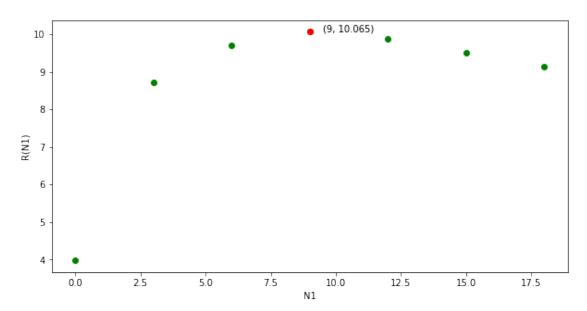
Algorithm A:

In this we have taken N1 as multiple of 3, coz if we dont do that then some of the coin will get tossed more than other coins therefore it is not fair if N1 is not a multiple of 3.

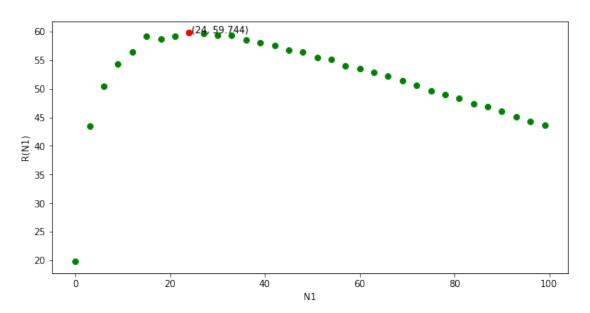
```
from tkinter import Y
import matplotlib.pyplot as plt;
import numpy as np;
import random;
plt.rcParams['figure.figsize']= [10,5]
import csv
N =5000 #int(input("enter N:"))
Pa =0.2 #float(input("enter Pa:"))
Pb = 0.4 #float(input("enter Pb:"))
Pc = 0.7 #float(input("enter Pc:"))
Rn1F = [0 \text{ for } y \text{ in } range(1000)]
Rn1 = [0 \text{ for } z \text{ in } range(N)]
remainder = N%3
i=N-remainder
g = int(j/3)
ntcc = [0 \text{ for } c \text{ in } range(g+1)]
for q in range(0,q+1):
  N1=q*3
  for r in range (0,1000):
    ma=0
    for i in range (0,q):
      xa = random.uniform(0,1)
      if xa<Pa:</pre>
                           #number of heads for coin a in n1/3 tosses
        ma=ma+1
    mb=0
    for i in range(0,q):
      xb = random.uniform(0,1)
      if xb<Pb:</pre>
                          #number of heads for coin a in n1/3 tosses
        mb=mb+1
    mc=0
    for i in range(0,q):
      xc = random.uniform(0,1)
      if xc<Pc:</pre>
                           #number of heads for coin a in n1/3 tosses
        mc=mc+1
```

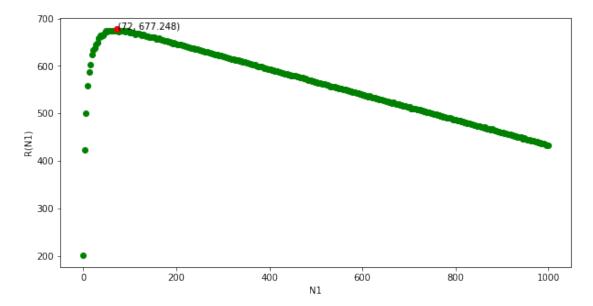
```
m = [ma, mb, mc]
    m_max = max(m)
    m sup = 0
    if m max == mc and m max > ma and m max > ma: #ntcc bro
      ntcc[q]=ntcc[q]+1
    for i in range(N1,N):
      if m max == ma:
        x = random.uniform(0,1)
        if x<Pa:</pre>
          m_sup = m_sup+1
      elif m max == mb:
        x = random.uniform(0,1)
        if x<Pb:</pre>
          m sup = m sup+1
      elif m max == mc:
        x = random.uniform(0,1)
        if x<Pc:</pre>
           m_sup = m_sup+1
    Rn1F[r] = m sup+ma+mb+mc
  for h in range(0,1000):
     Rn1[N1] = Rn1F[h] + Rn1[N1]
  Rn1[N1] = Rn1[N1]/1000
  plt.scatter(N1,Rn1[N1],color='green')
  plt.xlabel('N1')
  plt.ylabel('R(N1)')
  plt.suptitle('R(N1) VS N1')
R = max(Rn1)
print(R)
N1max = 0
for i in range(1,g+1):
  if (Rn1[i*3]>Rn1[(i-1)*3]):
    N1max = i
plt.scatter((Rn1.index(R)),R,color='red')
plt.text((Rn1.index(R))+1,R+0.5,((Rn1.index(R)),R))
FOR Pa=0.2, Pb=0.4, Pc=0.7
N1 = 20
```



N1 = 100

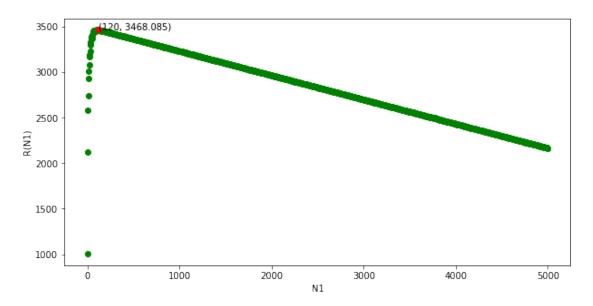






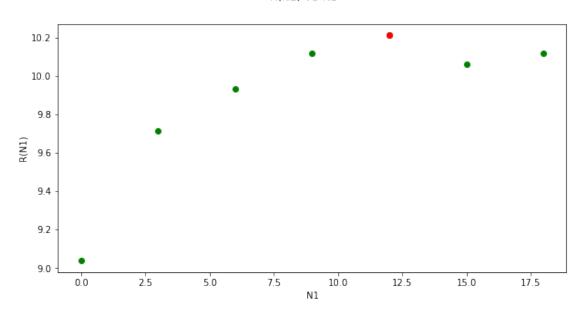
N1 = 5000

R(N1) VS N1

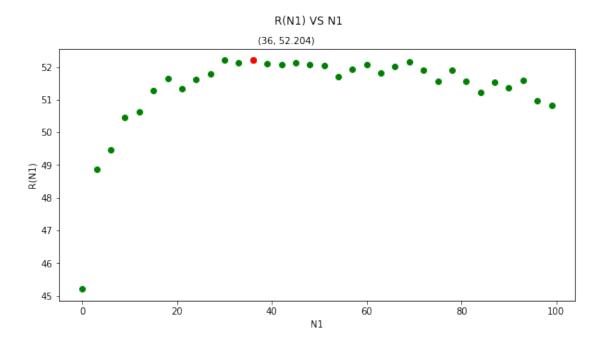


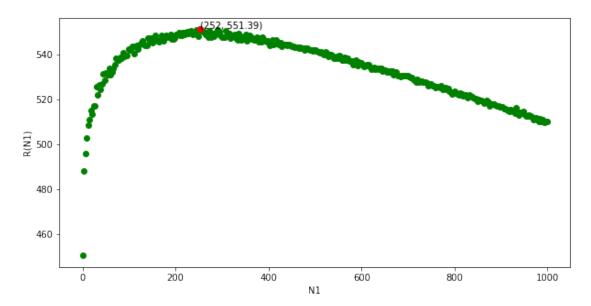
FOR Pa=0.45, Pb=0.5, Pc=0.58

R(N1) VS N1

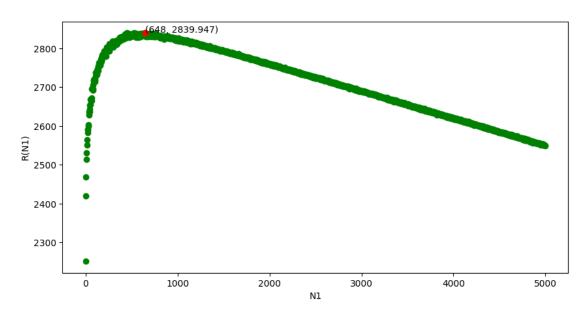


N1 = 100





R(N1) VS N1



```
def nCr(n,r):
    mul1=1
    mul2=1
    for i in range(n-r+1,n+1):
        mul1=mul1*i
    for i in range(1,r+1):
        mul2=mul2*i
    return mul1/mul2;
```

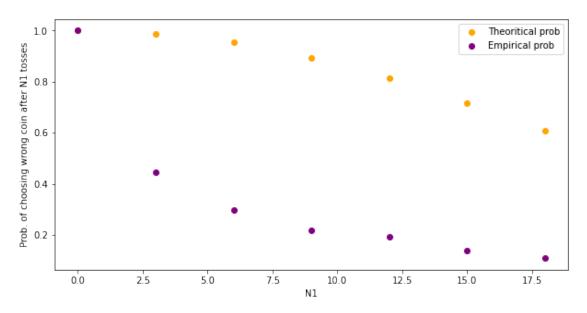
```
\#Ga = nCr(N,na)*pow(Pa,na)*pow(1-Pa,N-na)
\#Gb = nCr(N, nb)*pow(Pa, nb)*pow(1-Pa, N-nb)
\#Gc = nCr(N,nc)*pow(Pa,nc)*pow(1-Pa,N-nc)
for i in range(0, q+1):
 G = 0.0
 for nc in range(0,i+1):
   Gc = nCr(N,nc)*pow(Pc,nc)*pow(1-Pc,N-nc)
   for nb in range(0,nc):
     Gb = nCr(N, nb)*pow(Pb, nb)*pow(1-Pb, N-nb)
     for na in range(0,nc):
       Ga = nCr(N,na)*pow(Pa,na)*pow(1-Pa,N-na)
       G=G+(Ga*Gb*Gc)
  G1 = 0.0
 for nc in range(0,i+1):
  Gc = nCr(N,nc)*pow(Pc,nc)*pow(1-Pc,N-nc)
  for nb in range(0,i+1):
     Gb = nCr(N,nb)*pow(Pb,nb)*pow(1-Pb,N-nb)
     for na in range(0,i+1):
       Ga = nCr(N,na)*pow(Pa,na)*pow(1-Pa,N-na)
       G1=G1+(Ga*Gb*Gc)
 therotical_prob = G/G1. #this is therotical probablity
    for i in range (0,g+1):
     plt.scatter(i*3,1-therotical prob,color='orange')
     plt.scatter(i*3,1-(ntcc[i]/1000),color='purple')
plt.xlabel('N1')
plt.ylabel('Prob. of choosing wrong coin after N1 tosses')
plt.suptitle('probablities VS N1')
plt.legend(['Theoritical prob', 'Empirical prob'])
```

When N1 was 1000 and 5000 then at that time denominator for calculating the conditional probablity that wrong coin is picket was approching to zero and we were not able to store that data coz in every data type that python offers values were not fitting and approximation of that values were 0. and as our denominator was comming zero we were not able to calculate our conditional probablity

Therefore for case of N1=1000 and N1=5000 we have only plotted Empirical probablity graph as a function of N1

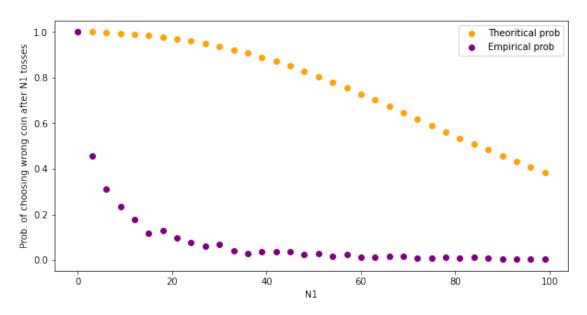
```
FOR Pa=0.2, Pb=0.4, Pc=0.7
```

probablities VS N1



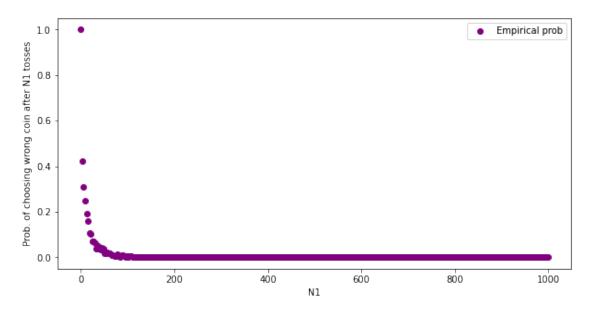
N1=100

probablities VS N1



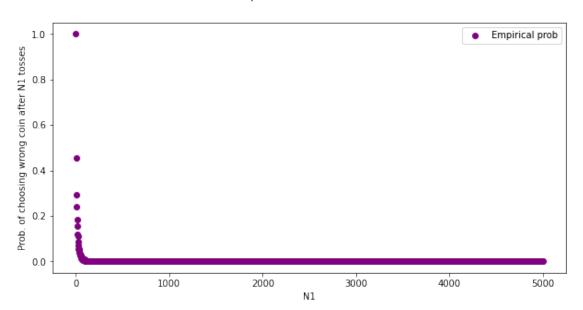
N1=1000

probablities VS N1



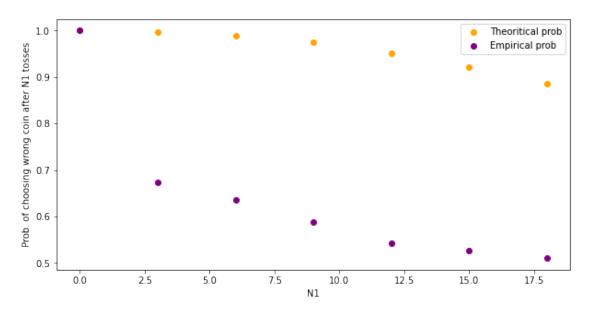
N1=5000

probablities VS N1



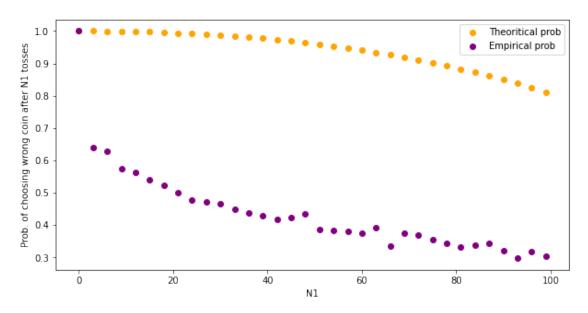
FOR Pa=0.45, Pb=0.5, Pc=0.58

probablities VS N1



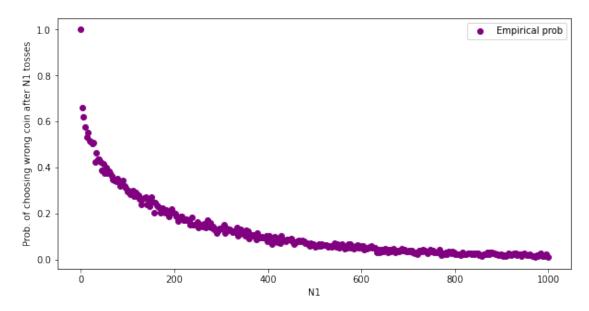
N1=100

probablities VS N1



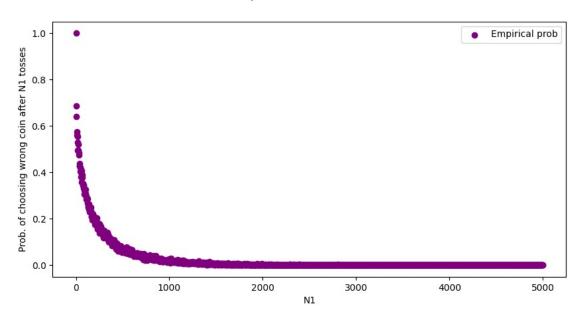
N1=1000

probablities VS N1



N1=5000

probablities VS N1



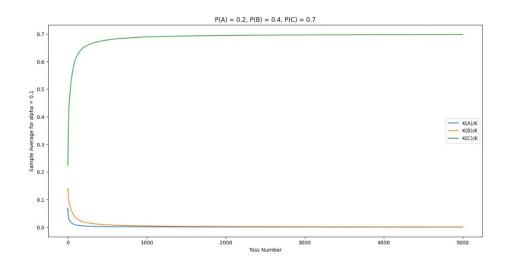
Algorithm B:

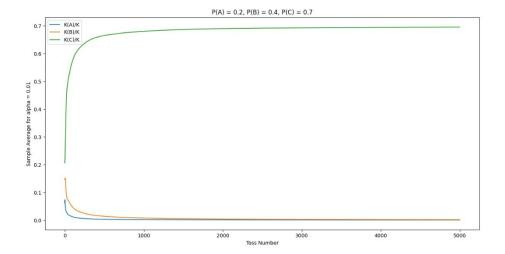
```
p = [0.2, 0.4 , 0.7]
alpha_values = [0.1 , 0.05 , 0.01 ]
no_of_trials = 500

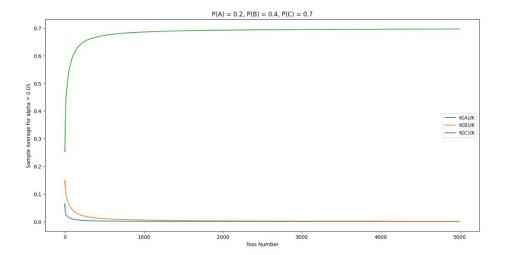
def toss(p):
    if p>=random.random():
```

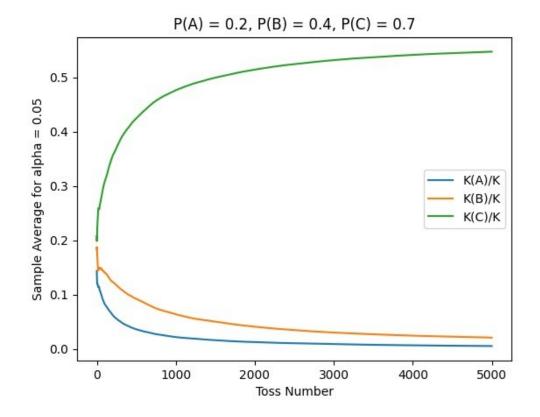
```
return 1
    else:
         return 0
def calc ucb(n, k, alpha):
    x = 2*math.log(10)-math.log(alpha*100)
    return k/n + pow((x/(2*n)), 0.5)
def simulation(N, alpha):
    n = [0, 0, 0]
    k = [0, 0, 0]
    ucb = [1.0, 1.0, 1.0]
    ka = [0 \text{ for } x \text{ in } range(5000)]
    kb = [0 \text{ for } x \text{ in } range(5000)]
    kc = [0 \text{ for } x \text{ in } range(5000)]
    for i in range(N):
         u = max(ucb[0], ucb[1], ucb[2])
         x, z = 0, 0
         y = []
         for j in range(3):
             if ucb[j]==u:
                 x = x+1
                 y.append(j)
         z = y[random.randint(0,x-1)]
         n[z]=n[z]+1
         k[z]=k[z]+toss(p[z])
         ucb[z] = calc \ ucb(n[z],k[z],alpha)
         ka[i] = k[0]/\overline{(i+1)}
         kb[i] = k[1]/(i+1)
         kc[i] = k[2]/(i+1)
    results = {"n": n , "k": k, "ka": ka, "kb" :kb, "kc" :kc}
    return results
def table data():
    for alpha in alpha values:
         print(" For alpha = ", alpha)
        for N in [20, 100, 1000, 5000]:
             heads net = 0
             expected reward = p[2]*N
         \#ka net = [0 for x in range(5000)]
         \#kb\ net = [0\ for\ x\ in\ range(5000)]
         \#kc \ net = [0 \ for \ x \ in \ range(5000)]
             for i in range(no of trials):
                  results = simulation(N, alpha)
                 heads net = heads net + results["k"][0]+ results["k"]
[1]+ results["k"][2]
```

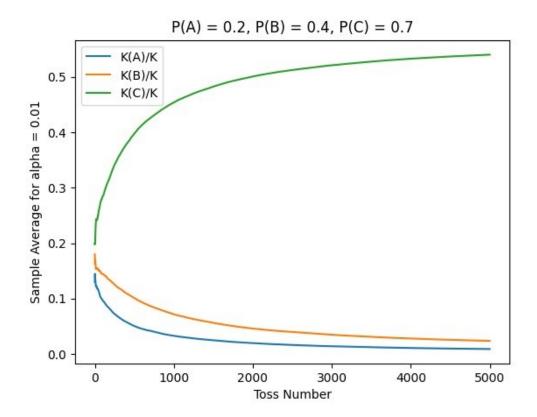
```
#if N==5000:
                #for j in range(5000):
                     \#ka\_net[j] = ka\_net[j] + results["ka"][j]
                     \#kb\ net[j] = kb\ net[j] + results["kb"][j]
                     \#kc\ net[j] = kc\ net[j] + results["kc"][j]
            avg reward = heads net/no of trials
        \#ka avg = [ x /no of trials for x in ka net]
        \#kb avg = [ x /no of trials for x in kb net]
        \#kc avg = [ x /no of trials for x in kc net]
        \#x \ axis = [x \ for \ x \ in \ range(5000)]
        \#plt.plot(x axis, ka avg, label = "K(A)/K")
        \#plt.plot(x axis,kb avg,label = "K(B)/K")
        \#plt.plot(x axis,kc avg,label = "K(C)/K")
        #plt.xlabel("Toss Number")
        #plt.ylabel("Sample Average for alpha = " + str(alpha))
        \#plt.title("P(A) = 0.2, P(B) = 0.4, P(C) = 0.7")
        #plt.legend()
        #plt.show()
            print(" N = ",N, " -> Sample avg of Total Reward =
",avg_reward , ", Expected Reward = ", expected_reward)
print("For P(A,B,C) = ", p)
table data()
p = [0.45, 0.5, 0.58]
print("For P(A,B,C) = ", p)
table data()
```

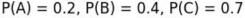


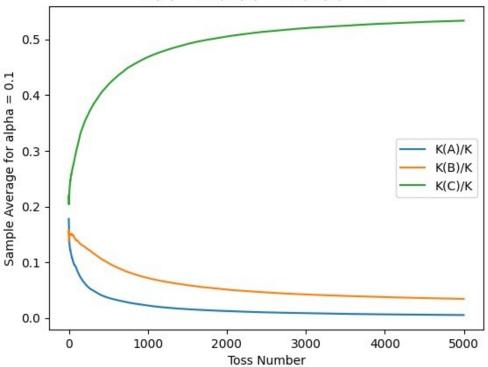












```
[0.2, 0.4, 0.7]
   P(A,B,C) =
For alpha = 0.1
      20 -> Sample avg of Total Reward = 11.476 , Expected Reward = 14.0
100 -> Sample avg of Total Reward = 65.498 , Expected Reward = 70.0
1000 -> Sample avg of Total Reward = 693.848 , Expected Reward = 700.0
N = 5000 -> Sample avg of Total Reward = 3493.28 , Expected Reward = 3500.0
For alpha = 0.05
N = 20 -> Sample avg of Total Reward = 11.292 , Expected Reward = 14.0
N = 100 -> Sample avg of Total Reward = 64.978 , Expected Reward = 70.0
N = 1000 -> Sample avg of Total Reward = 692.494 , Expected Reward = 700.0
N = 5000 -> Sample avg of Total Reward = 3492.99 , Expected Reward = 3500.0
For alpha = 0.01
N = 20 -> Sample avg of Total Reward = 11.212 , Expected Reward = 14.0
N = 100 -> Sample avg of Total Reward = 63.288 , Expected Reward = 70.0
N = 1000 -> Sample avg of Total Reward = 689.406 , Expected Reward = 700.0
N = 5000 -> Sample avg of Total Reward = 3488.002 , Expected Reward = 3500.0
or P(A,B,C) = [0.45, 0.5, 0.58]
For alpha = 0.1
For alpha = 0.05
N = 20 -> Sample avg of Total Reward = 10.426 , Expected Reward = 11.6
For alpha = 0.01
```

Effect of N: As N increases, both expected reward and best reward increase because the number of tosses has increased so there will be more number of heads.

Effect of p: Increasing p increases the expected reward and best reward as UCB for expected reward increases. Best reward is simply N*p(max) so best reward also increases.

Effect of alpha: Alpha has no effect on best reward. But as alpha decreases, expected reward decreases because UCB will also increase for all 3 coins. Thus it will take longer for UCB to reach close to it's actual p.