# **BHAVESH PANDOLE**

Aspiring Python Developer | Web Developer

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I am Bhavesh Pandole, I am a recent graduate from the Institute of Computer Science and Technology. I have strong foundation in programming and software development and OOP principles. I am proficient in Python and experienced in creating dynamic programs. My analytical skills and attention to detail enable me to contribute effectively to projects and support organizational goals.

#### **Education**

Institute of Computer Science, Vikram University, Ujjain Bachelor of Computer Applications (Honours)

CGPA: 8.10 2021 - 2024

Bharti Gyanpeeth, H. S. School, Ujjain Higher Secondary Certificate Percentage: 54.8

Percentage: 54.6

Bharti Gyanpeeth, H. S. School, Ujjain Secondary School Certificate

#### **Experience**

- Personal Project: Developed a Python-based virtual assistant that automates web tasks using voice commands (e.g., opening websites, playing music).
- Developed and maintained web interfaces using HTML, CSS, and JavaScript under professional guidance.
- Participated in code reviews and contributed to improving code quality and performance.
- Gained hands-on experience with version control using GitHub and development tools like VS Code and Cursor.
- Worked as a Graphic Designer & Editor for Nature's Ark Beauty Products Pvt. Ltd.
- Assisted in event management for Voscon Forest County, Kharadi, Pune (Maharashtra).

### **Technical Skills**

- Languages: Python, Django, HTML, CSS, C Language, ASP.NET
- Tools: GitHub, VS Code, PyCharm, Jupyter Notebook, Cursor, Power Bi Desktop, Blender

#### **Projects**

- Virtual Assistant: A virtual assistant is a software agent that can perform tasks based on user input. E.g., include Siri, Alexa, or Google Assistant. In my Python project, the assistant might: Open websites (LinkedIn, YouTube, Google page, Git profile, Facebook) and play online music by voice command.
- The Perfect Guess Game: The program generates a random number between 1 and 100, and the user is prompted to guess it. The assistant provides feedback ("Higher" or "Lower") after each guess until the correct number is guessed. It also tracks the number of attempts made using Python.
- **Stone Paper Scissor Game:** The program takes user input (s, p, or c for stone, paper, or scissor) and uses the random module to simulate the computer's choice. The winner is determined using numerical mapping and conditional statements. The game handles draw, win, and lose conditions efficiently and prints results accordingly using **Python**.
- **Edu-faith Quiz Game:** (Developed an interactive quiz game using **HTML, CSS, JavaScript**, featuring timed questions, score tracking, and dynamic feedback to enhance user engagement and learning.)
- ICSVVU 2.0 College Website: (Designed and developed an interactive, futuristic-themed college website using HTML/CSS, featuring dynamic visuals, hover effects, and responsive design to showcase college cinematic video for creative storytelling and connecting students).

## Certification

An Internship at Drishya Production Microsoft Power BI

08 Jun 24 – 31 Dec 24 Great Learning

### Key Strength

Detail Orientation | Strong Problem-Solving | Adaptable and Versatile