

Problem 01:

Suppose AX and BX contain signed numbers.write some code to put the biggest one in CX.

```
org 100h
.data
input1 db 'Enter 1st input: $'
input2 db 'Enter 2nd input: $'
newline db 10,13, '$'
output db 'The biggest number is: $'

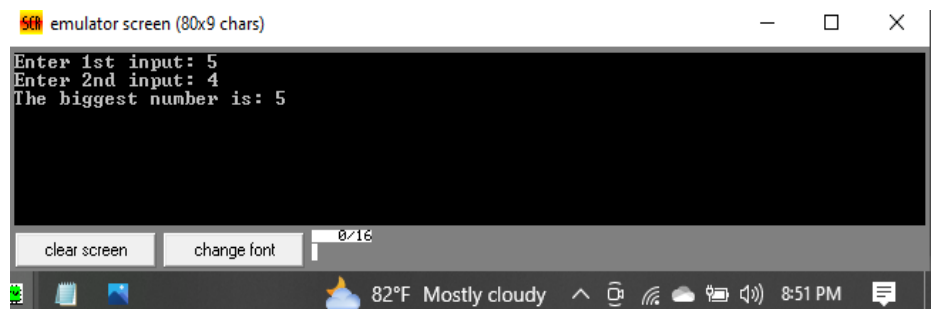
.code
main proc
lea dx,input1
    mov ah,09h
    int 21h

    mov ah,01h
    int 21h
    mov cx,ax;taking 1st input
    int 21h
    lea dx,newline
    mov ah,09h
    int 21h
;load the another msg
    lea dx,input2
    mov ah,09h
    int 21h
    mov ah,01 ;taking the another input
    mov bx,ax
    int 21h
    lea dx,newline
    mov ah,09h
    int 21h
;comparing
    cmp bx,cx
```

```
    jle next
    mov cx,bx
next:
    lea dx,output
    mov ah,09h
    int 21h

    mov dx,cx
    mov ah,02h
    int 21h
    main endp
end main
ret
```

Output



```
emulator screen (80x9 chars)
Enter 1st input: 5
Enter 2nd input: 4
The biggest number is: 5
clear screen  change font  0/16
82°F Mostly cloudy 8:51 PM
```

Problem 02: Replace the number in AX by its absolute value.

Program:

org 100h

.data

output db 'absolute value is: \$'

input dw -4

.code

main proc

mov ax,input

cmp ax,0

jge pos

neg ax

pos:

add ax,48

mov input,ax

lea dx,output

mov ah,09h

int 21h

mov ah,02h

;int 21h

mov dx,input

int 21h

main endp

end main

Output :



Problem 03: Suppose AL and BL contain extended ASCII characters. Display the one that comes first in the character sequence

Program:

```
org 100h
.data
m1 db 'Enter a character: $'
m2 db ' comes first in the character
sequence.$'
newline db 10,13, '$'
.code
main proc
```

```
    lea dx,m1
    mov ah,09h
    int 21h
```

```
    mov ah,01h
    int 21h
    mov bl,al
    int 21h
```

```
    mov ah,02
    lea dx,newline
    mov ah,09h
    int 21h
```

```
    lea dx,m1
    mov ah,09h
    int 21h
```

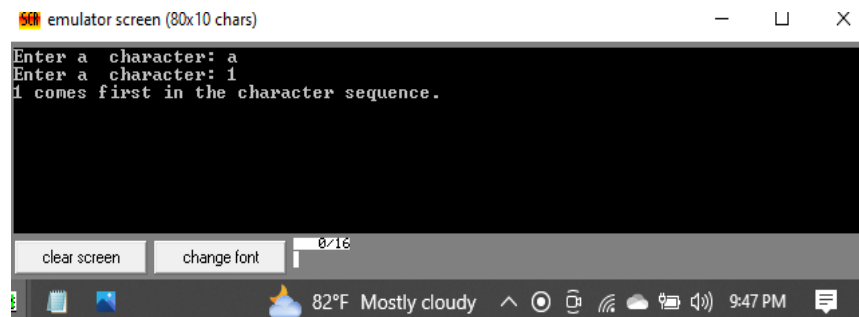
```
    mov ah,01h
```

```
    int 21h
    mov cl,al
    int 21h
```

```
    cmp bl,cl
    jnge first
    mov bl,cl
first:
    lea dx,newline
    mov ah,09h
    int 21h
    mov ah,02h
```

```
    mov dl,bl
    int 21h
    lea dx,m2
    mov ah,09h
    int 21h
    main endp
end main
```

Output:



```
56h emulator screen (80x10 chars)
Enter a character: a
Enter a character: 1
1 comes first in the character sequence.
```

Problem 04: If AX contains a negative number ,put -1 in BX; if AX contains 0,put 0 in BX ;if AX contains a positive number,put 1 in BX.

Program:

```
org 100h
```

```
.data
```

```
m1 db 'Enter a value: $'
```

```
m2 db 'Output is: $'
```

```
newline db 10,13, '$'
```

```
.code
```

```
main proc
```

```
    lea dx,m1
```

```
    mov ah,09h
```

```
    int 21h
```

```
    mov ah,01h
```

```
    int 21h
```

```
    mov cx,ax
```

```
    cmp cx,"0"
```

```
    jl negative
```

```
    je zero
```

```
    jg positive
```

```
negative:
```

```
    lea dx,newline
```

```
    mov ah,09h
```

```
    mov bl,"-"
```

```
    mov bh,"1"
```

```
    mov ah,02h
```

```
    int 21h
```

```
    mov dx,bx
```

```
    mov ah,02h
```

```
    int 21h
```

```
    jmp end_case
```

```
zero:
```

```
    lea dx,newline
```

```
    mov ah,09h
```

```
    mov dl,"0"
```

```
    mov ah,02h
```

```
    int 21h
```

```
    jmp end_case
```

```
positive:
```

```
    lea dx,newline
```

```
    mov ah,09h
```

```
    int 21h
```

```
    lea dx,m2
```

```
    mov ah,09h
```

```
    int 21h
```

```
    mov dl,"1"
```

```
    mov ah,02h
```

```
    int 21h
```

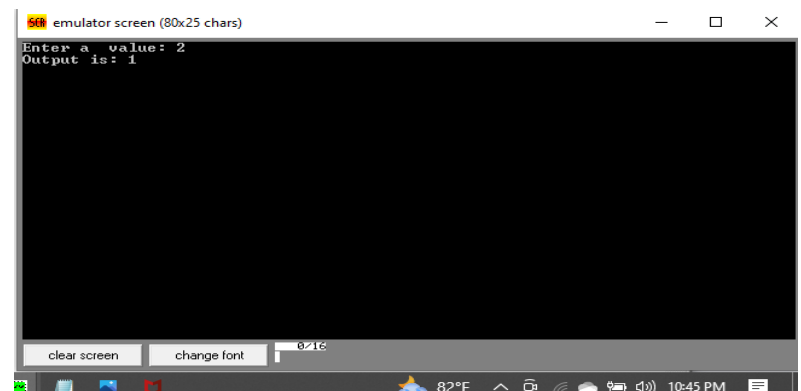
```
    jmp end_case
```

```
end_case:
```

```
main endp
```

```
end main
```

```
ret
```



Problem 05: If AL contains 1 or 3, display "o"; if AL contains 2 or 4 display "e".

Program:

```
org 100h
```

```
.data
```

```
m1 db 'Enter a value: $'
```

```
m2 db 'output is: $'
```

```
nwline db 10,13, '$'
```

```
.code
```

```
main proc
```

```
    lea dx,m1
    mov ah,09h
    int 21h
```

```
    mov ah,1
    mov bl,al
    int 21h
```

```
    cmp bl,2
    je even
    ;mov dl,"o"
    cmp bl,4
    je even
    cmp bl,1
    je odd
    cmp bl,3
    je odd
```

```
even:
```

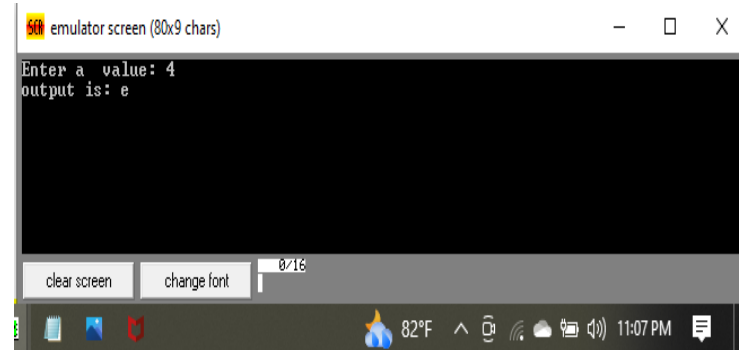
```
    lea dx,nwline
    mov ah,09h
    int 21h
    lea dx,m2
    mov ah,09h
    int 21h
    mov dl,"e"
    mov ah,02
    int 21h
    jmp display
odd:
    lea dx,nwline
    mov ah,09h
    int 21h
    lea dx,m2
    mov ah,09h
    int 21h
    mov dl,"o"
    mov ah,02
    int 21h
    jmp display
```

```
display:
```

```
    main endp
```

```
end main
```

Output:



Problem 06: Read a character , and if it's an uppercase letter, display it.

Program:

org 100h

.data

m1 db 'Enter a character: \$'

m2 db 'Output is: \$'

nwline db 10,13, '\$'

.code

main proc

lea dx,m1

mov ah,09h

int 21h

mov ah,1

int 21h

mov bl,al

cmp al,'Z'

jle upper

mov ah,4ch

int 21h

upper:

lea dx,nwline

mov ah,09h

int 21h

lea dx,m2

mov ah,09h

int 21h

mov ah,2

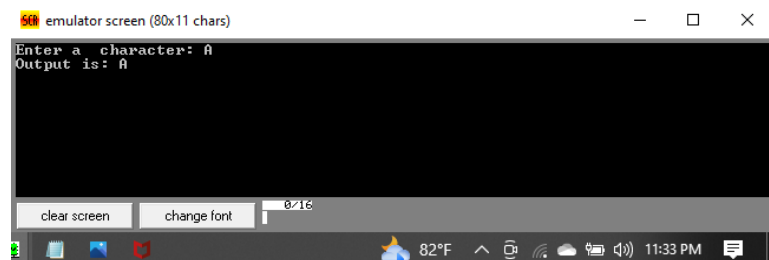
mov dl,bl

int 21h

main endp

end main

Output:



Problem 07: Read a character .If it's "Y" or "y" , display it; otherwise terminate the program.

Program:

org 100h

.data

m1 db 'Enter a character: \$'

m2 db 'output is: \$'

m3 db 'terminated \$'

nwline db 10,13, '\$'

.code

main proc

lea dx,m1
mov ah,09h
int 21h

mov ah,1
int 21h
mov bl,al

cmp bl,'Y'
je oyai
cmp bl,'y'
je oyai
lea dx,nwline
mov ah,09h
int 21h
lea dx,m2

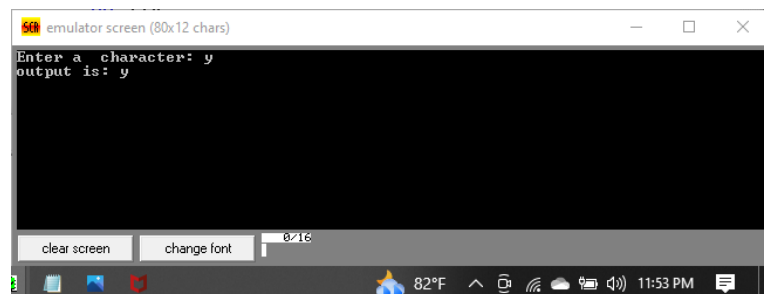
mov ah,09h
int 21h

mov ah,4ch
int 21h

oyai:
lea dx,nwline
mov ah,09h
int 21h
lea dx,m2
mov ah,09h
int 21h
mov ah,2
;int 21h
mov dl,bl
int 21h

main endp
end main

Output:



Problem 08: Write a count-controlled loop to display a row of 80 stars.

Program:

```
org 100h
```

```
.data
```

```
m1 db 'Enter a character: $'
```

```
m2 db ' comes first in the character  
sequence.$'
```

```
nwline db 10,13, '$'
```

```
.code
```

```
main proc
```

```
    mov cx,80
```

```
    mov ah,2
```

```
    mov dl,'*'
```

```
top:
```

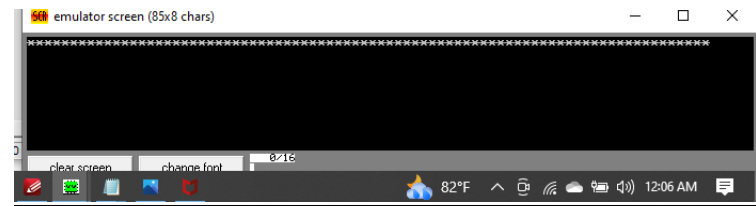
```
    int 21h
```

```
    loop top
```

```
main endp
```

end main

Output:



Program 09: Write some code to count the number of characters in input line.

Program:

```
org 100h
.data
ms db "To exit input a blank
space.",10,13,"Input any character:
$"
.code
count dw '0'
newline db 10,13, '$'
ms2 db 'length is: $'
```

```
main proc
    lea dx,ms
    mov ah,09h
    int 21h
```

```
while:
    mov ah,01h
    int 21h
    cmp al," "
    je exit
```

```
    add count,1
```

```
    jmp while
```

```
exit:
```

```
    lea dx,newline
```

```
    mov ah,09h
    int 21h
```

```
    lea dx,ms2
    mov ah,09h
    int 21h
```

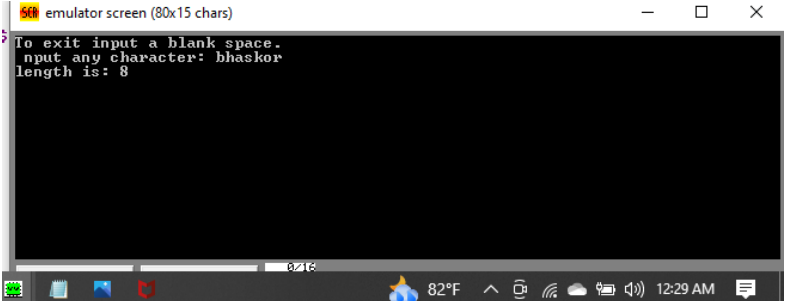
```
    mov ah,2
    ;int 21h
    mov dx,count
    int 21h
```

```
main endp
```

```
end main
```

```
ret
```

Output:



```
emulator screen (80x15 chars)
To exit input a blank space.
Input any character: bhaskor
length is: 8
```

Problem 10: Write some code to read characters until a blank is read.

Program:

```
org 100h
.data
ms db "To exit input a blank
space.",10,13,"Input any character:
$"
.code
main proc
    lea dx,ms
    mov ah,09h
    int 21h

    while:
    mov ah,01h
    int 21h
    cmp al," "
    je exit
    jmp while
exit:

    main endp
end main
ret
```

Output:

