# **HANDSON 12: Verifying Interactions**

### **UNDERSTANDING FROM THIS:**

- We are not checking what a method returns...
- We are checking if a method was actually called and called with the correct arguments (or no arguments).
- This is useful when we care more about the interaction between objects rather than the return value.

#### **Break out this code:**

```
ExternalApi mockApi = Mockito.mock(ExternalApi.class);

MyService service = new MyService(mockApi);

service.fetchData();

verify(mockApi).getData();
```

- creating a mock object of ExternalApi it won't do anything real, but it *records everything* you do to it.
- Here not doing assertEquals(...). Instead, it is saying:
- "I wanna make sure that when I call fetchData() on MyService, it calls getData() on the API."
- This checks the *behavior*, not the outcome.

- verify(...) is the star here
- verify(mockApi).getData();

## Why is this useful in the real world?

Let's say your method is supposed to:

- Send an email,
- Write to a database,
- Call an external service...

You don't care what it returns — you care if it actually **did the thing**.

You can use verify(...) to confirm that happened.

### **SNAPSHOTS:**