CHAT CONNECT - A REALTIME CHAT AND COMMUNICATION APP

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OBJECTIVE

The objective of the ChatConnect project is to develop a real-time chat application using the modern Android Jetpack Compose UI toolkit, showcasing an efficient, user-friendly, and responsive messaging interface. This project aims to leverage Compose's declarative UI approach to simplify and enhance the development of interactive components, allowing users to easily send and receive text messages in real-time. Additionally, Chat Connect demonstrates state management within Compose and explores the seamless integration of Firebase for real-time data synchronization, user authentication, and data storage. Through this project, developers will gain insight into Compose's input handling, navigation, and Firebase-backed data population, creating a foundation for scalable, interactive Android communication applications.

DESCRIPTION

- Real-Time Messaging: Facilitates instant text communication between individuals or groups. Supports multimedia sharing, including images, videos, and documents.
- Voice and Video Calls: High-quality voice and video calling options. Group call support for team meetings or social gatherings.
- Multi-Device Compatibility: Synchronizes messages and data across multiple devices (smartphones, tablets, desktops). Ensures accessibility no matter where you are.
- Enhanced Privacy and Security: End-to-end encryption to protect user data and conversations. Customizable privacy settings to control visibility and accessibility.
- Customizable User Profiles: Allows users to personalize profiles with photos, status updates, and contact details. Includes business-specific fields for professional use.
- Group and Community Features Tools for creating and managing groups with various purposes (friends, family, work). Community forums and channels for large-scale discussions or announcements.
- Notifications and Updates: Real-time notifications for messages, calls, and events. Option to customize notification preferences for uninterrupted focus.

ComponentLaunchActivity.kt

package com.cometchat.kotlinsampleapp.activity import android.os.Bundle import android.widget.LinearLayout import androidx.appcompat.app.AppCompatActivity import androidx.core.content.ContextCompat import androidx.fragment.app.Fragment import com.cometchat.chatuikit.shared.resources.utils.Utils import com.cometchat.kotlinsampleapp.AppUtils import com.cometchat.kotlinsampleapp.R import com.cometchat.kotlinsampleapp.databinding.ActivityComponentLaunchBinding import com.cometchat.kotlinsampleapp.fragments.calls.CallButtonFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogDetailsFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogHistoryFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogParticipantsFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogRecordingFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogWithDetailsFragment import com.cometchat.kotlinsampleapp.fragments.calls.CallLogsFragment

Application.kt

```
package com.cometchat.kotlinsampleapp
import android.app.Application
import android.content.res.Configuration
import com.cometchat.chat.core.Call
import com.cometchat.chat.core.CometChat
import com.cometchat.chatuikit.calls.CometChatCallActivity
import com.cometchat.chatuikit.shared.resources.theme.CometChatTheme
import com.cometchat.chatuikit.shared.resources.theme.Palette
import com.cometchat.kotlinsampleapp.AppUtils.Companion.isNightMode
class Application : Application() {
  override fun onCreate() {
     super.onCreate()
     addCallListener()
     if (isNightMode(this)) {
       Palette.getInstance().mode(CometChatTheme.MODE.DARK)
  override fun onConfigurationChanged(newConfig: Configuration) {
     super.onConfigurationChanged(newConfig)
     if (isNightMode(this)) {
       Palette.getInstance().mode(CometChatTheme.MODE.DARK)
     } else {
       Palette.getInstance().mode(CometChatTheme.MODE.LIGHT)
  private fun addCallListener() {
     val LISTENER_ID = System.currentTimeMillis().toString() + ""
     CometChat.addCallListener(LISTENER_ID, object : CometChat.CallListener() {
       override fun onIncomingCallReceived(call: Call) {
          CometChatCallActivity.launchIncomingCallScreen(applicationContext, call, null)
       override fun onOutgoingCallAccepted(call: Call?) {}
       override fun onOutgoingCallRejected(call: Call?) {}
       override fun onIncomingCallCancelled(call: Call?) {}
```

AppUtils.kt

```
group = group_
          override fun onError(e: CometChatException?) {}
CometChat.getUser("superhero5", object : CometChat.CallbackListener<User?>() { override fun onSuccess(user_. User?) {
             user = user
          override fun onError(e: CometChatException?) {}
fun fetchSampleUsers(listener:
CometChat.CallbackListener<List<User>>) {
    if (userList.isEmpty()) {
       val request: Request =
listener.onError(
CometChatException("11", e.message)
             override fun onResponse(call: Call, response: Response) {
  if (response.isSuccessful && response.body != null) {
                      |serList =
response.code.toString()
```

```
fun loadJSONFromAsset(context: Context): String? {
    yar json: String? = null
      ry {
    Val `is` = context.assets.open("SampleUsers.json")
    val `size = `is`.available()
    val buffer = ByteArray(size)
    is .read(buffer)
    is`.close()
    json = String(buffer, charset("UTF-8"))
} catch (ex: IOException) {
    ex.printStackTrace()
    return null
}
       return ison
 val defaultUserList: List<User?>
    get() = userList
val defaultGroup: Group?
  get() = group
 val defaultUser: User?
     get() = user
fun switchLightMode() {
    AppCompatDelegate.setDefaultNightMode(AppCompatDelegate.MODE_NIGHT_NO)
 fun switchDarkMode() {
    AppCompatDelegate.setDefaultNightMode(AppCompatDelegate.MODE_NIGHT_YES)
fun isNightMode(context: Context): Boolean {
    val currentNightMode =
        context.resources.configuration.uiMode and Configuration.UI_MODE_NIGHT_MASK
    return currentNightMode == Configuration.UI_MODE_NIGHT_YES
fun changelconTintToWhite(context; Context?, imageView: ImageView) {
    imageView.imageTintList = ColorStateList.valueOf(
        ContextCompat.getColor(
        context!!,
        R.color.white
fun changelconTintToBlack(context: Context?, imageView: ImageView) {
    imageView.imageTintList = ColorStateList.valueOf(
        ContextCompat.getColor(
        context!!,
        R.color.black
fun changeTextColorToWhite(context: Context?, textView: TextView) {
    textView.setTextColor(ContextCompat.getColor(context!!, R.color.white))
 fun changeTextColorToBlack(context: Context?, textView: TextView) {
    textView.setTextColor(ContextCompat.getColor(context!!, R.color.black))
```

MessageComposer.kt

```
class MessageComposerFragment : Fragment() {
  private var parentView: RelativeLayout? = null
  override fun onCreateView(
    inflater: LayoutInflater,
    container: ViewGroup?,
    savedInstanceState: Bundle?
  ): View {
    // Inflate the layout for this fragment
    val view: View = inflater.inflate(R.layout.fragment message composer, container, false)
    parentView = view.findViewById(R.id.parent view)
    requireActivity().window.setSoftInputMode(WindowManager.LayoutParams.SOFT_INPUT_ADJUST_RESIZE)
    val cometChatMessageComposer = view.findViewByld<CometChatMessageComposer>(R.id.composer)
    cometChatMessageComposer.user = defaultUser
    setUpUI(view)
    return view
  private fun setUpUI(view: View) {
    if (isNightMode(requireContext())) {
       parentView!!.setBackgroundColor(
           ContextCompat.getColor(
              requireContext(), R.color.app background dark
    } else {
       parentView!!.setBackgroundColor(ContextCompat.getColor(requireContext(), R.color.app_background))
```

GroupMembersFraagment.kt

```
package com.cometchat.kotlinsampleapp.fragments.groups
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import androidx.fragment.app.Fragment
import com.cometchat.chatuikit.groupmembers.CometChatGroupMembers
import com.cometchat.kotlinsampleapp.AppUtils.Companion.defaultGroup
import com.cometchat.kotlinsampleapp.R
class GroupMembersFragment : Fragment() {
  override fun onCreateView(
    inflater: LayoutInflater,
    container: ViewGroup?,
    savedInstanceState: Bundle?
  ): View? {
    // Inflate the layout for this fragment
    val view: View = inflater.inflate(R.layout.fragment_group_members, container, false)
    val groupMembers = view.findViewByld<CometChatGroupMembers>(R.id.members)
    groupMembers.setGroup(defaultGroup)
    return view
```

CallLogParticipantsFragment.kt

```
class CallLogParticipantsFragment : Fragment() {
  private var cometChatCallLogParticipants: CometChatCallLogParticipants? = null
  override fun onCreateView(
    inflater: LayoutInflater, container: ViewGroup?,
    savedInstanceState: Bundle?
  ): View {
    // Inflate the layout for this fragment
    val view: View = inflater.inflate(R.layout.fragment_call_log_participants, container, false)
    cometChatCallLogParticipants =
       view.findViewById(R.id.call logs participants)
    createCallParticipants()
    return view}
  private fun createCallParticipants() {
    val participants: MutableList<Participant> = ArrayList()
    val participant = Participant()
    participant.uid = CometChatUIKit.getLoggedInUser().uid
    participant.name = CometChatUIKit.getLoggedInUser().name
    participant.avatar = CometChatUIKit.getLoggedInUser().avatar
    participant.setJoinedAt(1327349241)
    participant.isHasJoined = true
    participant.totalDurationInMinutes = 1327349241.0
    val participant1 = Participant()
    participant1.uid = "UID233"
    participant1.name = "Kevin"
    participant1.avatar = "https://data-us.cometchat.io/assets/images/avatars/spiderman.png"
    participant1.setJoinedAt(1327349241)
    participant1.isHasJoined = true
    participant1.totalDurationInMinutes = 1327349241.0
    participants.add(participant)
    participants.add(participant1)
    cometChatCallLogParticipants!!.setParticipantList(participants) }}
```

THANK YOU!







