



## Advance Computer Networks (CS G525)

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### Agenda

- Future Internet Architecture Design Projects
  - Compulsory Reading
    - A Survey of the Research on Future Internet Architectures
      [Jianli Pan 2011]

## Enough Patchwork for Internet...?



- Original simplicity is changing ...
  - Hourglass approach
- Why...?
  - New class of applications
    - Real time, multimedia, content distribution, 3D immersive, cloud services etc.
  - Operational and management requirements
  - Variety of business models
  - Security mechanisms
    - Firewalls, NAT (to come up from IPv4 address crunch!)
  - Scalability enablers gives rise to Adhoc solutions
- Patching can affect the performance ...



#### Problems with Current Internet [1]

#### Security

- Control, Management and Data planes are intermixed
- Control messages are piggybacked with data packets

#### Mobility

- Identity and location in one (IP Address) makes mobility complex
- Energy
  - Assumes live and awake end systems
  - Communication can happen only when both ends are awake
- No Explicit Support for Client-Server Traffic and Distributed Services
  - e.g. connecting to Google



#### **Problems with Current Internet [2]**

- One to one communication
  - No support for multicast and multipath
- Symmetric protocols
  - No difference between a PDA and a big server
- Stateless
  - QoS is difficult
  - Some applications require guarantee about the delay and throughput of their flows
- Location Independent Addressing
  - Most services requires nearest server

## Leading to New Internet Architecture



- Innovations in various aspects of the Internet
  - Security, mobility, energy, QoS etc.

 Collaborative projects putting multiple innovations into an overall networking architecture

Testbeds for real-scale experimentation

# Key Research Topics for Future Internet Design [.1]



- Content or data oriented paradigms
  - Motivation: Primary usage of today's Internet has changed from host-to-host communication to content distribution
  - <u>Challenges</u>: Data and content security and privacy, scalability of naming and aggregation, compatibility and coworking with IP
- Mobility and ubiquitous access to networks
  - Motivation: Shift from PC-based computing to mobile computing.
  - Challenges: Trade-off with mobility and scalability,
    security, and privacy protection of mobile users, mobile endpoint resource usage optimization

# Key Research Topics for Future Internet Design [..2]



- Cloud computing centric architectures
  - Motivation: Computing becomes Utility Computing
  - <u>Challenges</u>: Needs to create secure, trustworthy, extensible, and robust architecture to interconnect data, control, and management planes of data centers

#### Security

- Motivation: In current Internet Security works as an Overlay not an integral part of it
- Challenges:
  - **Technical aspects**  $\rightarrow$  encryption, authentication, authorization
  - **Non-Technical aspects**  $\rightarrow$  to provide trustworthy interface among the participants

## Key Research Topics for Future Internet Design [...3]



- Experimental test beds
  - Explore challenges related to large-scale hardware, software, distributed system test and maintenance, security and robustness, coordination, openness, and extensibility.

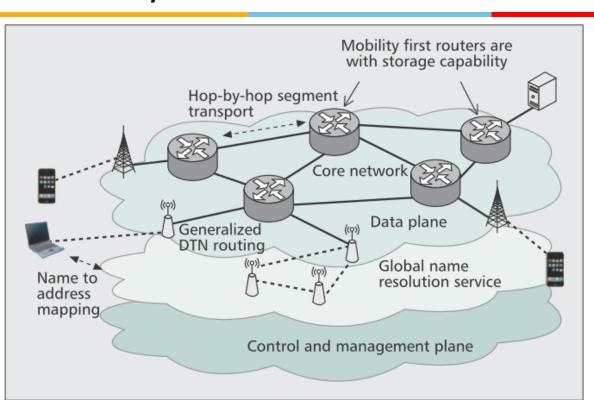
## Research Projects on Future Internet Design



- US National Foundation (2005)
  - Working on project Future INternet Design (FIND)
    - More info: www.nets-find.net/
- European Union
  - 7<sup>th</sup> Framework program
- Future Internet Architecture (FIA) (2010)
  - NDN, NEBULA, Mobility First, XIA (Project collaboration)
    - More info: <u>www.nets-fia.net/</u>
- Global Environment For Network Innovations (GENI)
  - To provide a global large-scale experimental test-bed for future Internet architecture test and validation.

## Mobility First Project (Rutgers Univ.)





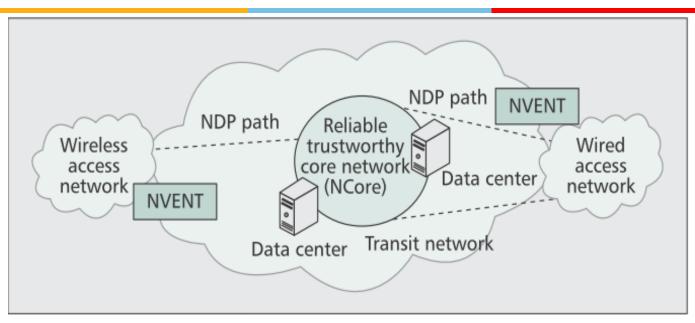
### Challenges addressed by Mobility First

- Stronger security and trust requirements due to open wireless access
- Dynamic association, privacy concerns, and greater chance of network failure
- Content caching

Source: A Survey of the Research on Future Internet Architectures [Pan 2011]



#### **NEBULA Architecture**



Source: A Survey of the Research on Future Internet Architectures [Pan 2012]

- Secure and high speed interconnection of Datacenters with parallel paths
- NDP-NEBULA Data Plane→ Establishes trustworthy paths among routers and provides policy compliant paths
- NVENT- Extensible Control Plane to provide application selectable service
- NCore- Redundantly connected High availability routers (Interconnecting DCs)

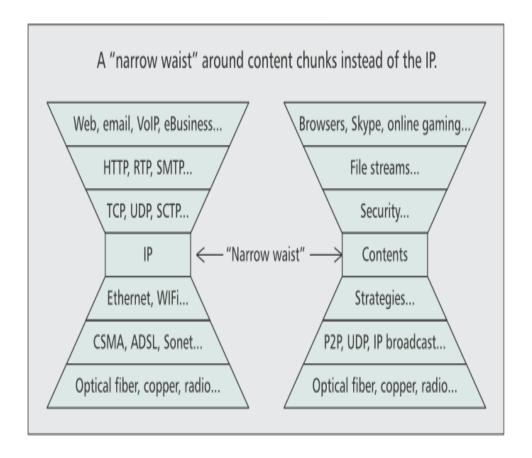
## Named Data Networking Project (Univ of California)



- Moving from end to end packet delivery to Content Centric Model
  - Current client server model facing challenges in supporting secure content oriented functionality
    - Network is transparent and just forwarding the data
  - NDN focuses on 'what' (content) in place of 'where' (address)
  - Allows content caching on network side to optimize the traffic

## Architectural Principles of NDN: Key Points







#### Next...

- NDN Architecture Details
  - Compulsory Reading
    - NDN Project Technical Report [L Zhang 2010]
  - Additional Reading for ndnSim
    - named-data.net/techreport/TR005-ndnsim.pdf



### NDN Architecture [1]

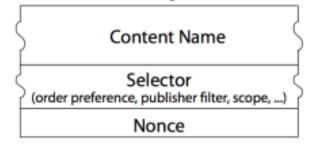
- Communication is driven by the receiver (consumer)
  - Sends interest packet
    - e.g. /pilani/computerscience/courses/acn/lectures/lec1.pdf
- Router forwards Interest packet by looking up the name in its FIB (name based routing protocol)

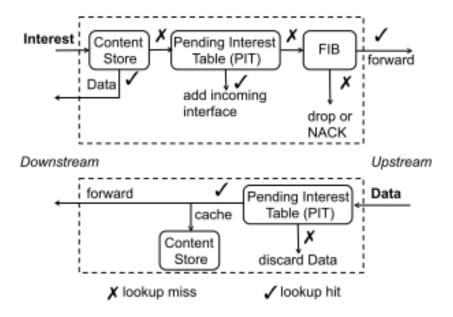
- Data packet travels on the same path followed by the Interest packet in reverse direction
  - It carries both the name and the content of the data, together with a signature by the producer's key

## NDN Architecture: Forwarding Process

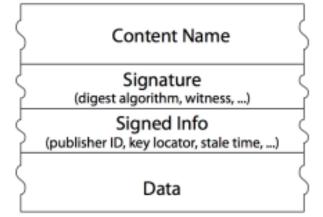


#### Interest packet





#### Data packet





#### NDN Architecture [2]

- NDN Supports following inherently
  - Content Distribution (many users are requesting the same data at different times)
  - Multicast (Many users are requesting same data at same time)
  - Mobility (users requesting data from different locations)
  - Delay Tolerant Networking (Users having intermittent connectivity)

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#### **Data Names**

- How to find the data, or how the data are named and organized to ensure fast data lookup and delivery...?
  - Hierarchically structured names
    - /pilani/computerscience/courses/acn/lectures/lec1.mp4/1/2
  - Names are application specific and opaque to the network
  - Dynamic data can be retrieved by common agreement between consumer and producer
  - Not all the names need to be globally unique
  - Name space management is not part of the NDN architecture, just as in IP networks



### **Data Centric Security**

- NDN proposes to secure the data directly instead of securing the data "containers" such as files, hosts, and network connections.
- Each piece of data is signed (mandatory ) together with its name, securely binding them.
- Trust of Host and servers → Trust in Data
- NDN's data-centric security can be extended to content access control and infrastructure security.



### Routing & Forwarding...[1]

#### Forwarding

- Forwarding is based on names
- Is there any benefit wrt IP Routing...?

#### Routing

- IP Prefixes → Name Prefixes
- Existing routing protocols can be used to construct FIB table
- Question..?
  - How to keep routing table sizes scalable for unbounded data names
    - NDN names are longer than IP addresses, but the hierarchical structure helps the efficiency of lookup and global accessibility of the data.



### Routing & Forwarding...[2]

- NDN Inherently supports multipath routing
  - No chance of looping like IP routing... Why?
- It improves Routing security...How?
  - Every data is signed...including routing messages
  - Multipath routing mitigates prefix hijacking because routers may detect the anomaly caused by prefix hijacking and try other paths to retrieve the data.
  - Attacking to a particular target is difficult... Why??
- Privacy Protection
  - No information about who requested what data



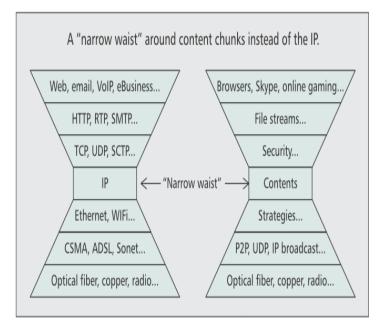
### No Transport Layer in NDN

- Transport Layer functions can be placed either in the application or NDN layer
  - Multiplexing and demultiplexing among application processes is done directly using names at the NDN layer
  - Data integrity and reliability are directly handled by application processes
  - NDN routers manage traffic load through managing the Interest forwarding rate on a hop-by-hop basis
    - NDN eliminates the dependency on end hosts to perform congestion control

## Architectural Principles of NDN: Key Points



- Hourglass architecture is maintained surrounding the Data NOT IP
- Security is built-in into the architecture itself
- Retains the E2E for fast application development and caters network failures.
- Flow balanced data delivery ensures self regulating network traffic
- Routing and Forwarding planes separation
- Caters user choice and competition where ever possible



### NDN Key Research Areas Evolved



- Development of NDN Applications
- Data Namespaces
  - e.g., Name Discovery, Name design
- Trust Models
- Routing and Forwarding Mechanisms
  - Forwarding Strategy Design (e.g., better path selection)
  - Forwarding Engine Design (e.g., fast lookup, efficient storage)
  - Routing Protocol Design (e.g., NLSR)
- In Network Storage
- Data Synchronization

#### Resources



- NDN Project URL
  - https://named-data.net/

### Thank You!