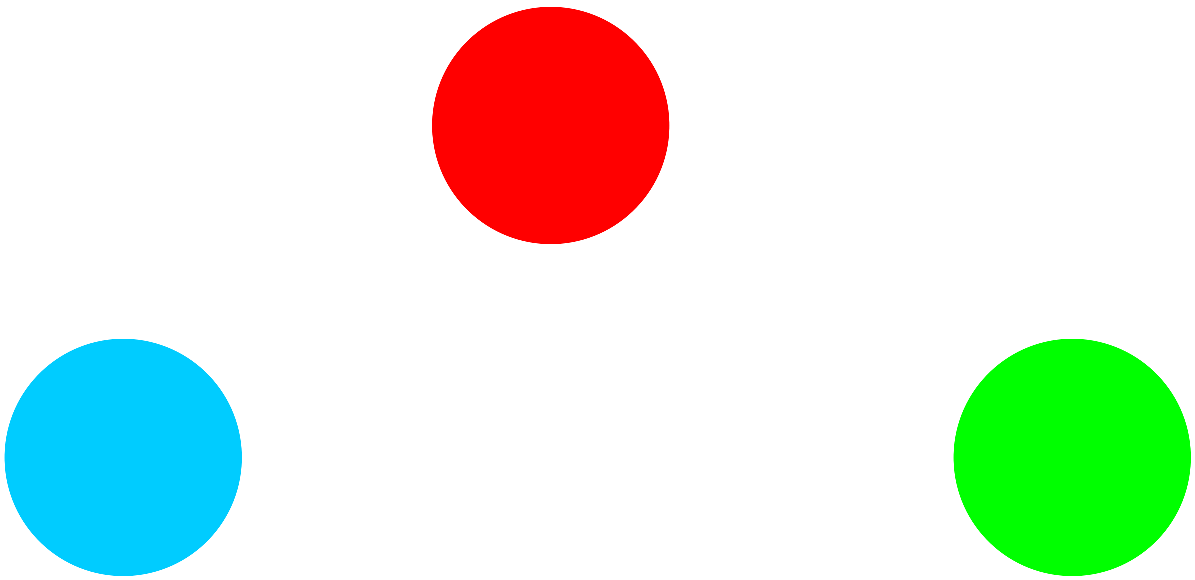
- Contiguity-based clusters

- Density-based clusters

- Described by an Objective Function

Types of Clusters: Well-Separated

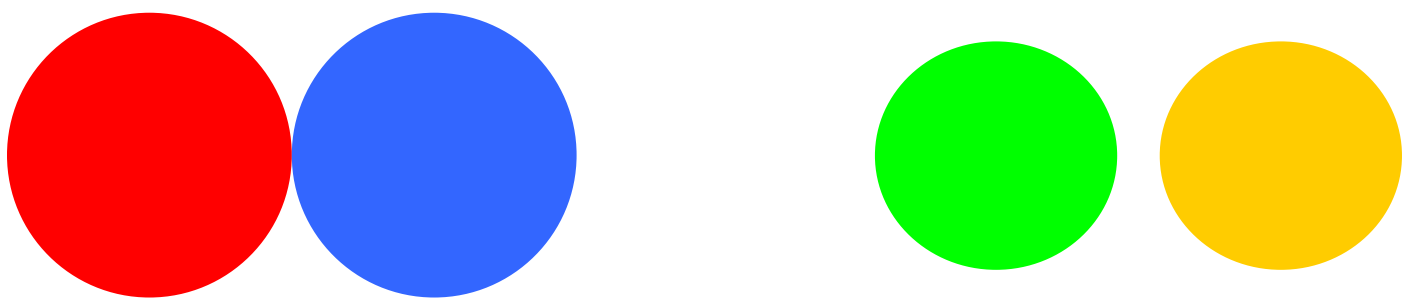
- Well-Separated Clusters:
  - A cluster is a set of points such that any point in a cluster is closer (or more similar) to every other point in the cluster than to any point not in the cluster.



3 well-separated clusters

Types of Clusters: Prototype-Based

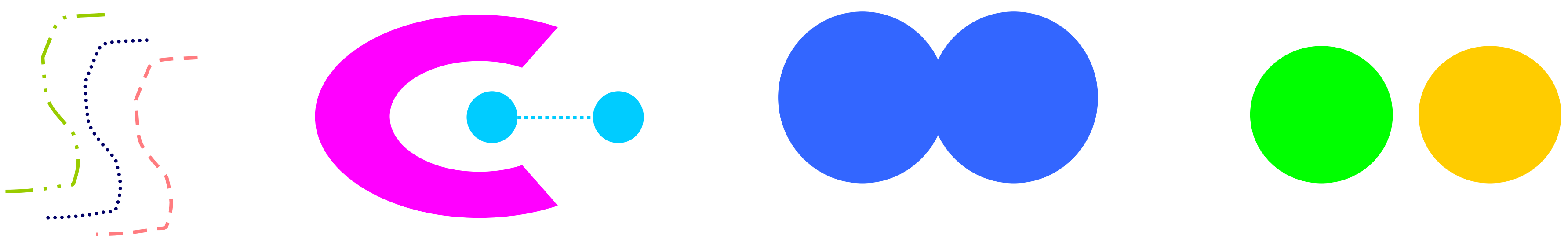
- Prototype-based
  - A cluster is a set of objects such that an object in a cluster is closer (more similar) to the prototype or "center" of a cluster, than to the center of any other cluster
  - The center of a cluster is often a centroid, the average of all the points in the cluster, or a medoid, the most "representative" point of a cluster



4 center-based clusters

Types of Clusters: Contiguity-Based

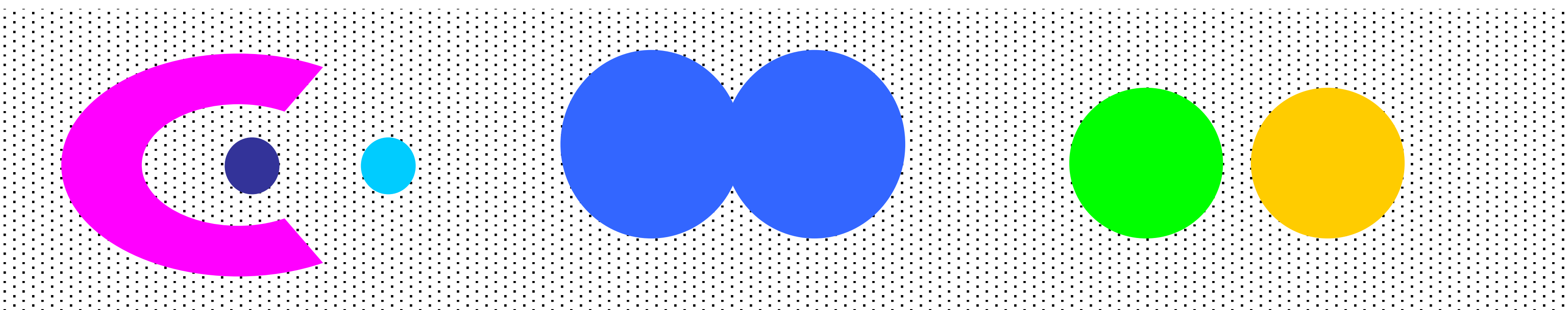
- Contiguous Cluster (Nearest neighbor or Transitive)
  - A cluster is a set of points such that a point in a cluster is closer (or more similar) to one or more other points in the cluster than to any point not in the cluster.



8 contiguous clusters

Types of Clusters: Density-Based

- Density-based
  - A cluster is a dense region of points, which is separated by low-density regions, from other regions of high density.
  - Used when the clusters are irregular or intertwined, and when noise and outliers are present.



6 density-based clusters

Types of Clusters: Objective Function

- Clusters Defined by an Objective Function
  - Finds clusters that minimize or maximize an objective function.
  - Enumerate all possible ways of dividing the points into clusters and evaluate the `goodness' of each potential set of clusters by using the given objective function. (NP Hard)
  - Can have global or local objectives.
    - Hierarchical clustering algorithms typically have local objectives
    - Partitional algorithms typically have global objectives
  - A variation of the global objective function approach is to fit the data to a parameterized model.
    - Parameters for the model are determined from the data.
    - Mixture models assume that the data is a ‘mixture' of a number of statistical distributions.

Characteristics of the Input Data Are Important

- Type of proximity or density measure
  - Central to clustering
  - Depends on data and application

- Data characteristics that affect proximity and/or density are
  - Dimensionality
    - Sparseness
  - Attribute type
  - Special relationships in the data
    - For example, autocorrelation
  - Distribution of the data

- Noise and Outliers
  - Often interfere with the operation of the clustering algorithm
- Clusters of differing sizes, densities, and shapes

Clustering Algorithms

- K-means and its variants
  (Covering of the algorithm)

- Hierarchical clustering
  (covering of the algorithm)

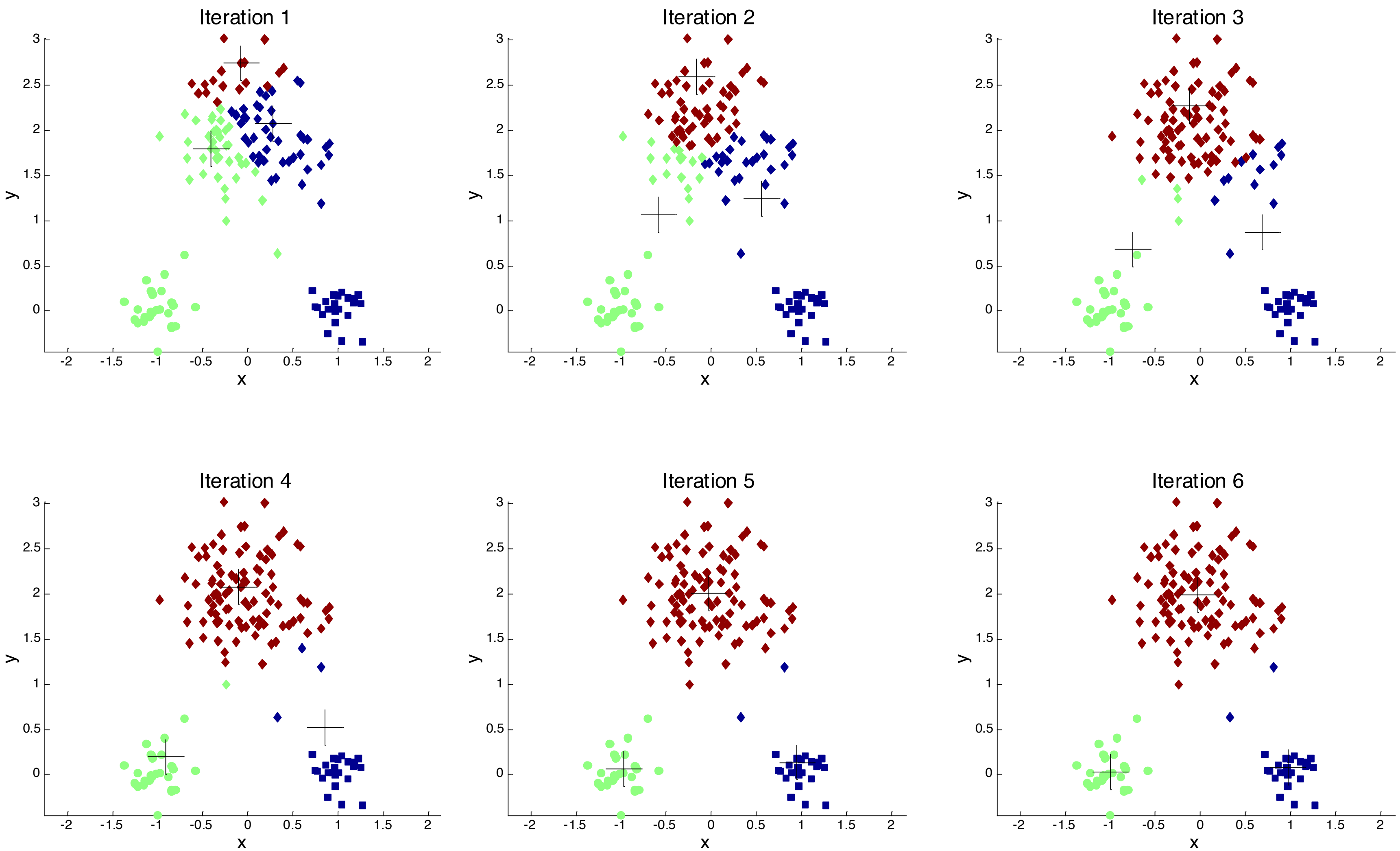
- Density-based clustering
  (Introducing the algorithm)

K-means Clustering

- Partitional clustering approach
- Number of clusters, K, must be specified
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- The basic algorithm is very simple

1: Select K points as the initial centroids.
2: **repeat**
3:     Form K clusters by assigning all points to the closest centroid.
4:     Recompute the centroid of each cluster.
5: **until** The centroids don't change

Example of K-means Clustering



K-means Clustering – Details

- Simple iterative algorithm.
  - Choose initial centroids;
  - repeat {assign each point to a nearest centroid; re-compute cluster centroids}
  - until centroids stop changing.
- Initial centroids are often chosen randomly.
  - Clusters produced can vary from one run to another
- The centroid is (typically) the mean of the points in the cluster, but other definitions are possible (see Table 7.2).
- K-means will converge for common proximity measures with appropriately defined centroid (see Table 7.2)
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is O(n * K * I * d)
  - n = number of points, K = number of clusters,
    I = number of iterations, d = number of attributes

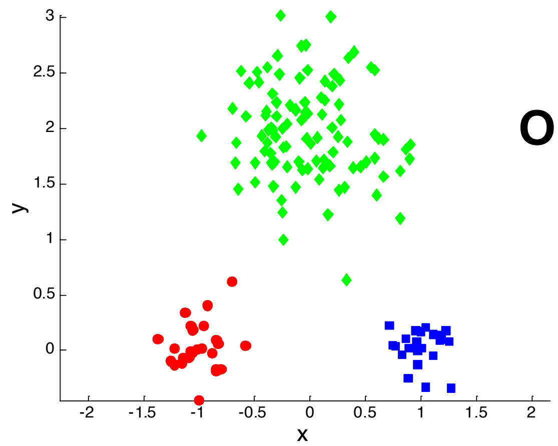
K-means Objective Function

- A common objective function (used with Euclidean distance measure) is Sum of Squared Error (SSE)
  – For each point, the error is the distance to the nearest cluster center
  – To get SSE, we square these errors and sum them.

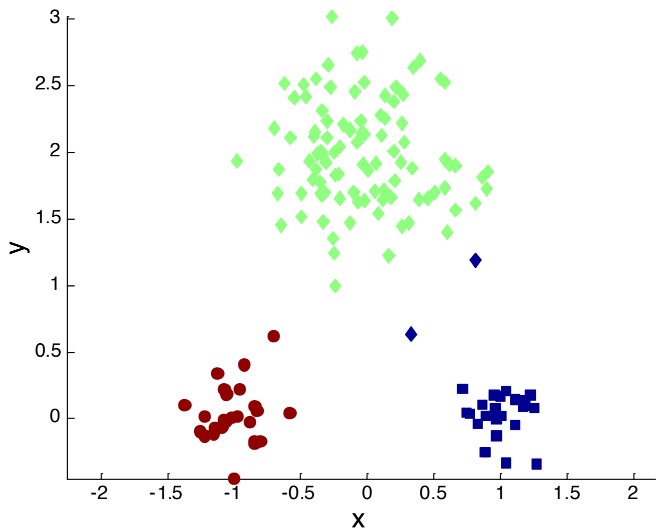
$$SSE = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(m_i, x)$$

  – x is a data point in cluster C_i and m_i is the centroid (mean) for cluster C_i
  – SSE improves in each iteration of K-means until it reaches a local or global minima.

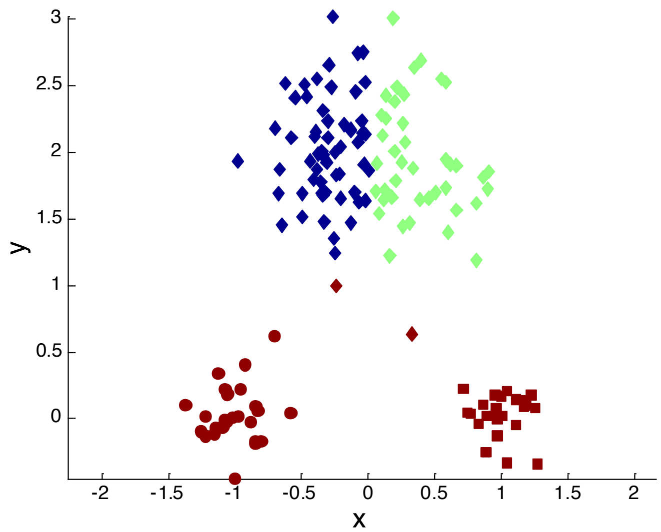
Two different K-means Clusterings



Original Points

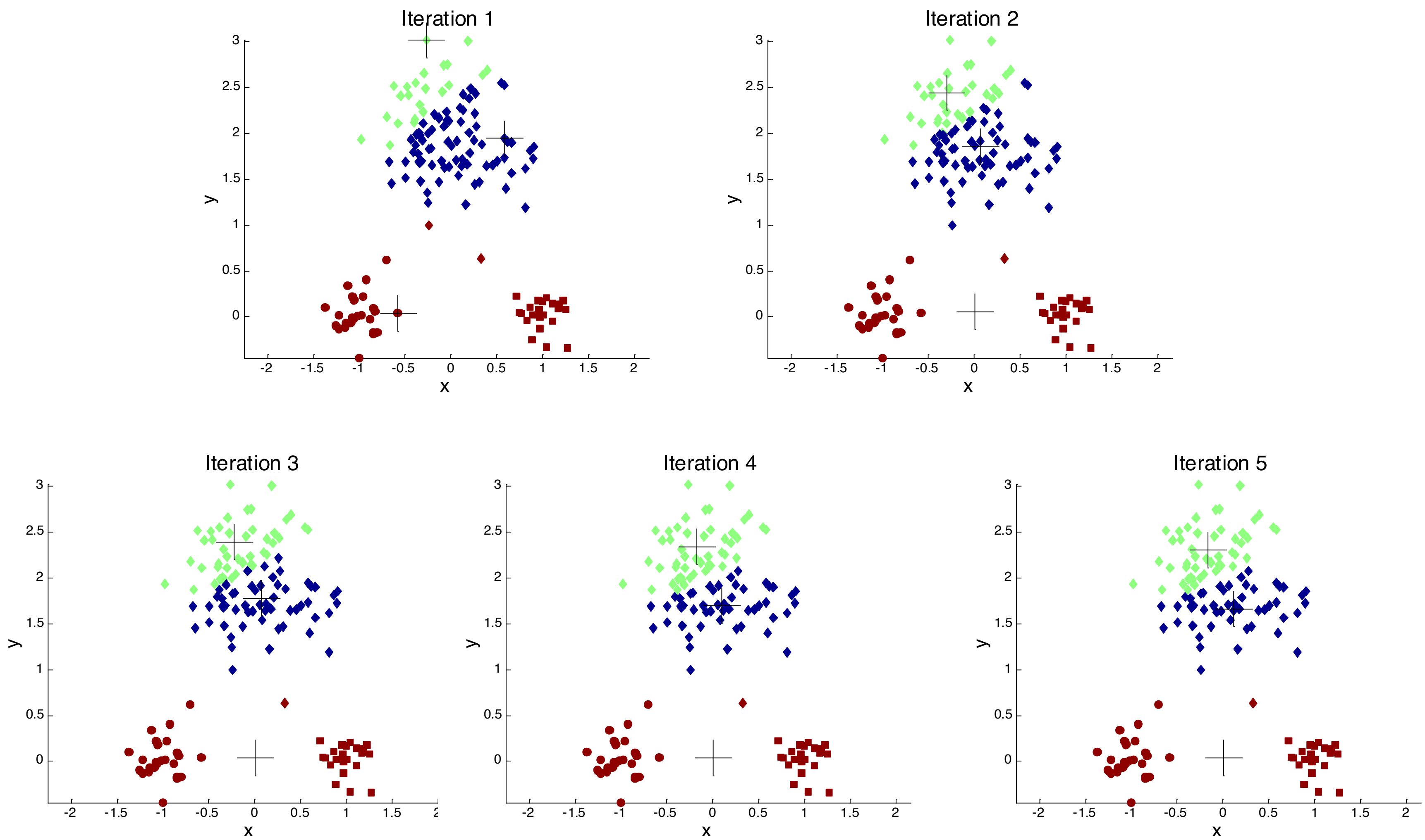


Optimal Clustering



Sub-optimal Clustering

Importance of Choosing Initial Centroids …



Problems with Selecting Initial Points

- If there are K ‘real’ clusters then the chance of selecting one centroid from each cluster is small.
  - Chance is relatively small when K is large
  - If clusters are the same size, n, then

$$P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K! n^K}{(Kn)^K} = \frac{K!}{K^K}$$

  - For example, if K = 10, then probability = $10!/10^{10}$ = 0.00036
  - Sometimes the initial centroids will readjust themselves in ‘right’ way, and sometimes they don’t

Solutions to Initial Centroids Problem

- Multiple runs
  - Helps, but probability is not on your side
- Use some strategy to select the k initial centroids and then select among these initial centroids
  - Select most widely separated
    - K-means++ is a robust way of doing this selection
  - Use hierarchical clustering to determine initial centroids
- Bisecting K-means
  - Not as susceptible to initialization issues

K-means++

- This approach can be slower than random initialization, but very consistently produces better results in terms of SSE
  - The k-means++ algorithm guarantees an approximation ratio O(log k) in expectation, where k is the number of centers
- To select a set of initial centroids, *C*, perform the following

1. Select an initial point at random to be the first centroid
2. For k – 1 steps
3. For each of the N points, x_i, $1 \le i \le N$, find the minimum squared distance to the currently selected centroids, $C_1, \ldots, C_j$, $1 \le j < k$, i.e., $\min_j d^2(C_j, x_i)$
4. Randomly select a new centroid by choosing a point with probability proportional to $\frac{\min_j d^2(C_j, x_i)}{\sum_i \min_j d^2(C_j, x_i)}$ is
5. End For

Bisecting K-means

- Bisecting K-means algorithm
  - Variant of K-means that can produce a partitional or a hierarchical clustering

```
Initialize the list of clusters to contain the cluster containing all points.
repeat
   Select a cluster from the list of clusters
   for i = 1 to number_of_iterations do
      Bisect the selected cluster using basic K-means
   end for
   Add the two clusters from the bisection with the lowest SSE to the list of clusters.
until Until the list of clusters contains K clusters
```

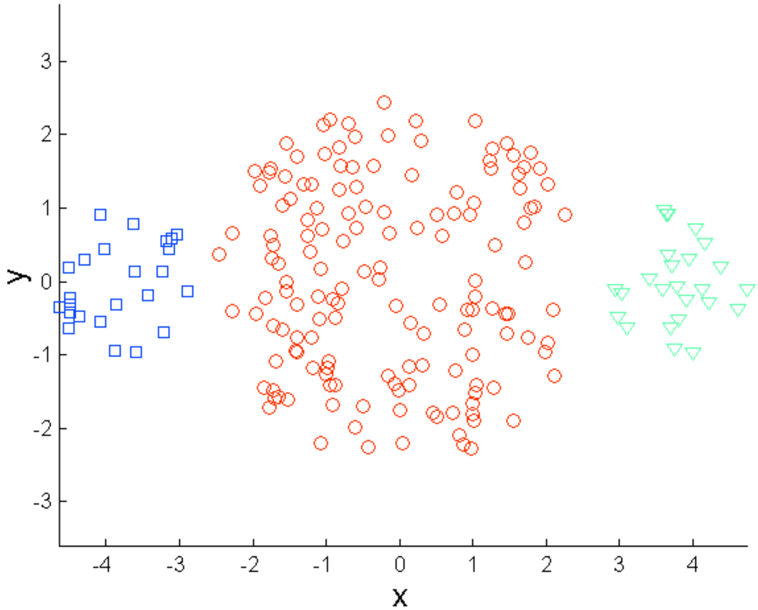
CLUTO: http://glaros.dtc.umn.edu/gkhome/cluto/cluto/overview

Limitations of K-means

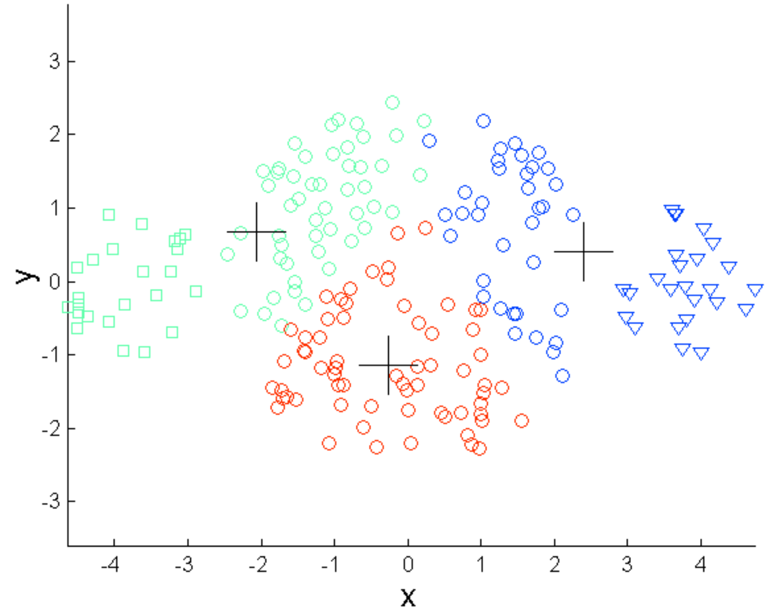
- K-means has problems when clusters are of differing
  - Sizes
  - Densities
  - Non-globular shapes

- K-means has problems when the data contains outliers.
  - One possible solution is to remove outliers before clustering

Limitations of K-means: Differing Sizes

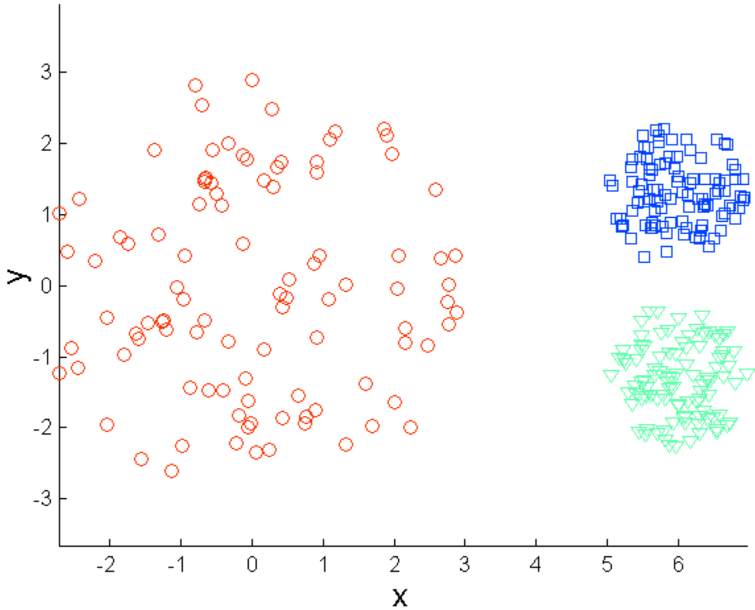


Original Points

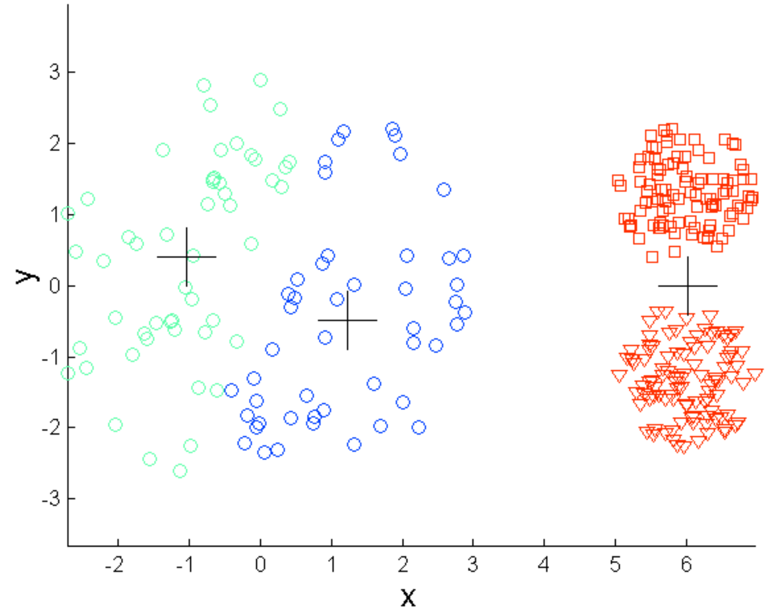


K-means (3 Clusters)

Limitations of K-means: Differing Density

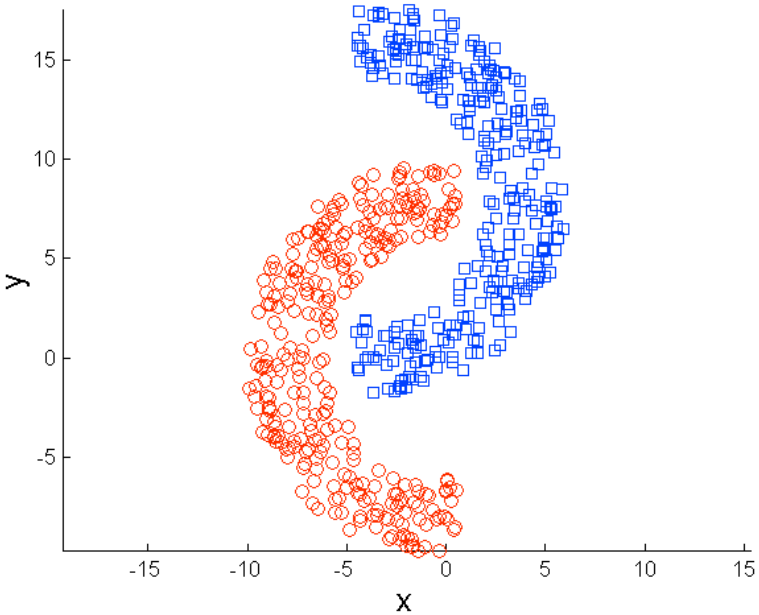


Original Points

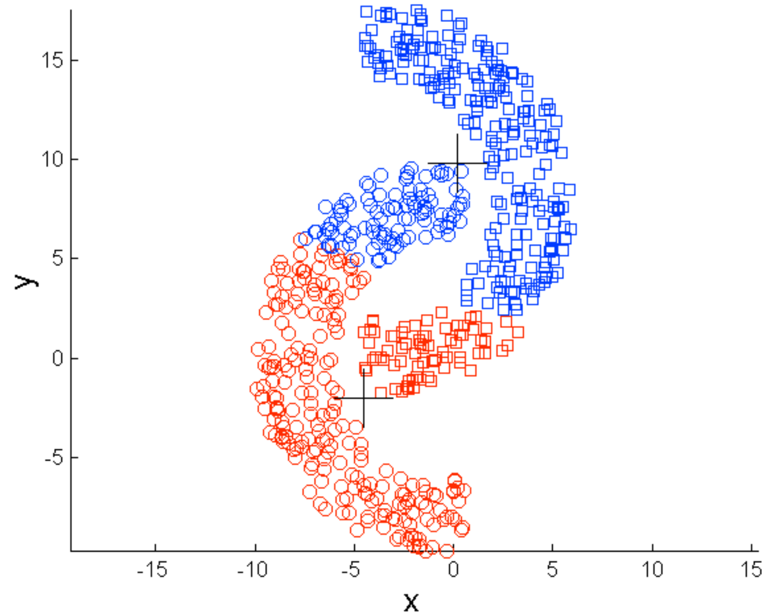


K-means (3 Clusters)

Limitations of K-means: Non-globular Shapes

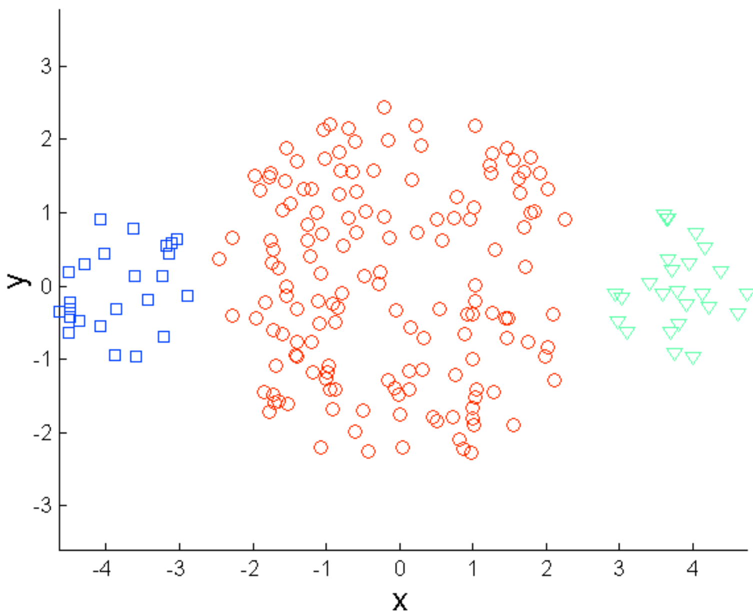


Original Points

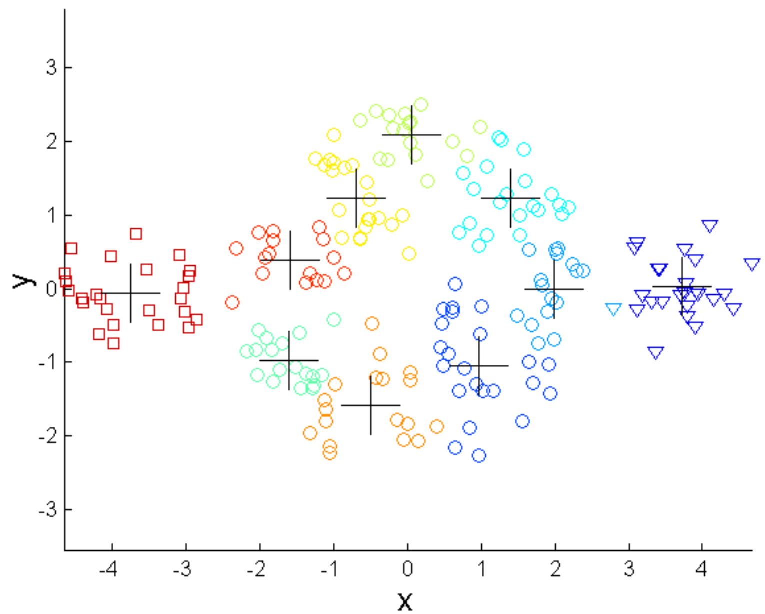


K-means (2 Clusters)

Overcoming K-means Limitations - Sizes



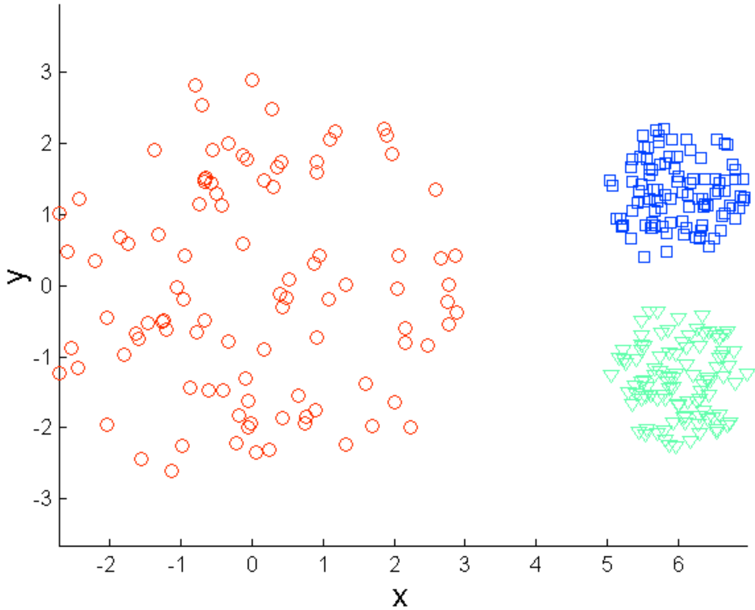
Original Points



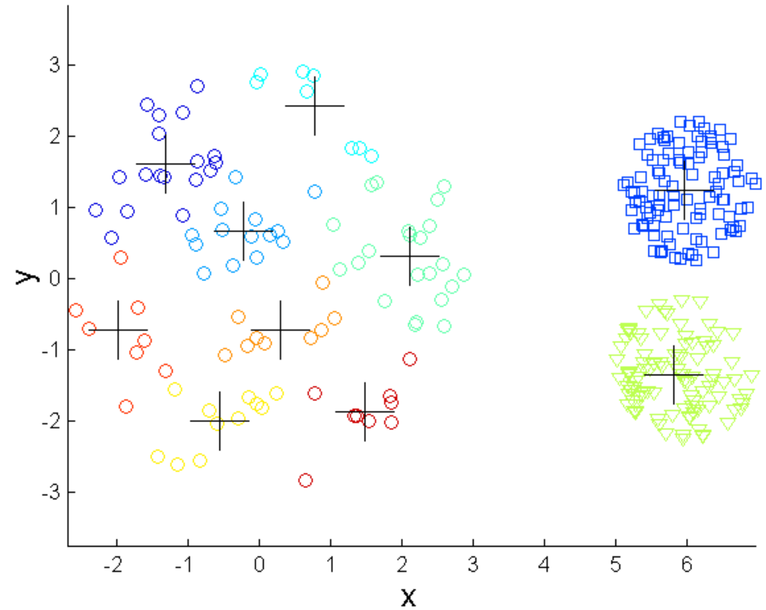
K-means Clusters

One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.

Overcoming K-means Limitations - Density



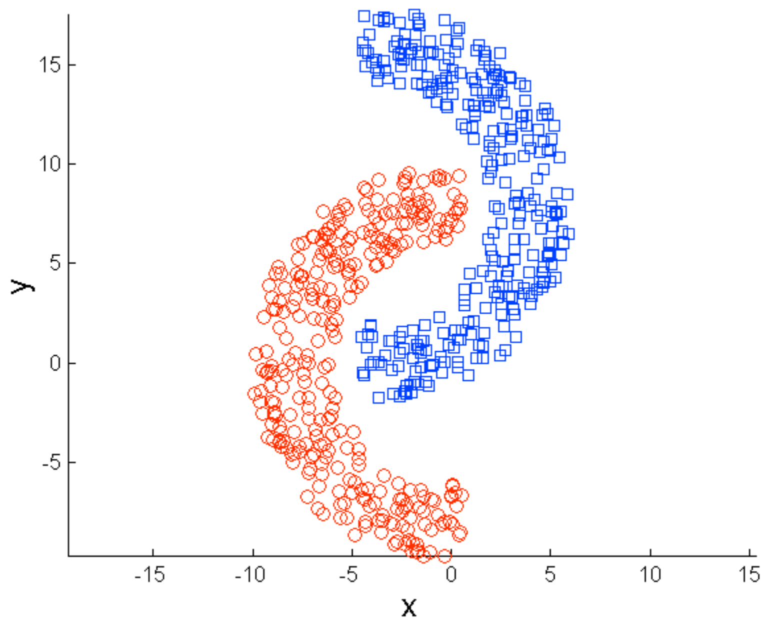
Original Points



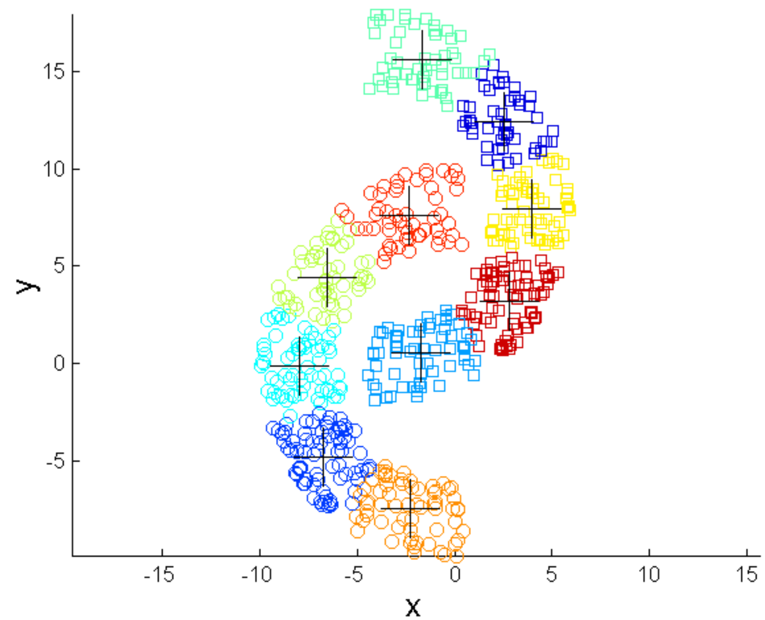
K-means Clusters

One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.

Overcoming K-means Limitations - Shapes



Original Points

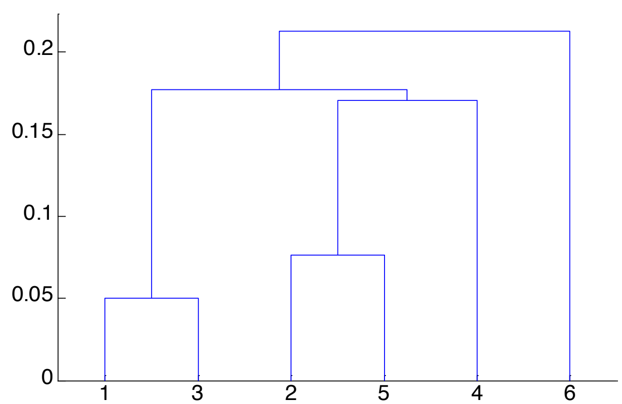


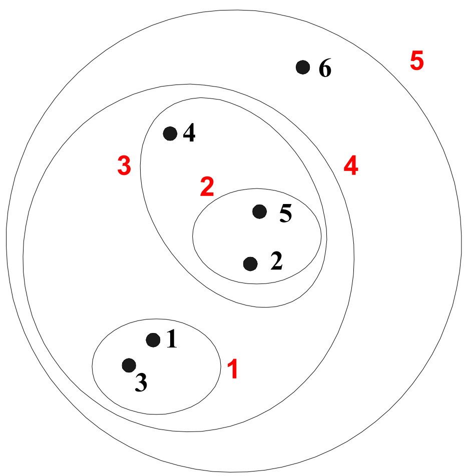
K-means Clusters

One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.

Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits





Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level

- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, …)

Hierarchical Clustering

- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains an individual point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

Agglomerative Clustering Algorithm

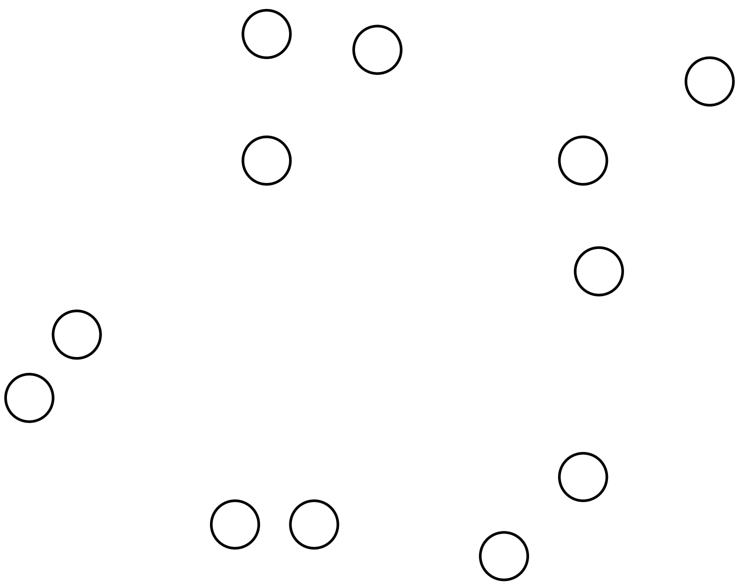
- **Key Idea: Successively merge closest clusters**
- Basic algorithm
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
  4. Merge the two closest clusters
  5. Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  – Different approaches to defining the distance between clusters distinguish the different algorithms

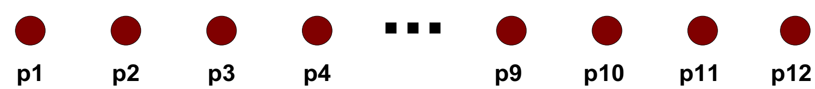
Steps 1 and 2

- Start with clusters of individual points and a proximity matrix

	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

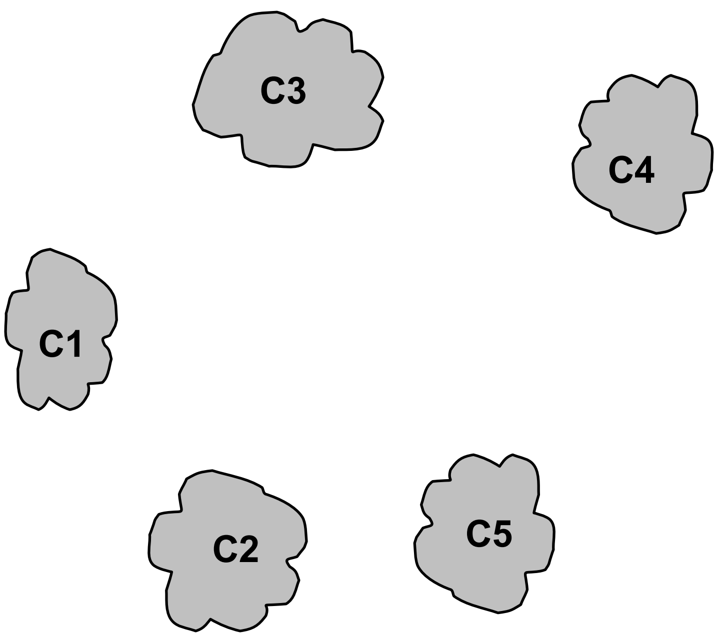
Proximity Matrix





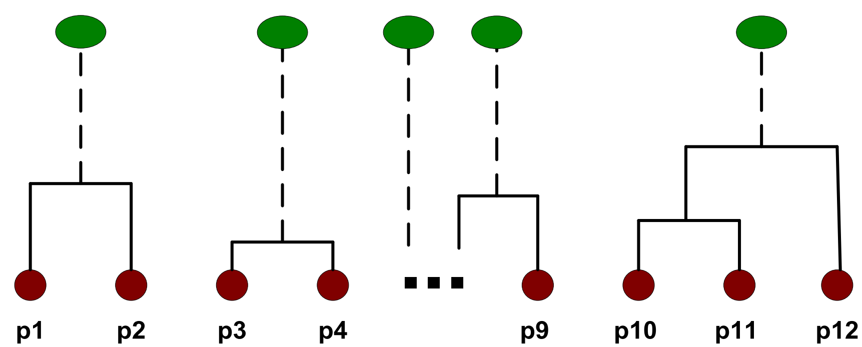
Intermediate Situation

- After some merging steps, we have some clusters



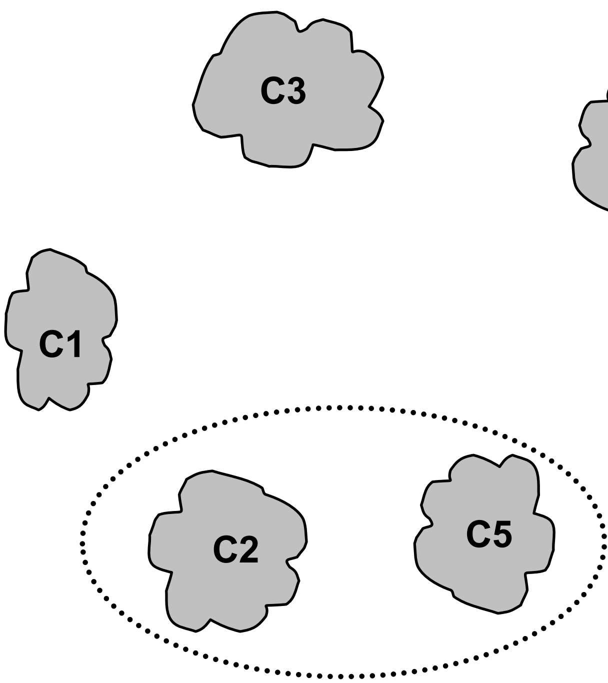
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

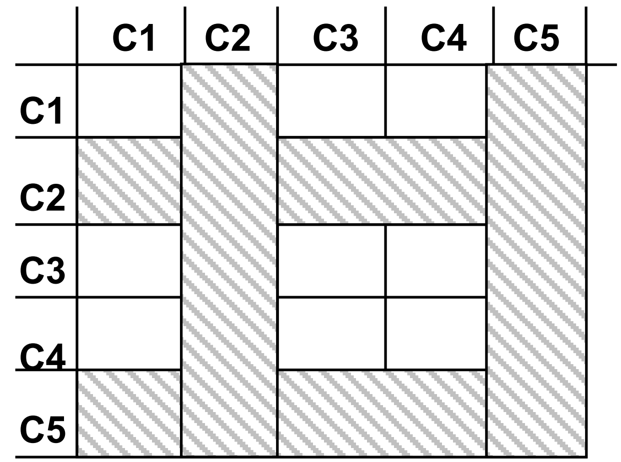
Proximity Matrix



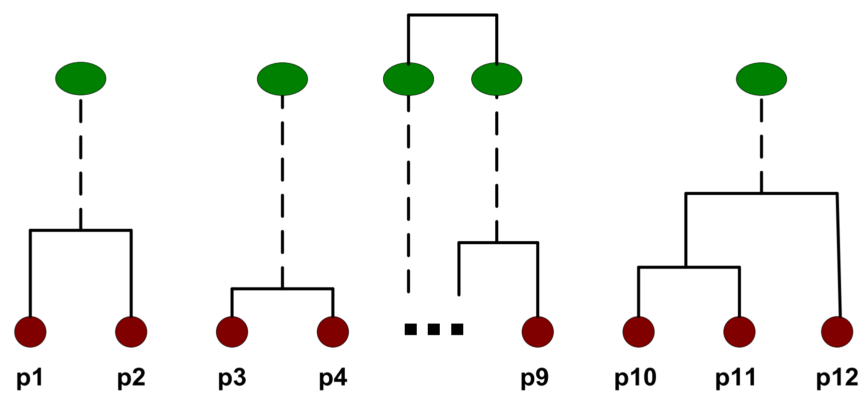
Step 4

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



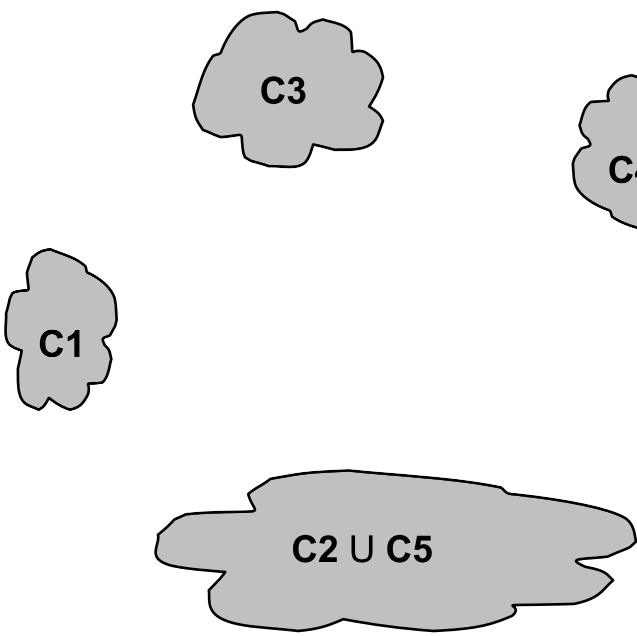


Proximity Matrix



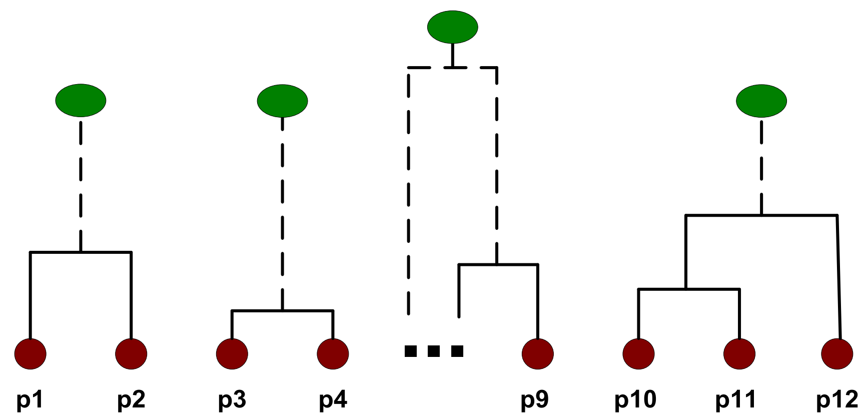
Step 5

- The question is “How do we update the proximity matrix?”

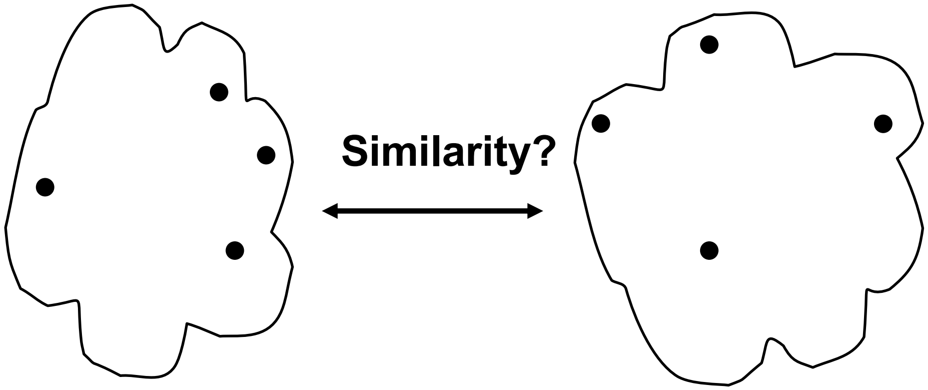


	C1	C2 U C5	C3	C4
C1		?		
C2 U C5	?	?	?	?
C3		?		
C4		?		

Proximity Matrix



How to Define Inter-Cluster Distance

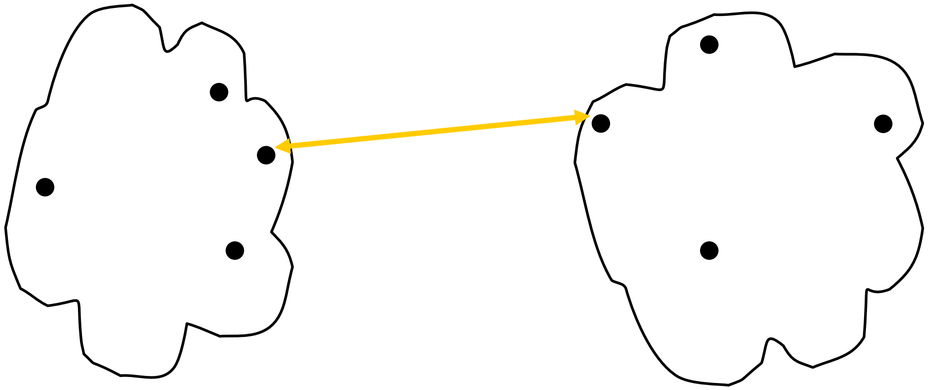


	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

How to Define Inter-Cluster Similarity



	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
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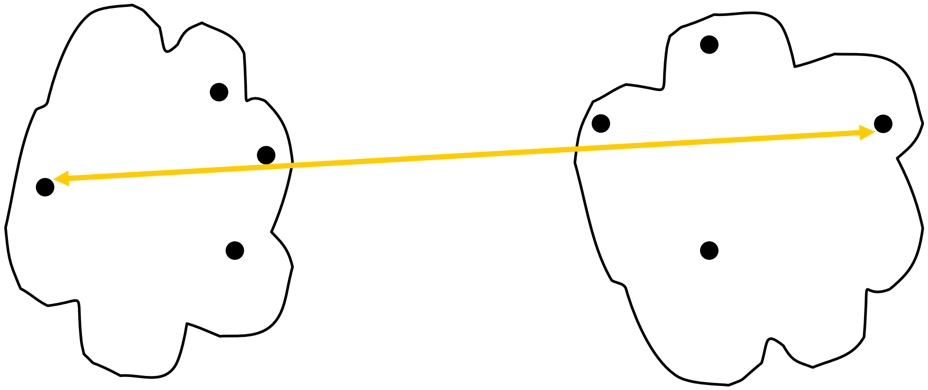
How to Define Inter-Cluster Similarity



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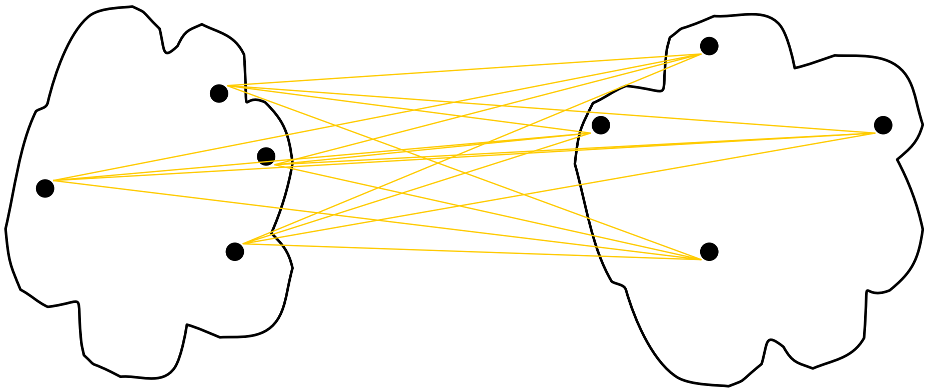
  - Ward's Method uses squared error

How to Define Inter-Cluster Similarity

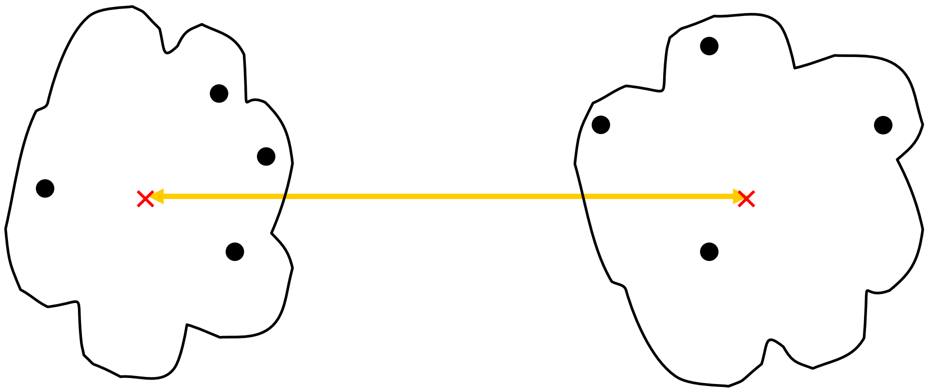


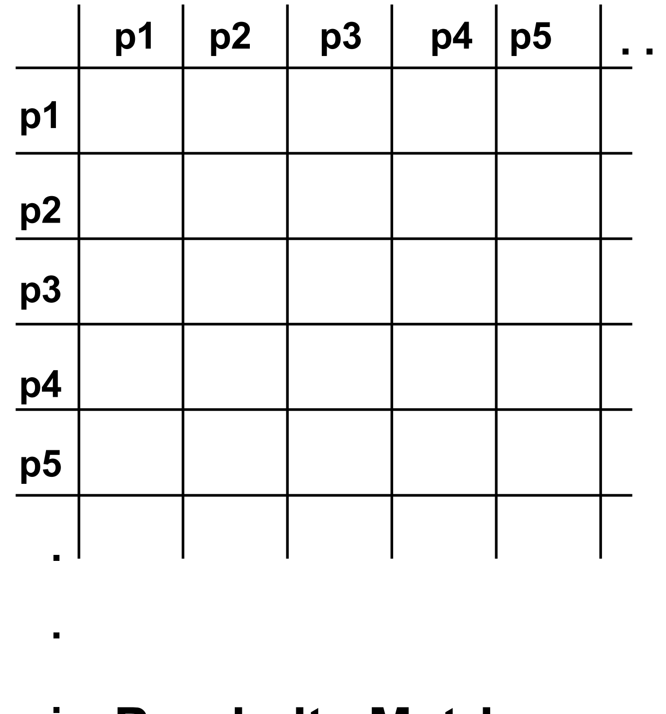
	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

How to Define Inter-Cluster Similarity



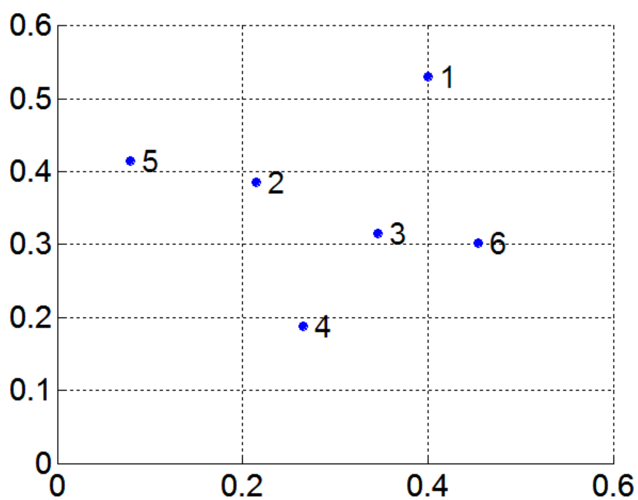


Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  – Ward's Method uses squared error

MIN or Single Link

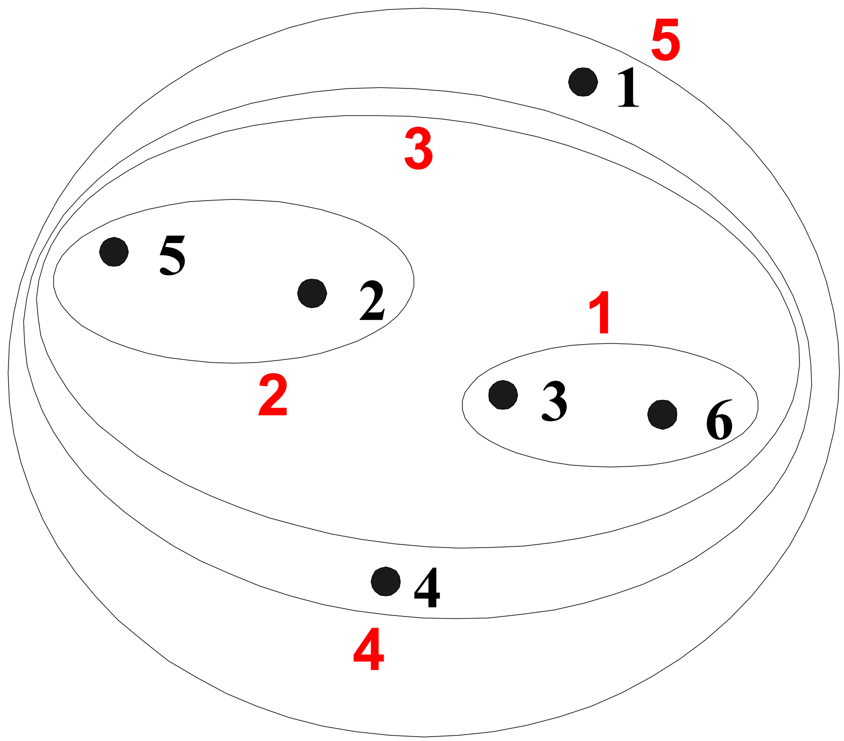
- Proximity of two clusters is based on the two closest points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph
- Example:



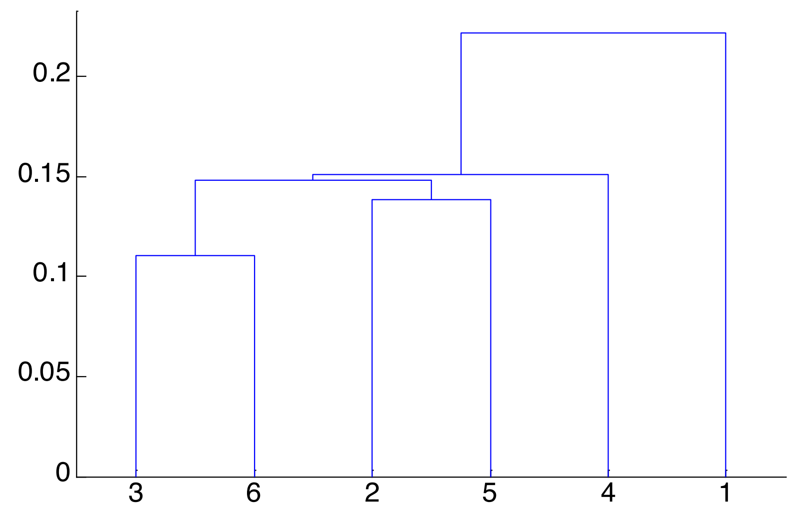
Distance Matrix:

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: MIN

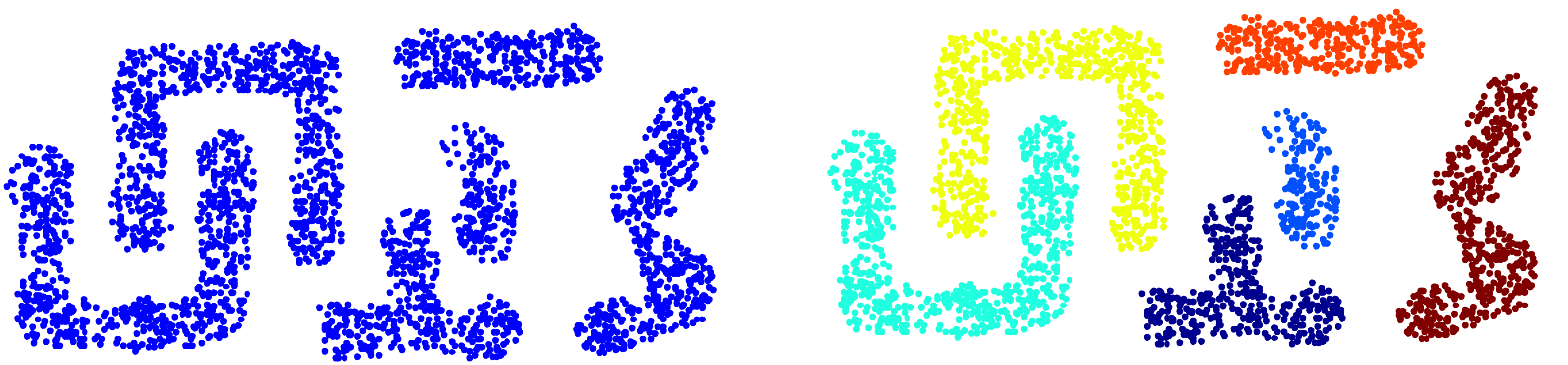


Nested Clusters



Dendrogram

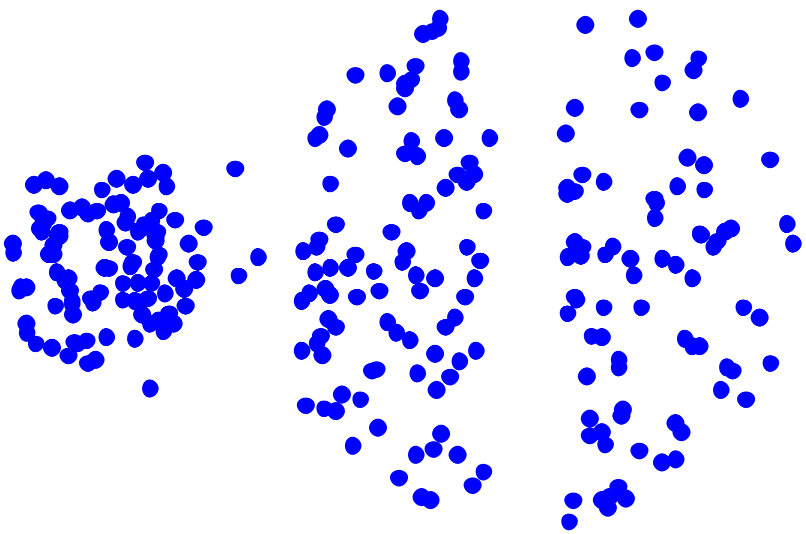
Strength of MIN



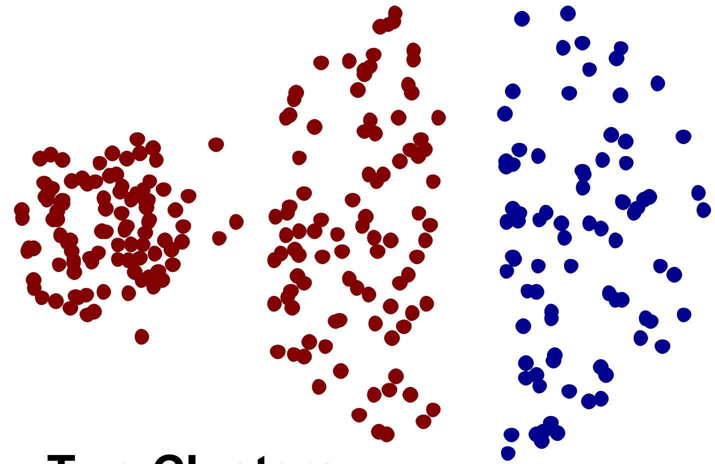
Original Points　　　　　　Six Clusters

• Can handle non-elliptical shapes

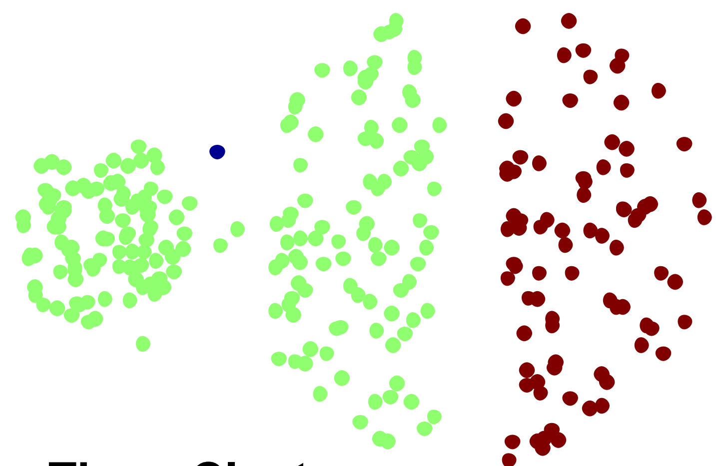
Limitations of MIN



Original Points



Two Clusters

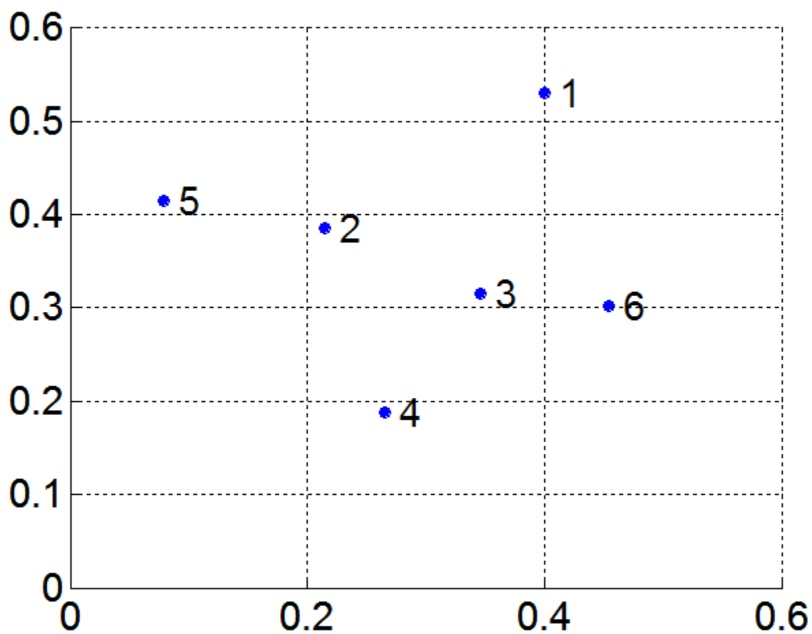


Three Clusters

- Sensitive to noise

MAX or Complete Linkage

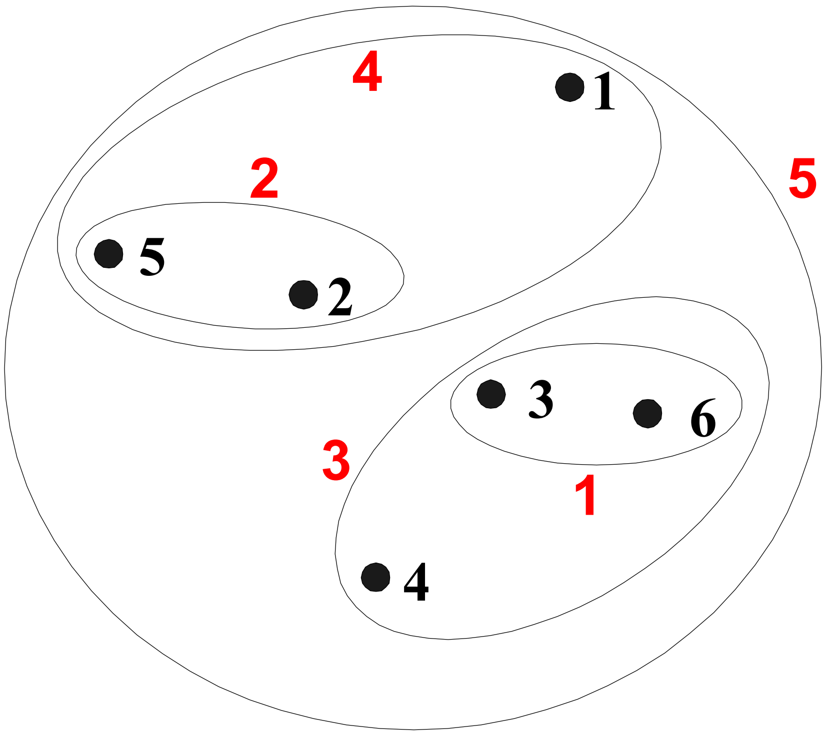
- Proximity of two clusters is based on the two most distant points in the different clusters
  - Determined by all pairs of points in the two clusters



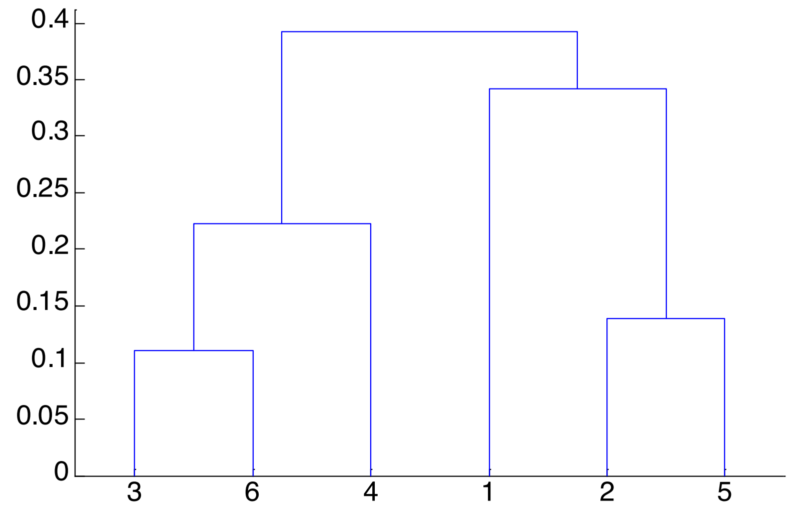
Distance Matrix:

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: MAX

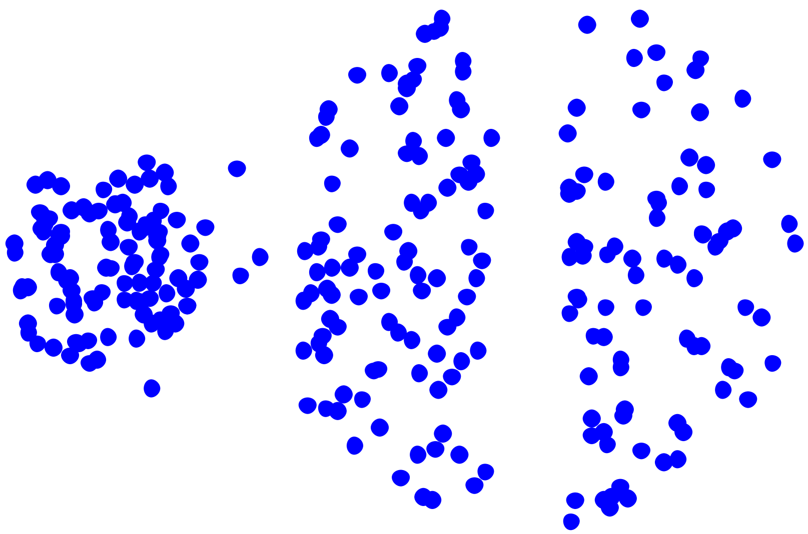


Nested Clusters

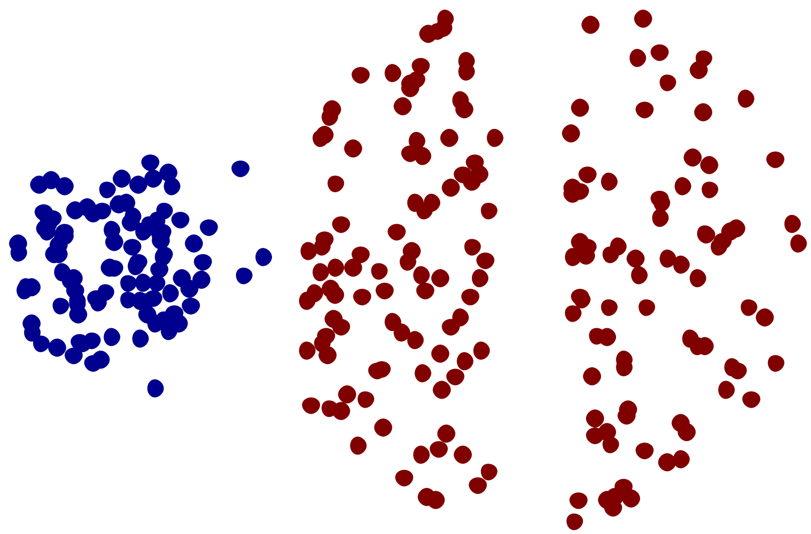


Dendrogram

Strength of MAX



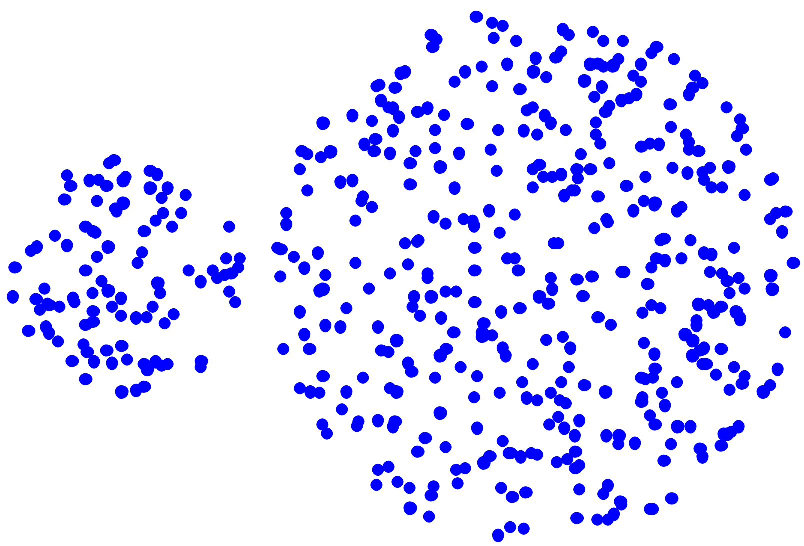
Original Points



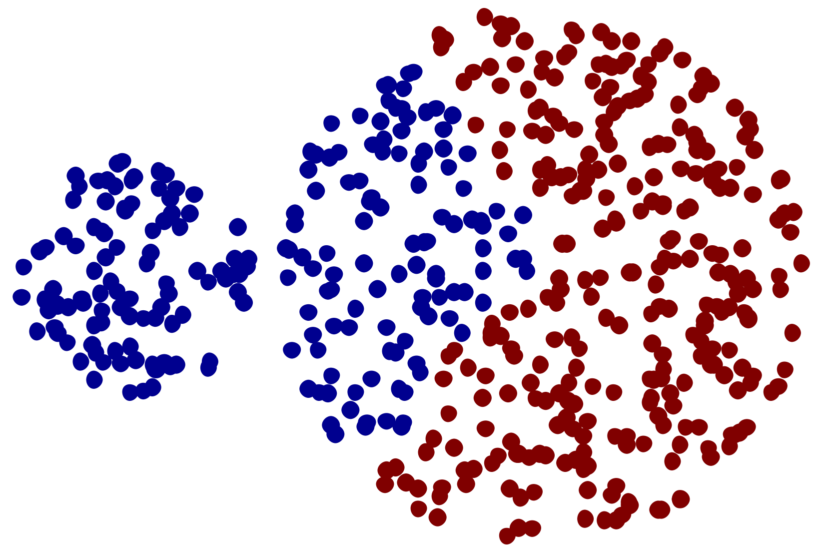
Two Clusters

• **Less susceptible to noise**

Limitations of MAX



Original Points



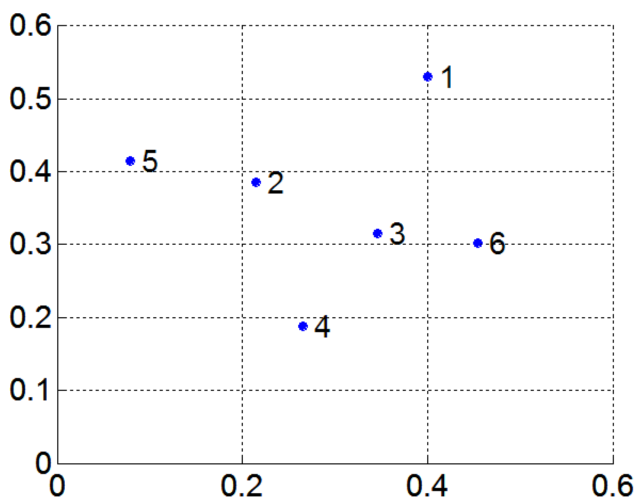
Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum\limits_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| \times |\text{Cluster}_j|}$$



Distance Matrix:

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p1	0.00	0.24	0.22	0.37	0.34	0.23
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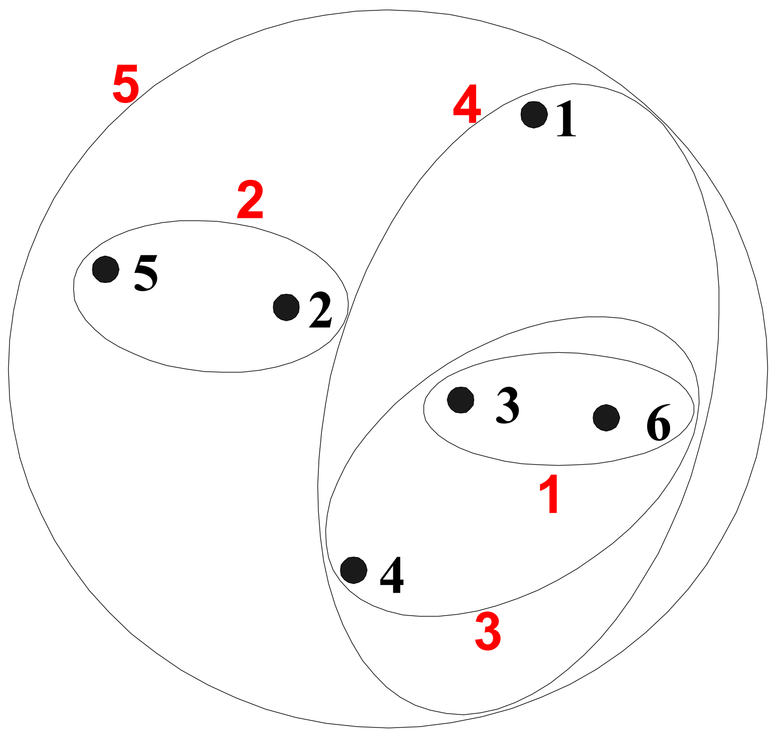
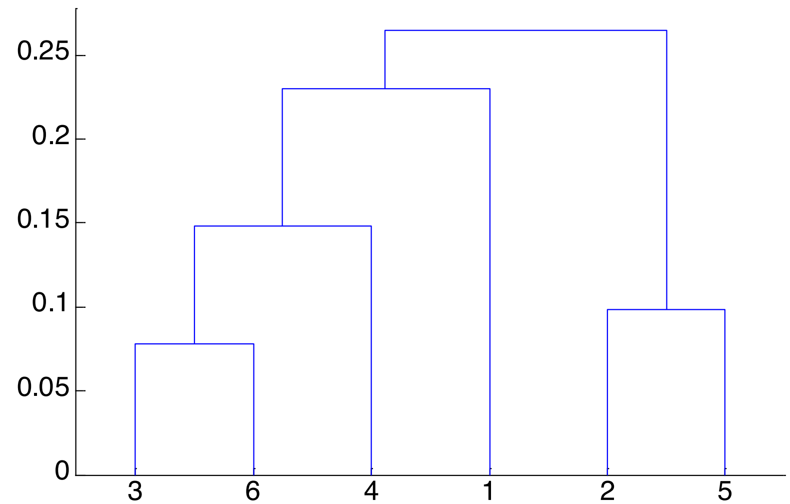
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: Group Average





Nested Clusters

Dendrogram

Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link

- Strengths
  - Less susceptible to noise

- Limitations
  - Biased towards globular clusters

Cluster Similarity: Ward's Method

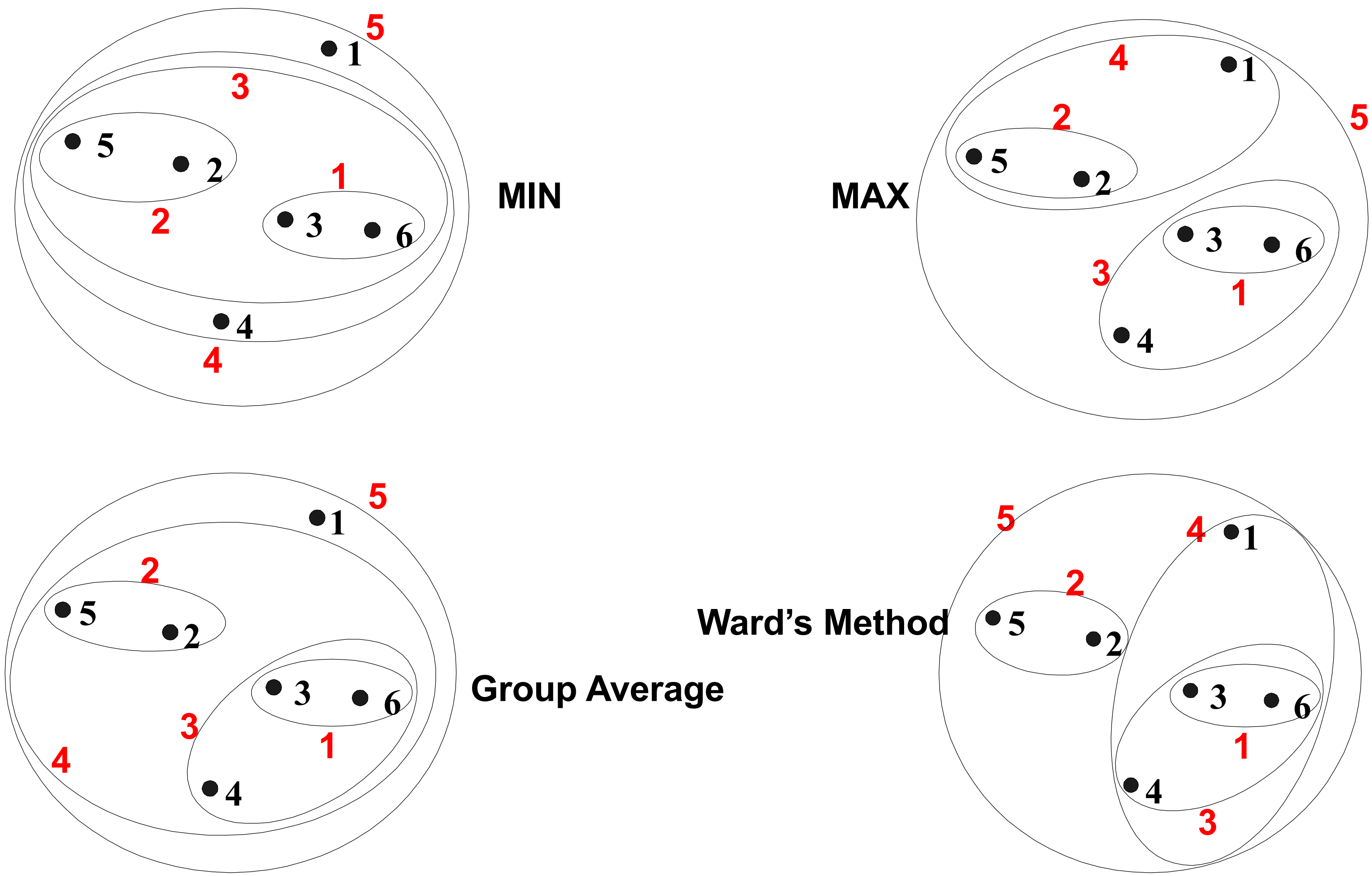
- Similarity of two clusters is based on the increase in squared error when two clusters are merged
  - Similar to group average if distance between points is distance squared

- Less susceptible to noise

- Biased towards globular clusters

- Hierarchical analogue of K-means
  - Can be used to initialize K-means

Hierarchical Clustering: Comparison



Hierarchical Clustering: Problems and Limitations

- Once a decision is made to combine two clusters, it cannot be undone

- No global objective function is directly minimized

- Different schemes have problems with one or more of the following:
  - Sensitivity to noise
  - Difficulty handling clusters of different sizes and non-globular shapes
  - Breaking large clusters

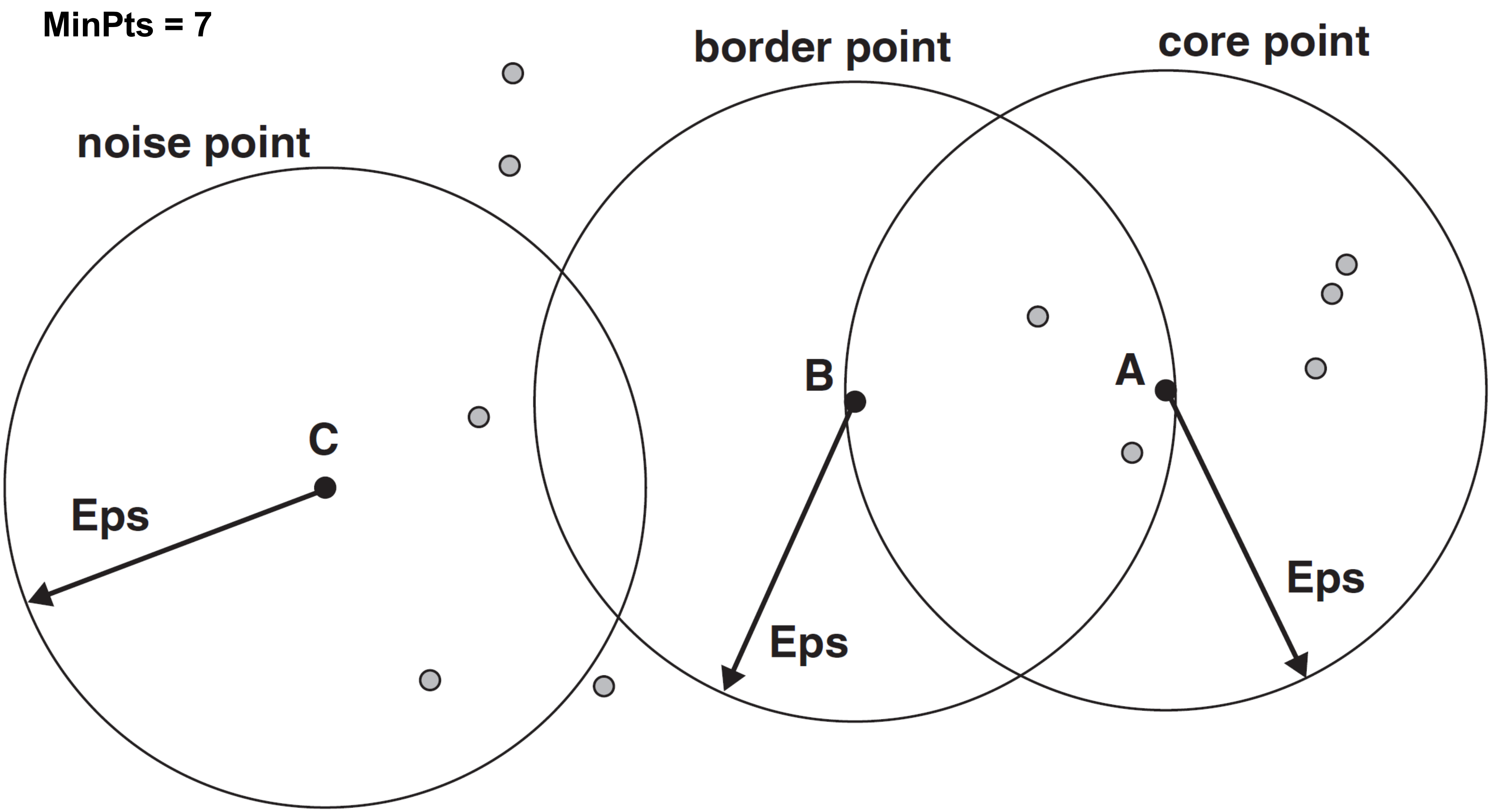
Density Based Clustering

- Clusters are regions of high density that are separated from one another by regions on low density.

DBSCAN

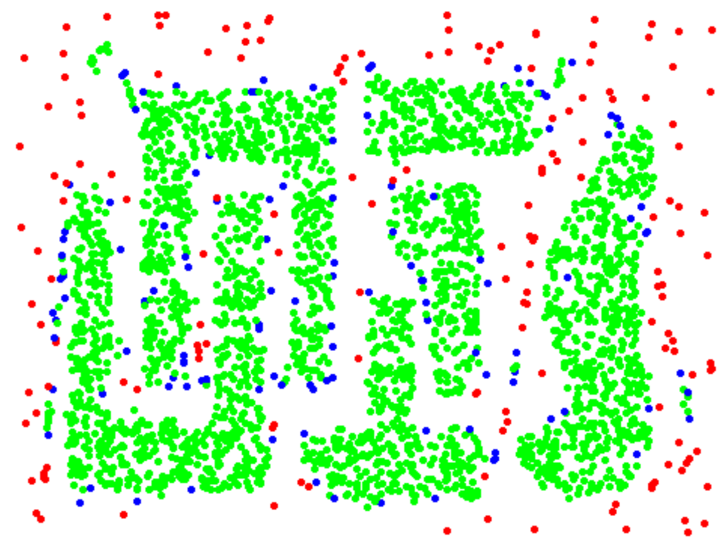
- DBSCAN is a density-based algorithm.
  - Density = number of points within a specified radius (Eps)
  - A point is a core point if it has at least a specified number of points (MinPts) within Eps
    - These are points that are at the interior of a cluster
    - Counts the point itself
  - A border point is not a core point, but is in the neighborhood of a core point
  - A noise point is any point that is not a core point or a border point

DBSCAN: Core, Border, and Noise Points



DBSCAN: Core, Border and Noise Points

Original Points



Point types: core, border and noise

Eps = 10, MinPts = 4

DBSCAN Algorithm

- Form clusters using core points, and assign border points to one of its neighboring clusters

1: Label all points as core, border, or noise points.

2: Eliminate noise points.

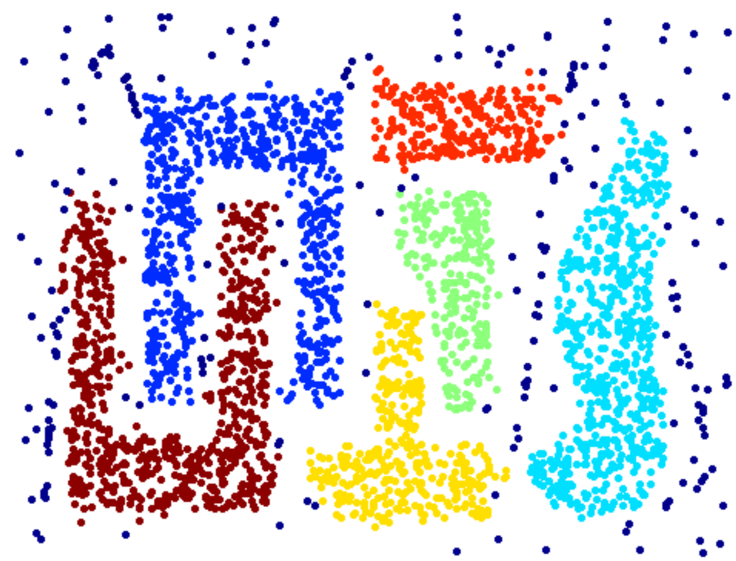
3: Put an edge between all core points within a distance *Eps* of each other.

4: Make each group of connected core points into a separate cluster.

5: Assign each border point to one of the clusters of its associated core points

When DBSCAN Works Well

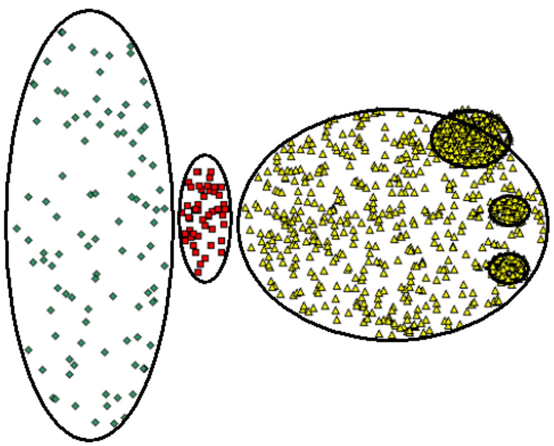
Original Points



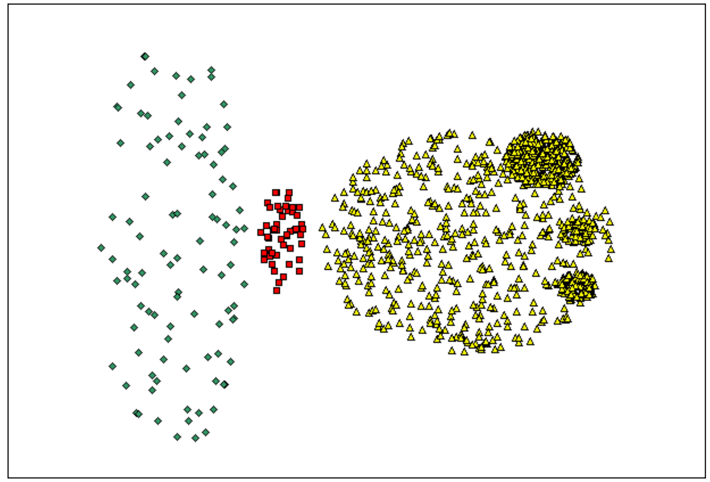
Clusters (dark blue points indicate noise)

- Can handle clusters of different shapes and sizes
- Resistant to noise

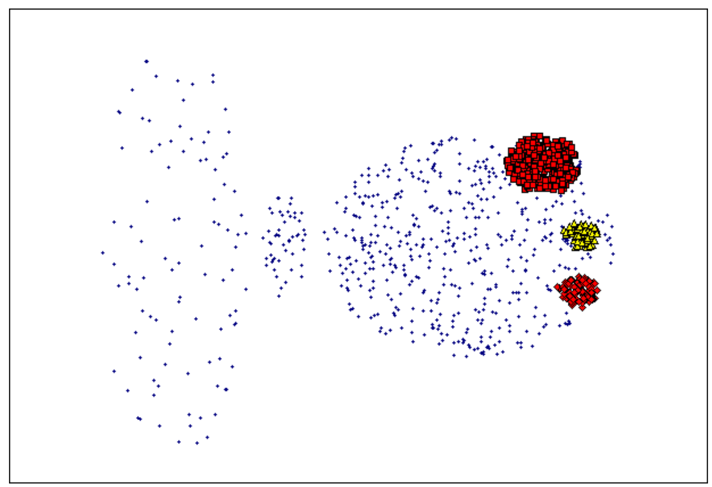
When DBSCAN Does NOT Work Well



Original Points



(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)

- Varying densities
- High-dimensional data

Cluster Evaluation (Cluster Validity)

- For supervised classification we have a variety of measures to evaluate how good our model is
  - Accuracy, precision, recall

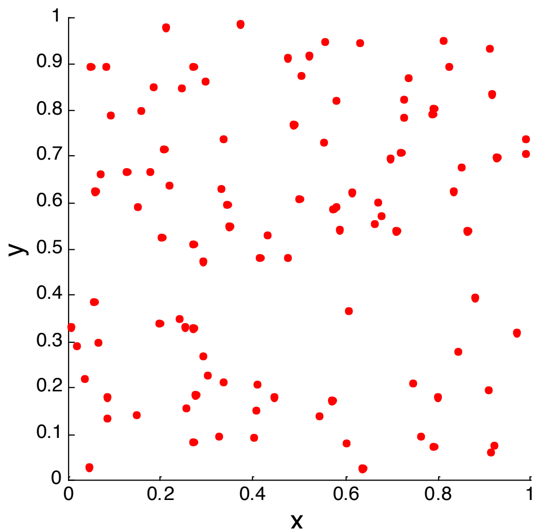
- For cluster analysis, the analogous question is how to evaluate the "goodness" of the resulting clusters?

- But "clusters are in the eye of the beholder"!
  - In practice the clusters we find are defined by the clustering algorithm

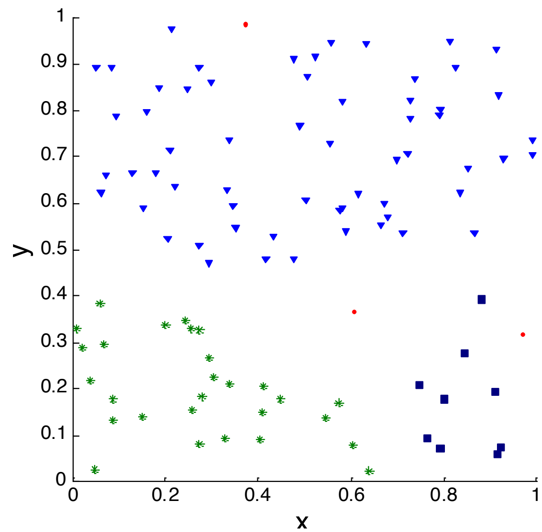
- Then why do we want to evaluate them?
  - To avoid finding patterns in noise
  - To compare clustering algorithms
  - To compare two sets of clusters
  - To compare two clusters

Clusters found in Random Data

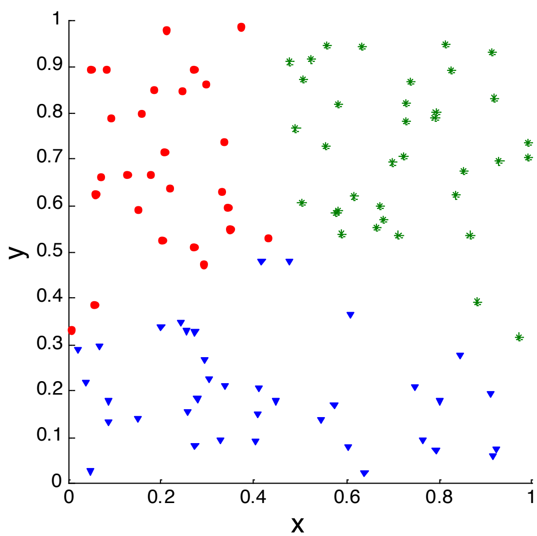
Random Points



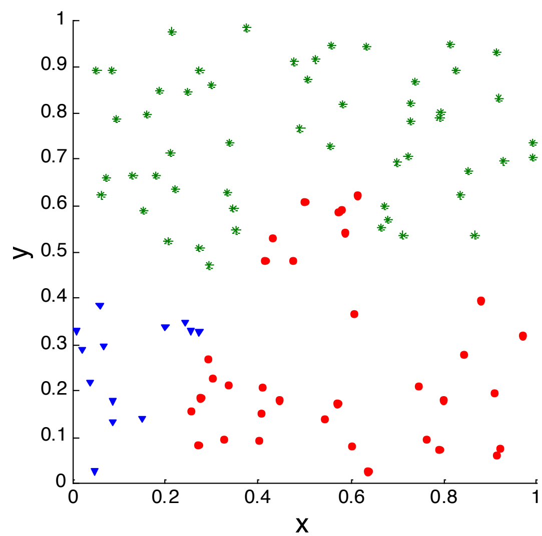
DBSCAN



K-means



Complete Link



Measures of Cluster Validity

- Numerical measures that are applied to judge various aspects of cluster validity, are classified into the following two types.
  - Supervised: Used to measure the extent to which cluster labels match externally supplied class labels.
    - Entropy
    - Often called *external indices* because they use information external to the data
  - Unsupervised: Used to measure the goodness of a clustering structure *without* respect to external information.
    - Sum of Squared Error (SSE)
    - Often called *internal indices* because they only use information in the data

- You can use supervised or unsupervised measures to compare clusters or clusterings

Unsupervised Measures: Cohesion and Separation

- Cluster Cohesion: Measures how closely related are objects in a cluster
  - Example: SSE
- Cluster Separation: Measure how distinct or well-separated a cluster is from other clusters
- Example: Squared Error
  - Cohesion is measured by the within cluster sum of squares (SSE)

$$SSE = \sum_i \sum_{x \in C_i} (x - m_i)^2$$

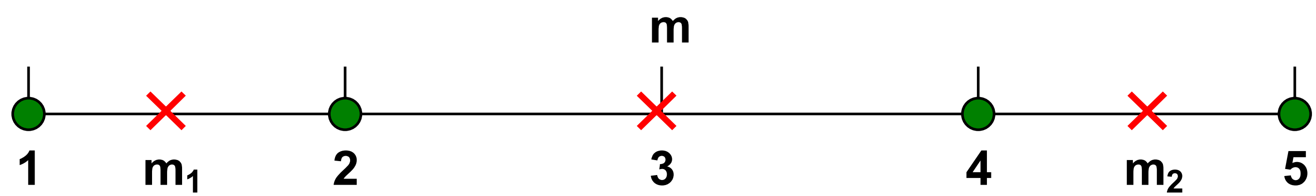
  - Separation is measured by the between cluster sum of squares

$$SSB = \sum_i |C_i| (m - m_i)^2$$

Where $|C_i|$ is the size of cluster *i*

Unsupervised Measures: Cohesion and Separation

- Example: SSE
  - SSB + SSE = constant



K=1 cluster:

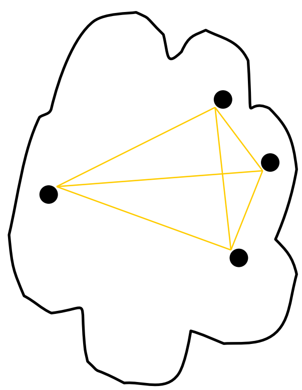
$$SSE = (1-3)^2 + (2-3)^2 + (4-3)^2 + (5-3)^2 = 10$$
$$SSB = 4\times(3-3)^2 = 0$$
$$Total = 10 + 0 = 10$$

K=2 clusters:

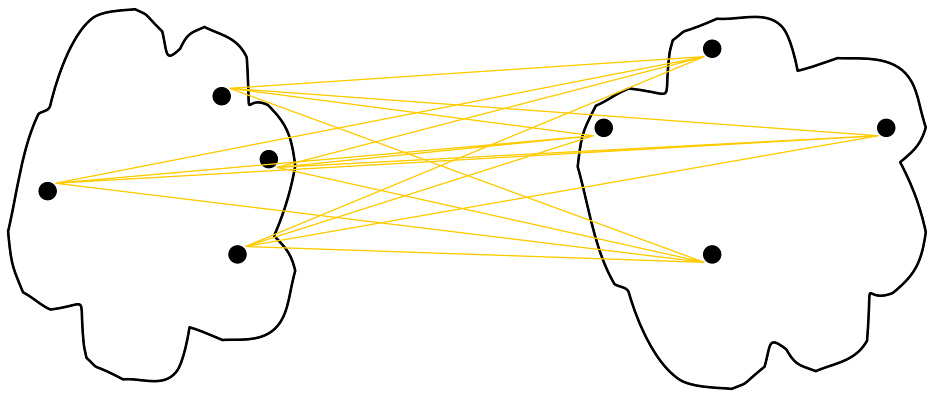
$$SSE = (1-1.5)^2 + (2-1.5)^2 + (4-4.5)^2 + (5-4.5)^2 = 1$$
$$SSB = 2\times(3-1.5)^2 + 2\times(4.5-3)^2 = 9$$
$$Total = 1 + 9 = 10$$

Unsupervised Measures: Cohesion and Separation

- A proximity graph-based approach can also be used for cohesion and separation.
  - Cluster cohesion is the sum of the weight of all links within a cluster.
  - Cluster separation is the sum of the weights between nodes in the cluster and nodes outside the cluster.



cohesion

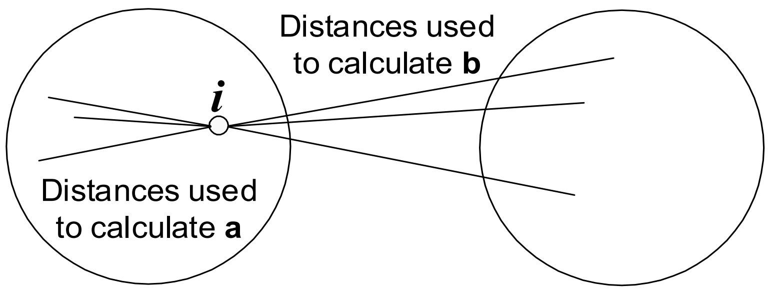


separation

Unsupervised Measures: Silhouette Coefficient

- Silhouette coefficient combines ideas of both cohesion and separation, but for individual points, as well as clusters and clusterings
- For an individual point, i
  - Calculate ***a*** = average distance of i to the points in its cluster
  - Calculate ***b*** = min (average distance of i to points in another cluster)
  - The silhouette coefficient for a point is then given by

    s = (b – a) / max(a,b)



  - Value can vary between -1 and 1
  - Typically ranges between 0 and 1.
  - The closer to 1 the better.

- Can calculate the average silhouette coefficient for a cluster or a clustering