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SUBJECT	DAA			
EXPERIMENT NO:	03			
AIM:	To perform matrix multiplication using strassen's algorithm.			
PROBLEM STATEMENT 1:				
	The main reason for high time complexity in naive divide and conquer is because of 8 recursive calls. The strassen matrix reduces these recursive calls to 7. The idea is similar to naive divide and conquer i.e divide the matrix in sub-matrices of N/2xN/2 dimension until we get 2x2 matrix. We compute this matrix using formulae provided by strassens algorithm.			
	p1 = a(f - h) $p3 = (c + d)e$ $p5 = (a + d)(e + h)$ $p7 = (a - c)(e + f)$ $p2 = (a + b)h$ $p4 = d(g - e)$ $p6 = (b - d)(g + h)$ The A x B can be calculated using above seven multiplications.			
	Following are values of four sub-matrices of result C			
	a b X	e f =	p5 + p4 - p2 + p6 p3 + p4	p1 + p2
	c d	g h	p3 + p4	p1 + p5 - p3 - p7
	A B C A, B and C are square metrices of size N x N a, b, c and d are submatrices of A, of size N/2 x N/2 e, f, g and h are submatrices of B, of size N/2 x N/2 p1, p2, p3, p4, p5, p6 and p7 are submatrices of size N/2 x N/2			

As there are 7 recursive calls we get following recurrence-

$$T(N) = 7T(N/2) + O(N^2)$$

Solving above recurrence we get time complexity of $O(N^2.81)$ which is less than naive approach.

Disadvantages of strassens algorithm-

- 1.) The constants used in strassens multiplication are high and naive approach is used for typical application.
- 2.) For sparse matrix there are better algorithms.
- 3.) The sub-matrices in recursion take extra space.
- 4.)Because of limited percision of computer arithemetic on non integer values, large errors accumulate in strassens algorithm.

ALGORITHM

- 1.)Divide the input matrices A and B into N/2xN/2 dimension. After dividing we get sub-matrices A11,A12,A21,A22 and B11,B12,B21,B22.
- 2.)Computing sub-matrices using following formulae-

3.)Compute the output using intermediate matrices

$$C12=M3+M5$$

$$C21=M2+M4$$

4.) Combine the output matrices for final matrix.

PROGRAM:

```
#include<iostream>
     using namespace std;
     int main(){
         int A[2][2],B[2][2];
cout << "Enter 4 elements for matrix A: ";
for(int i=0;i<2;i++)</pre>
              for(int j=0;j<2;j++)
                  cin \gg A[i][j];
         cout << "Enter 4 elements for matrix B: ";</pre>
          for(int i=0;i<2;i++)
              for(int j=0;j<2;j++)
                  cin \gg B[i][j];
         int p[7];
         p[0] = A[0][0]*(B[0][1] - B[1][1]);
         p[1] = (A[0][0] + A[0][1])*B[1][1];
         p[2] = (A[1][0] + A[1][1])*B[0][0];
          p[3] = A[1][1]*(B[1][0] - B[0][0]); 
 p[4] = (A[0][0] + A[1][1])*(B[0][0] + B[1][1]); 
         p[5] = (A[0][1] - A[1][1])*(B[1][0] + B[1][1]);
         p[6] = (A[0][0] - A[1][0])*(B[0][0] + B[0][1]);
          int C[2][2];
         C[0][0] = p[3]+p[4]-p[1]+p[5];
         C[0][1] = p[0] + p[1];
         C[1][0] = p[2] + p[3];
         C[1][1] = p[0] + p[4] - p[2] - p[6];
          cout << "Multiplication of A and B using strassen's algorithm: " << endl;</pre>
          for(int i=0;i<2;i++){
              for(int j=0;j<2;j++){
                  cout << C[i][j] << "\t";
              cout << endl;</pre>
```

RESULT (SNAPSHOT)

```
PS E:\Sem4\DAA\Exp3> cd "e:\Sem4\DAA\Exp3\"; if ($?) { g++ strassen.cpp Enter 4 elements for matrix A: 1 2 3 4 Enter 4 elements for matrix B: 5 6 7 8 Multiplication of A and B using strassen's algorithm:

19 22
43 50
PS E:\Sem4\DAA\Exp3> []
```

CONCLUSION:	Through this experiment I understood how to compute matrices		
	product using strassens algorithm. The complexity of this		
	alogrithm was found out to be O(N^2.81) which is slightly		
	better than naive approach whose time complexity is		
	O(N ³).This can have huge impact on matrices with high		
	dimensions.		