CS301 Data Structure and Algorithms

LECTURE 9: INTRODUCTION TO GRAPHS

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OBJECTIVE

- To introduce graph data structure
- To know different types of graphs
- To get familiarized with graph terminologies

OVERVIEW

- 1 Objective
- 2 What is graph?
 - Visualization
 - Definition
- 3 Terminologies
 - Loop (sling)
 - Parallel Edges
 - Multigraph Vs Simple Graph
 - Weighted graph
 - Isolated node and null graph

4 Terminologies (cont...)

- Degree of a node
- Path
- Simple Path and Elementary Path
- Cycle (Circuit)
- Complete graph

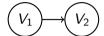
VISUALIZATION OF GRAPHS

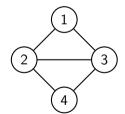


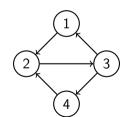


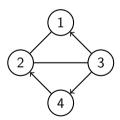












VISUALIZATION OF GRAPHS (CONT...)

- Vertices (a.k.a. nodes, points) are labeled V_1 , V_2 , V_3 ... or 1, 2, 3...
- Two nodes can be connected by an edge and are called adjacent nodes
- Graph must have at least one vertex
- Graph can have zero or more edges
- First graph is the simplest graph with one vertex and no edges
- Second graph consists two vertices without any edges
- Edges can be **directed** (with direction) or **undirected** (no specific direction)
- NOTE: Adjacency in case of directed edge is defined differently by various authors
- **Directed graph:** Every edge is directed
- Directed graph: Every edge is undirected
- Mixed graph: Some edges are directed and some are undirected

EXAMPLES OF GRAPHS

- Consider a graph where nodes (vertices) represent intersections of the city and edges represent streets connecting the intersections
 - Directed graph: A city map showing only one-way streets
 - Undirected graph: A city map showing only two-way streets
 - Mixed graph: A city map showing one-way and two-way streets
- Is graph linear data structure? Why?

DEFINITION

■ A graph G consists of a nonempty set V called the set of nodes (a.k.a. points, vertices) of the graph, a set E which is the set of edges of the graph, and a mapping from the set of edges E to a set of pairs of elements of V.

LOOP (SLING)
PARALLEL EDGES
MULTIGRAPH VS SIMPLE GRAPH
WEIGHTED GRAPH
ISOLATED NODE AND NULL GRAPH

Loop (sling)

- In below graph, an edge is *initiating* or *originating* in the node V_1 and *terminating* or *ending* in the node V_2
- Node V_1 is called *initial* node and node V_2 is called *terminal* node for a given edge



- An edge of the node which joins itself is called a *loop* (*sling*)
- Initial and terminal node is same for a loop



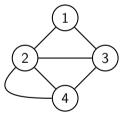


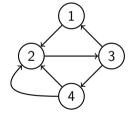
■ Direction of the loop has no significance; hence, it can be considered either a directed or an undirected edge.

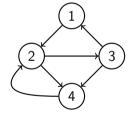
LOOP (SLING)
PARALLEL EDGES
MULTIGRAPH VS SIMPLE GRAPH
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PARALLEL EDGES

- If two nodes are joined by more than one edge; such edges are called *parallel*.
 - In case of directed graph, an edge from node A to B and an edge from node B to A are considered distinct. They are not considered parallel.





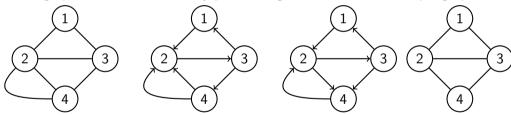


- There are parallel edges between node 2 and node 4 in first two graphs
- There are no parallel edges in third graph. Edges between nodes 2 and 4 in third graph are opposite in direction and hence are not considered parallel.

LOOP (SLING)
PARALLEL EDGES
MULTIGRAPH VS SIMPLE GRAPH
WEIGHTED GRAPH
ISOLATED NODE AND NULL GRAPH

MULTIGRAPH VS SIMPLE GRAPH

- If a graph contains any parallel edges then it is called *multigraph*.
- If a graph does not contain any parallel edges then it is called *simple graph*.

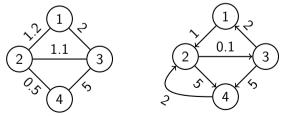


- First and second graphs are *multigraphs*
- Third and fourth graphs are *simple graphs*

LOOP (SLING)
PARALLEL EDGES
MULTIGRAPH VS SIMPLE GRAPH
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WEIGHTED GRAPH

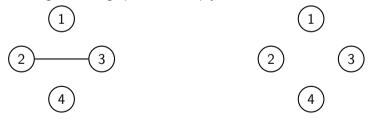
- A graph in which weights are assigned to every edge is called a weighted graph
 - Consider a graph where nodes represent intersections of the city and edges represent streets connecting the intersection. Weights can be assigned to each edge to according to
 - distance between two intersections joined by an edge
 - or according to traffic on the road represented by particular edge



LOOP (SLING)
PARALLEL EDGES
MULTIGRAPH VS SIMPLE GRAPH
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ISOLATED NODE AND NULL GRAPH

- A node which is not adjacent to any other node is called *isolated node*
- A graph containing only isolated nodes is called *null graph*
 - Set of edges in null graph will be empty

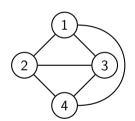


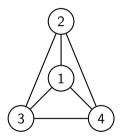
- First graph has two isolated nodes 1 and 4. But it is not a null graph
- All nodes in a second graph are isolated hence it is a null graph

DEGREE OF A NODE
PATH
SIMPLE PATH AND ELEMENTARY PATH
CYCLE (CIRCUIT)
COMPLETE GRAPH

SAME GRAPH WITH DIFFERENT VISUALIZATION

■ Are these graphs same or different?



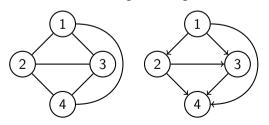


Objective
What is graph?
Terminologies
Terminologies (cont...)

DEGREE OF A NODE
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COMPLETE GRAPH

Degree of a node

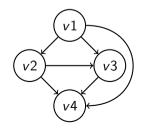
- In a directed graph
 - \blacksquare For any node V the number of edges which have V as their
 - initial node is called *outdegree* of *V*
 - \blacksquare terminal node is called *indegree* of V
 - lacksquare Sum of outdegree and indegree of node V is called total degree of node V
- In an undirected graph
 - \blacksquare Total degree or degree of node V is equal to number of edges incident with node V



- In first graph, degree of all nodes is 3
- In second graph, node 1 has indegree 0 and outdegree 3; while node 2 has indegree 1 and outdegree 2
- Total degree of a loop is 2 and that of an isolated node is 0

Ратн

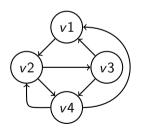
- Path is a sequence of edges of a graph such that the terminal node of any edge in the sequence is the initial node of the next edge, if any, in the sequence
 - A path is said to *traverse* through the nodes appearing in the sequence, *originating* in the initial node of the first edge and *ending* in the terminal node of the last edge in the sequence
- Number of edges appearing in the path is called *length* of the path



- Path ((v1, v3), (v3, v4)) traverses through nodes v1, v3, and v4. It originates in node v1 and ends in node v4.
 - Sometimes it is represented as (v1, v3, v4)
 - Its length is 2
- Is there any path of length 3 in the given graph? If yes, how many?

SIMPLE PATH AND ELEMENTARY PATH

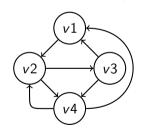
- A path in which edges are distinct is called an *simple path (edge simple)*
- A path in which all the nodes through which it traverses are distinct is called an *elementary path (node simple)*



- \blacksquare ((v1, v2), (v2, v3), (v3, v4)) is a simple (and elementary) path
- (v3, v4, v2, v4, v1) is an simple (but not elementary) path
- (v3, v4, v2, v4, v2, v3) is neither elementary nor simple path
- Every elementary path is also a simple path. But a simple path may or may not be elementary
- If there exists a path from node X to Y; then there must exist an elementary path from node X to Y. Think through this

CYCLE (CIRCUIT)

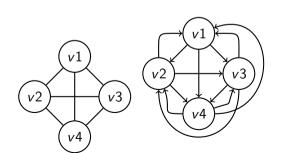
- A path which originates and ends in the same node is called a *cycle* (*circuit*)
- A cycle is called *elementary cycle* if it does not traverse through any node more than once (ignore the ends)



- (v3, v4, v2, v4, v2, v3) is a cycle (but it is not elementary cycle)
- (v3, v4, v2, v3) is an elementary cycle
- It is possible to obtain elementary cycle at any node from a cycle at that node **Think through this**
- A simple digraph which does not have any cycles is called *acyclic*

Complete Graph

- A simple *undirected* graph in which every pair of distinct vertices is connected by a unique edge is called *complete graph*
- A simple *directed* graph in which every pair of distinct vertices is connected by a pair of unique edges (one in each direction) is called *complete graph*



- How many edges would be present in undirected complete graph of *n* nodes (ignore loops)?
- How many edges would be present in complete digraph of *n* nodes (ignore loops)?