

INFORMATION TECHNOLOGIES

SUBMITTED BY :~

DEV GUPTA

10839

B.Sc (Hons) COMPUTER SCIENCE

IIIrd YEAR (A)

PRACTICAL
FILE

INDEX

Q no.	QUESTION	Page no.
Q1	Display your systems IP Address, Subnet mask using ipconfig, and find out the network address and the maximum number of systems possible on your network and range of IP addresses available to these systems.	3
Q2	With help of ping, check if you are connected to other systems of your network and find the route to connect to that system using tracert. List all the processes which are using ports for TCP protocol.	4-5
Q3	Create an HTML page that shows information about you, your course, hobbies, address, and your plans. Use CSS for styling of HTML page so that looks nice.	6-7
Q4	Create an HTML page with the sole purpose to show multiplication tables of 2 to 10 (row-wise) created by JavaScript. Initially, the page is blank. With help of setInterval function print a row every 5 seconds in different colors and increasing font size.	8-12
Q5	Create an HTML page with a paragraph written on it and under which 9 buttons are placed in a 3X3 grid. The first row is for buttons labeled with colors names Red, Green, and Blue, the second row with numbers 10, 20, 30, and the third row with different font names. Click event of each of the buttons should make the appropriate change in the style of paragraph.	13-16
Q6	Create a form that takes data about a pet. The form must be well designed and should accept the, pet's name, age, weight, type and what it likes most. At the submission of this form create a Pet object in JavaScript filled with these values and log that object and equivalent JSON on the console.	17-18
Q7	Store JSON data of few pets that you created in previous practical in a JSON file (copy from console output of previous program to a .json file). Using AJAX, load data from the file and display it in a presentable way using HTML and CSS.	19-21
Q8	Create a plain HTML page for B.Sc. Hons CS course, mentioning details like fee, eligibility criteria, papers with names and credits, and future possibilities after the course. A button for styling should be there at bottom of the page. On clicking on this button JavaScript should redesign the complete page using jQuery in a nice presentable way.	22-29
Q9	Create an HTML page for an image gallery which shows the use of BOOTSTRAP to rearrange and resize its contents on resizing the browser.	30-32
Q10	Create an HTTP server using Node.js which handles requests on port 10000 or a free port beyond 10000. Modify the server in such a way that opening localhost: 10000 will display "Hello world, This is my node.js server" on browser.	33
Q11	Create index.html file containing two forms for SignIn and SignUp. Submitting SignIn form should search for credentials in mysql database using server created in previous practical. On successful signin, a welcome page should be displayed. Submitting SignUp form should insert new entry for credentials in mysql database using server created in previous practical. On successful signup, user should be returned back to index.html.	34-39
	EXTRA QUESTIONS	
Q1	Write a program of bubble sort.	40-41
Q2	Write a Program which shows a digital clock.	42
Q3	Write a program which shows a image running from right to left when you press start button and stop the image when you press stop button.	43-44
Q4	Write a program in which a image shows movement in every 2 seconds.	45-46
Q5	Write a program where a image gets expand when you enter mouse in image and when you exit your mouse, image comes to original size.	47-48
Q6	Make a stack program in which push and pop buttons are there when you click on push then push the element in stack and when pop is pressed then remove the upper element from stack.	49-50

PRACTICAL 1

Display your systems IP Address, Subnet mask using ipconfig, and find out the network address and the maximum number of systems possible on your network and range of IP addresses available to these systems.

```
Command Prompt
Microsoft Windows [Version 10.0.22621.2715]
(c) Microsoft Corporation. All rights reserved.

C:\Users\devgu>ipconfig

Windows IP Configuration

Wireless LAN adapter Local Area Connection* 1:

    Media State . . . . . : Media disconnected
    Connection-specific DNS Suffix  . :

Wireless LAN adapter Local Area Connection* 2:

    Connection-specific DNS Suffix  . :
    Link-local IPv6 Address . . . . . : fe80::6894:94e7:7bf5:6936%12
    IPv4 Address. . . . . : 192.168.137.1
    Subnet Mask . . . . . : 255.255.255.0
    Default Gateway . . . . . :

Wireless LAN adapter Wi-Fi:

    Connection-specific DNS Suffix  . :
    IPv6 Address. . . . . : 2405:201:4038:103a:f91a:ec30:51fb:770e
    Temporary IPv6 Address. . . . . : 2405:201:4038:103a:d26:6bee:69df:6d00
    Link-local IPv6 Address . . . . . : fe80::c248:ad86:909:7ff%8
    IPv4 Address. . . . . : 192.168.29.60
    Subnet Mask . . . . . : 255.255.255.0
    Default Gateway . . . . . : fe80::f2ed:b8ff:fe46:97cb%8
                                192.168.29.1

Ethernet adapter Bluetooth Network Connection:

    Media State . . . . . : Media disconnected
```

IP ADDRESS : 192.168.29.60

SUBNET MASK : 255.255.255.0

→ NETWORK ADDRESS : 192.168.29.0
BROADCAST ADDRESS : 192.168.29.255

→ RANGE OF IP ADDRESSES AVAILABLE :
192.168.29.1 TO 192.168.29.254

PRACTICAL 2

With help of ping, check if you are connected to other systems of your network and find the route to connect to that system using tracert. List all the processes which are using ports for TCP protocol.

→ arp -a

```
Command Prompt - netstat 1 X + v
Microsoft Windows [Version 10.0.22621.2715]
(c) Microsoft Corporation. All rights reserved.

C:\Users\devgu>arp -a

Interface: 192.168.29.60 --- 0x8
Internet Address      Physical Address      Type
192.168.29.1          f0-ed-b8-46-97-cb    dynamic
192.168.29.255        ff-ff-ff-ff-ff-ff    static
224.0.0.2             01-00-5e-00-00-02    static
224.0.0.22            01-00-5e-00-00-16    static
224.0.0.251           01-00-5e-00-00-fb    static
224.0.0.252           01-00-5e-00-00-fc    static
232.24.3.241          01-00-5e-18-03-f1    static
239.255.255.250       01-00-5e-7f-ff-fa    static
255.255.255.255       ff-ff-ff-ff-ff-ff    static
```

→ ping 192.168.29.255

```
C:\Users\devgu>ping 192.168.29.255

Pinging 192.168.29.255 with 32 bytes of data:
Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 192.168.29.255:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

→ tracert 192.168.29.255

```
C:\Users\devgu>tracert 192.168.29.255

Tracing route to 192.168.29.255 over a maximum of 30 hops

  1  *      *      *      Request timed out.
  2  *      *      *      Request timed out.
  3  *      *      *      Request timed out.
  4  *      *      *      Request timed out.
  5  *      *      *      Request timed out.
  6  *      *      *      Request timed out.
  7  *      *      *      Request timed out.
  8  *      *      *      Request timed out.
  9  *      *      *      Request timed out.
 10 *      *      *      Request timed out.
 11 *      *      *      Request timed out.
 12 *      *      *      Request timed out.
 13 *      *      *      Request timed out.
 14 *      *      *      Request timed out.
 15 *      *      *      Request timed out.
 16 *      *      *      Request timed out.
 17 *      *      *      Request timed out.
 18 *      *      *      Request timed out.
 19 *      *      *      Request timed out.
 20 *      *      *      Request timed out.
 21 *      *      *      Request timed out.
 22 *      *      *      Request timed out.
 23 *      *      *      Request timed out.
 24 *      *      *      Request timed out.
 25 *      *      *      Request timed out.
 26 *      *      *      Request timed out.
 27 *      *      *      Request timed out.
 28 *      *      *      Request timed out.
 29 *      *      *      Request timed out.
 30 *      *      *      Request timed out.

Trace complete.
```

→ netstat 192.168.29.255

```
C:\Users\devgu>netstat 192.168.29.255

Active Connections

Proto Local Address          Foreign Address         State
TCP    127.0.0.1:49671         DEVTA:49672            ESTABLISHED
TCP    127.0.0.1:49672         DEVTA:49671            ESTABLISHED
TCP    127.0.0.1:49673         DEVTA:49674            ESTABLISHED
TCP    127.0.0.1:49674         DEVTA:49673            ESTABLISHED
TCP    192.168.29.60:49411     20.198.118.190:https    ESTABLISHED
TCP    192.168.29.60:49815     152.195.38.76:http      CLOSE_WAIT
TCP    192.168.29.60:50213     20.198.119.84:https     ESTABLISHED
TCP    192.168.29.60:50217     20.49.99.116:8883       ESTABLISHED
TCP    192.168.29.60:50235     1drv:https              ESTABLISHED
TCP    192.168.29.60:50243     a184-85-220-57:https    ESTABLISHED
TCP    192.168.29.60:50244     ec2-34-208-129-82:https TIME_WAIT
TCP    192.168.29.60:50245     52.152.90.172:https     ESTABLISHED
TCP    192.168.29.60:50246     ec2-34-208-129-82:https ESTABLISHED
TCP    192.168.29.60:50251     ec2-34-208-129-82:https TIME_WAIT
TCP    192.168.29.60:50253     20.231.121.79:http      SYN_SENT
TCP    192.168.29.60:50255     20.69.137.228:https     ESTABLISHED
TCP    192.168.29.60:50256     40.65.170.106:https     ESTABLISHED
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49812 [2600:1f14:62a:de81:b848:82ee:2416:447e]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49813 [2620:108:700f::3420:b173]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49816 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49817 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49818 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49819 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49820 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49821 [2405:200:1604:600:49:44:142:8a]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49822 [2620:108:700f::3420:b173]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49823 [2620:108:700f::3420:b173]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49824 [2405:200:160f:600:49:44:142:b2]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49825 [2405:200:160f:600:49:44:142:b2]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49826 [2405:200:160f:600:49:44:142:b2]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:49828 [2405:200:160f:600:49:44:142:b2]:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:50067 g2600-140f-0005-0000-0000-0000-17d9-6e73:https CLOSE_WAIT
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:50082 [2620:1ec:90c::254]:https ESTABLISHED
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:50218 [2603:1063:2202:14::3]:https ESTABLISHED
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:50250 whatsapp-chatd-edge6-shv-02-dell:http ESTABLISHED
TCP    [2405:201:4038:103a:8d92:fdb9:414a:ceae]:50254 [2620:1ec:42::132]:https ESTABLISHED
```

PRACTICAL 3

Create an HTML page that shows information about you, your course, hobbies, address, and your plans. Use CSS for styling of HTML page so that looks nice.

CODE

```
<html>
  <head>
    <title>
      QUESTION 3
    </title>
  </head>
  <style>
    table,th,td{border: 1px solid black;}
    body{background-color: rgb(0, 255, 200);}
  </style>
  <center>
    <table>
      <tr>
        <th>Property</th>
        <th>Person1</th>
        <th>Person2</th>
      </tr>
      <tr>
        <td>NAME :</td>
        <td> DEV GUPTA </td>
        <td> GAURAV KAUSHIK </td>
      </tr>
      <tr>
        <td>COURSE :</td>
        <td>COMPUTER SCIENCE</td>
        <td>COMPUTER SCIENCE</td>
      </tr>
      <tr>
        <td>HOBBIES :</td>
        <td>SINGING, SPORTS</td>
        <td>TRAVELLING, PAINTING</td>
      </tr>
      <tr>
        <td>ADDRESS :</td>
        <td> RAMPRASTHA </td>
        <td> SAKET </td>
      </tr>
      <tr>
        <td>PLANS :</td>
        <td>DEKHTE HAIN</td>
        <td>DEKHTE HAIN</td>
      </tr>
    </table>
  </center>
</html>
```

OUTPUT

QUESTION 3		
E:/5th%20SEM/IT/PRACTICALS/PROGRAMS/Q3.html		
Property	Person1	Person2
NAME :	DEV GUPTA	GAURAV KAUSHIK
COURSE :	COMPUTER SCIENCE	COMPUTER SCIENCE
HOBBIES :	SINGING, SPORTS	TRAVELLING, PAINTING
ADDRESS :	RAMPRASTHA	SAKET
PLANS :	DEKHTE HAIN	DEKHTE HAIN

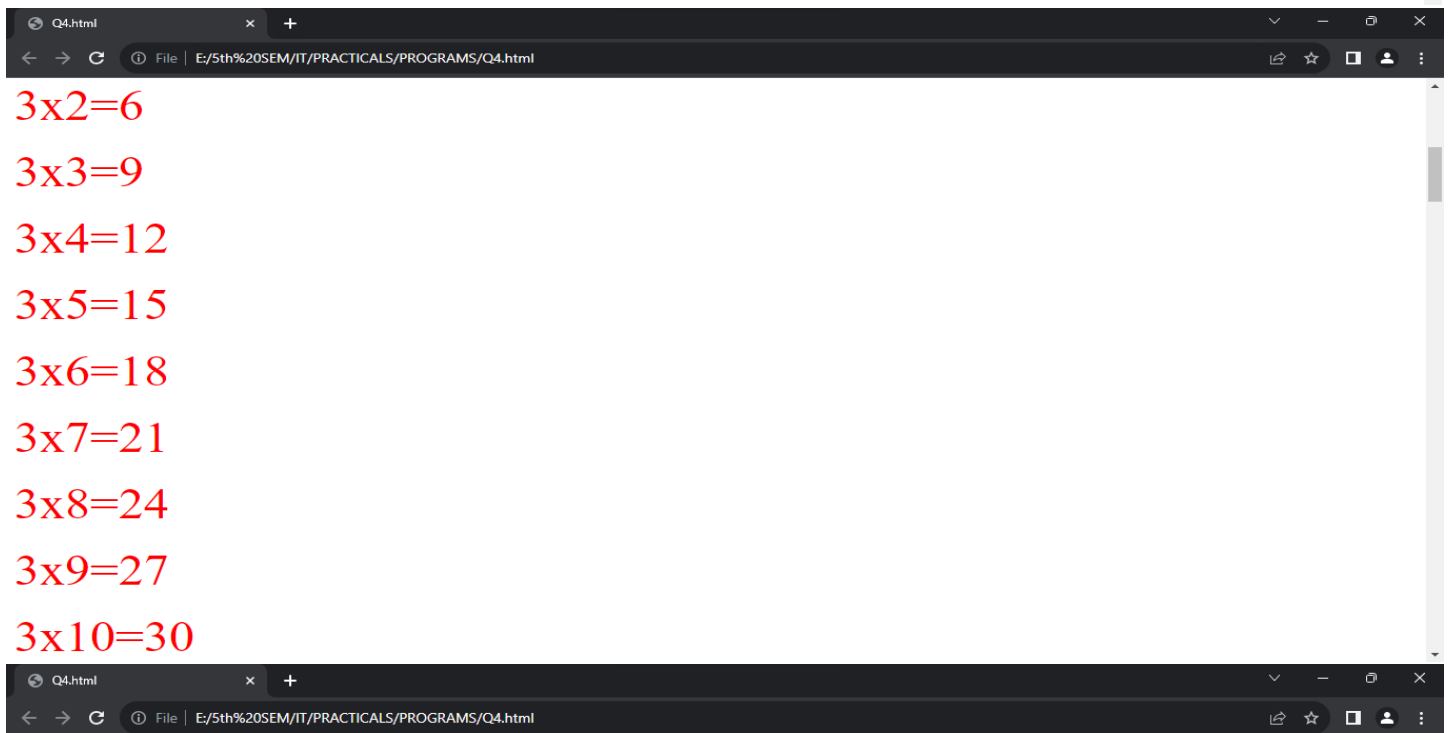
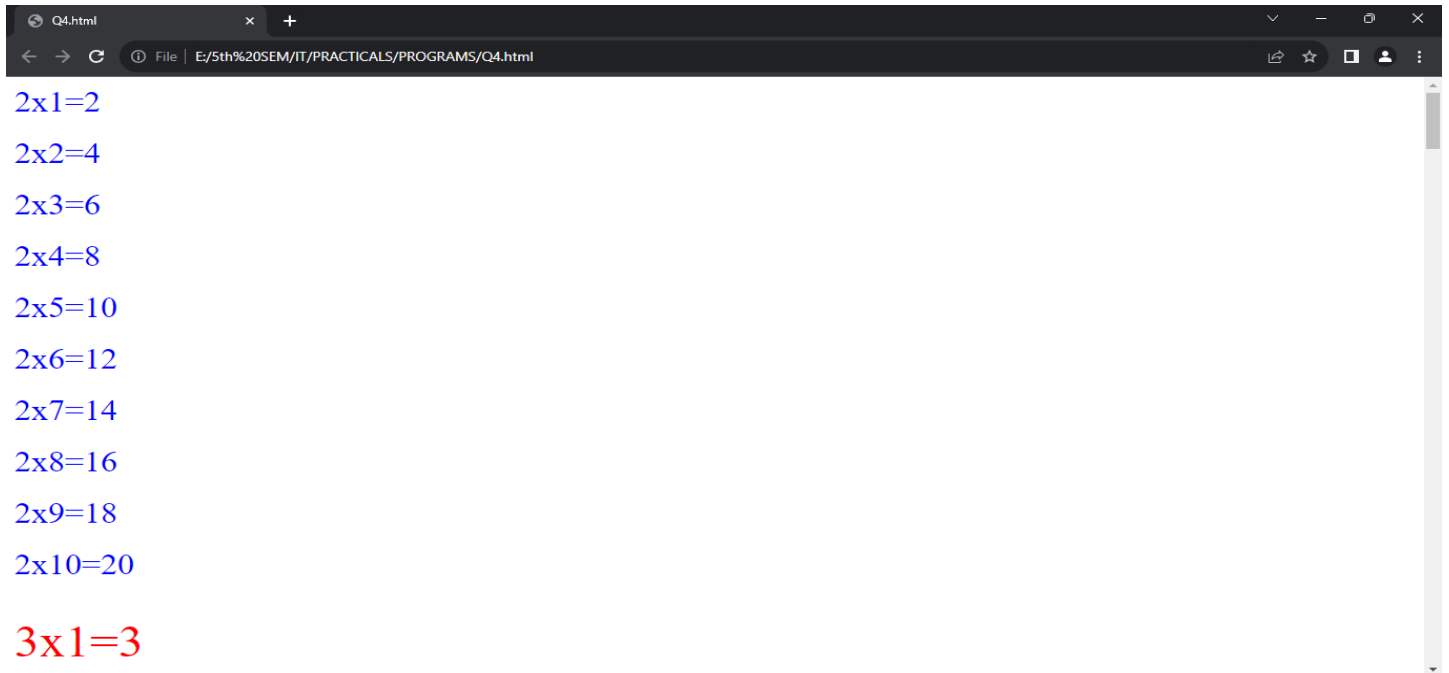
PRACTICAL 4

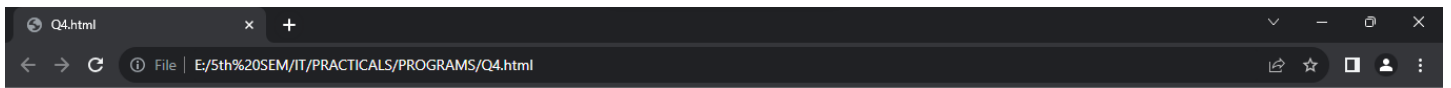
Create an HTML page with the sole purpose to show multiplication tables of 2 to 10 (row-wise) created by JavaScript. Initially, the page is blank. With help of setInterval function print a row every 5 seconds in different colors and increasing font size.

CODE

```
<html>
  <head>
    <title>
      QUESTION 4
    </title>
  </head>
  <style>
    body{background-color: aquamarine;
    }
  </style>
  <body>
    <h1>TABLES</h1>
    <button>START</button>
  <script>
    var time;
    var size=5;
    var count=2;
    var btn=document.querySelector('button');
    btn.addEventListener('click',def);
    function def(){
      time=setInterval(abc,1000);
    }
    function abc(){
      var color=["red","blue","green","maroon","orange","cyan","black","sky
blue","hotpink","babypink","oral"];
      var rand=Math.floor((Math.random()*10));
      for(var i=1;i<=10;i++){
        var table=(count+"x"+i+"="+count*i);
        document.write(table.fontcolor(color[rand]).fontsize(size+1));
        document.write("<br><br>");
      }
      document.write("<br>");
      size+=1;
      if(count==10){
        clearInterval(time);
      }
      count+=1;
    }
  </script>
</body>
</html>
```


OUTPUT





$$4 \times 8 = 32$$

$$4 \times 9 = 36$$

$$4 \times 10 = 40$$

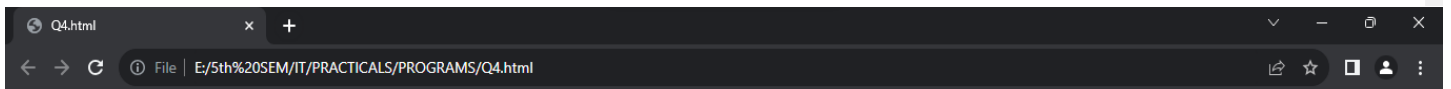
$$5 \times 1 = 5$$

$$5 \times 2 = 10$$

$$5 \times 3 = 15$$

$$5 \times 4 = 20$$

$$5 \times 5 = 25$$



$$5 \times 5 = 25$$

$$5 \times 6 = 30$$

$$5 \times 7 = 35$$

$$5 \times 8 = 40$$

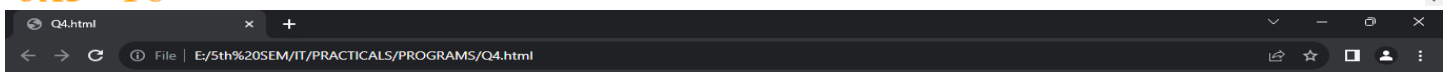
$$5 \times 9 = 45$$

$$5 \times 10 = 50$$

$$6 \times 1 = 6$$

$$6 \times 2 = 12$$

$$6 \times 3 = 18$$



$$6 \times 4 = 24$$

$$6 \times 5 = 30$$

$$6 \times 6 = 36$$

$$6 \times 7 = 42$$

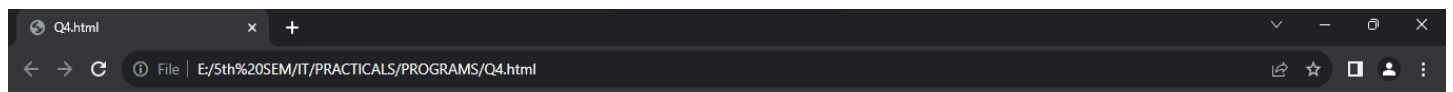
$$6 \times 8 = 48$$

$$6 \times 9 = 54$$

$$6 \times 10 = 60$$

$$7 \times 1 = 7$$

$$7 \times 2 = 14$$



$$7 \times 3 = 21$$

$$7 \times 4 = 28$$

$$7 \times 5 = 35$$

$$7 \times 6 = 42$$

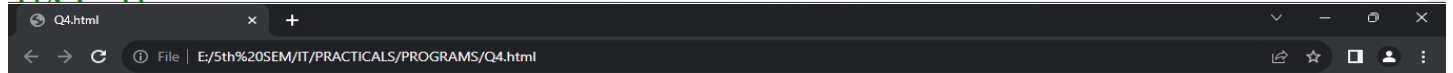
$$7 \times 7 = 49$$

$$7 \times 8 = 56$$

$$7 \times 9 = 63$$

$$7 \times 10 = 70$$

$$8 \times 1 = 8$$



$$8 \times 2 = 16$$

$$8 \times 3 = 24$$

$$8 \times 4 = 32$$

$$8 \times 5 = 40$$

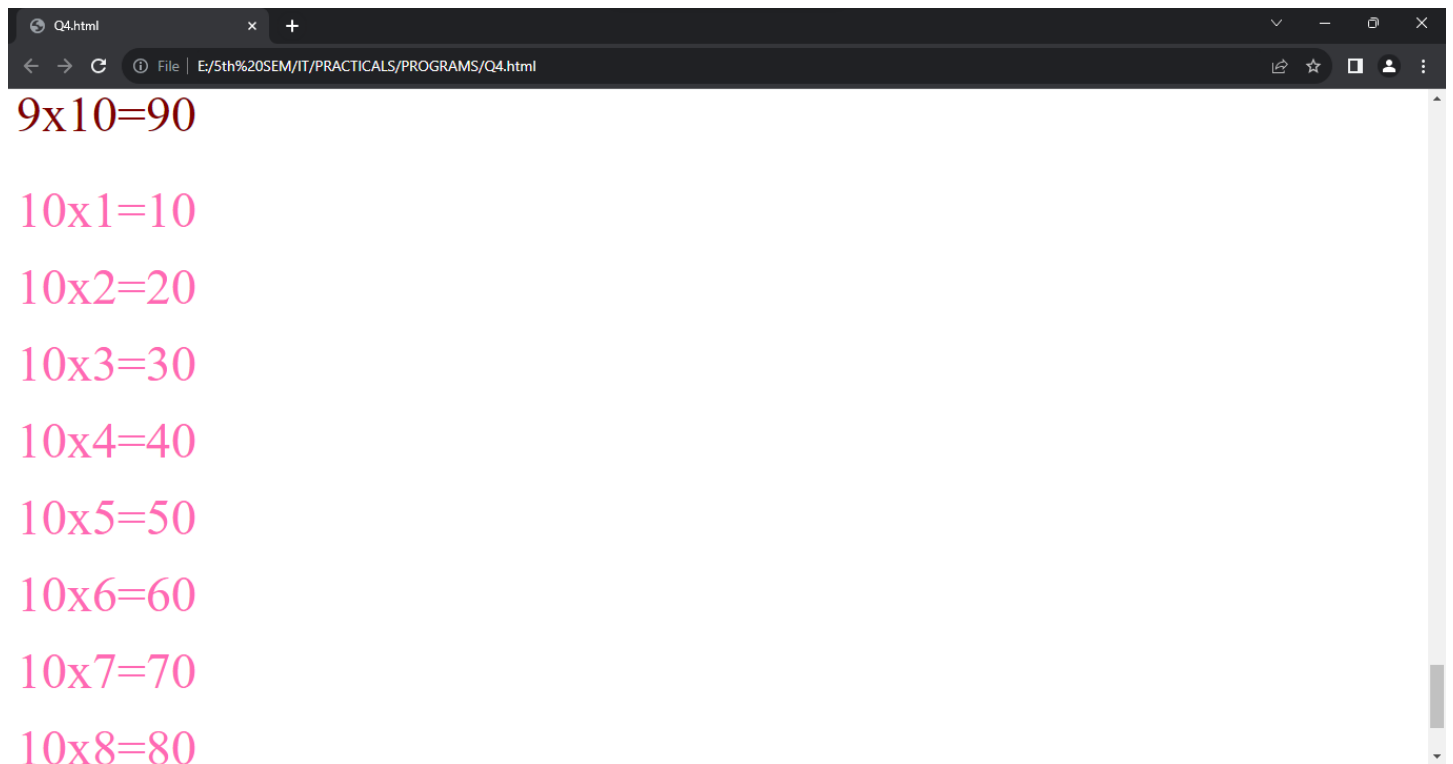
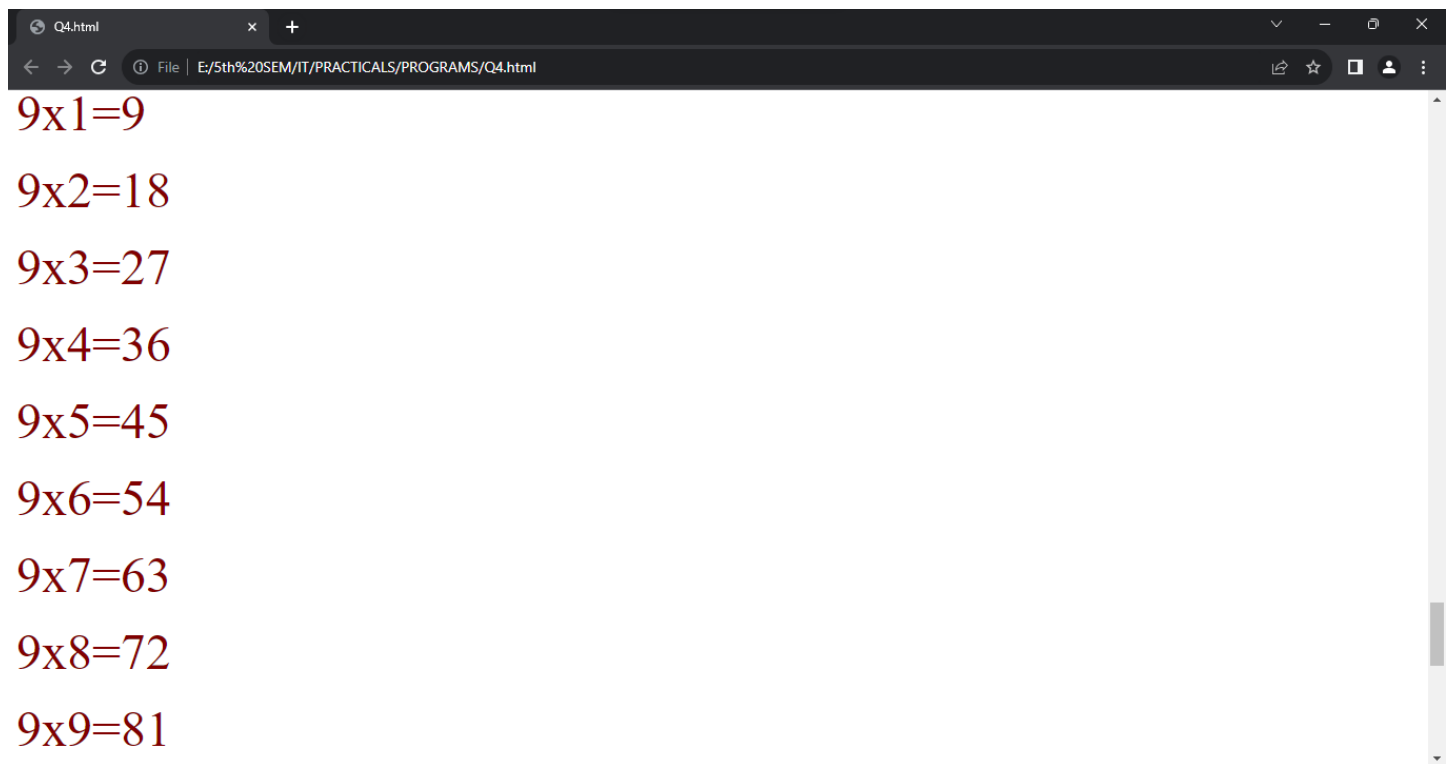
$$8 \times 6 = 48$$

$$8 \times 7 = 56$$

$$8 \times 8 = 64$$

$$8 \times 9 = 72$$

$$8 \times 10 = 80$$



PRACTICAL 5

Create an HTML page with a paragraph written on it and under which 9 buttons are placed in a 3X3 grid. The first row is for buttons labeled with colors names Red, Green, and Blue, the second row with numbers 10, 20, 30, and the third row with different font names. Click event of each of the buttons should make the appropriate change in the style of paragraph.

CODE

```
<html>  
  <head>  
    <title>  
      Question 5  
    </title>  
    <SCRIPT>  
      function f1(){  
        document.getElementById("0").style.color="red";  
      }  
      function f2(){  
        document.getElementById("0").style.color="blue";  
      }  
      function f3(){  
        document.getElementById("0").style.color="green";  
      }  
      function f4(){  
        document.getElementById("0").style.fontSize="20px";  
      }  
      function f5(){  
        document.getElementById("0").style.fontSize="30px";  
      }  
      function f6(){  
        document.getElementById("0").style.fontSize="40px";  
      }  
      function f7(){  
        document.getElementById("0").style.fontFamily="algerian";  
      }  
      function f8(){  
        document.getElementById("0").style.fontFamily="verdana";  
      }  
      function f9(){  
        document.getElementById("0").style.fontFamily="monospace";  
      }  
    </SCRIPT>  
    <style>  
      p{  
        font-family: Arial, Helvetica, sans-serif;  
        font-size: 15px;  
      }  
      button{  
        background-color: brown;  
        font-size: 20px;  
        color: beige;  
        margin: 0px 10px 0px 0px;  
      }  
    </style>  
  </head>  
  <body>  
    <p><input type="button" value="Click Me" /></p>  
  </body>  
</html>
```

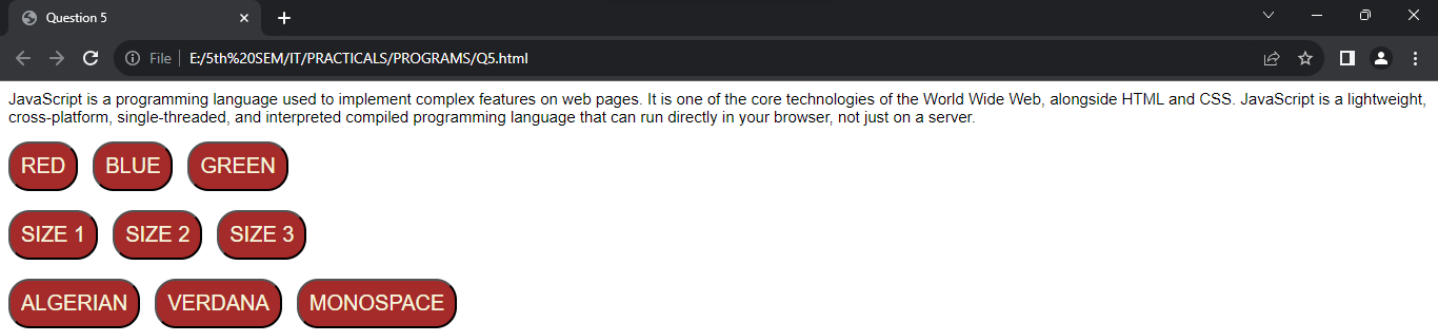
```
        padding: 10px;
        border-radius: 20px;
    }
</style>
</head>
<body>
    <p id="0">JavaScript is a programming language used to implement complex features on
web pages.
        It is one of the core technologies of the World Wide Web, alongside HTML and
CSS.
        JavaScript is a lightweight, cross-platform, single-threaded, and interpreted
compiled
        programming language that can run directly in your browser, not just on a
server.
    </p>
    <button id="1" onclick="f1()">RED</button>
    <button id="2" onclick="f2()">BLUE</button>
    <button id="3" onclick="f3()">GREEN</button><br><br>

    <button id="4" onclick="f4()">SIZE 1</button>
    <button id="5" onclick="f5()">SIZE 2</button>
    <button id="6" onclick="f6()">SIZE 3</button><br><br>

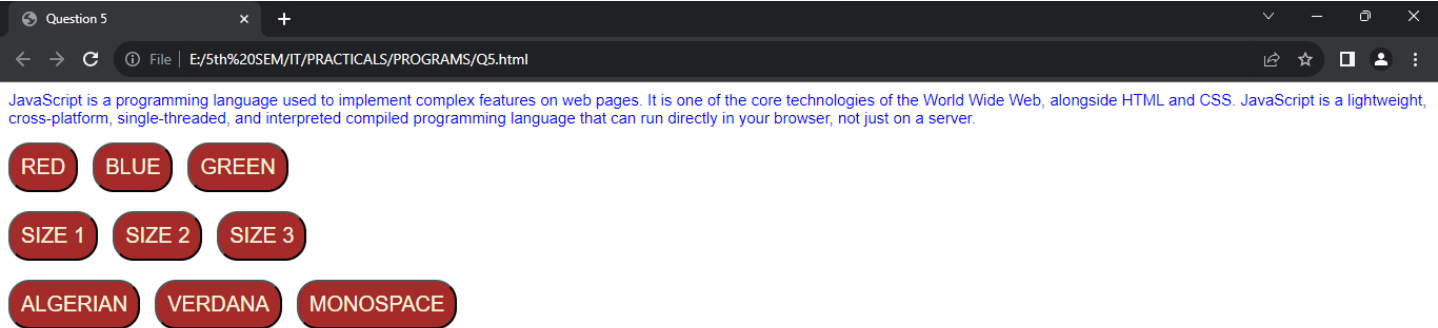
    <button id="7" onclick="f7()">ALGERIAN</button>
    <button id="8" onclick="f8()">VERDANA</button>
    <button id="9" onclick="f9()">MONOSPACE</button><br><br>

</body>
</html>
```

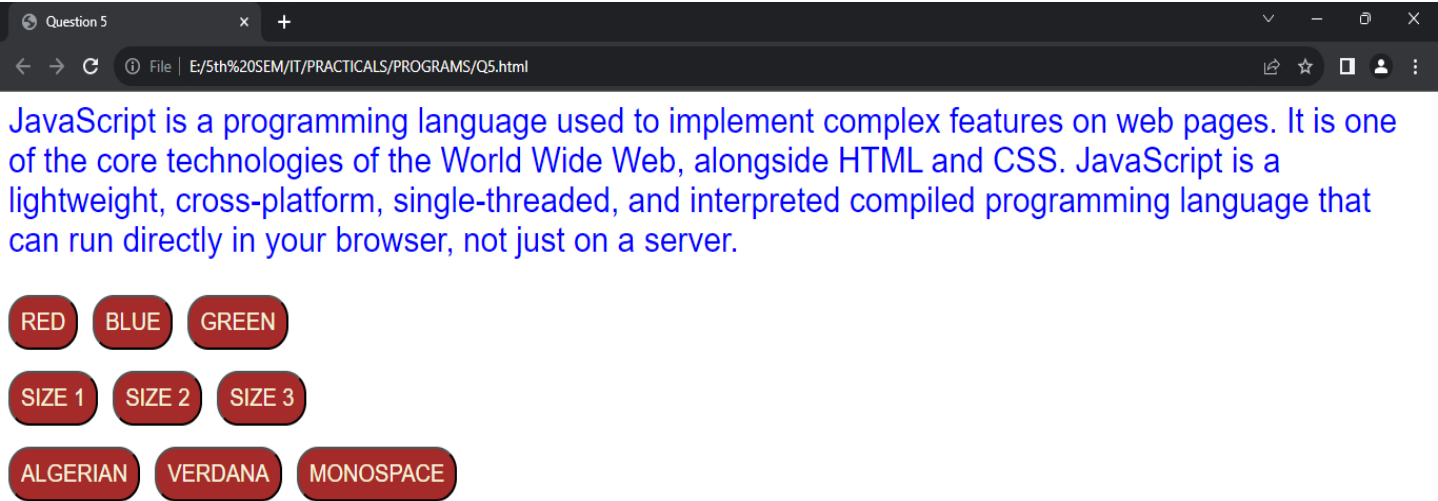
OUTPUT



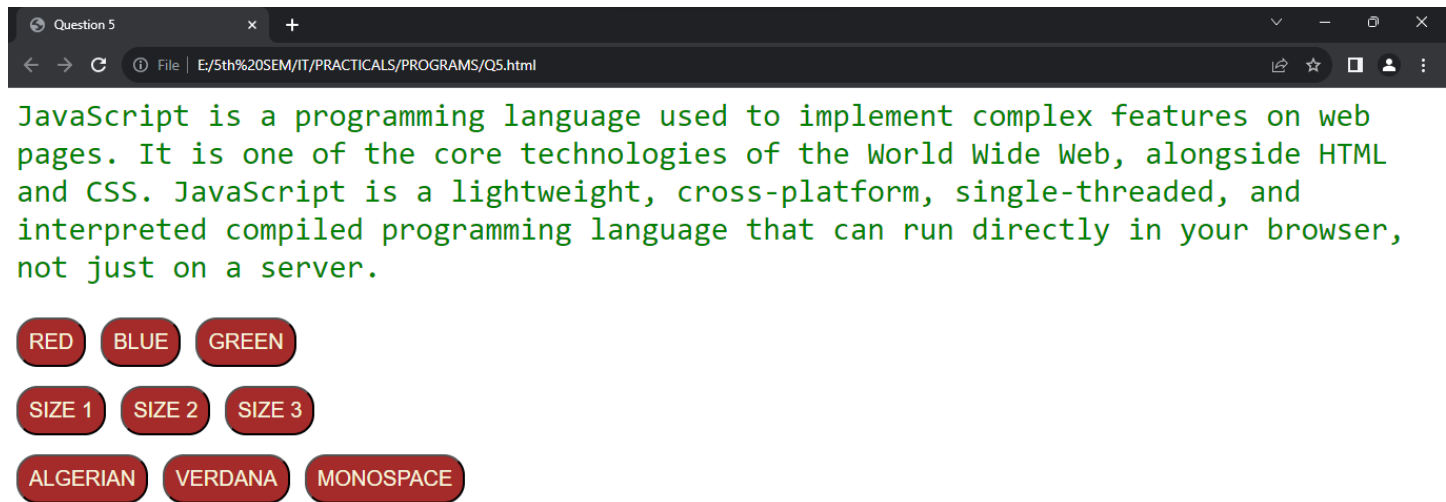
CLICKING “BLUE” BUTTON



CLICKING “SIZE 2” BUTTON



CLICKING “GREEN” AND “MONOSPACE” BUTTON



CLICKING “RED”, “SIZE3” & “ALGERIAN” BUTTON



PRACTICAL 6

Create a form that takes data about a pet. The form must be well designed and should accept the, and what it likes most. At the submission of this form create a Pet object in JavaScript filled with these values and log that object and equivalent JSON on the console.

CODE

```
<html>
  <head>
    <title>
      QUESTION 6
    </title>
  </head>
  <style>
    body{background-color:palevioletred;}
    h1{text-align: center;}
    label{width: 150px;
      display: inline-block;
    }
    form{font-size:20px;}
  </style>
  <body background="panje.jpg">

    <h1><b>Prior Your Pet...</b></h1>
    <h3><b>Fill These Information</b></h3>
    <form>
      <label for="pname">Pet Name :</label>
      <input type="text" id="1" name="Pet Name"><br>
      <label for="age">Age :</label>
      <input type="number" id="2" name="Age"><br>
      <label for="weight">weight :</label>
      <input type="number" id="3" name="Weight"><br>
      <label for="ptype">Pet Type :</label>
      <input type="text" id="4" name="Pet Type"><br>
      <label for="like">Your Pet Like :</label>
      <input type="text" id="5" name="Your pet like"><br>
      <input type="reset" value="reset">
      <input type="button" value="submit" onclick="abc()">
    </form>
  <script>
    function abc(){
      var temp=document.getElementsByTagName("input");
      var obj={}
      for(let i=0;i<temp.length-2;i++){
        let a=temp[i].name;
        let b=temp[i].value;
        obj[a]=b;
      }
      console.log(obj);
    }
  </script>
</body>
</html>
```

OUTPUT

The screenshot displays a web browser window with a dark theme. The address bar shows the file path: E:\5th%20SEM\IT\PRACTICALS\PROGRAMS\Q6.html. The webpage has a light pink background with a repeating pattern of paw prints. The main heading is "Prior Your Pet...". Below it, a section titled "Fill These Information" contains five input fields: "Pet Name :", "Age :", "weight :", "Pet Type :", and "Your Pet Like :". The fields are filled with "bruno", "4", "23", "doberman", and "playing" respectively. At the bottom left of the form are two buttons: "reset" and "submit". The browser's developer tools are open on the right, showing the Console tab. The console displays the following JavaScript code and its output:

```

Object
Q6.html:42
{Pet Name: 'bruno', Age: '4', Weight: '23', Pet Type: 'doberman', Your pet Like: 'playing'}

```

PRACTICAL 7

Store JSON data of few pets that you created in previous practical in a JSON file (copy from console output of previous program to a .json file). Using AJAX, load data from the file and display it in a presentable way using HTML and CSS.

CODE

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.1/jquery.min.js"></script>
  <title>Document</title>
  <style>
    body{
      background-color: bisque;
    }
    #d1{
      height: 100%;
      width: 200px;
      background-color: aquamarine;
      color: red;
      font-size: 30px;
    }
    button{
      width: 100px;
      height: 50px;
      font-size: 20px;
    }
  </style>
</head>
<body>
  <h1>Fetching Data From JSON file....</h1>
  <button type="button" onclick="abc()">G0</button>
  <div id="d1"></div>
  <script>
    function abc(){
      //$(document).ready
      var a=document.getElementById('d1');
      $.ajax({
        dataType:'json',
        url : 'q7_json.json',
        request : 'get',
        success: function(data){
          $.each(data, function(key,val){
            var temp=(key+'<br>');
            a.innerHTML+=temp;
            $.each(val, function(i,j){
              console.log(i,':',j);
              temp=(i+':'+j+'<br>')
              a.innerHTML+=temp;
            })
          })
        }
      })
    }
  </script>
</body>
</html>
```

```
                $("b").text(key,val);
            })
            a.innerHTML+='\<br>';
        })
    }
}
</script>
</body>
</html>
```

JSON FILE

```
<!-- {
  "pet1" : {
    "name" : "tuffy",
    "Age" : "3",
    "Type" : "cat"
  },

  "pet2" : {
    "name" : "rockey",
    "Age" : "5",
    "Type" : "dog"
  },

  "pet3" : {
    "name" : "doller",
    "Age" : "6",
    "Type" : "goat"
  }
} -->
```

OUTPUT

Fetching Data From JSON file....

GO

pet1
name:BRUNO
Age:5
Type:DOG

pet2
name:CHARLIE
Age:9
Type:DOG

pet3
name:DOLLAR
Age:6
Type:CAT

Elements

Console

Sources

Network

>>

1

Settings

Close

top

[-url:https://127.0.0.1]

Default levels

No Issues

1 hidden

Live reload enabled.

Q7.html:82

name : BRUNO

Q7.html:43

Age : 5

Q7.html:43

Type : DOG

Q7.html:43

name : CHARLIE

Q7.html:43

Age : 9

Q7.html:43

Type : DOG

Q7.html:43

name : DOLLAR

Q7.html:43

Age : 6

Q7.html:43

Type : CAT

Q7.html:43

>

Console

PRACTICAL 8

Create a plain HTML page for B.Sc. Hons CS course, mentioning details like fee, eligibility criteria, papers with names and credits, and future possibilities after the course. A button for styling should be there at bottom of the page. On clicking on this button JavaScript should redesign the complete page using jQuery in a nice presentable way.

CODE

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>QUESTION 8</title>
  <script src="https://code.jquery.com/jquery-3.7.1.slim.js" integrity="sha256-
UgvvN8vBkg00luPSU12s8TIlOSYRoGFAX4jlCIm9Adc=" crossorigin="anonymous"></script>
  <script>
</script>
</head>
<style>
  table,th,td{border: 1px solid black;}
  body{background-color:bisque;
  }
  #b1{
    background-color:lavender;
    padding: 20px;
    border-radius: 20px;
  }
  #b2{
    background-color: aquamarine;
    padding: 20px;
    border-radius: 20px;
  }
  #b3{
    background-color: gray;
    padding: 20px;
    border-radius: 20px;
  }
  #b4{
    background-color:indianred;
    padding: 20px;
    border-radius: 20px;
  }
</style>
<body>
  <h1 id="h1">BSc. Honours Computer Science</h1>
  <nav id="n0">
    <div id="d0">
      <button id="b1">Style 1</button>
      <button id="b2">Style 2</button>
      <button id="b3">Style 3</button>
      <button id="b4">Style 4</button>
    </div>
  </nav>
</body>
</html>
```

```

    </div>
</nav>
<br>
<nav id="n1">
    <a href="#d2">Fees</a>
    <a href="">Eligibility</a>
    <a href="#h3">Papers</a>
    <a href="#h3">Credit</a>
    <a href="#h4">Future</a>
</nav>
<br>
<br>

<h3 id="h2">What is computer science</h3>

```

```

<div id="d1">Computing is part of everything we do. Computing drives innovation in
engineering,<br>
    business, entertainment, education, and the sciences—and it provides solutions to
    complex, challenging problems of all kinds.
    Computer science is the study of computers and computational systems.
    It is a broad field which includes everything from the algorithms that make up
software
    to how software interacts with hardware to how well software is developed and
designed.
    Computer scientists use various mathematical algorithms, coding procedures, and their
    expert programming skills to study computer processes and develop new software and
    systems.</div>

```

```

<div id="d2"><span >
    <p>The major highlights of the BSc Computer Science course are tabulated
below:</p>
    <div ><table><thead><tr><th>Course Name</th><th>BSc Computer Science</th>
    </tr></thead><tbody><tr><td>Duration&nbsp;</td><td>3 Years (6
Semesters)</td></tr><tr>
    <td>Eligibility Criteria&nbsp;</td><td>Class 12th in
PCM</td></tr><tr><td>Admission Process&nbsp;</td>
    </td><td>Merit Basis or Entrance Exam</td></tr><tr><td>BSc Computer Science
Syllabus&nbsp;</td>
    <td>Introduction to Data structures, system programming, introduction to web
technology,
        mobile applications development, python programming, and many
more.</td></tr><tr><td>
        Average Course Fees&nbsp;</td><td>INR 70K&nbsp;</td></tr><tr><td>
        BSc Computer Science Job Profiles Software</td><td>Engineer, Software
Developer, Systems
        Architect, Web developer, Mobile App developer, Website Designing, Network
Engineer,
        Data Analyst, DTP Operator, Tech Support Professional, Network Architect,
Hardware Engineer, Programmer etc.</td></tr><tr><td>Average Starting Salary&nbsp;</td><td>INR
3.60 LPA - INR 22 LPA</td></tr><tr><td>BSc Computer Science Top Recruiters</td><td>HCL,
Google, Microsoft, Deloitte, Facebook, Sapient Publicis, Central Government Organizations,
IBM, Cognizant, etc.</td></tr></tbody></table></div><p><strong></p></span></div>

```

```

<h3 id="h3">Structure & Credit distribution of B.Sc. (H) Computer Science</h3>
<table id="t1">

```

Courses	Number of Courses	Credits(Theory+Practical)	Total Credits
Core Courses(Core)	14	6	84
Generic Elective/Interdisciplinary (GE)	4	6	24
Discipline Specific Elective (DSE)	4	6	24
Skill Enhancement Courses (SEC)	2	4	8
Ability Enhancement Compulsory Course (AECC)	2	4	8

What Careers does Computer Science Offer?

Computing jobs are among the highest paid today, and computer science professionals

report high job satisfaction. Most computer scientists hold at least a bachelor's degree in computer science or a related field.

Principal areas of study and careers within computer science include artificial intelligence, computer systems and networks, security, database systems, human-

computer

interaction, vision and graphics, numerical analysis, programming languages, software engineering, bioinformatics, and theory of computing.

Some common job titles for computer scientists include:

- > Computer Programmer
- > Information Technology Specialist
- > Data Scientist
- > Web Optimization Specialist
- > Database Administrator
- > Systems Analyst

- > Web Developer

- > Quality Assurance Engineer

- > Business Intelligence Analyst

- > Systems Engineer

- > Product Manager

- > Software Engineer

- > Hardware Engineer

- > Front-End Developer

- > Back-End Developer

- > Full-Stack Developer

- > Mobile Developer

- > Network Administrator

- > Chief Information Officer

- > Security Analyst

- > Video Game Developer

- > Health Information Technician</div>

What Skills do Computer Scientists Need?</h3>

<div id="d5">Learning how to program and code is only one element of the field.

Computer scientists design, develop, and analyze the software and hardware used to solve problems in all kinds of business, industry, scientific, and social contexts. And because computers solve problems to serve and enrich people, there is a significant human component to computer science. Due to the range and complexity of the projects they take on, computer scientists depend on both technical knowledge and essential skills like communication, problem solving, critical thinking, and creativity. Other useful skills include:

- Analytical and logical thinking

- Technical and mathematical skills

- Attention to detail

- Project management

- Technical writing

- Research

- Art and design

Not all computer science professionals will need every skill listed—because of the broad nature of the field, they have the opportunity to focus on the skills pertinent to their unique interests and chosen focus area (which may change over time).

</div>

Undergraduate Degree Programs</h3>

<div id="d6">Computer Science (BS)—choose a concentration in Computer Science, Applications, Computer Systems, or Game Development
Cybersecurity (BS)—choose a concentration in Software Security or System and Network Security
Math + Computer Science (BS)
Software Engineering (BS)</div>

</body>

<script>

```
$('#d0').css({
  marginLeft:'70%'
})
```

```
$('#n1').css({backgroundColor:'black',
```

```
padding: '15px',
textAlign: 'left'
}))

$('a').css({
    color: 'white',
    padding: '5px',
    fontSize: '25px'
})

$('#b1').click(function(){
    $('body').css({backgroundColor: 'lavender'
    })

    $('h1').css({
        color: 'gray',
        fontSize: '50px',
        textAlign: 'center'
    });

    $('h3').css({
        color: 'chocolate',
        fontSize: '30px'
    });

    $('span').css({
        color: red
    });
})
$('#b2').click(function(){
    $('body').css({backgroundColor: 'aquamarine'
    })

    $('h1').css({
        color: 'black',
        fontSize: '50px',
        textAlign: 'left'
    });
    $('h3').css({
        color: 'black'
    })

    $('span').css({color: 'blue',
    fontSize: '20px'
    });
})
$('#b3').click(function(){
    $('body').css({backgroundColor: 'gray'
    })

    $('h1').css({
        color: 'black',
        fontSize: '50px',
        textAlign: 'left'
    });
```

```
    $('h3').css({
        color:'black'
    })

    $('span').css({color:'red',
    fontSize:'20px'
    });
})

$('#b4').click(function(){
    $('body').css({backgroundColor:'indianred'
    })

    $('h1').css({
        color:'black',
        fontSize:'50px',
        textAlign:'left'
    });
    $('h3').css({
        color:'black'
    })

    $('span').css({color:'red',
    fontSize:'20px'
    });
})
</script>
</html>
```

OUTPUT

QUESTION 8

127.0.0.1:5500/PROGRAMS/Q8.html

GmailYouTubeMapsRecycle bin - OneD...OBE PORTAL

BSc. Honours Computer Science

Style 1

Style 2

Style 3

Style 4

[Fees](#)[Eligibility](#)[Papers](#)[Credit](#)[Future](#)

What is computer science

Computing is part of everything we do. Computing drives innovation in engineering, business, entertainment, education, and the sciences—and it provides solutions to complex, challenging problems of all kinds. Computer science is the study of computers and computational systems. It is a broad field which includes everything from the algorithms that make up software to how software interacts with hardware to how well software is developed and designed. Computer scientists use various mathematical algorithms, coding procedures, and their expert programming skills to study computer processes and develop new software and systems.

The major highlights of the BSc Computer Science course are tabulated below:

Course Name	BSc Computer Science
Duration	3 Years (6 Semesters)
Eligibility Criteria	Class 12th in PCM
Admission Process	Merit Basis or Entrance Exam
BSc Computer Science Syllabus	Introduction to Data structures, system programming, introduction to web technology, mobile applications development, python programming, and many more.
Average Course Fees	INR 70K
BSc Computer Science Job Profiles Software	Engineer, Software Developer, Systems Architect, Web developer, Mobile App developer, Website Designing, Network Engineer, Data Analyst, DTP Operator, Tech Support Professional, Network Architect, Hardware Engineer, Programmer etc.

ON CLICKING “STYLE 1”

QUESTION 8

127.0.0.1:5500/PROGRAMS/Q8.html

GmailYouTubeMapsRecycle bin - OneD...OBE PORTAL

BSc. Honours Computer Science

Style 1

Style 2

Style 3

Style 4

[Fees](#)[Eligibility](#)[Papers](#)[Credit](#)[Future](#)

What is computer science

Computing is part of everything we do. Computing drives innovation in engineering, business, entertainment, education, and the sciences—and it provides solutions to complex, challenging problems of all kinds. Computer science is the study of computers and computational systems. It is a broad field which includes everything from the algorithms that make up software to how software interacts with hardware to how well software is developed and designed. Computer scientists use various mathematical algorithms, coding procedures, and their expert programming skills to study computer processes and develop new software and systems.

The major highlights of the BSc Computer Science course are tabulated below:

Course Name	BSc Computer Science
Duration	3 Years (6 Semesters)
Eligibility Criteria	Class 12th in PCM

ON CLICKING “FUTURE”

QUESTION 8

127.0.0.1:5500/PROGRAMS/Q8.html#h4

Gmail YouTube Maps Recycle bin - OneD... OBE PORTAL

What Careers does Computer Science Offer?

Computing jobs are among the highest paid today, and computer science professionals report high job satisfaction. Most computer scientists hold at least a bachelor's degree in computer science or a related field. Principal areas of study and careers within computer science include artificial intelligence, computer systems and networks, security, database systems, human-computer interaction, vision and graphics, numerical analysis, programming languages, software engineering, bioinformatics, and theory of computing. Some common job titles for computer scientists include:

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- > Quality Assurance Engineer
- > Business Intelligence Analyst
- > Systems Engineer
- > Product Manager
- > Software Engineer
- > Hardware Engineer
- > Front-End Developer
- > Back-End Developer
- > Full-Stack Developer
- > Mobile Developer
- > Network Administrator
- > Chief Information Officer
- > Security Analyst
- > Video Game Developer
- > Health Information Technician

What Skills do Computer Scientists Need?

Learning how to program and code is only one element of the field. Computer scientists design, develop, and analyze the software and hardware used to solve problems in all kinds of business,

PRACTICAL 9

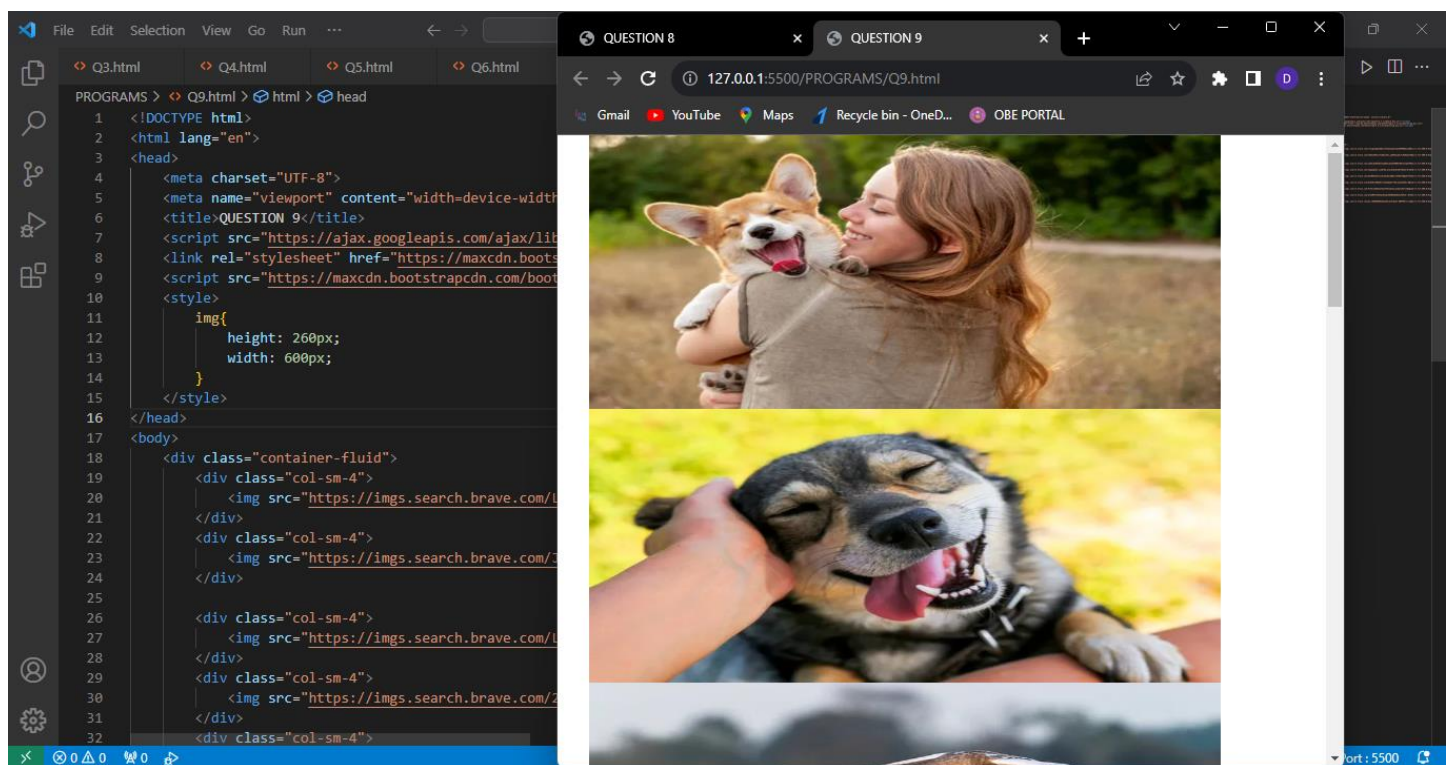
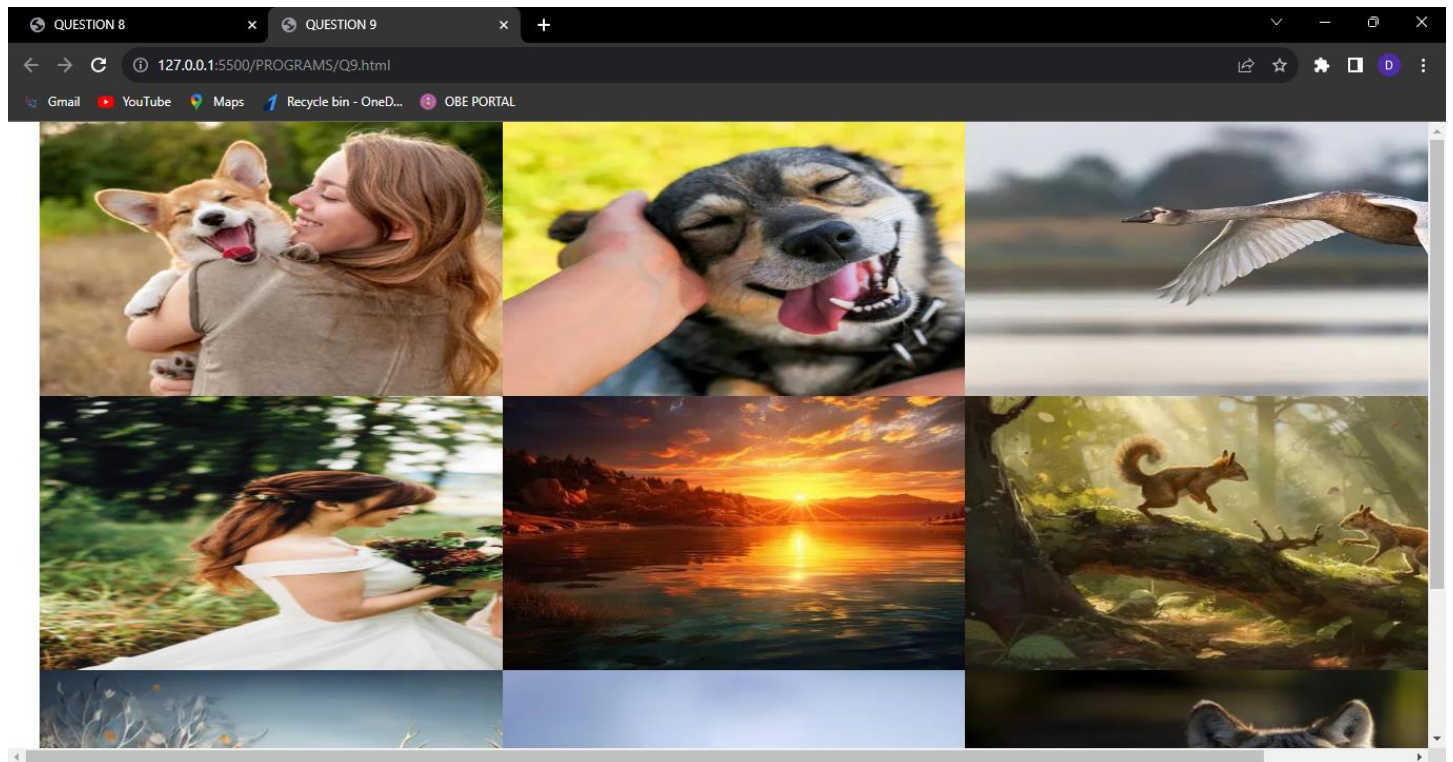
Create an HTML page for an image gallery which shows the use of BOOTSTRAP to rearrange and resize its contents on resizing the browser.

CODE

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>QUESTION 9</title>
  <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.1/jquery.min.js"></script>
  <link rel="stylesheet"
href="https://maxcdn.bootstrapcdn.com/bootstrap/3.4.1/css/bootstrap.min.css">
  <script
src="https://maxcdn.bootstrapcdn.com/bootstrap/3.4.1/js/bootstrap.min.js"></script>
  <style>
    img{
      height: 260px;
      width: 600px;
    }
  </style>
</head>
<body>
  <div class="container-fluid">
    <div class="col-sm-4">
      
      </div>
      <div class="col-sm-4">
        
        </div>

        <div class="col-sm-4">
          
          </div>
          <div class="col-sm-4">
            
</div>
<div class="col-sm-4">
  
</div>
<div class="col-sm-4">
  
</div>
<div class="col-sm-4">
  
</div>
<div class="col-sm-4">
  
</div>
<div class="col-sm-4">
  
</div>
</div>
</body>
</html>
```

OUTPUT



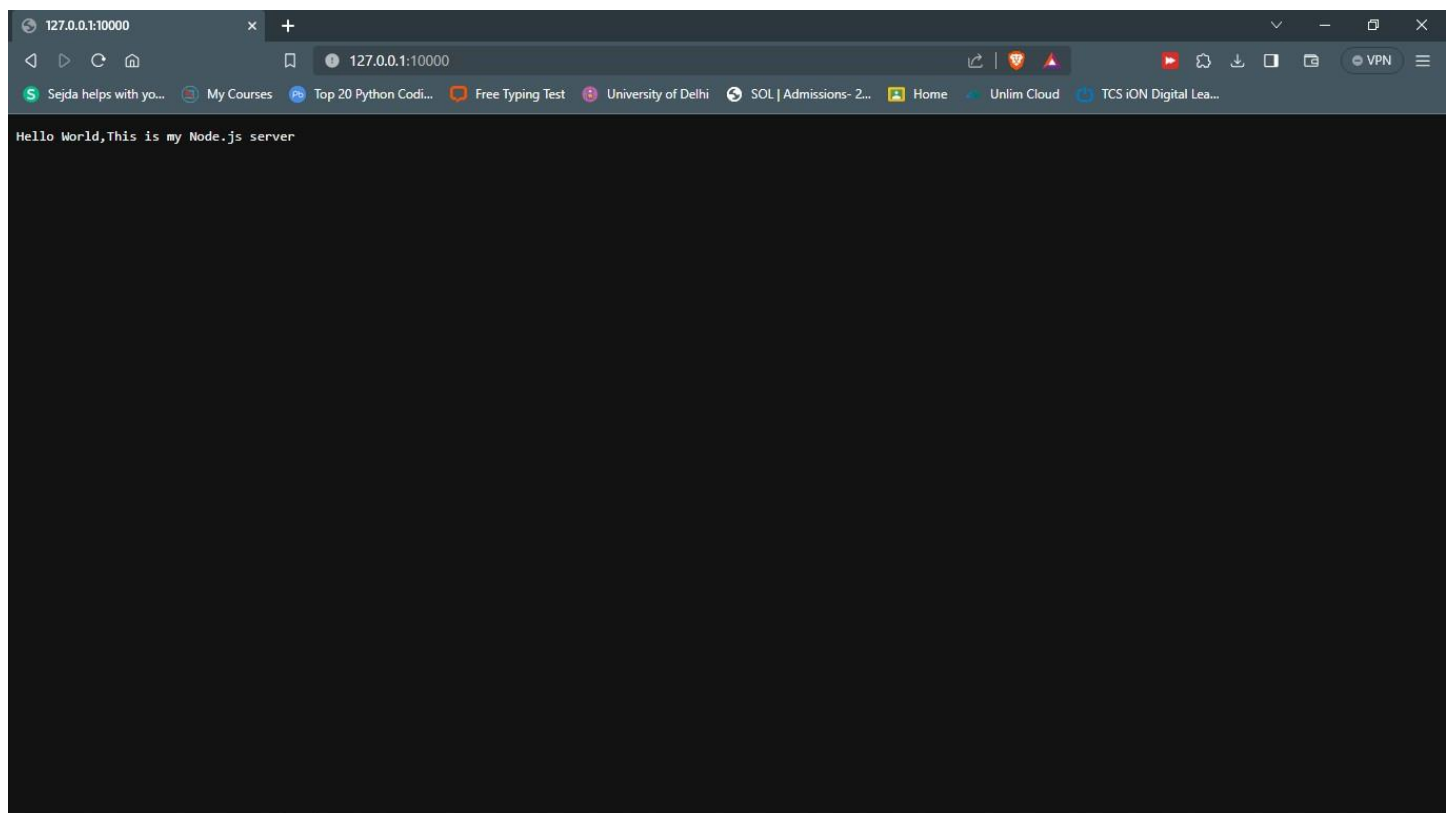
PRACTICAL 10

Create an HTTP server using Node.js which handles requests on port 10000 or a free port beyond 10000. Modify the server in such a way that opening localhost: 10000 will display “Hello world, This is my node.js server” on browser.

CODE

```
const http=require("http")
const hostname='127.0.0.1'
const port=10000
function sayHello(req,res){
    res.statusCode=200
    res.setHeader('Content-Type','text/plain')
    res.write("Hello World,This is my Node.js server")
    res.end()
}
const server =http.createServer(sayHello)
server.listen(port,hostname,()=>{
    console.log(`Server running at http://${hostname}:${port}`)
})
```

OUTPUT



PRACTICAL 11

Create index.html file containing two forms for SignIn and SignUp. Submitting SignIn form should search for credentials in mysql database using server created in previous practical. On successful signin, a welcome page should be displayed. Submitting SignUp form should insert new entry for credentials in mysql database using server created in previous practical. On successful signup, user should be returned back to index.html.

CODE

SERVER.JS

```
const http = require('http');
const fs = require("fs");
const mysql = require("mysql");

const qs = require('querystring');

//creating connection to dbms

const mycon = mysql.createConnection({
  host:"localhost",
  user : "root",
  password:"1211",
  database:"entry",
  insecureAuth : true
})

mycon.connect((err,data)=>{
  if(err){
    console.log("unable to connect to db ", err.message)
  }else{
    console.log("db connected",)
  }
})

//creating server

const server = http.createServer((req,res)=>{
  const path = req.url

  //storeVisitorsLogs(req);

  if(path == '/welcome'){
    loadWelcome(res)
  }else if(path == '/'){
    loadIndex(res)

  }else if(req.method == 'POST' && path == '/signup' ){
    funSignUp(req,res)

  }else if(req.method == 'POST' && path == '/signin'){
```

```

    funSignIn(req,res)
  }
})

server.listen(3000,()=>{
  console.log("server started")
})

//-----function  to do signup -----

function funSignUp(req,res){

  var body = '';

  req.on('data', (chunk) => {
    body += chunk;
  });

  req.on('end', () => {

    var d = qs.parse(body);
    var query  = `INSERT INTO users VALUES ( ?, ?, ?)`;

    mycon.query(query,[d.username,d.name,d.pass],(err,data)=>{
      if(err){
        console.log("error in insertion ",err)
        res.statusCode = 409
        res.write("chose other user name")
        res.end()
      }else{
        console.log("inserted")
        res.statusCode = 201
        res.writeHead(302, { 'Location': '/' });
        res.end()
      }
    })
  })
}

//=====function  to do sign in =====

function funSignIn(req,res){

  var body = '';

  //working with the body of a POST request

```

```

req.on('data', (chunk) => {
  body += chunk;
});

//---- triggerred when entire entire request has been received.
//-----when all data has been received for the request.

req.on('end', () => {
  var d = qs.parse(body);

  var query  = `SELECT * FROM user where username = ? AND password = ? `;

  mycon.query(query,[d.username , d.pass],(err,data)=>{

    if(err){
      console.log("error in server ")
      res.statusCode = 404
      res.write("error in server")
      res.end()

    }else{

      console.log(data)
      if(data.length == 1){

        res.statusCode = 200;
        res.writeHead(302, { 'Location': '/welcome'});
        res.end();

      }else{

        res.statusCode = 409 ;
        res.write("sign in failed")
        res.end();

      }
    }
  })
})

}

//=====function  to load index.html =====

function loadIndex(res){

  fs.readFile("index.html",async (err,data)=>{
    if(err){
      console.log("reading file failed")
      res.write("text file nii milla")
    }
  })
}

```

```

        res.end()

    }else{
        if(res.write(data)){
            res.statusCode = 200
            res.end()
        }
    }
})
}

//=====function to LOAD WELCOME PAGE =====

function loadWelcome(res){

    fs.readFile("welcome.html", async (err,data)=>{
        if(err){
            res.write("error in loading welcome page")
            res.end()
        }else{
            res.write(data)
            res.end();
        }
    })
}

//=====

function storeVisitorsLogs(req){

    var str = req.headers['x-forwarded-for'] || req.connection.remoteAddress;
    var d = new Date();

    const months = [
        'January', 'February', 'March', 'April',
        'May', 'June', 'July', 'August',
        'September', 'October', 'November', 'December'
    ];

    fs.appendFile("serverlogs.txt",`${d.getDay()} ${months[d.getMonth()]}
    ${d.getHours()}::${d.getMinutes()}::${d.getSeconds()}  ${str} : ${req.method}
    ${req.url}\n`,(err)=>{

        if(err){
            console.log("unable to log")
        }else{
            console.log("logged the visitor to log txt file")
        }

    })
}

```

INDEX.HTML

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <h1> Sign in...</h1>
  <form action ="http://127.0.0.1:3000/signin" id="form1" method="post">
    username<input type="text" name="username" id=""><br><br>
    password<input type = "password" name="pass" id=""><br><br>
    <input type="submit" name="submit " id ="" value="sign-in"><br><br>

  </form>
  <h1> Sign up...</h1>
  <form action ="http://127.0.0.1:3000/signup" id="form2" method="post" >
    name<input type="text " name="name"><br><br>
    username<input type="text" name="username" id=""><br><br>
    password<input type = "password" name="pass" id=""><br><br>
    <input type="submit" name="submit " id ="" value="sign-in"><br><br>

  </form>
</body>
</html>
```

OUTPUT



Sign in...

username

password

Sign up...

name

username

password

```
MySQL 8.0 Command Line Cli x + v
Enter password: *****
Welcome to the MySQL monitor.  Commands end with ; or \g.
Your MySQL connection id is 10
Server version: 8.0.32 MySQL Community Server - GPL

Copyright (c) 2000, 2023, Oracle and/or its affiliates.

Oracle is a registered trademark of Oracle Corporation and/or its
affiliates. Other names may be trademarks of their respective
owners.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

mysql> use entry;
Database changed
mysql> select * from users;
+-----+-----+-----+
| username | name      | password |
+-----+-----+-----+
| devta    | Dev Gupta | gupta@123 |
| epiphany | Manpreet kaur | soul24_16 |
| kaushikji | Gaurav Kaushik | samaj@gya123 |
+-----+-----+-----+
3 rows in set (0.00 sec)

mysql> |
```

EXTRA QUESTIONS

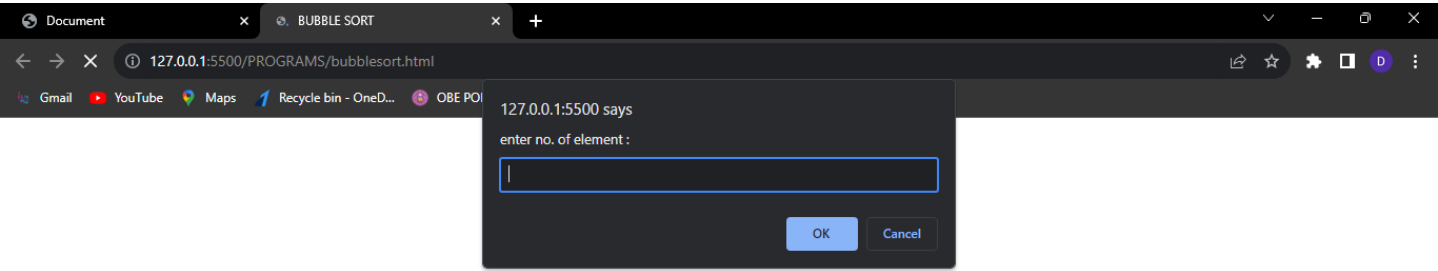
Q1.

Write a program of bubble sort.

CODE

```
<html>
  <head>
    <title>
      BUBBLE SORT
    </title>
  </head>
  <body>
    <script>
      var n=prompt("enter no. of element :")
      const arr=new Array();
      for(var i=1;i<=n;i++){
        var a=prompt("enter element "+i+" : ");
        arr.push(a);
      }
      document.write("array before sorting :"+arr+"<br>");
      for(var i=0;i<n-1;i++){
        for(var j=i;j<n;j++){
          if(arr[i]>arr[j]){
            var temp=arr[i];
            arr[i]=arr[j];
            arr[j]=temp;
          }
        }
      }
      document.write("array after sorting :"+arr+"<br>");
    </script>
  </body>
</html>
```


OUTPUT



Q2.

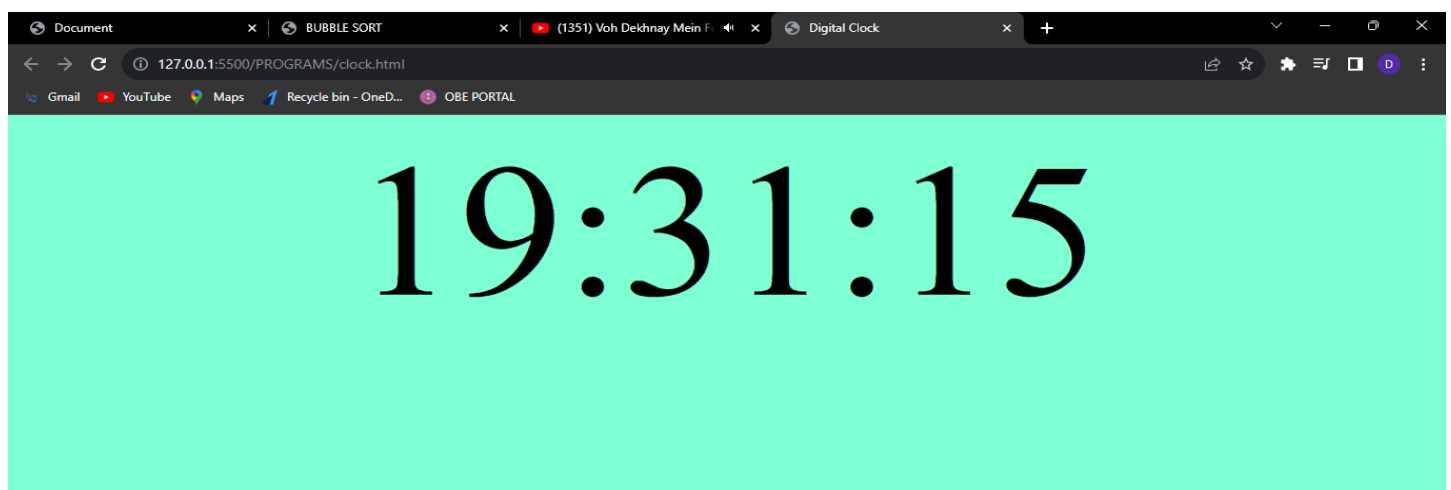
Write a Program which shows a digital clock.

CODE

```
<html>
<head>
  <title>Digital Clock</title>
  <style>
    body{
      background-color: aquamarine;
    }
    #clock {
      font-size: 200px;
      text-align: center;
    }
  </style>
</head>
<body>
  <div id="clock"></div>

  <script>
    function updateClock() {
      var now = new Date();
      var hr = now.getHours();
      var min = now.getMinutes();
      var sec = now.getSeconds();
      var timeString = `${hr}:${min}:${sec}`;
      document.getElementById('clock').textContent = timeString;
    }
    function abc(){
      setInterval(updateClock, 1000);
    }
    abc();
  </script>
</body>
</html>
```

OUTPUT



Q3.

Write a program which shows a image running from right to left when you press start button and stop the image when you press stop button.

CODE

```
<html>
  <head>
    <title>
      IMAGE MOVING
    </title>
  </head>
  <style>
    img{
      float: right;
    }
  </style>
  <body>
    
    <form>
      Start:<input type="button" value="start" id="101" onclick="abc()"/>
      Stop :<input type="button" value="stop" id="102" onclick="xyz()"/>
    </form>
  </body>

  <script>
    var time;
    var pd=0;
    function b_b_b_saawan_ko_paani(){
      document.getElementById("1").style.paddingRight=pd+"5px";
      pd=pd+1;
    }
    function abc(){
      time=setInterval(b_b_b_saawan_ko_paani,20);
    }
    function xyz(){
      clearInterval(time);
    }
  </script>
</html>
```

OUTPUT

Document

BUBBLE SORT

(1351) Kun Faya Kun Full

Digital Clock

IMAGE MOVING

127.0.0.1:5500/PROGRAMS/image.html

GmailYouTubeMapsRecycle bin - OneD...OBE PORTAL

Start: Stop:



Document

BUBBLE SORT

(1351) Kun Faya Kun Full

Digital Clock

IMAGE MOVING

127.0.0.1:5500/PROGRAMS/image.html

GmailYouTubeMapsRecycle bin - OneD...OBE PORTAL

Start: Stop:



Q4.

Write a program in which a image shows movement in every 2 seconds.

CODE

```
<!DOCTYPE html>
<html>
<head>
    <title>Continuous Image Animation</title>
    <style>
        /* Define the CSS for the image */
        #movingImage {
            position: absolute;
            width: 100px;
            height: 100px;
            transition: 1s; /* Smooth transition for movement */
        }
    </style>
</head>
<body>
    
    <script>
        function moveImage() {
            var windowWidth = window.innerWidth;
            var windowHeight = window.innerHeight;

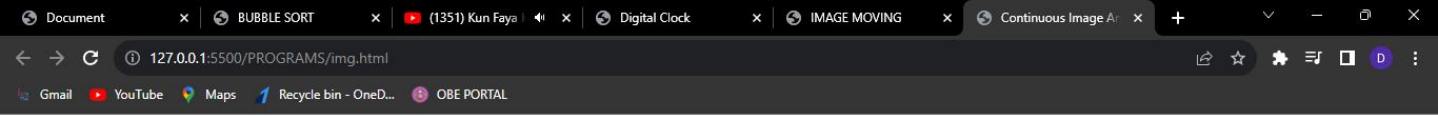
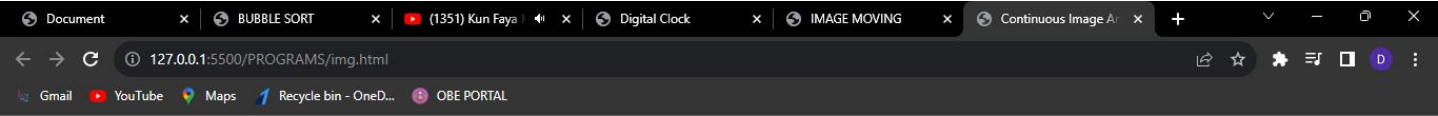
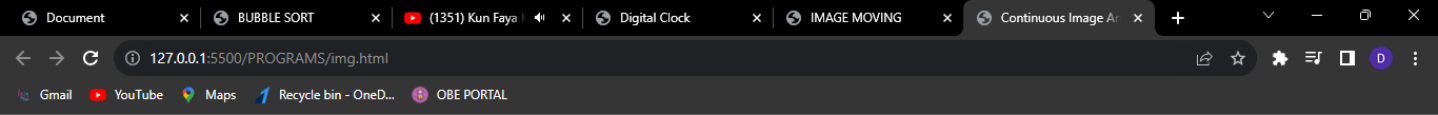
            // Calculate random X and Y coordinates within the window
            var randomX = Math.random() * (windowWidth - 100); // 100 is the image width
            var randomY = Math.random() * (windowHeight - 100); // 100 is the image height

            // Set the new coordinates for the image
            document.getElementById("movingImage").style.left = randomX + "px";
            document.getElementById("movingImage").style.top = randomY + "px";

            setTimeout(moveImage, 2000); // Change image location every 2 seconds
        }

        // Start the image movement when the page loads
        window.onload = moveImage;
    </script>
</body>
</html>
```

OUTPUT



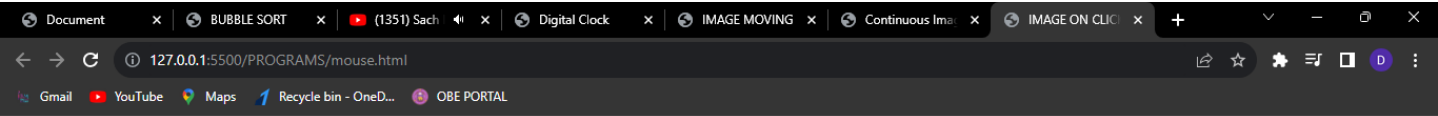
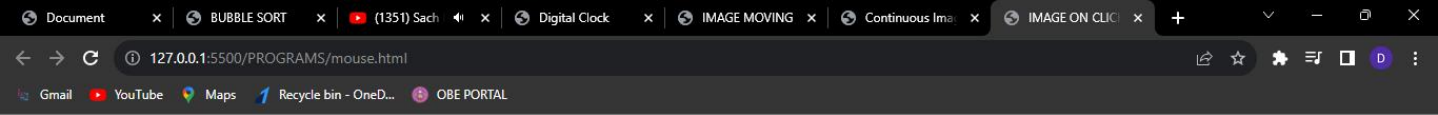
Q5.

Write a program where a image gets expand when you enter mouse in image and when you exit your mouse, image comes to original size.

CODE

```
<html>
  <head>
    <title>
      IMAGE ON CLICK
    </title>
  </head>
  <body>
    
  </body>
  <script>
    function abc(){
      document.getElementById("1").style.width="700px".height="700px";
    }
    function xyz(){
      document.getElementById("1").style.width="400px".height="400px";
    }
  </script>
</html>
```

OUTPUT



Q6.

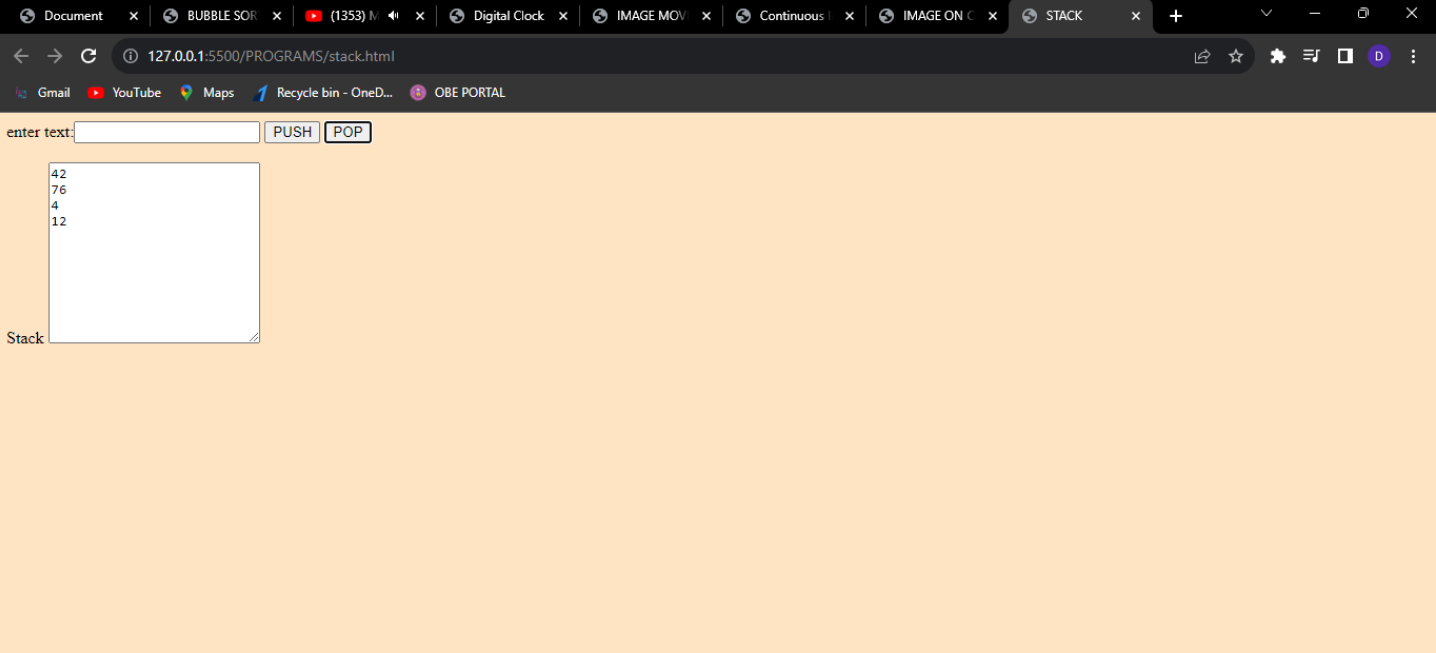
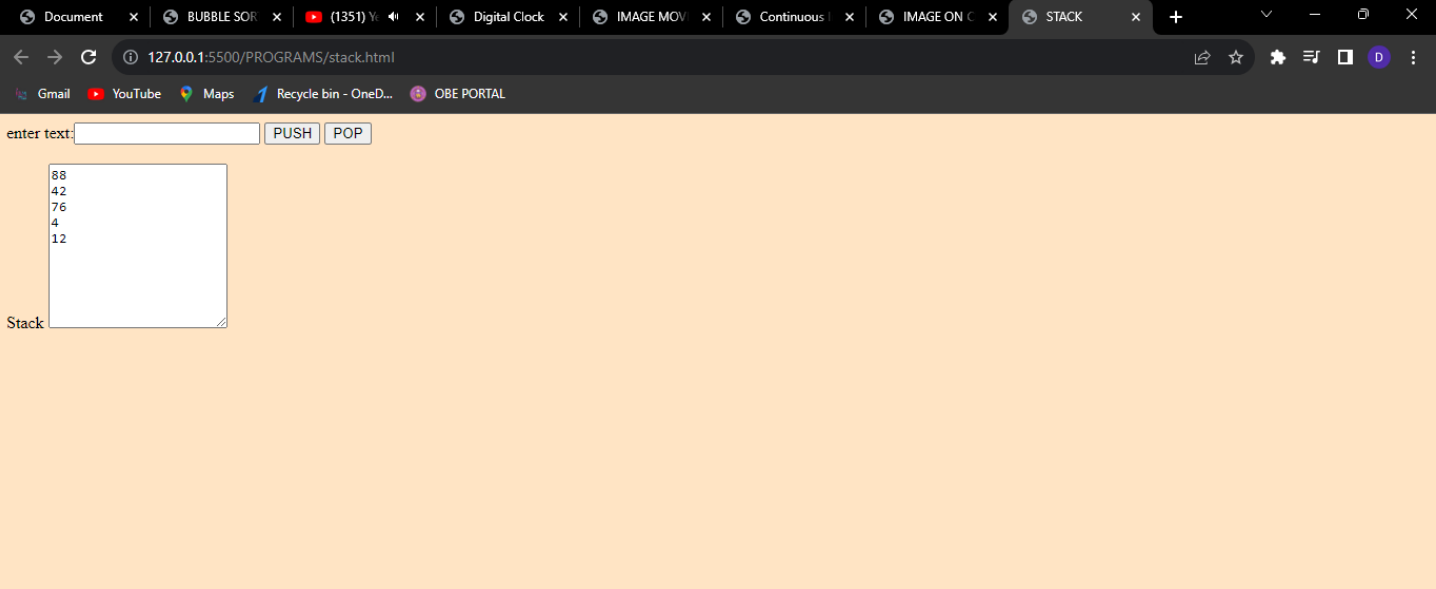
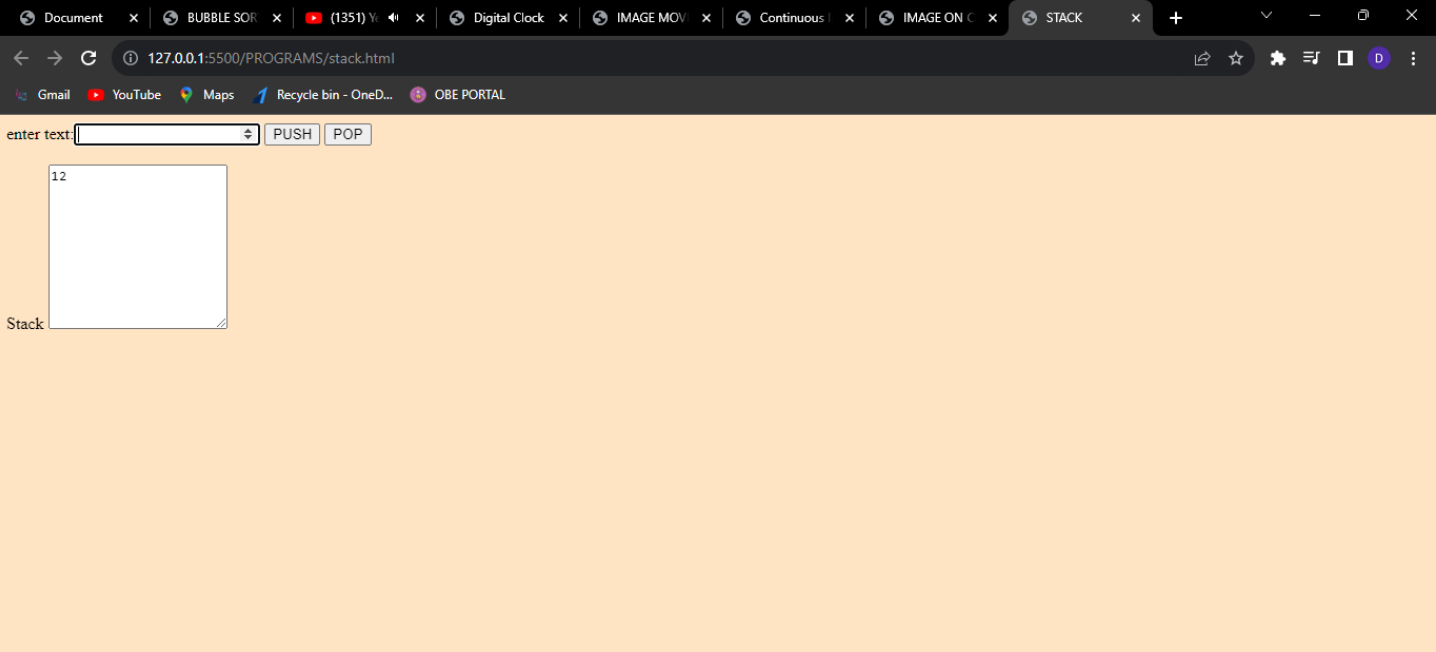
Make a stack program in which push and pop buttons are there when you click on push then push the element in stack and when pop is pressed then remove the upper element from stack.

CODE

```
<html>
  <head>
    <title>  STACK   </title>
  </head>
  <style>
    body{background-color:bisque}
  </style>
  <body>
    enter text:<input type="number" id="0"/>
    <button id="b1" onclick="f1()">PUSH</button>
    <button id="b2" onclick="f2()">POP</button><br><br>

    <label id="1">Stack</label>
    <textarea rows="10" id="2"></textarea><br>
  <script>
    const arr=new Array();
    function f1(){
      var v1=document.getElementById("0").value;
      if(v1==""){
        alert("value is empty");
      }else{
        arr.push(v1);
        document.getElementById("0").value="";
        var s="";
        for(var i=arr.length-1;i>=0;i--){
          s=s+arr[i]+"\\n";
        }
        document.getElementById("2").value=s;}
    }
    function f2(){
      if(arr.length==0){
        alert("stack is empty");
      }else{
        arr.pop();
        var s="";
        for(var i=arr.length-1;i>=0;i--){
          s=s+arr[i]+"\\n";
        }
        document.getElementById("2").value=s;
      }
    }
  </script>
</body>
</html>
```

OUTPUT



THANK

YOU!