```
[[questions]]
type = "MultipleChoice"
prompt.prompt = """
Which of the following statements best describes the function of the `use` keyword?
prompt.distractors = [
 "'use' copies the contents of an item from one module to another",
 "'use' indicates to the compiler that an item will be used and should be optimized",
 "'use' allows access to items that circumvents normal privacy rules".
answer.answer = "`use` reduces the verbosity of referring to items in the used path"
context = """
`use` allows references to items in the used path that are shorter than without `use`,
reducing the verbosity of references.
id = "446098fa-3695-43e9-8d70-a160188b1c30"
[[questions]]
type = "ShortAnswer"
prompt.prompt = """
Consider this module and `use` statement:
pub mod parent {
  pub fn a() {}
  fn b() {}
  pub mod child {
     pub fn c() {}
  }
}
use parent::{a, child as alias};
fn main() {
  // here
Inside `main`, what is the total number of paths that can refer to `a`, `b`, or `c` (not
including those that use `self` and `super`)?
Write your answer as a digit such as 0 or 1.
For example, if the only two valid paths were `a` and `parent::b`, then the answer would
be 2.
.....
answer.answer = "4"
context = """
There are two paths to `a`: `parent::a` and `a`.
There is no path to `b`, because it is private.
There are two paths to `c`: `parent::child::c`, and `alias::c`.
id = "21fd3314-cf90-4b32-9223-d5d773f484dd"
```