### 1. What are the two values of the Boolean data type? How do you write them?

The two values of the Boolean data type are True and False.

They are written as follows:

- 1. True
- 2. False

### 2. What are the three different types of Boolean operators?

The three different types of Boolean operators are

- AND
- OR
- NOT.

# 3. Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluate).

• **AND**: This operator returns true only if both input values are true, otherwise it returns false. It is denoted by the symbol ∧ or &. The truth table for AND is:

Р	Q	P &Q
Т	Т	Т
Т	F	F
F	Т	F
F	F	F

 OR: This operator returns true if at least one of the input values is true, otherwise it returns false. It is denoted by the symbol ∨ or |. The truth table for OR is:

P	Q	P  Q
Т	Т	Т
Т	F	Т
F	Т	Т
F	F	F

• **NOT**: This operator returns the opposite value of the input value, i.e., it returns false if the input is true and vice versa. It is denoted by the symbol ¬ or ~. The truth table for NOT is:

P	~P
Т	F
F	Т

• XOR: This operator returns true if the input values are different, otherwise it returns false. It is also known as exclusive or or inequality. It is denoted by the symbol ⊕ or ^. The truth table for XOR is:

Р	Q	P^Q
Т	Т	F
Т	F	Т
F	Т	Т

Р	Q	P ^ Q
F	F	F

#### 4. What are the values of the following expressions?

(5 > 4) and (3 == 5)not (5 > 4)(5 > 4) or (3 == 5)not ((5 > 4) or (3 == 5))

## (True and True) and (True == False)

#### (not False) or (not True)

The values of the following expressions are as follows:

- (5 > 4) and (3 == 5) is False.
- not (5 > 4) is True.
- (5 > 4) or (3 == 5) is True.
- not ((5 > 4) or (3 == 5)) is False.
- (True and True) and (True == False) is False.
- (not False) or (not True) is True.

#### 5. What are the six comparison operators?

The six comparison operators are:

- == (equal to)
- != (not equal to)
- > (greater than)
- >= (greater than or equal to)
- < (less than)</li>
- <= (less than or equal to)</li>

## 6. How do you tell the difference between the equal to and assignment operators? Describe a condition and when you would use one.

The equal to operator "==" compares two values and returns True if they are equal, or False if they are not equal. The assignment operator "=" assigns a value to a variable. For example, the following code assigns the value 5 to the variable "x":

 $\bullet$  x = 5

The following code compares the values of the variables "x" and "y" and returns True if they are equal, or False if they are not equal:

x == y

I would use the equal to operator when I want to compare two values and check if they are equal. I would use the assignment operator when I want to assign a value to a variable.

#### 7. Identify the three blocks in this code:

```
spam = 0
if spam == 10:
print('eggs')
if spam > 5:
print('bacon')
else:
print('ham')
print('spam')
```

The code you provided has three blocks:

- The first block is the `if` statement that checks if `spam` is equal to 10. If it is, the code prints `eggs`.
- The second block is the `if` statement that checks if `spam` is greater than 5. If it is, the code prints `bacon`. Otherwise, the code prints `ham`.
- The third block is the code that prints `spam` twice.

8. Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam.

#### Program:

```
spam = int(input("Enter a number: "))

if spam == 1:
    print("Hello")

elif spam == 2:
    print("Howdy")

else:
    print("Greetings!")
```

#### 9.If your programme is stuck in an endless loop, what keys you'll press?

If your program is stuck in an endless loop, you can press the "Ctrl + C" keys to stop the program. This will interrupt the program and return you to the command line.

#### 10. How can you tell the difference between break and continue?

The `break` statement terminates the current loop and skips the rest of the loop body. The `continue` statement skips the rest of the current iteration of the loop and continues with the next iteration. For example, the following code prints the numbers from 1 to 10:

#### • Break Statement:

```
for i in range(1, 11):
if i == 5:
    break
print(i)
```

The 'break' statement in this code will terminate the loop when the value of 'i' is equal to 5. The following code prints the numbers from 1 to 10, but skips the number 5:

#### • Continue Statement :

```
for i in range(1, 11):
    if i == 5:
        continue
    print(i)
```

The `continue` statement in this code will skip the iteration of the loop when the value of `i` is equal to 5. The rest of the loop body will be executed for the remaining values of `i`.

# 11. In a for loop, what is the difference between range(10), range(0, 10), and range(0, 10, 1)?

The `range()` function in Python is used to generate a sequence of numbers. The first argument to the `range()` function is the number of numbers to generate. The second argument is the starting number, and the third argument is the step size.

- The `range(10)` function will generate a sequence of numbers from 0 to 9.
- The `range(0, 10)` function will generate a sequence of numbers from 0 to 9, including 0 and 9.
- The `range(0, 10, 1)` function will generate a sequence of numbers from 0 to 9, including 0 and 9, with a step size of 1. Here is an example of how to use the `range()` function in a for loop:
- for i in range(10): print(i)

This code will print the numbers from 0 to 9.

for i in range(0, 10):print(i)

This code will also print the numbers from 0 to 9, but it will include 0 and 9.

```
for i in range(0, 10, 1):print(i)
```

This code will also print the numbers from 0 to 9, but it will include 0 and 9, and it will use a step size of 1.

- 12. Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop.
  - For loop

```
for i in range(1, 11):
print(i)
```

While loop

```
i = 1
while i <= 10:
    print(i)
    i += 1</pre>
```

13. If you had a function named bacon() inside a module named spam, how would you call it after importing spam?

Once the module has been imported, you can call the `bacon()` function by using the `spam.bacon()` syntax. For example, the following code calls the `bacon()` function:

```
spam.bacon()
```

The `spam.bacon()` syntax tells Python to look in the `spam` module for the `bacon()` function. Once it finds the function, it will execute it.