

# Analysis of SDLC Models for Embedded Systems

## 1. Introduction

- **Software Development Life Cycle (SDLC):** A framework that outlines activities in each stage of software development.
- **SDLC Models include:**
  - Waterfall Model
  - V-Model
  - Incremental/Iterative Model
  - Spiral Model
  - Agile Methods
- **Agile Methods** focus on flexibility, iterative development, and collaboration, offering a contrast to traditional models.

## 2. Agile Methods

- **Definition:** Agile is an iterative software development approach where requirements and solutions evolve through collaboration in self-organized teams.
- **Core Values (Manifesto):**
  - Individuals & interactions over processes/tools.
  - Working software over comprehensive documentation.
  - Customer collaboration over contract negotiation.
  - Responding to change over following a plan.
- **Popular Agile Frameworks:**
  - **Extreme Programming (XP):** Focuses on coding cycles.
  - **Scrum:** Iterative approach with phases: Pre-game, Development, and Post-game.
  - **Crystal:** Scales methodology based on project size and criticality.
  - **Feature-Driven Development (FDD):** Emphasizes the design and build phases.
  - **Dynamic Systems Development Method (DSDM):** Fixes time/resources and adjusts functionality.
  - **Adaptive Software Development (ASD):** Focuses on speculation, collaboration, and learning.

## 3. Selecting an SDLC Model

- **Factors:**
  - System type, size, complexity.
  - Resource availability, cost, and quality standards.
- **Model Suitability:**
  - **Waterfall/V-Model:** Suitable for well-defined requirements but rigid.
  - **Spiral/Iterative Models:** Handle unclear requirements, offer better visibility, and adaptability.

- **Agile:** Excels in dynamic environments but may lack documentation.

## 4. Application of Agile in Embedded Systems

- **Benefits:**
  - **Regular cycles:** Deliver executable features quickly.
  - **Continuous refactoring:** Optimizes code iteratively.
  - **Early testing:** Reduces bugs, aids debugging.
  - **Team communication:** Minimizes hardware/software integration issues.
- **Challenges:**
  - **Granularity:** Difficult to decompose embedded systems into small features.
  - **Documentation needs:** Embedded systems often require detailed records.
  - **Customer involvement:** Limited direct visibility in embedded projects.

## 5. Lean Agile Approach

- **Lean Principles:**
  - Eliminate waste (e.g., unused code, manpower).
  - Amplify learning through better team collaboration.
  - Deliver fast without compromising quality.
- **Benefits:**
  - Faster turnaround.
  - Direct feedback loop between teams and clients.
  - Prioritized features with high business value.
  - Efficient resource utilization.

## 6. Conclusion

- Agile methods improve flexibility, collaboration, and iterative delivery in software development.
- However, challenges like lack of documentation and integration difficulties exist in embedded systems.
- A hybrid approach like Lean Agile can address these issues effectively, ensuring optimized development processes.

# Software Development Life Cycle Early Phases and Quality Metrics

## 1. Introduction

- **SDLC Overview:**
  - The Software Development Life Cycle (SDLC) consists of stages including defining, developing, testing, delivering, and maintaining software systems.
  - Early detection of defects in the **requirements** and **design phases** significantly reduces costs and improves software quality.
- **Objective of the Study:**
  - To classify early phases of the SDLC.
  - To identify quality metrics applicable to these phases.
  - To evaluate how early phase metrics impact software quality and team efficiency.

## 2. Research Methodology

- **Systematic Literature Review (SLR):**
  - Search terms like *"Software development early life cycle phases and metrics"* were used across platforms like Scopus, ResearchGate, and Web of Science.
  - Over 200 publications were analyzed using inclusion and exclusion criteria to focus on studies relevant to SDLC early phases.
- **Research Questions:**
  1. How are SDLC phases classified?
  2. What models/approaches evaluate software quality in early phases?
  3. What activities are performed in these phases?
  4. What metrics are collected during these phases?

## 3. Results and Discussion

### 3.1. Classification of SDLC Phases

- Commonly identified early phases:
  - **Requirements Management Phase:** Involves activities like feasibility studies, requirements elicitation, analysis, and validation.
  - **Design Phase:** Establishes system architecture, design verification, and documentation.
- Alternative classifications (e.g., User Needs Analysis and Preliminary Design) emphasize activities like defining solution space and external behavior.

### 3.2. Approaches to Evaluate Software Quality

- **Quality Evaluation Tools:**
  - CAME (Computer Assisted Software Measurement and Evaluation)
  - ESQUT (for source code quality)
  - Source Monitor (for metrics like cyclomatic complexity)
- **Machine Learning Methods:**
  - Clustering techniques like fuzzy c-means and k-means for predictive analysis.
  - Metrics integration tools (e.g., Service Oriented Requirements Traceability Tool).
- **Key Metrics:**
  - Design metrics: Depth of Inheritance Tree, Cyclomatic Complexity.

- Documentation metrics: Completeness, readability, usability.

### *3.3. Activities in Early Phases*

- **Requirements Phase:**
  - Activities: Feasibility study, elicitation, validation, and documentation.
  - Metrics: Requirement stability, defect density, traceability.
- **Design Phase:**
  - Activities: Architecture establishment, design review, and specification documentation.
  - Metrics: Cyclomatic complexity, cohesion, and coupling.

### *3.4. Metrics Collected*

- **Requirement Metrics:**
  - Requirement defect density.
  - Requirement specification change requests.
  - Traceability of requirements.
- **Design Metrics:**
  - Cyclomatic complexity.
  - Maintenance severity.
  - Weighted Methods per Class (WMC).

## **4. Conclusions**

- **Key Findings:**
  - Early SDLC phases focus heavily on **requirements** and **design**.
  - Metrics like defect density, design complexity, and traceability ensure process quality.
  - Tools and machine learning approaches enhance early-phase assessments.
- **Future Work:**
  - Explore methods to reduce uncertainty in metrics.
  - Develop more efficient, adaptable tools for early-phase evaluations.