

EPAM- LAB_2

1. Write a C# code to implement the Tasks on Looping Statements?

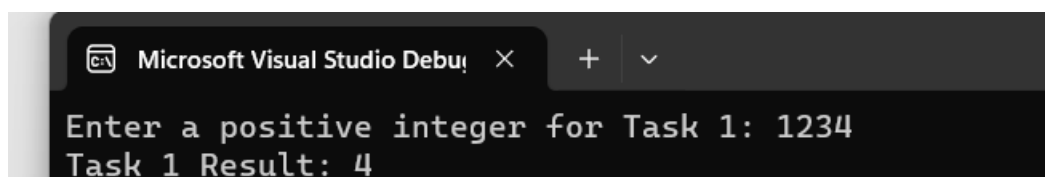
TASK1: For a positive integer n calculate the *result* value, which is equal to the sum of the odd numbers in n

Example

```
n = 1234    result = 4 (1 + 3)
n = 246     result = 0
```

Code:

```
// Task 1: Calculate sum of odd numbers in n
1 reference
static int CalculateSumOfOddNumbers(int n)
{
    int result = 0;
    while (n > 0)
    {
        int digit = n % 10;
        if (digit % 2 != 0)
        {
            result += digit;
        }
        n /= 10;
    }
    return result;
}
0 references
class Program
{
    0 references
    static void Main()
    {
        Console.WriteLine("Enter a positive integer for Task 1: ");
        int n = int.Parse(Console.ReadLine());
        int result = CalculateSumOfOddNumbers(n);
        Console.WriteLine("Task 1 Result: " + result);
    }
}
```

Output:

```
Microsoft Visual Studio Debug Console
Enter a positive integer for Task 1: 1234
Task 1 Result: 4
```

TASK2: For a positive integer n calculate the result value, which is equal to the sum of the “1” in the binary representation of n .

Example

```
n = 14(decimal) = 1110(binary)    result = 3
n = 128(decimal) = 1000 0000(binary) result = 1
```

```
// Task 2: Count the number of "1"s in binary representation of n
```

```
1 reference
```

```
static int CountOnesInBinaryRepresentation(int n)
{
    int result = 0;
    while (n > 0)
    {
        result += n % 2;
        n /= 2;
    }
    return result;
}
```

```
0 references
```

```
class Program
```

```
{
```

```
0 references
```

```
static void Main()
```

```
{
```

```
    // Task 2
```

```
    Console.WriteLine("Enter a positive integer for Task 2: ");
```

```
    int task2Input = int.Parse(Console.ReadLine());
```

```
    int task2Result = CountOnesInBinaryRepresentation(task2Input);
```

```
    Console.WriteLine("Task 2 Result: " + task2Result);
```

Output:

```
Enter a positive integer for Task 2: 14
Task 2 Result: 3
```

TASK3: For a positive integer n , calculate the result value equal to the sum of the first n Fibonacci numbers. Note: Fibonacci numbers are a series of numbers in which each next number is equal to the sum of the two preceding ones: 0, 1, 1, 2, 3, 5, 8, 13... ($F_0=0$, $F_1=F_2=1$, then $F(n)=F(n-1)+F(n-2)$ for $n>2$)

Example

```
n = 8    result = 33
n = 11   result = 143
```

// Task 3: Calculate sum of the first n Fibonacci numbers

3 references

```
static int fib(int n)
{
    int s = 0;
    if (n == 0 || n == 1) return 0;
    if (n == 2) return 1;
    return fib(n - 1) + fib(n - 2);
}
```

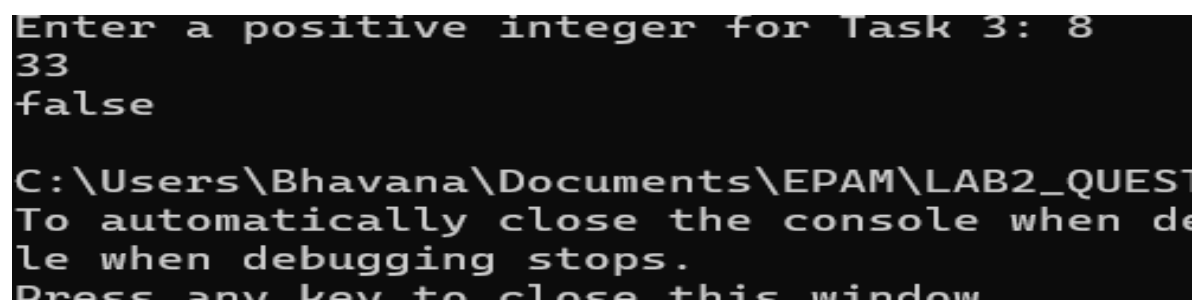
1 reference

```
static int SumOfFib(int n)
{
    int sum = 0;
    for (int i = 0; i < n; i++)
    {
        sum += fib(i);
    }
    return sum;
}
```

In main method:

```
// Task 3
Console.WriteLine("Enter a positive integer for Task 3: ");
int n = int.Parse(Console.ReadLine());
int res = int.Parse(Console.ReadLine());
if (res == SumOfFib(n))
    Console.WriteLine("true");
else Console.WriteLine("false");
```

Output:



```
Enter a positive integer for Task 3: 8
33
false
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le when debugging stops.
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```

1. Write a C# code to implement the Tasks on Arrays?

TASK 1: In a given array of integers *nums* swap values of the first and the last array elements, the second and the penultimate etc., if the two exchanged values are even

Example

```
{ 10 , 5, 3, 4 }      =>  {4, 5, 3, 10}
```

```
{100, 2, 3, 4, 5} => {100, 4, 3, 2, 5}
{100, 2, 3, 45, 33, 8, 4, 54} => {54, 4, 3, 45, 33, 8, 2, 100}
```

```
using System;
0 references
class Program
{
    0 references
    static void Main()
    {
        // Task 1
        int[] arr1 = { 10, 5, 3, 4 };
        SwapEvenIndexedElements(arr1);
        Console.WriteLine("Task 1 Result: " + string.Join(", ", arr1));

        int[] arr2 = { 100, 2, 3, 4, 5 };
        SwapEvenIndexedElements(arr2);
        Console.WriteLine("Task 1 Result: " + string.Join(", ", arr2));

        int[] arr3 = { 100, 2, 3, 45, 33, 8, 4, 54 };
        SwapEvenIndexedElements(arr3);
        Console.WriteLine("Task 1 Result: " + string.Join(", ", arr3));
    }

    static void SwapEvenIndexedElements(int[] nums)
    {
        for (int i = 0; i < nums.Length / 2; i += 2)
        {
            if (nums[i] % 2 == 0 && nums[nums.Length - 1 - i] % 2 == 0)
            {
                // Swap even-indexed elements if both are even
                int temp = nums[i];
                nums[i] = nums[nums.Length - 1 - i];
                nums[nums.Length - 1 - i] = temp;
            }
        }
    }
}
```

```
Microsoft Visual Studio Debug Console
Task 1 Result: 4, 5, 3, 10
Task 1 Result: 100, 2, 3, 4, 5
Task 1 Result: 54, 2, 3, 45, 33, 8, 4, 100
```

TASK 2: In a given array of integers *nums* calculate integer *result* value, that is equal to the distance between the first and the last entry of the maximum value in the array.

Example

```
{4, 100!, 3, 4}          result = 0
{5, 50!, 50!, 4, 5}      result = 1
{5, 350!, 350, 4, 350!}  result = 3
{10!, 10, 10, 10, 10!}   result = 4
```

```

using System;
0 references
class Program
{
    0 references
    static void Main()
    {
        int[] arr4 = { 4, 100, 3, 4 };
        CalculateDistanceToMax(arr4);

        int[] arr5 = { 5, 50, 50, 4, 5 };
        CalculateDistanceToMax(arr5);

        int[] arr6 = { 5, 350, 350, 4, 350 };
        CalculateDistanceToMax(arr6);

        int[] arr7 = { 10, 10, 10, 10, 10 };
        CalculateDistanceToMax(arr7);
    }
}

```

```

static void CalculateDistanceToMax(int[] nums)
{
    int max = int.MinValue;
    int maxIndexFirst = -1;
    int maxIndexLast = -1;

    for (int i = 0; i < nums.Length; i++){
        if (nums[i] > max) {
            max = nums[i];
            maxIndexFirst = i; }
        if (nums[i] == max)
            maxIndexLast = i;
    }
    if (maxIndexFirst != -1 && maxIndexLast != -1)
    {
        int difference = maxIndexLast - maxIndexFirst;
        Console.WriteLine($"Highest number: {max}, Difference between indices: {difference}");
    }
    else
    {
        Console.WriteLine("Array is empty or does not contain a highest number.");
    }
}

```

```

Highest number: 100, Difference between indices: 0
Highest number: 50, Difference between indices: 1
Highest number: 350, Difference between indices: 3
Highest number: 10, Difference between indices: 4

```

TASK 3: In a predetermined two-dimensional integer array

(square matrix) *matrix* insert 0 into elements to the left side of the main diagonal, and 1 into elements to the right side of the diagonal.

Example

```

{{2, 4, 3, 3},      =>  {{2, 1, 1, 1},
 {5, 7, 8, 5},        {0, 7, 1, 1},
 {2, 4, 3, 3},        {0, 0, 3, 1},
 {5, 7, 8, 5}}        {0, 0, 0, 5}}

```

```
using System;
```

0 references

```
class Program
```

```
{
```

0 references

```
static void Main()
```

```
{
```

```
int[,] matrix = {
```

```
    {2, 4, 3, 3},
```

```
    {5, 7, 8, 5},
```

```
    {2, 4, 3, 3},
```

```
    {5, 7, 8, 5}
```

```
};
```

```
ModifyMatrix(matrix);
```

```
Console.WriteLine("Task 3 Result:");
```

```
PrintMatrix(matrix);
```

```
}
```

1 reference

```
static void ModifyMatrix(int[,] matrix)
```

```
{
```

```
int n = matrix.GetLength(0);
```

```
for (int i = 0; i < n; i++)
```

```
{
```

```
for (int j = 0; j < n; j++)
```

```
{
```

```
if (j < i)
```

```
{
```

```
matrix[i, j] = 0;
```

```
}
```

```
else if (j > i)
```

```
{
```

```
matrix[i, j] = 1;
```

```
}
```

```
}
```

```
}
```

```
}
```

1 reference

```
static void PrintMatrix(int[,] matrix)
```

```
{
```

```
int rows = matrix.GetLength(0);
```

```
int cols = matrix.GetLength(1);
```

```
for (int i = 0; i < rows; i++)
```

```
{
```

```
for (int j = 0; j < cols; j++)
```

```
{
```

```
Console.Write(matrix[i, j] + " ");
```

```
}
```

```
Console.WriteLine();
```

```
}
```

```
}
```

```

Task 3 Result:
2 1 1 1
0 7 1 1
0 0 3 1
0 0 0 5

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```

2. Write a C# code to implement the Tasks on Functions?

TASK 1: Create function *IsSorted*, determining whether a given *array* of integer values of arbitrary length is sorted in a given *order* (the order is set up by enum value *SortOrder*). Array and sort order are passed by parameters. Function does not change the array

```

using System;

0 references
class Program
{
    0 references
    static void Main()
    {
        // Task 1
        int[] arr1 = { 5, 17, 24, 88, 33, 2 };
        SortOrder sortOrder1 = SortOrder.Ascending;
        Console.WriteLine($"Task 1 Result: IsSorted - {IsSorted(arr1, sortOrder1)}");

        static bool IsSorted(int[] arr, SortOrder sortOrder)
        {
            if (sortOrder == SortOrder.Ascending)
            {
                for (int i = 0; i < arr.Length - 1; i++)
                {
                    if (arr[i] > arr[i + 1])
                    {
                        return false;
                    }
                }
            }
            else if (sortOrder == SortOrder.Descending)
            {
                for (int i = 0; i < arr.Length - 1; i++)
                {
                    if (arr[i] < arr[i + 1])
                    {
                        return false;
                    }
                }
            }

            return true;
        }
    }
}

```

```

8 references
enum SortOrder
{
    Ascending,
    Descending
}

```

```

Microsoft Visual Studio Debug Console
Task 1 Result: IsSorted - False
Task 2 Result: Transformed Array - 5, 17, 24, 88, 33, 2
Task 3 Result: MultArithmeticElements - 6160
Task 4 Result: SumGeometricElements - 175

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le when debugging stops.
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```

TASK 2: Create function *Transform*, replacing the value of each element of an integer *array* with the sum of this element value and its index, only if the given *array* is sorted in the given *order* (the order is set up by enum value *SortOrder*). Array and sort order are passed by parameters. To check, if the array is sorted, the function *IsSorted* from the Task 1 is called.

Example

For {5, 17, 24, 88, 33, 2} and "ascending" sort order values in the array do not change;

For {15, 10, 3} and "ascending" sort order values in the array do not change;

For {15, 10, 3} and "descending" sort order the values in the array change to {15, 11, 5}

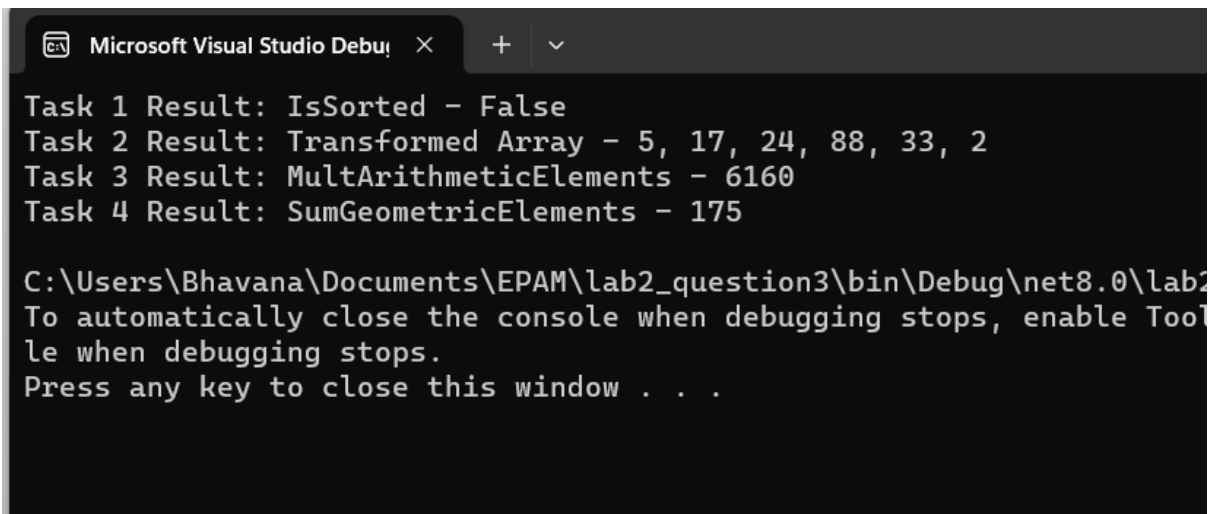
```

class Program
{
    0 references
    static void Main()
    {
        int[] arr2 = { 5, 17, 24, 88, 33, 2 };
        SortOrder sortOrder2 = SortOrder.Ascending;
        Transform(arr2, sortOrder2);
        Console.WriteLine($"Task 2 Result: Transformed Array - {string.Join(", ", arr2)}");
    }
}

```


1 reference

```
static void Transform(int[] arr, SortOrder sortOrder)
{
    if (IsSorted(arr, sortOrder))
    {
        for (int i = 0; i < arr.Length; i++)
        {
            arr[i] += i;
        }
    }
}
```



Microsoft Visual Studio Debug Console

```
Task 1 Result: IsSorted - False
Task 2 Result: Transformed Array - 5, 17, 24, 88, 33, 2
Task 3 Result: MultArithmeticElements - 6160
Task 4 Result: SumGeometricElements - 175

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```

TASK 3: Create function *MultArithmeticElements*, which determines the multiplication of a given number of first n elements of arithmetic progression of real numbers with a given initial element of progression $a(1)$ and progression step t . $a(n)$ is calculated by the formula $a(n+1) = a(n) + t$.

Example

For $a(1) = 5$, $t = 3$, $n = 4$ multiplication equals to $5 \cdot 8 \cdot 11 \cdot 14 = 6160$

1 reference

```
static double MultArithmeticElements(double a, double t, int n)
{
    double result = 1;
    for (int i = 0; i < n; i++)
    {
        result *= a;
        a += t;
    }
    return result;
}
```

```

using System;

0 references
class Program
{
    0 references
    static void Main()
    {
        double a1 = 5;
        double t1 = 3;
        int n1 = 4;
        Console.WriteLine($"Task 3 Result: MultArithmeticElements - {MultArithmeticElements(a1, t1, n1)}");
    }
}

```

```

Task 1 Result: IsSorted - False
Task 2 Result: Transformed Array - 5, 17, 24, 88, 33, 2
Task 3 Result: MultArithmeticElements - 6160
Task 4 Result: SumGeometricElements - 175

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```

TASK 4: Create function *SumGeometricElements*, determining the sum of the first elements of a decreasing geometric progression of real numbers with a given initial element of a progression $a(1)$ and a given progression step t , while the last element must be greater than a given $alim$. an is calculated by the formula $a(n+1) = a(n) * t$, $0 < t < 1$.

```
using System;
```

0 references

```
class Program
```

```
{
```

0 references

```
static void Main()
```

```
{
```

```
    double a2 = 100;
```

```
    double t2 = 0.5;
```

```
    double alim = 20;
```

```
    Console.WriteLine($"Task 4 Result: SumGeometricElements - {SumGeometricElements(a2, t2, alim)}");
```

```
}
```

1 reference

```
static double SumGeometricElements(double a, double t, double alim)
```

```
{
```

```
    double sum = 0;
```

```
    while (a > alim)
```

```
    {
```

```
        sum += a;
```

```
        a *= t;
```

```
    }
```

```
    return sum;
```

```
}
```

Task 1 Result: IsSorted - False

Task 2 Result: Transformed Array - 5, 17, 24, 88, 33, 2

Task 3 Result: MultArithmeticElements - 6160

Task 4 Result: SumGeometricElements - 175

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