

## EPAM – LAB-8

### IN-LAB:

#### **TASK1:** Task **Delegates and events** refers to task **Collections**

To add the following new functionalities to the project created in task Collections:

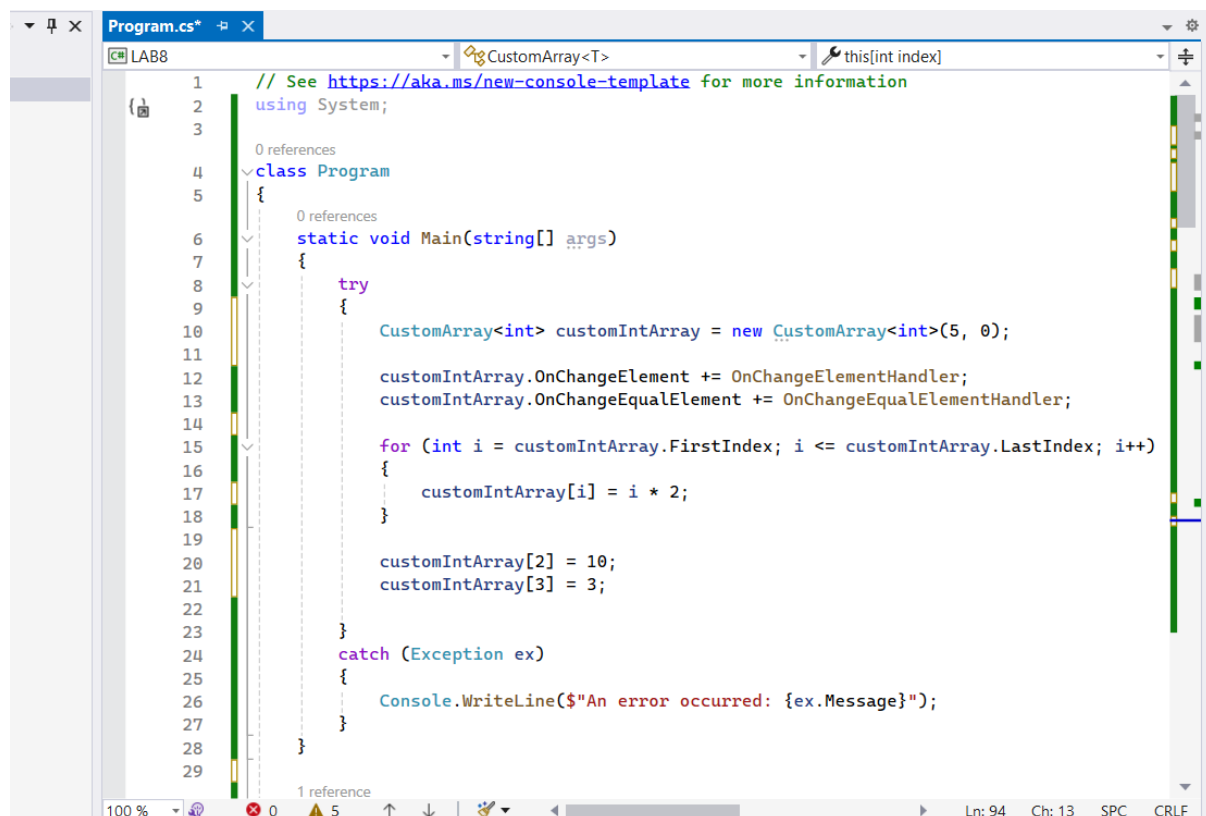
Include two events in the **CustomArray** type:

- The **OnChangeElement** event occurs when the indexer changes the element value (if the old and new element values match, the event is not raised)
- The **OnChangeEqualElement** event occurs if a value equal to the index of the changed element is written to the element (if the old and new values of the element match, the event is not raised)

Use the **ArrayHandler** delegate to create the event.

The event handler takes two parameters: an object **sender** - a reference to the **CustomArray** instance that generated the event, and an event argument **ArrayEventArgs <T> e**. In the event argument, write in the **Id** field the index by which the user changes the element of the **CustomArray** array, in the **Value** field - the new value of the element by the Id index, in the **Message** field - an arbitrary string message.

### Code:



```
1 // See https://aka.ms/new-console-template for more information
2 using System;
3
4 class Program
5 {
6     static void Main(string[] args)
7     {
8         try
9         {
10             CustomArray<int> customIntArray = new CustomArray<int>(5, 0);
11
12             customIntArray.OnChangeElement += OnChangeElementHandler;
13             customIntArray.OnChangeEqualElement += OnChangeEqualElementHandler;
14
15             for (int i = customIntArray.FirstIndex; i <= customIntArray.LastIndex; i++)
16             {
17                 customIntArray[i] = i * 2;
18             }
19
20             customIntArray[2] = 10;
21             customIntArray[3] = 3;
22
23         }
24         catch (Exception ex)
25         {
26             Console.WriteLine($"An error occurred: {ex.Message}");
27         }
28     }
29 }
```

```
Program.cs*  LAB8  Program  OnChangeEqualElementHandler(object se
29
30 1 reference
31 static void OnChangeElementHandler(object sender, EventArgs<int> e)
32 {
33     Console.WriteLine($"Element at index {e.Id} changed to value {e.Value}." +
34         $" Message: {e.Message}");
35 }
36
37 1 reference
38 static void OnChangeEqualElementHandler(object sender, EventArgs<int> e)
39 {
40     Console.WriteLine($"Element at index {e.Id} changed to value {e.Value}." +
41         $" Message: {e.Message}");
42 }
43
44 public delegate void ArrayHandler<T>(object sender, EventArgs<T> e);
45
46 5 references
47 public class ArrayEventArgs<T> : EventArgs
48 {
49     4 references
50     public int Id { get; set; }
51     4 references
52     public T Value { get; set; }
53     4 references
54     public string Message { get; set; }
55 }
56
57 3 references
58 public class CustomArray<T>
59 {
60     private T[] array;
```

```
Program.cs*  LAB8  Program  OnChangeEqualElementHandler(object
52 public class CustomArray<T>
53 {
54     private T[] array;
55     private int startIndex;
56     private int endIndex;
57
58     // Events
59     public event ArrayHandler<T> OnChangeElement;
60     public event ArrayHandler<T> OnChangeEqualElement;
61
62     1 reference
63     public CustomArray(int length, int startIndex)
64     {
65         if (length <= 0)
66             throw new ArgumentException("Length must be greater than zero");
67
68         this.array = new T[length];
69         this.startIndex = startIndex;
70         this.endIndex = startIndex + length - 1;
71     }
72
73     1 reference
74     public int FirstIndex => startIndex;
75     1 reference
76     public int LastIndex => endIndex;
77     1 reference
78     public int Length => array.Length;
79
80     4 references
81     public T this[int index]
82     {
83         get
```

```
78     get
79     {
80         if (!IsValidIndex(index))
81             throw new IndexOutOfRangeException("Index is out of range");
82         return array[index - startIndex];
83     }
84     set
85     {
86         if (!IsValidIndex(index))
87             throw new IndexOutOfRangeException("Index is out of range");
88
89         T oldValue = array[index - startIndex];
90         array[index - startIndex] = value;
91
92         if (!value.Equals(oldValue))
93         {
94             OnChangeElement?.Invoke(this, new ArrayEventArgs<T> { Id = index, Value = value });
95         }
96
97         if (value.Equals(index))
98         {
99             OnChangeEqualElement?.Invoke(this, new ArrayEventArgs<T> { Id = index, Value = value });
100         }
101     }
102 }
103
104 0 references
105 public T[] ToStandardArray()
```

```
104 public T[] ToStandardArray()
105 {
106     T[] standardArray = new T[Length];
107     for (int i = startIndex; i <= endIndex; i++)
108     {
109         standardArray[i - startIndex] = this[i];
110     }
111     return standardArray;
112 }
113
114 2 references
115 private bool IsValidIndex(int index)
116 {
117     return index >= startIndex && index <= endIndex;
118 }
119
120 }
```

**Output:**

```
Element at index 0 changed to value 0. Message: New value is equal to the index
Element at index 1 changed to value 2. Message: Element value changed
Element at index 2 changed to value 4. Message: Element value changed
Element at index 3 changed to value 6. Message: Element value changed
Element at index 4 changed to value 8. Message: Element value changed
Element at index 2 changed to value 10. Message: Element value changed
Element at index 3 changed to value 3. Message: Element value changed
Element at index 3 changed to value 3. Message: New value is equal to the index

C:\Users\Bhavana\Documents\EPAM\LAB8\LAB8\bin\Debug\net8.0\LAB8.exe (process 11508) exited with
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Autom
le when debugging stops.
Press any key to close this window . . .
```