

Road Alignment Policy

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Objectives

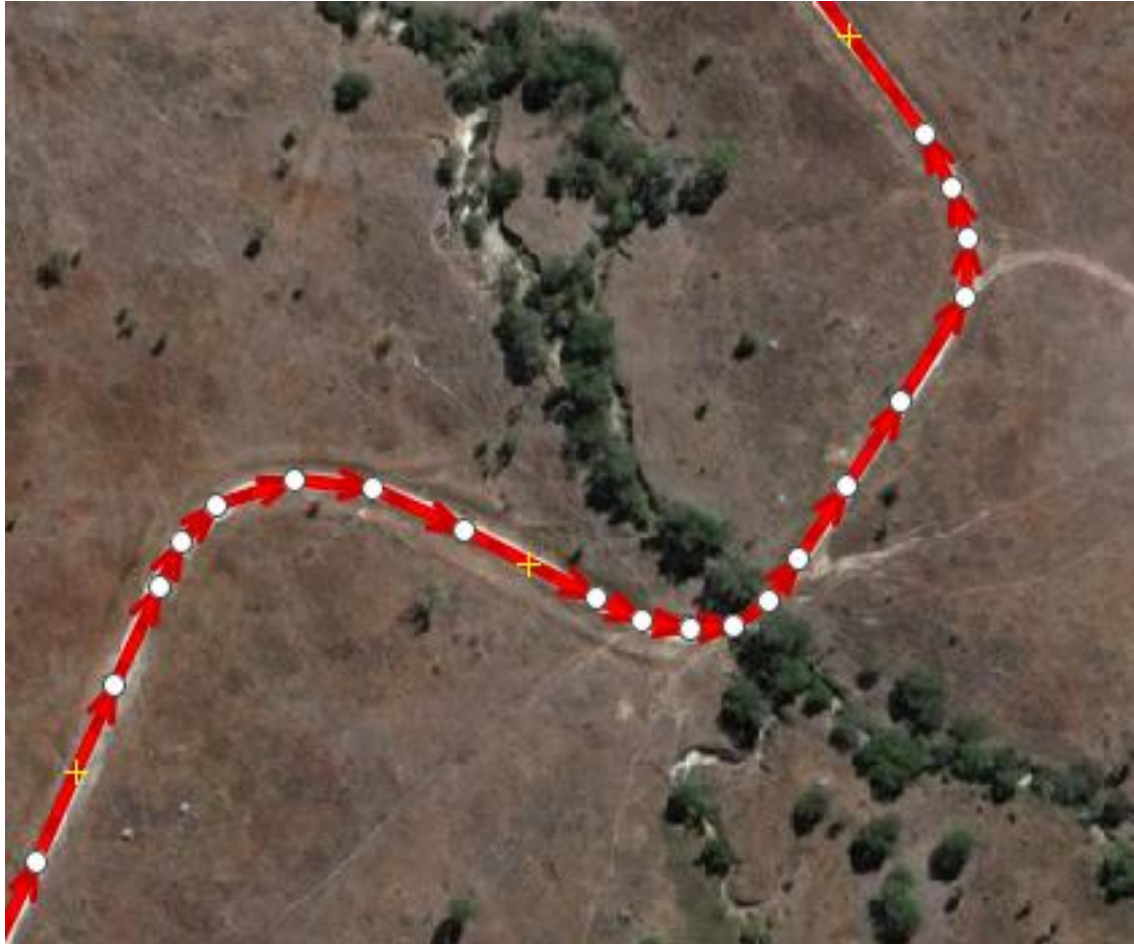
- This document should cover when to correct alignment issues, and how to correct them.
- **Node distribution:** We want to make the road nice and accurately drawn, but we do not need to spend the time adding every possible node, nor is it wanted for the amount of data created, so we try to find the “Goldie Locks” zone when drawing roads, not too many and not too few node is just right.

Too few nodes: Poor representation of road geometry



To correct these issue you can press [W] in JOSM to enable [ImproveWayAccuracy mode](#)

Too many nodes: Multiple nodes representing straight lines



To fix these issue you can press [Shift+Y] in JOSM to [SimplifyWay](#)

Just right 😊

