Name: Bhavesh Kewalramani

**Roll No.: A-25** 

## **Practical No. 8**

# **Theory**

## Code Optimization-

Code Optimization is an approach to enhance the performance of the code.

The process of code optimization involves-

- Eliminating the unwanted code lines
- Rearranging the statements of the code

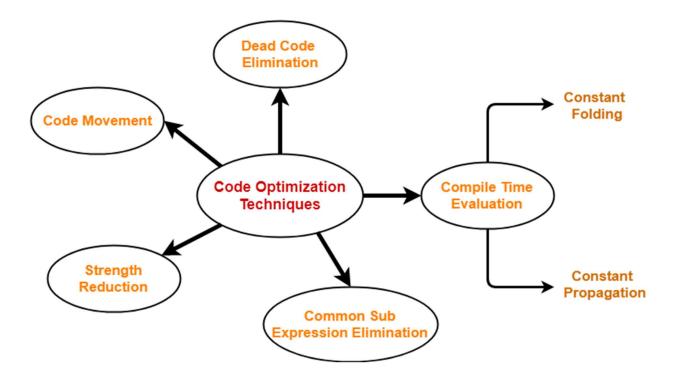
#### Advantages-

The optimized code has the following advantages-

- Optimized code has faster execution speed.
- Optimized code utilizes the memory efficiently.
- Optimized code gives better performance.

## Code Optimization Techniques-

Important code optimization techniques are-



- 1. Compile Time Evaluation
- 2. Common sub-expression elimination
- 3. Dead Code Elimination
- 4. Code Movement
- 5. Strength Reduction

## 1. Compile Time Evaluation-

Two techniques that falls under compile time evaluation are-

## A) Constant Folding-

In this technique,

- As the name suggests, it involves folding the constants.
- The expressions that contain the operands having constant values at compile time are evaluated.
- Those expressions are then replaced with their respective results.

## Example-

Circumference of Circle = (22/7) x Diameter

#### Compiler Design Lab

#### Here,

- This technique evaluates the expression 22/7 at compile time.
- The expression is then replaced with its result 3.14.
- This saves the time at run time.

## B) Constant Propagation-

#### In this technique,

- If some variable has been assigned some constant value, then it replaces that variable with its constant value in the further program during compilation.
- The condition is that the value of variable must not get alter in between.

#### Example-

```
pi = 3.14
```

radius = 10

Area of circle = pi x radius x radius

#### Here,

- This technique substitutes the value of variables 'pi' and 'radius' at compile time.
- It then evaluates the expression 3.14 x 10 x 10.
- The expression is then replaced with its result 314.
- This saves the time at run time.

## 2. Common Sub-Expression Elimination-

The expression that has been already computed before and appears again in the code for computation is called as **Common Sub-Expression**.

### In this technique,

- As the name suggests, it involves eliminating the common sub expressions.
- The redundant expressions are eliminated to avoid their re-computation.
- The already computed result is used in the further program when required.

# Example-

Code Before Optimization	Code After Optimization
S1 = 4 x i	
S2 = a[S1]	$S1 = 4 \times I$
	S2 = a[S1]
$S3 = 4 \times j$	$S3 = 4 \times j$
S4 = 4 x i // Redundant Expression	S5 = n
S5 = n	33 – 11
	S6 = b[S1] + S5
S6 = b[S4] + S5	

#### 3. Code Movement-

In this technique,

- As the name suggests, it involves movement of the code.
- The code present inside the loop is moved out if it does not matter whether it is present inside or outside.
- Such a code unnecessarily gets execute again and again with each iteration of the loop.
- This leads to the wastage of time at run time.

## Example-

Code Before Optimization	Code After Optimization
for ( int $j = 0$ ; $j < n$ ; $j ++$ )	x = y + z;
{	for ( int $j = 0$ ; $j < n$ ; $j +++$ )
x = y + z;	{
$a[j] = 6 \times j;$	a[j] = 6 x j;
}	}

# 4. Dead Code Elimination-

In this technique,

• As the name suggests, it involves eliminating the dead code.

• The statements of the code which either never executes or are unreachable or their output is never used are eliminated.

#### Example-

Code Before Optimization	Code After Optimization
i = 0;	
if (i == 1)	
{	i = 0;
a = x + 5 ;	·
}	

#### 5. Strength Reduction-

In this technique,

- As the name suggests, it involves reducing the strength of expressions.
- This technique replaces the expensive and costly operators with the simple and cheaper ones.

#### Example-

Code Before Optimization	Code After Optimization
$B = A \times 2$	B = A + A

Here,

- The expression "A x 2" is replaced with the expression "A + A".
- This is because the cost of multiplication operator is higher than that of addition operator.

#### **Practicals**

## Aim:

Write a code to implement Local optimization techniques until no further optimization is possible for the given three address code.

# Program:

```
1=["a=2","b=x^2","c=x","d=a+5","e=b+c","f=c*c","g=d+e","h=e*f"]
lhs=[]
rhs=[]
for i in 1:
  i,j=i.split("=")
  lhs.append(i)
  rhs.append(list(j))
index=[]
ind=[]
def Elimination(lhs,rhs):
  for i in range(len(lhs)):
     if len(rhs[i])==1:
        for j in range(i+1,len(rhs)):
          for k in range(len(rhs[i])):
             if rhs[j][k] == lhs[i]:
               rhs[j][k]=rhs[i][0]
          nums=[]
          count=0
          for k in range(len(rhs[i])):
             if rhs[j][k].isdigit():
               count+=1
               if count==2:
                  nums.append(j)
          for x in nums:
             if '+' in rhs[x]:
               rhs[x]=[str(int(rhs[x][0])+int(rhs[x][2]))]
             elif'*' in rhs[x]:
               rhs[x]=[str(int(rhs[x][0])*int(rhs[x][2]))]
             elif'-' in rhs[x]:
               rhs[x] = [str(int(rhs[x][0]) - int(rhs[x][2]))]
             elif '/' in rhs[x]:
               rhs[x]=[str(int(rhs[x][0])/int(rhs[x][2]))]
             elif '^' in rhs[nums[x]]:
               rhs[x]=[str(int(rhs[x][0])*int(rhs[x][0]))]
          if len(rhs[j])==3:
             if '^' in rhs[j]:
               rhs[j][-2]='*'
```

```
rhs[j][-1]=rhs[j][0]
       index.append(i)
  return lhs,rhs,index
lhs,rhs,index = Elimination(lhs,rhs)
for j in range(len(rhs)):
  for k in range(j+1,len(rhs)):
     if rhs[i] == rhs[k]:
       rhs[k] = [lhs[j]]
       lhs,rhs,index = Elimination(lhs,rhs)
t1=lhs.copy()
t2=rhs.copy()
for i in range(len(t2)):
  if len(t2[i])==1:
     if t2[i] in rhs and t1[i]:
       lhs.remove(t1[i])
       rhs.remove(t2[i])
for i in range(len(lhs)):
  print(lhs[i]," = ",end=" ")
  for j in range(len(rhs[i])):
     print(rhs[i][j],end=" ")
  print()
```

# **Output:**

```
print()

b = x * x
e = b + x
g = 7 + e
h = e * b

In []:
```