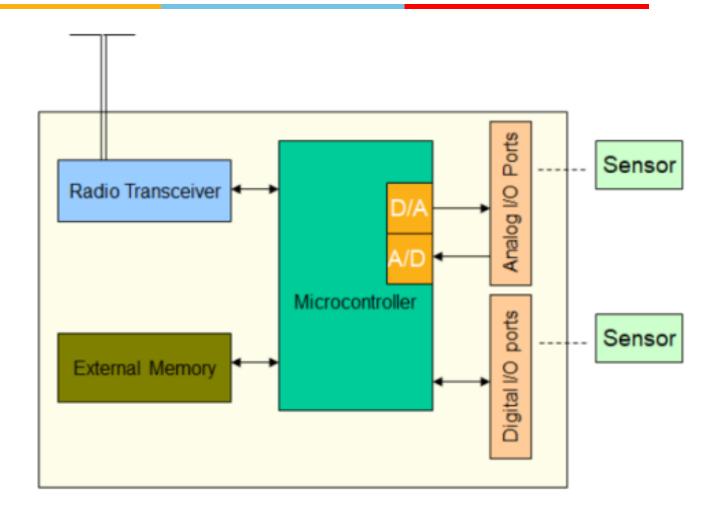


Data acquisition, signal conditioning and Analog to Digital

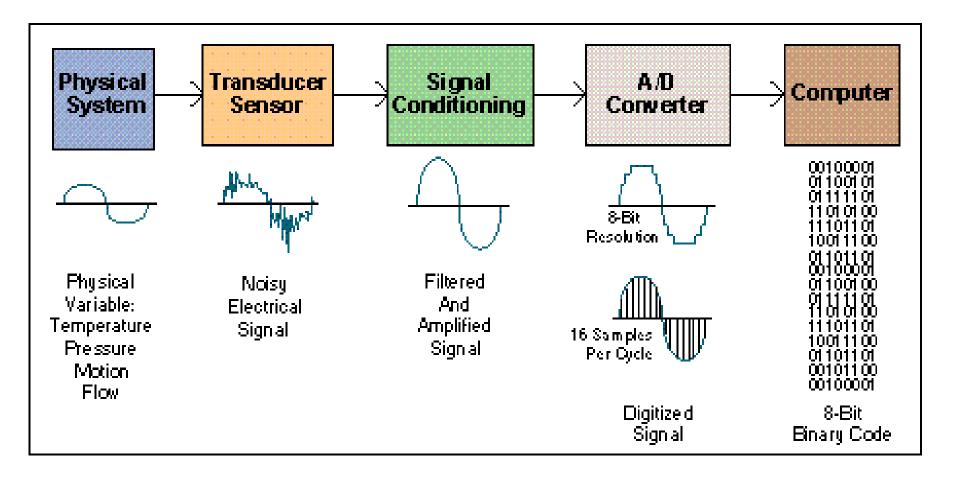
WSN mote





Data acquisition by mote- steps involved



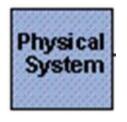


Physical System



 The physical system gives input to the DAQ System for monitoring different system parameters like:

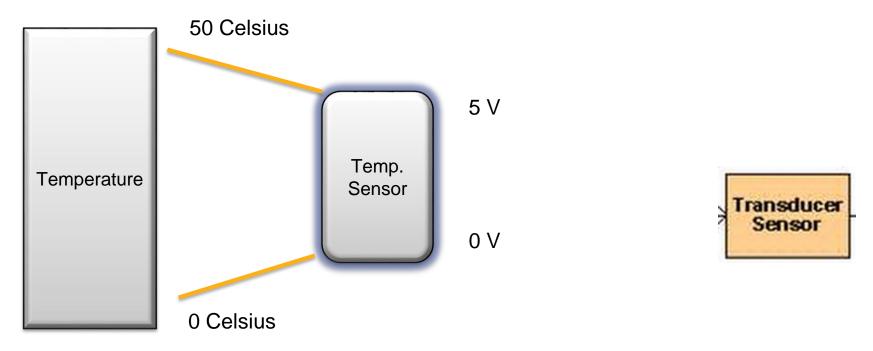
- > Pressure
- > Force
- **>** Light
- > Temperature
- ➤ Displacement
- ➤ ON/OFF state
- > Level
- > Electrical signals
- ➤ Acceleration



Transducers / Sensors



- A transducer converts temperature, pressure, level, length, position, etc. into voltage, current, frequency, pulses or other signals.
- A transducer thus converts the physical conditions in electrical waveform for easy signal processing



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Common Sensors and parameters measured

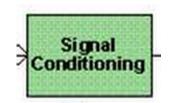


Sensor used for DAQ	Physical parameter measured	
Resistive temperature device (RTD)	Temperature	
Gauge	Pressure	
Microphone	Pressure	
Accelerometer	Acceleration	
Thermocouple	Temperature	
Strain gauge	Force	
Light sensor	Illuminance	
Humidity sensor	Humidity	

Signal Conditioning



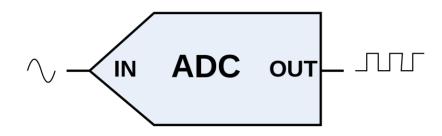
- Signal conditioning circuits improve the quality of signals generated by transducers before they are converted into digital signals by the PC's data- acquisition hardware.
- Most common signal conditioning functions are amplification, linearization, cold-junction compensation, filtering, attenuation, excitation, common-mode rejection, and so on.

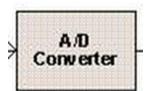


Analog to Digital convertor



 Analog to digital (A/D) conversion changes analog voltage or current levels into digital information. The conversion is necessary to enable the microcontroller to process or store the signals.





Microcontroller in Mote

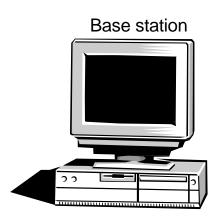


This processes the digital signal.

Base station (PC)



- Can install Data Acquisition Software
- Data Acquisition Software can be the most critical factor in obtaining reliable, high performance operation
- Different alternatives:
 - Programmable software.
 - Data acquisition software packages



Programmable Software



- Involves the use of a programming language, such as:
 - >C++
 - ➤ Visual C++
 - **≻BASIC**,
 - ➤ Visual Basic + Add-on tools (such as VisuaLab with VTX)
- Advantage: flexibility
- Disadvantages: complexity and steep learning curve

Data Acquisition Software Packages



- These do not require programming.
- They enable the developers to design the custom instrument best suited to their application.
- Examples: TestPoint, SnapMaster, LabView, MatLab, DADISP, DASYLAB, etc.

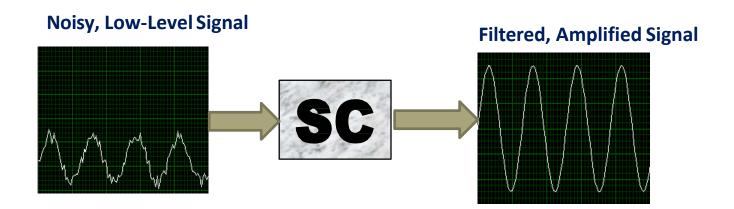
Signal conditioning



- To remove noise from the measured sensor data or to improve it for usage
- Common types of signal conditioning include amplification, linearization etc.
- Sensor signals are often incompatible with data acquisition hardware. To overcome this incompatibility, the sensor signal must be conditioned.

Why conditioning





Improving the quality of signals (e.g. by Amplification Filtering Isolation)

Common ways to condition signals include

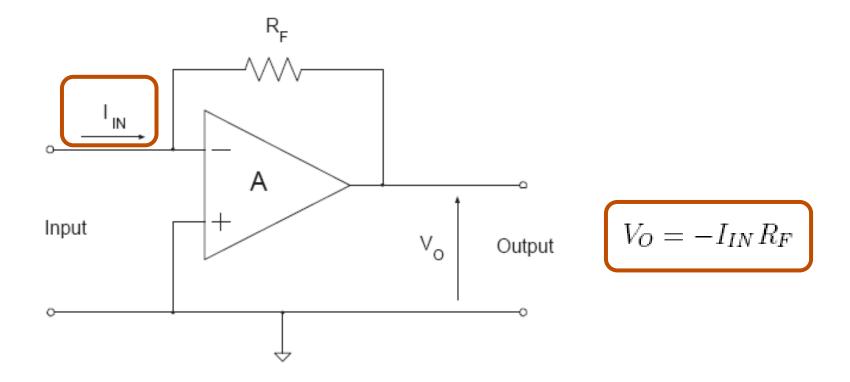


- ➤ Signal Conversion
- **≻**Amplification
- ➤ Attenuation
- **>**Filtering
- > Electrical isolation
- ➤ Multiplexing
- > Excitation source

Signal Conversion: Ex: Current-to-voltage converter



- Transimpedance amplifier (Feedback Ammeter)
- Recommended connection for small currents
- Sensitivity determined by Rf



Amplification

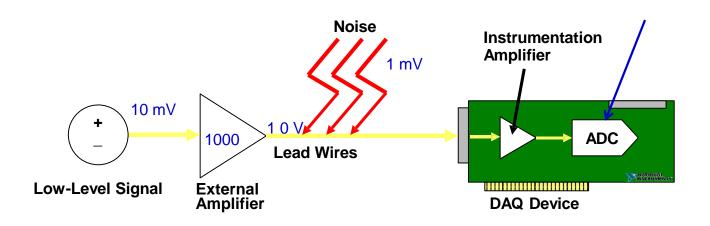


- When the input signal is as small as microvolts, electrical noise can drown out the signal itself, leading to meaningless data.
- For reducing the effects of noise on your signal is to amplify the signal as close to the source as possible. This increases Signal to Noise Ratio (SNR)
- e.g. A J-type thermocouple outputs a very low-level voltage signal that varies by about 50 μV/°C.

Amplification



- Used on low-level signals (less than around 100 mV)
- Maximizes use of Analog-to-Digital Converter (ADC) range and increases accuracy
- Increases Signal to Noise Ratio (SNR)



SNR =
$$V_{\text{signal}}/V_{\text{noise}}$$
 = (10 mV * 1000) /1 mV = 10 000 $SNR = 20 \log \left(\frac{V_{signal}}{V_{noise}} \right)$

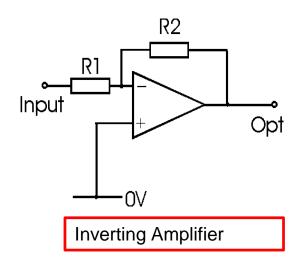
Example of amplifier: Operational amplifier (Op-amp)

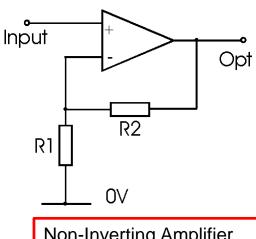


Inverting op-amp amplifier

Non-inverting op-amp amplifier

$$>$$
 Vo = (1+R2/R1) * Vi



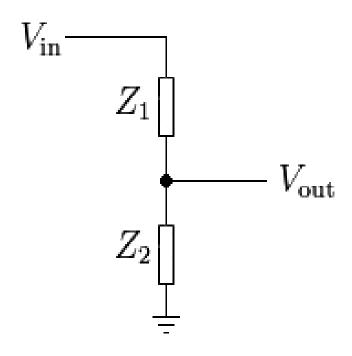


Non-Inverting Amplifier

Attenuation



- Voltage divider: A circuit that produces an output voltage (Vout) that is a fraction of its input voltage (Vin)
- Can be needed to get a high-level signal down to the acceptable DAQ-card range



A simple attenuation circuit

Filtering

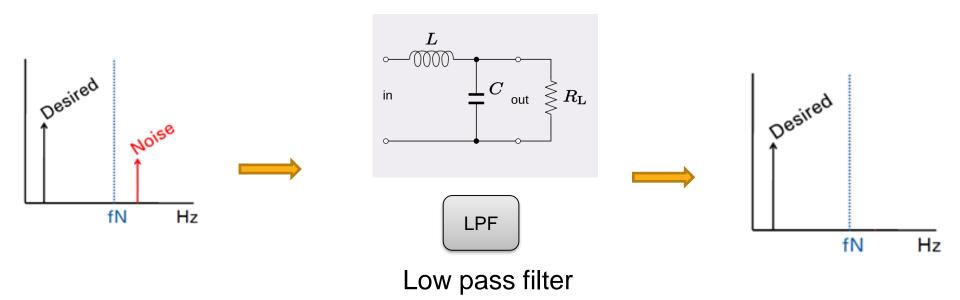


- To reject unwanted noise within a certain frequency range.
- Many systems will exhibit periodic noise from sources such as power supplies or machinery.
- Examples of filters:
- Butterworth Filter
- Bessel Filter
- Chebyshev Filter
- Simple RC Filter
- Passive & Active Filters

Hardware Filtering



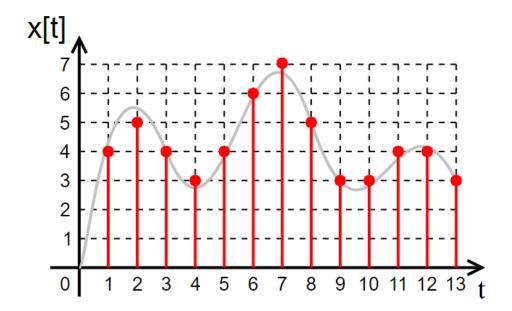
- Purpose:
 - To remove unwanted signals from the signal that you are trying to measure



A/D conversion



- Digital data is more convenient to process/store by the microcontroller as compared to the analog signal.
- Resort to Analog to Digital conversion



A/D conversion



- After the signal conditioning, the signal from the sensor is passed to the analog to digital (A/D) board.
- The A/D board converts the conditioned analog voltage or current signal into a digital format which is readable by the microcontroller.
- A/D conversion is a ratio operation, where the input signal is compared to a reference and converted into a fraction which is then represented as a coded digital number.

A/D conversion

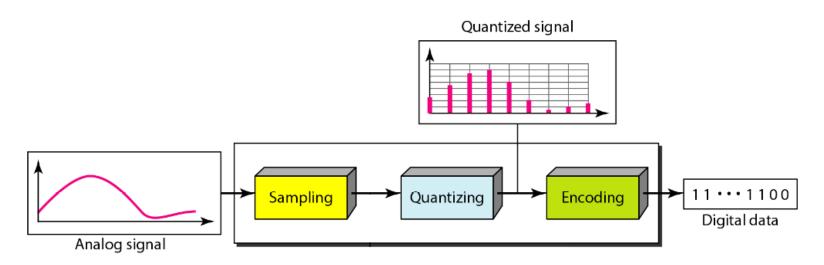


- To optimize measurement accuracy, there is a minimum and maximum number of data points that need to be acquired.
- One of the most critical factors when selecting an A/D board is sampling rate (speed).
- The sampling rate is a measure of how rapidly the A/D board can scan the input channel and identify the discrete value of the signal present with respect to a reference signal.

A/D steps



- Sampling
- Quantization
- Encoding

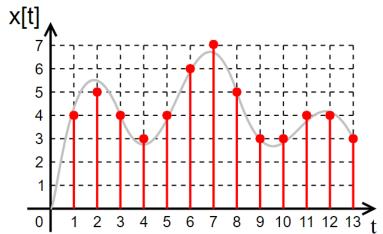


https://sipdtdevelopers.files.wordpress.com/2013/11/quantization.png

Sampling Considerations



- An analog signal is continuous.
- A sampled signal is a series of discrete samples acquired at a specified sampling rate.
- The faster we sample the more our sampled signal will look like our actual signal
- If not sampled fast enough a problem known as aliasing will occur

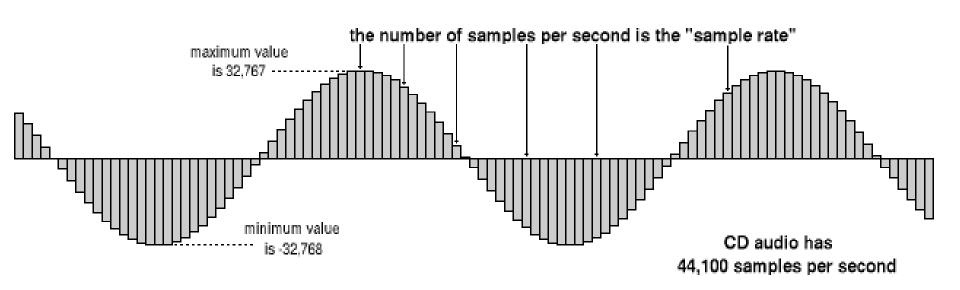


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Sampling rate



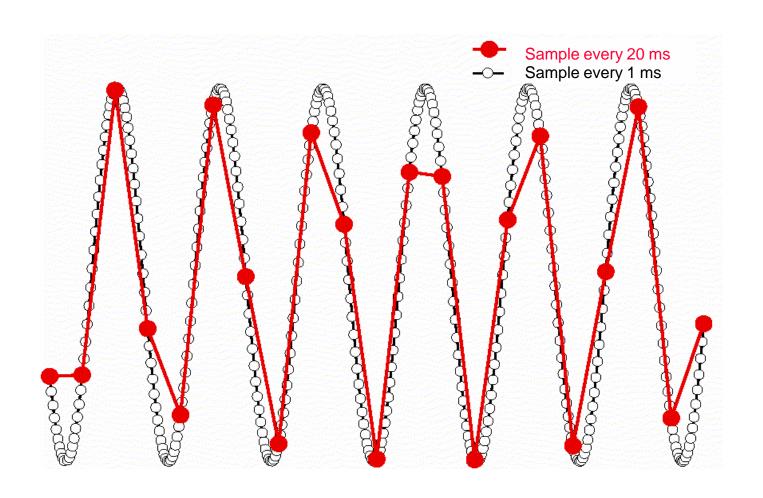
- Sampling an analog signal occurs at discrete time intervals.
- The rate at which the signal is sampled is known as the sampling frequency.



http://wiki.hydrogenaud.io/images/3/37/Digital_wave.png EEE G627: Networked Embedded Applications (Dr. Vinay Chamola, BITS-Pilani)

Effect on sampling rate on information captured/lost

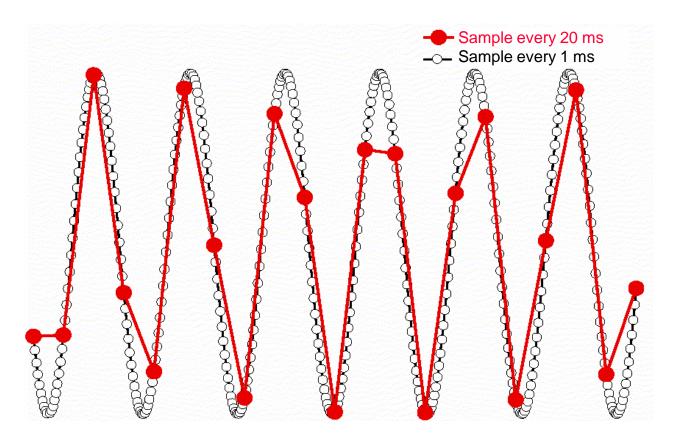




Aliasing



 If the sampling rate is too slow, then a completely different waveform of a lower frequency is constructed from the data acquired. This effect is called aliasing.



Aliasing



- It has the effect of increasing the variance in the recorded signal, i.e.
 it adds noise to the signal, basically by missing the peaks and troughs
 of the rapidly changing signal.
- So, even if the signal has the same peak all the time, the board will catch the rising and falling phase but miss the peak giving the appearance that the peak (i.e. the maximum value recorded in each cycle) is changing.

How to avoid aliasing



 To avoid aliasing, it is necessary that the sample rate be at least twice the highest expected frequency input.

Nyquist Sampling Theorem



- Nyquist sampling theorem tells us that we must sample the signal at more than twice the rate of the maximum frequency component in the analog input signal to accurately represent the frequency of your signal.
- According to the Nyquist Theorem, the sampling rate
- must be at least $2f_{\text{max}}$, where , highest frequency component = f_{max}

Choosing the sampling rate



- Application specific
- Eg. Recording the ambient temperature during the day manually at intervals of 30 minutes.

Time	Temperature	Time	Temperature
6.00	10	10.30	15
6.30	11	11.00	15
7.00	11	11.30	17
7.30	12	12.00	18
8.00	13	12.30	19
8.30	13	13.00	19
9.00	14	13.30	18
9.30	14	14	17
10.00	15	14.30	16

Example: Temperature measurement



A platinum resistance thermometer can be used as the transducer which
is a temperature-dependent resistor, and by using an appropriate circuit,
a continuous measurement of the actual temperature in the form of a
proportional voltage is obtained.

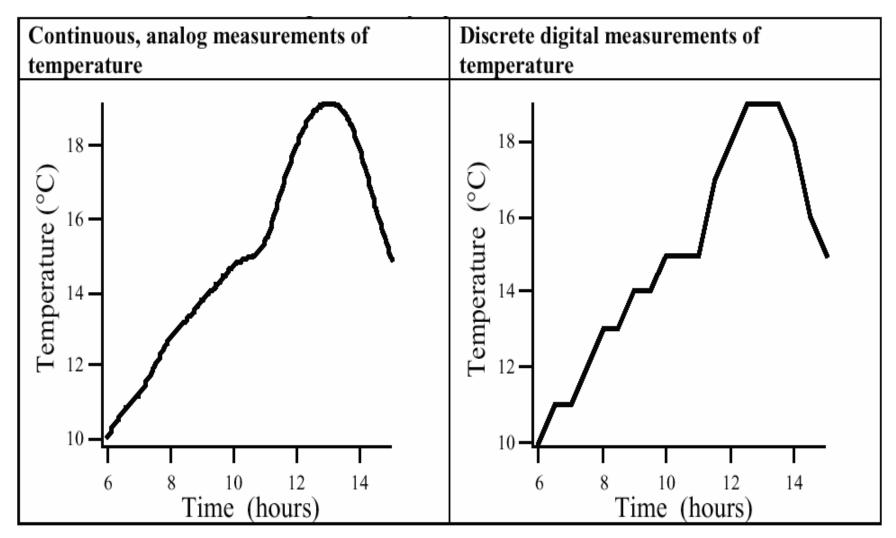
Example: Temperature measurement (cont.)



- The data acquisition software converts the analog voltage corresponding to the temperature into binary numbers (digital format) in every 30 minutes.
- Assume that the A/D board rounds off all numbers within its operating range to the nearest 1°C. That is although the ambient temperature changes continuously, the A/D board only indicates a change in it when a difference greater than 1°C is observed. The data thus changes in 1°C steps.

Temperature record





Applications with high sampling rate requirement



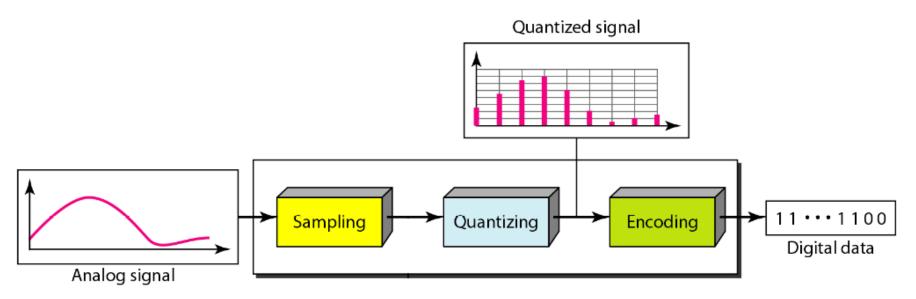
 You can't have this high a sampling period when you are having a system which is giving real time images of the patient's heart for a doctor doing a crucial surgery.



A/D steps



- Sampling
- Quantization
- Encoding

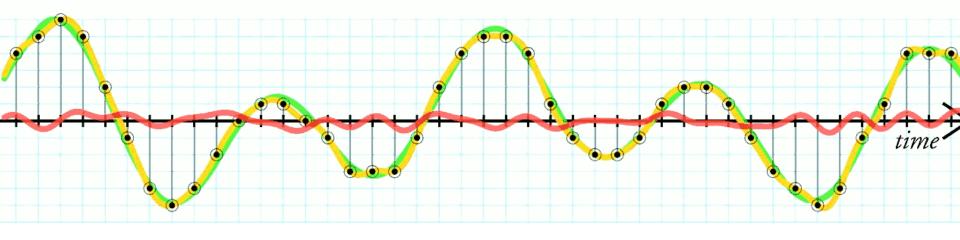


https://sipdtdevelopers.files.wordpress.com/2013/11/quantization.png

Quantization-Introduction



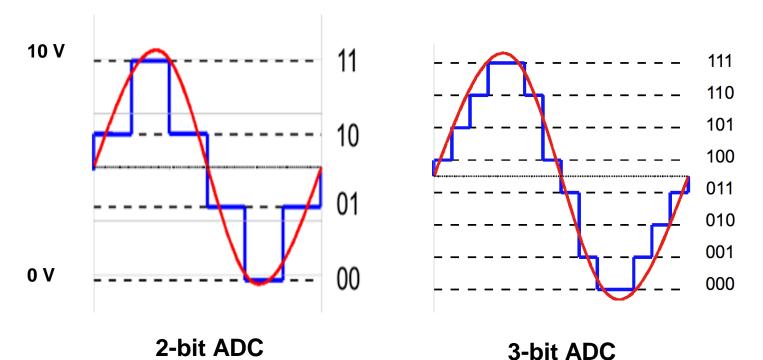
original signal quantized signal quantization noise



Resolution



- Precision of the analog to digital conversion process is dependent upon the number (n) of bits the ADC of the DAQ uses.
- More the bits used for ADC, more is the number of divisions the voltage range is broken into (2^n), and thus more is the accuracy.
- An 2 bit ADC gives 4 levels (2²) compared to a 3 bit ADC that has 8 levels (2³).



Resolution

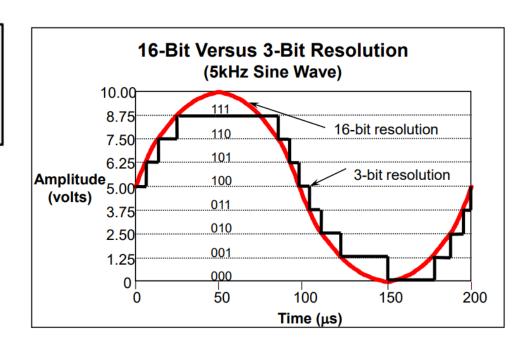


- The number of bits used to represent an analog signal determines the resolution of the ADC
- Larger resolution = more precise representation of your signal
- The resolution determines the smallest detectable change in the input signal, referred to as code width or LSB (least significant bit)

$$code\ width = \frac{device\ range}{2^{resolution}}$$

Example:

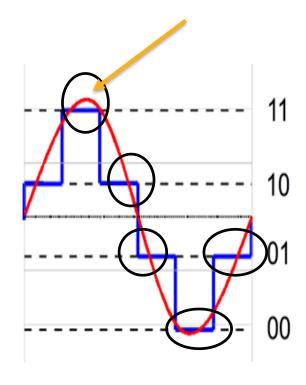
$$\frac{device\ range}{2^{resolution}} = \frac{10}{2^{16}} = .15\ mV$$



Quantization error



Error incurred during the process of quantization

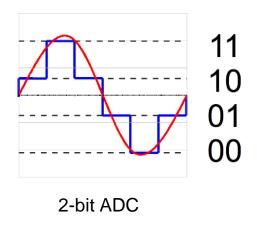


2-bit ADC

Encoding



- Encoding is based on sampling and quantization.
- A simple encoding scheme is shown below.



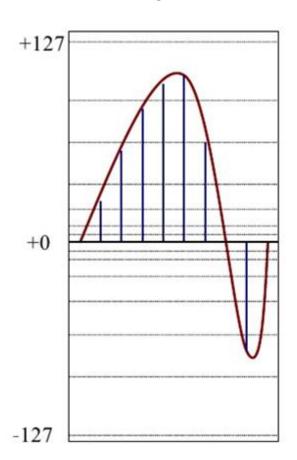
Encoder

10 11 10 01 00 01

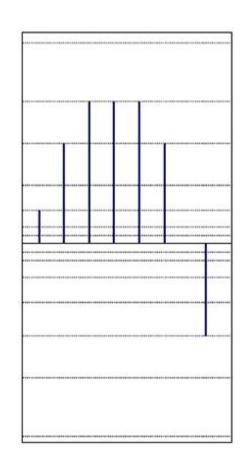
Sampling - Quantization - Encoding







Quantization



Encoding

10101111...01101101