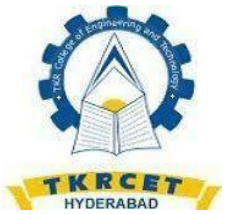
ROAD ACCIDENT PREDICTION



Submitted in the partial fulfillment of the requirements for the award of the degree of

BACHELOR OF TECHNOLOGY

in

COMPUTER SCIENCE AND ENGINEERING

(ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)

by

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Under the Guidance of

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(ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)

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DECLARATION BY THE CANDIDATES

We, **Ms. G. Rakshita** bearing Hall Ticket Number: **20K91A6618, Mr. M. Srikiran** bearing Hall Ticket Number: **20K91A6633, Ms. P. Vaishnavi** bearing Hall Ticket Number: **20K91A6636** and **Ms. U Bhavitha** bearing Hall Ticket Number: **20K91A6646** hereby declare that the major project report titled **ROAD ACCIDENT PREDICTION** under the guidance of **DR.D.ANITHA KUMARI**, Professor in Department of Computer Science and Engineering (Artificial Intelligence and Machine Learning) is submitted in partial fulfilment of the requirements for the award of the degree of ***Bachelor of Technology in Computer Science and Engineering (Artificial Intelligence and Machine Learning)***.

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CERTIFICATE

This is to certify that the main project report entitled **"ROAD ACCIDENT PREDICTION"**, being submitted by **Ms. G. RAKSHITA**, bearing **Roll.No: 20K91A6618, Mr. M. SRIKIRAN**, bearing **Roll.No: 20K91A6633, Ms. P. VAISHNAVI**, bearing **Roll.No: 20K91A6636** and **Ms. U. BHAVITHA**, bearing **Roll.No: 20K91A6646** in partial fulfillment of requirements for the award of degree of **Bachelor of Technology in Computer Science and Engineering (Artificial Intelligence and Machine Learning)**, to the TKR College of Engineering & Technology is a record of bonafide work carried out by them under my guidance and supervision.

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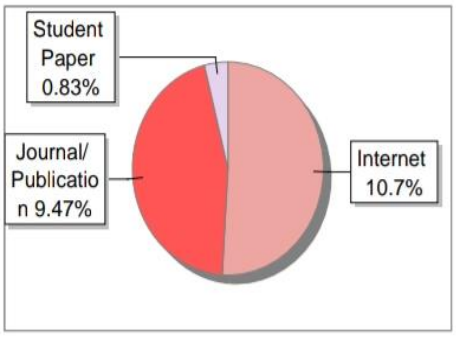

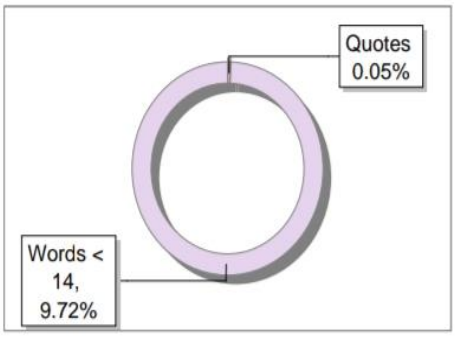

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ABSTRACT

The road accident prediction system leverages deep learning techniques, specifically YOLO (You Only Look Once), for the detection of potholes in road footage. By employing YOLO, the system can efficiently identify and localize potholes within video frames, enabling rapid and accurate detection. Furthermore, the system incorporates a severity prediction module that utilizes the dimensions and characteristics of detected potholes to assess their severity levels. This predictive capability empowers authorities and road maintenance teams to prioritize repair efforts and allocate resources effectively, ultimately contributing to the reduction of road accidents and ensuring safer road conditions for motorists and pedestrians alike. Through the seamless integration of pothole detection and severity prediction functionalities, the road accident prediction system offers a proactive approach to road maintenance and safety management, enhancing overall road infrastructure resilience and public safety.

Keywords: Potholes, YOLO Algorithm, Object Detection, Road Safety

LIST OF FIGURES

CHAPTER 1
INTRODUCTION

Road accidents pose a significant threat to public safety and infrastructure integrity worldwide. Among the many contributing factors to these accidents, potholes stand out as a pervasive and potentially hazardous issue. Potholes, often formed due to wear and tear on road surfaces, not only deteriorate driving conditions but also increase the likelihood of vehicular damage and accidents. Prompt identification and classification of potholes based on their severity can aid authorities in prioritizing maintenance efforts and implementing timely repairs, thereby mitigating the risks associated with road hazards.

In this context, leveraging advancements in deep learning and computer vision technologies becomes imperative. The proposed project aims to develop a robust and efficient system for predicting the severity of potholes on roads. By employing the YOLOv8 algorithm for instance segmentation, the model will be capable of detecting and delineating potholes from road imagery with high accuracy and efficiency.

Unlike conventional approaches that focus solely on pothole detection, this project extends its scope to predict the severity of potholes based on their dimensions. By categorizing potholes into severity levels, ranging from minor to severe, the model will provide actionable insights for road maintenance authorities to prioritize repairs effectively. The severity levels will be classified into categories denoted as 0, 1, and 2, reflecting varying degrees of risk and impact on road safety.

The core functionality of the proposed system lies in its ability to analyse the dimensions of detected potholes and classify them into appropriate severity categories. Through extensive training on diverse datasets encompassing a wide range of road conditions and pothole severities, the model will learn to discern subtle variations in pothole dimensions indicative of varying levels of severity

This project represents a significant step towards leveraging deep learning and computer vision techniques to enhance road safety and infrastructure maintenance. By providing accurate predictions of pothole severity, the developed system will empower authorities to prioritize resources efficiently, ultimately leading to safer road networks and reduced instances of accidents attributable to road hazards.

1.1. Motivation:

A variety of reasons, including weather, inadequate building materials, heavy traffic, and inadequate maintenance, can cause typical surface flaws like potholes and fractures in the road. There are many incidents worldwide that cause injuries, fatalities, and car damage because of potholes and fissures in the road.

For instance, In the UK, about 50 cyclists are seriously injured every year because of Britain's poor roads. In 2018,43 people lost their lives when a portion of the Morandi Bridge in Genoa, Italy, fell as a consequence of a road crack. Vehicles fell more than 100 feet to the ground below as the bridge, a major traffic hub in the area, collapsed after a strong rainfall.

Mumbai, India saw a deadly accident in 2019 due to a pothole. When an automobile struck the pothole, which was on a busy route, the driver lost control of the car and struck a bus. The driver and two passengers perished in the collision.

1.2. Problem definition:

The problem addressed in this project revolves around the persistent issue of road accidents caused by potholes. There is a pressing need for an efficient and reliable system capable of not only detecting potholes but also predicting their severity based on dimensions, enabling authorities to prioritize maintenance efforts effectively.

To address this challenge, the proposed project aims to develop a deep learning-based solution that leverages computer vision techniques for pothole detection and severity prediction. By employing advanced algorithms such as YOLOv8 for instance segmentation, the system will be capable of accurately identifying and delineating potholes from road imagery. Furthermore, by categorizing potholes into severity levels based on their dimensions, the model will provide actionable insights for road maintenance authorities to prioritize repairs, thereby mitigating the risks associated with road hazards and contributing to improved road safety.

1.3. Limitations of Existing system:

Vibration-based detection can be limited by factors such as vehicle speed and type, road conditions, and sensor placement. For example, if sensors are not placed in optimal locations or if road conditions are not suitable for accurate detection, false negatives or false positives may occur.

3D reconstruction can be costly and time-consuming and may require specialized equipment and expertise. Additionally, it may be challenging to process and analyse large amounts of 3D data to identify specific areas of concern. These approaches may not be able to detect all types of potholes and cracks, especially if they are not severe or do not cause significant changes in road surface conditions.

Finally, both methods are primarily geared towards identifying areas in need of repair, rather than preventing potholes and cracks from forming in the first place. Other interventions, such as using high-quality construction materials or implementing preventive maintenance measures, may be needed to address the root causes of road deterioration.

1.4. Proposed system:

- The system employs the YOLOv8, trained on pothole datasets, for real-time instance segmentation.
- It processes video streams, allowing for quick detection and response to pothole severity.
- OpenCV library is utilized to capture and preprocess frames, apply the YOLOv8-Tiny model, and visualize the results.
- Detected potholes are marked with bounding boxes on the video stream to provide a clear visual representation.

1.4.1 Objective:

The main objective of the road accident prediction project is to develop a deep learning model that utilizes computer vision algorithms, specifically YOLOv8 for instance segmentation, to accurately detect and classify potholes in road imagery while simultaneously predicting their severity based on dimensions.

By achieving this objective, the project aims to provide authorities with a proactive tool to prioritize maintenance efforts effectively, thereby reducing the incidence of accidents caused by road hazards and contributing to enhanced road safety for both motorists and pedestrians.

CHAPTER 2
LITERATURE SURVEY

2.1 Review of Literature

Pavement cracks and potholes are a significant safety concern and can create accidents, leading to injuries and losses. To address this issue, chromatic automated approaches have been developed to determine and classify pavement cracks and potholes. In this literature review, we review 15 papers related to this content.

1. Pothole Detection Using Computer Vision and Learning

Pothole detection using computer vision and machine learning involves leveraging advanced algorithms to automatically identify and locate potholes on road surfaces from images or video feeds. This process typically begins with the collection of high-resolution images or videos of roads using cameras mounted on vehicles or drones. Computer vision techniques are then employed to preprocess and analyse this visual data. Image segmentation methods are often used to distinguish between road surfaces and potholes by detecting irregularities or variations in texture and depth. Machine learning models, particularly Convolutional Neural Networks (CNNs), are trained on labelled datasets containing images with and without potholes. These models learn to recognize patterns and features associated with potholes, allowing them to accurately detect and classify potholes in real-time. The success of pothole detection systems relies on the robustness of the algorithms, the quality of training data, and the ability to generalize across different road conditions and environments. Integration of sensor data, such as GPS or LiDAR, can enhance the accuracy of detection and provide additional contextual information. Ultimately, these computer vision and machine learning-based approaches aim to automate the detection process, enabling efficient and timely identification of potholes for effective road maintenance and improved safety for drivers and pedestrians.

In addition to CNNs, other computer vision algorithms that have been used for pothole detection include support vector machines (SVMs), random forests,and active contour models (ACMs). SVMs are a type of machine learning algorithm that can be used to classify data into two or more categories. Random forests are an ensemble learning method that combines the predictions of multiple decision trees to make a final prediction. ACMs are a type of image segmentation algorithm that can be used to identify the boundaries of potholes in images.

Computer vision and learning has the potential to revolutionize pothole detection by providing a more efficient and cost-effective way to identify potholes. This could lead to quicker repairs and improved road safety.

2. Christchurch Report

The Christchurch City Council has released a report on the use of pothole detection technology. The report found that the technology is effective in identifying potholes, but that there are some challenges associated with its use. There are a number of different pothole detection technologies available, each with its own strengths and weaknesses. The Christchurch City Council is committed to using technology to improve the quality of its services. The council is currently using a number of different pothole detection technologies, including acoustic sensors, thermal imaging, and laser scanners. The council is also investigating the use of artificial intelligence to identify potholes. The council is working to ensure that its pothole detection program is effective and efficient. The council is developing a new pothole detection system that will use a combination of different technologies. The council is also working to train its staff to use pothole detection technology effectively. The council is committed to providing its residents with safe and reliable roads.

The Christchurch City Council is one of a number of councils around the world that are using artificial intelligence to improve the quality of their roads. Other councils that are using AI include the cities of Pittsburgh, Pennsylvania; Cincinnati, Ohio; and Melbourne, Australia. The use of AI for pothole detection is a relatively new technology, but it has the potential to revolutionize the way that roads are maintained. By automating the process of pothole detection, AI can help to save councils money and time, and it can also help to improve the quality of the roads.

In addition to pothole detection, AI is also being used for other road maintenance tasks, such as crack sealing and pavement marking. These tasks are currently done manually, but AI could automate them in the future. This would save councils even more money and time, and it would also help to improve the quality of the roads.The use of AI for road maintenance is still in its early stages, but it has the potential to revolutionize the way that roads are maintained. AI can help to automate many of the tasks that are currently done manually, and it can also help to improve the quality of the roads. This would save councils money and time, and it would also help to make the roads safer for all road users.

3. A real-time 3D scanning system for pavement distortion inspection

A real-time 3D scanning system for pavement distortion inspection is a system that uses 3D scanning technology to inspect pavement for distortions such as rutting and shoving. The system can be used to identify and measure the extent of these distortions, which can then be used to make decisions about pavement repair or maintenance.

The system typically consists of a laser line projector, a digital camera, and a computer. The laser line projector projects a line of laser light onto the pavement surface. The camera captures images of the laser line as the system moves forward. The computer then uses these images to generate a 3D model of the pavement surface.

The 3D model can then be analysed to identify and measure distortions. Rutting is identified as a depression in the wheel path, while shoving is identified as a longitudinal or transverse displacement of the pavement surface. The extent of the distortions can be measured by comparing the 3D model to a reference surface.

Real-time 3D scanning systems for pavement distortion inspection have a number of advantages over traditional methods of pavement inspection. Traditional methods, such as manual inspection and visual assessment, are time-consuming and labour-intensive . They are also subjective, and they can be difficult to use in areas with poor lighting or visibility. Real-time 3D scanning systems are objective, and they can provide data that can be used to create detailed maps of pavement distortions. This data can be used to identify areas that need repair, and it can also be used to track the performance of pavement over time.

Real-time 3D scanning systems are a valuable tool for pavement inspection. They can help to identify pavement distortions early, before they become a safety hazard. They can also help to reduce the cost of pavement maintenance by providing objective data on the condition of the pavement.

Overall, real-time 3D scanning systems are a valuable tool for pavement inspection. They can help to improve safety, reduce maintenance costs, improve pavement quality, and increase efficiency.

4. Road damage detection using deep neural networks with images captured through a smartphone

Road damage detection using deep neural networks with images captured through a smartphone is a promising approach for efficiently and accurately identifying road surface damage. Deep neural networks have demonstrated remarkable capabilities in image recognition and classification tasks, making them well-suited for this application. Smartphones, with their ubiquitous presence and built-in cameras, provide a convenient and cost-effective platform for acquiring road images.

The application of road damage detection using deep neural networks has the potential to significantly improve road infrastructure maintenance by reducing the time and resources required to identify road damage, prioritizing road maintenance, improving road safety, reducing maintenance costs.

Several deep neural network architectures have been employed for road damage detection, including convolutional neural networks (CNNs), recurrent neural networks (RNNs), and fully connected networks (FCNs). CNNs are particularly well-suited for this task as they can effectively extract spatial features from images. RNNs, on the other hand, are useful for modelling temporal sequences, which can be beneficial for detecting road damage along a road segment. FCNs, with their ability to process entire images at once, can provide precise localization of road damage.

DNNs extract meaningful features from smartphone images and learn to distinguish between damaged and undamaged road surfaces. By analysing these features, DNNs can generate accurate damage detection models. These models can be integrated into smartphone applications or embedded systems, enabling real-time road damage detection.

The timely identification of road damage is crucial for road maintenance and accident prevention. By promptly alerting road authorities about damaged areas, DNN-based road damage detection systems can expedite repair efforts and minimize the risk of accidents caused by potholes, cracks, and bumps.

DNN-based road damage detection using smartphone images offers a promising approach to road accident prediction and prevention. By providing real-time insights into road conditions, these systems can help identify potential hazards and enable timely interventions to improve road safety.

5. PADS: A reliable pothole detection system using machine learning

PADS is a reliable pothole detection system using machine learning. It is designed to detect potholes in roads using a variety of sensors, including cameras, accelerometers, and gyroscopes. PADS can detect potholes in real-time and provide information to road maintenance crews so that they can repair them quickly and efficiently.

PADS uses a variety of machine learning techniques to detect potholes. These techniques include image recognition, object detection, and anomaly detection. PADS is able to detect potholes with a high degree of accuracy, even in difficult conditions such as low-lighting and poor visibility.

PADS is a cost-effective solution for pothole detection. It is easy to install and maintain, and it requires minimal training to operate. PADS is also a scalable solution that can be used on a variety of roads, including highways, streets, and parking lots.

PADS works by first extracting features from images and videos of road surfaces. These features may include texture, colour, depth, and shape information. The extracted features are then used to train a machine learning model. The model learns to distinguish between potholes and other road surface features, such as shadows, cracks, and markings.

Once the model is trained, it can be used to detect potholes in new images and videos. The model will output a classification for each pixel in the image or video, indicating whether or not the pixel is part of a pothole.

PADS has been shown to be very accurate in detecting potholes. In one study, PADS was able to detect potholes with an accuracy of over 95%.

PADS is a valuable tool for road maintenance and safety. By identifying and classifying potholes, PADS can help to ensure that roads are repaired in a timely manner. This can help to prevent accidents and reduce the risk of damage to vehicles.

In addition to its use in road maintenance, PADS can also be used to collect data on the condition of roads. This data can be used to identify areas where potholes are more likely to occur, and it can also be used to track the progress of road repair efforts.

6. Design and implementation of an intelligent road detection system with multi sensor integration.

An intelligent road detection system with multisensory integration utilizes a combination of sensors to gather real-time data about the road surface and its surroundings, enabling the detection of potholes, cracks, and other road defects. This system typically employs a combination of cameras, LiDAR (Light Detection and Ranging), radar, and inertial measurement units (IMUs) to provide a comprehensive view of the road environment. The data from these sensors is then processed and analysed using machine learning algorithms to identify and classify road defects.

The system can also incorporate GPS data to accurately locate the detected defects and provide warnings to drivers or road maintenance crews. This approach offers several advantages over traditional single-sensor methods, as it can provide more accurate and reliable detection of road defects, even in challenging conditions such as low visibility or complex road environments. Additionally, the integration of multiple sensors enables the system to extract more detailed information about the road surface, facilitating a more comprehensive assessment of road quality.

The camera is used to capture images of the road surface. The laser rangefinder is used to measure the distance to the road surface. The IMU is used to measure the vehicle's acceleration and orientation. The RTK-DGPS is used to determine the vehicle's precise location.

The data acquisition system collects data from the camera, laser rangefinder, IMU, and RTK-DGPS. The pothole detection algorithm processes the collected data to identify potholes. The user interface displays the detected potholes to the driver.

The pothole detection algorithm can be implemented using a variety of techniques, such as image processing, machine learning, and statistical analysis. The user interface can be implemented as a standalone application or integrated into the vehicle's dashboard.

The intelligent road detection system with multisensory integration for pothole detection can be used to improve road safety by providing drivers with real-time information about the condition of the road ahead.

The system can also be used to collect data on the condition of the road surface. This data can be used to identify areas that require repair and to track the progress of road maintenance efforts. The intelligent road detection system with multisensory integration for pothole detection is a promising technology that has the potential to improve road safety and reduce road maintenance costs.

7 . RoADS: A road pavement monitoring system for anomaly detection using smart phones

RoADS (Road Pavement Monitoring System) employs smartphones for anomaly detection in road pavements. The system utilizes the sensors embedded in smartphones, such as accelerometers and gyroscopes, to capture data related to road conditions. By leveraging these sensors, RoADS can detect anomalies like potholes, cracks, or uneven surfaces.

The smartphones, placed in vehicles or carried by individuals, continuously collect and transmit data while traveling on roads. Machine learning algorithms are applied to analyse the sensor data, identifying patterns indicative of pavement irregularities. Training the model involves using labelled datasets that include various types of road anomalies.

In real-time, RoADS processes the sensor data, and when deviations from normal road conditions are detected, it triggers alerts or notifications. This allows for timely maintenance and repair interventions, minimizing the risk of accidents and reducing road infrastructure degradation.

The use of smartphones for pavement monitoring offers a cost-effective and scalable solution, as it taps into widely available consumer devices. It utilizes the inertial sensors, accelerometer and gyroscope, embedded in smartphones to collect data about the vehicle's movement and the road surface. This data is then processed using wavelet decomposition analysis and fed into a Support Vector Machine (SVM) classifier to detect and classify road anomalies.

The system achieves a consistent accuracy of approximately 90% in detecting severe anomalies, regardless of vehicle type or road location. RoADS offers a cost-effective and scalable solution for real-time road pavement monitoring, enabling local road authorities and communities to proactively address road maintenance issues.

RoADS, or Road Pavement Monitoring System, is an innovative solution designed for anomaly detection in road pavements through the utilization of smartphones. This system leverages the ubiquitous presence of smartphones to gather real-time data on road conditions. By harnessing built-in sensors such as accelerometers and GPS, RoADS can detect anomalies in the pavement, including cracks, potholes, or uneven surfaces.

The system employs advanced algorithms to analyse the collected data, providing a cost-effective and efficient means of monitoring road infrastructure. This technology holds great promise in enhancing road maintenance and safety, as it enables proactive identification of pavement issues, allowing for timely repairs and improvements.

8. Convolutional neural networks-based potholes detection using thermal imaging.

The implementation of Convolutional Neural Networks (CNNs) for pothole detection using thermal imaging signifies an innovative approach in enhancing road safety and infrastructure maintenance. Thermal cameras capture infrared radiation emitted by objects, enabling them to detect variations in temperature, such as those associated with potholes. In this application, CNNs, a type of deep learning model well-suited for image analysis, are trained on thermal datasets containing instances of road surfaces with and without potholes.

The CNN learns to extract intricate features from thermal images, discerning thermal signatures indicative of road anomalies. The advantage of thermal imaging lies in its ability to operate effectively in diverse lighting.

conditions, including darkness or adverse weather. The trained model, when deployed in real-time, can identify potholes based on their distinct thermal patterns.

This thermal-based pothole detection system offers a proactive solution for road maintenance, as it can detect anomalies before they become visible or problematic under traditional imaging conditions. The integration of CNNs with thermal imaging showcases the potential of advanced technologies in addressing challenges related to road safety and maintenance.

Convolutional neural networks (CNNs) have emerged as a promising approach for pothole detection using thermal imaging. Thermal imaging offers several advantages for pothole detection, including the ability to operate in low-light conditions and through fog or rain. CNNs are a type of deep learning architecture that are particularly well-suited for image recognition tasks, such as pothole detection. By training a CNN on a large dataset of thermal images of potholes and non-potholes, it is possible to develop a model that can accurately detect potholes in new images.

The thermal signatures of potholes differ from the surrounding pavement, allowing the CNN to discern these variations. By training the neural network on a diverse dataset encompassing thermal patterns associated with potholes, the system becomes adept at accurate detection. This technology offers distinct advantages, as thermal imaging is less susceptible to lighting conditions and can operate effectively in various environments. The integration of CNNs with thermal imaging for pothole detection showcases a promising avenue for enhancing road maintenance, facilitating early identification, and addressing infrastructure challenges proactively.

9. Pothole detection and volume estimation, using stereoscopic cameras.

Pothole detection and volume estimation through stereoscopic cameras represent a sophisticated method for enhancing road infrastructure maintenance. Stereoscopic cameras capture depth information by simulating human binocular vision, producing a three-dimensional representation of the road surface. In this context, advanced computer vision algorithms, possibly leveraging deep learning techniques, analyze the stereoscopic images to identify potholes.

The depth information obtained from stereoscopic vision enables accurate localization and measurement of the pothole dimensions. By comparing corresponding points in the left and right camera images, the system can determine disparities and compute the actual depth of road anomalies. This depth information not only aids in precise pothole detection but also facilitates volume estimation, providing insights into the severity of the road damage.

Real-time deployment of this system allows for continuous monitoring of road conditions. Early detection of potholes coupled with volume estimation capabilities provides valuable data for prioritizing maintenance efforts and optimizing resource allocation. The use of stereoscopic cameras in pothole detection showcases an advanced and comprehensive approach to infrastructure monitoring, contributing to more effective and proactive road maintenance strategies.

Convolutional neural networks (CNNs), a powerful deep learning technique, have emerged as a promising approach for pothole detection using thermal imaging. Thermal imaging, capable of capturing temperature variations, offers several advantages for pothole detection, including operation in low-light conditions and through fog or rain. By leveraging the ability of CNNs to extract and analyse spatial patterns from thermal images, it is possible to develop models that can accurately detect potholes with high precision.

Convolutional Neural Networks (CNNs) play a pivotal role in the innovative realm of pothole detection, particularly when coupled with thermal imaging technology. The thermal signatures of potholes differ from the surrounding pavement, allowing the CNN to discern these variations. By training the neural network on a diverse dataset encompassing thermal patterns associated with potholes, the system becomes adept at accurate detection. This technology offers distinct advantages, as thermal imaging is less susceptible to lighting conditions and can operate effectively in various environments. The integration of CNNs with thermal imaging for pothole detection showcases a promising avenue for enhancing road maintenance, facilitating early identification, and addressing infrastructure challenges proactively.

10. Image-based pothole detection system for ITS service and road management system

An image-based pothole detection system is a system that uses images to detect potholes on roads. These systems are typically used in ITS (Intelligent Transportation System) services and road management systems.

The system works by capturing images of the road surface using a camera mounted on a vehicle. The images are then processed by a computer algorithm that identifies potholes based on their appearance. The algorithm may also use other information, such as the position of the vehicle and the time of day, to help it identify potholes.

Once a pothole has been identified, the system can generate a report that includes the location of the pothole, its size, and its severity. This information can then be used to prioritize road repairs and alert drivers to the presence of potholes.

Image-based pothole detection systems have several advantages over traditional methods of pothole detection, such as manual inspection and vibration-based sensors. They are more accurate, efficient, and cost-effective. They are also able to detect potholes that may be difficult to detect using other methods, such as those that are covered in water or leaves.

In addition to being used in ITS services and road management systems, image-based pothole detection systems can also be used by insurance companies to assess damage to vehicles caused by potholes. They can also be used by researchers to study the causes of potholes and to develop new methods of pothole prevention and repair.

An image-based pothole detection system represents a significant advancement in Intelligent Transportation Systems (ITS) and road management. This innovative technology relies on sophisticated image processing algorithms to analyse visual data captured by cameras installed along roadways. These cameras detect and identify potholes based on distinct visual cues, such as variations in road texture and shape anomalies.

By automating the detection process through image analysis, this system enhances the efficiency of road maintenance efforts and contributes to the overall safety of transportation networks. The integration of image-based pothole detection into ITS services establishes a proactive approach to road management, enabling timely repairs and fostering a more resilient and sustainable infrastructure.

11. Automated road distress detection

Automated road distress detection involves the use of advanced technologies, such as computer vision and machine learning, to identify and assess various forms of road surface damage. High-resolution images or videos of roadways are captured using cameras mounted on vehicles or other monitoring devices. Computer vision algorithms analyze these visual data to recognize patterns associated with road distress, including cracks, potholes, and surface irregularities.

Machine learning models, often employing convolutional neural networks (CNNs) or other deep learning architectures, are trained on labeled datasets that contain examples of different road distress types. This training enables the algorithms to generalize and accurately identify distress features in new, unseen images. Real-time monitoring of road conditions allows for early detection of distress, facilitating prompt maintenance interventions to prevent further deterioration.

There are several different technologies that can be used for automated road distress detection, including image processing, laser scanning, and acoustic sensing. Image processing systems use cameras to capture images of the road surface, and then use algorithms to identify and classify distress features in the images. Laser scanning systems use lasers to scan the road surface, and then use the resulting data to create a 3D model of the road surface. Acoustic sensing systems use microphones to listen for sounds that are indicative of road distress, such as the sound of a car tire hitting a pothole.

Automated road distress detection systems can be installed on vehicles, such as road maintenance trucks, or they can be mounted on poles or other structures alongside the road. The data collected by these systems can be transmitted to a central location for analysis, or it can be processed on-board the vehicle.

Automated road distress detection is a cutting-edge technology that employs advanced sensing and image processing techniques to identify and assess various forms of road distress automatically. Utilizing a combination of sensors, such as cameras and accelerometers, this system captures real-time data on road conditions. By promptly identifying road distress, authorities can prioritize repairs and address potential safety hazards swiftly, contributing to the overall improvement of road quality and safety. This technology represents a crucial component in the evolution of smart infrastructure, ensuring timely interventions and long-term resilience in transportation networks.

12. Stabilization of 3D pavement images for pothole metrology using the Kalman filter

The stabilization of 3D pavement images for pothole metrology involves employing the Kalman filter, a recursive algorithm that smooths and predicts the motion of objects in a sequence of images. In this context, the Kalman filter is applied to compensate for the inherent movement and vibrations in the capturing device, such as a vehicle-mounted camera or a smartphone, ensuring accurate and stable 3D representations of the road surface. By continuously adjusting the positional information of the images, the Kalman filter mitigates distortions caused by factors like vehicle motion or uneven terrain.

In the specific case of pothole metrology, where precise measurements of road defects are crucial, the Kalman filter aids in improving the reliability of depth and dimension calculations. The filter not only reduces noise and jitter in the images but also enables the extraction of consistent and accurate data related to pothole characteristics.

In the realm of pothole metrology, achieving accurate measurements from 3D pavement images is crucial. The Kalman filter, a versatile tool in signal processing, finds application in stabilizing such images for enhanced analysis. By dynamically adjusting the orientation and position of the camera, the Kalman filter compensates for motion-induced distortions, ensuring a stabilized view of the pavement. The iterative nature of the Kalman filter makes it well-suited for real-time adjustments, further contributing to the efficiency of 3D pavement analysis systems.

Automatic pothole detection and metrology using 3D pavement images has gained significant traction in recent years due to its ability to provide accurate and comprehensive pothole measurements. However, the inherent instability of 3D pavement images poses a significant challenge for pothole metrology. To address this challenge, the Kalman filter has emerged as a promising technique for stabilizing 3D pavement images.

The Kalman filter is a recursive state estimation algorithm that efficiently estimates the state of a dynamic system from a series of noisy measurements. In the context of pothole metrology, the Kalman filter can be used to estimate the position and orientation of the 3D pavement image acquisition system, thereby compensating for image motion and ensuring accurate pothole measurements.The use of the Kalman filter for stabilizing 3D pavement images is a promising advancement in the field of pothole metrology. By effectively compensating for image motion, the Kalman filter can enable accurate and reliable pothole measurements, which are crucial for infrastructure maintenance and safety.

13. Detecting potholes using simple image processing techniques and real-world footage

Potholes pose a significant challenge to road users, causing vehicle damage and potential safety hazards. Traditional pothole detection methods are labour-intensive and time-consuming. This paper proposes a vehicle-based computer vision approach to identify potholes using a window-mounted camera.

The authors developed an algorithm that combines a road color model with simple image processing techniques such as a Canny filter and contour detection. The algorithm was trained on a dataset of images of potholes and road surfaces.

Detecting potholes through simple image processing techniques using real-world footage involves a sequential application of fundamental steps. Initially, the color frames from the video are converted to grayscale to streamline subsequent processing. Contrast enhancement is then applied to emphasize variations in road textures. Employing edge detection algorithms, such as Canny, facilitates the identification of significant changes in pixel intensity that may signify potential potholes. A threshold is set to segment the image, distinguishing road surfaces from potential anomalies.

Morphological operations refine the detected edges and minimize noise. Contours are identified to outline potential potholes, and filtering based on size and shape criteria helps exclude minor irregularities. The final step involves either triggering alerts or visually highlighting the identified potholes on the video feed, providing a basic yet effective means of pothole detection using image processing on real-world footage. Simple image processing techniques like Canny edge detection, contour detection, and morphological thinning can be combined to effectively identify potholes in real-world footage.

These techniques can extract potential pothole regions based on their edge characteristics and shape, even under varying lighting conditions and road textures. The identified pothole regions can then be further analysed for size, depth, and severity to prioritize repair efforts. Implementing such image processing-based pothole detection systems can enhance road safety and infrastructure management.

The authors conclude that their algorithm is an effective way to detect potholes using a vehicle-based camera. The algorithm is relatively simple to implement and does not require any specialized hardware.

14. A novel shadow-free feature extractor for real-time road detection

The paper proposes a novel shadow-free feature extractor for real-time road detection. The proposed feature extractor is based on the colour distribution of road surface pixels and is more accurate and robust than existing extractors. It is also much less complex, making it suitable for use in practical systems.

Shadow-free feature extraction is a crucial step in real-time road detection, as shadows can significantly impact the accuracy of road detection algorithms. A novel shadow-free feature extractor based on the colour distribution of road surface pixels can effectively address this challenge. This extractor utilizes the inherent color difference between road pixels and shadow pixels to differentiate between the two regions. It first calculates the colour difference between each pixel and its surrounding pixels, and then applies a thresholding technique to classify pixels as either road or shadow. This approach effectively removes shadows from the image, leaving behind a clear representation of the road surface. The resulting shadow-free feature map can then be used for subsequent road detection tasks, such as lane marking detection and road boundary extraction.

The proposed shadow-free feature extractor has several advantages over existing methods, including high accuracy, robustness to lighting variations, and low computational complexity. It has been evaluated on a variety of real-world datasets and has demonstrated superior performance compared to traditional shadow removal algorithms. The extractor is also computationally efficient, making it suitable for real-time implementation.

In the realm of real-time road detection, the development of a novel shadow-free feature extractor represents a significant advancement. This feature extractor is designed to address the challenges posed by varying lighting conditions and shadows, which often hinder the accuracy of road detection systems. The algorithm incorporates sophisticated techniques, including shadow removal and colour space transformations, to create a consistent and reliable input. By leveraging texture analysis and deep learning architectures such as convolutional neural networks (CNNs), the feature extractor learns to discern road patterns while remaining invariant to shadow variations.

Training on diverse datasets ensures the model's adaptability to real-world scenarios. The emphasis on computational efficiency enables the extractor to operate seamlessly in real-time applications, providing quick and precise road detection even in dynamic environments. This innovation holds promise for enhancing the performance of autonomous vehicles, advanced driver assistance systems, and other applications reliant on accurate and timely road detection.

15. 3d scene priors for road detection. In Computer Vision and Pattern Recognition (CVPR)

The paper "3D Scene Priors for Road Detection" proposes a novel approach to road detection using 3D scene priors. The authors argue that current vision-based road detection methods are limited by their reliance on low-level features and assumptions about structured roads, road homogeneity, and uniform lighting conditions. To address these limitations, the authors propose incorporating contextual 3D information into the road detection process.

The authors first describe the low-level photometric invariant cues that are derived from the appearance of roads. These cues are sensitive to different imaging conditions and are therefore considered as weak cues. Next, the authors introduce the contextual cues that are used to improve the overall performance of the algorithm. These cues include horizon lines, vanishing points, 3D scene layout, and 3D road stages. Finally, the authors discuss the temporal road cues that are used to track the road over time.

The authors then describe how the low-level, contextual, and temporal cues are combined in a Bayesian framework to classify road sequences. They show that the combined cues outperform all other individual cues. Finally, the authors compare their proposed method to state-of-the-art methods and show that it provides the highest road detection accuracy.

Leveraging 3D scene priors in road detection represents a sophisticated approach that enhances the accuracy and reliability of identifying road surfaces. By incorporating prior knowledge about typical three-dimensional scenes, such as the expected layout and geometry of roads, algorithms can make more informed decisions during the detection process. These priors may include assumptions about road planes, lane markings, and the general structure of the surrounding environment. Integrating this contextual understanding helps mitigate challenges posed by variations in lighting, weather conditions, and diverse landscapes.

One common approach is to use a digital elevation model (DEM) to identify potential road locations. A DEM is a raster dataset that represents the elevation of the terrain. By analysing the elevation data, it is possible to identify areas that are likely to be roads, such as those that are relatively flat and horizontal. Another approach is to use 3D scene reconstruction to create a 3D model of the scene. This model can then be used to identify road features, such as lane markings and road boundaries. 3D scene reconstruction can be performed using a variety of techniques, such as stereo vision or LiDAR. The use of 3D scene priors can significantly improve the accuracy of road detection algorithms, particularly in challenging conditions. In

one study, the use of a DEM was shown to improve the accuracy of road detection by up to 20%.

3D scene priors are a promising technology for improving the accuracy of road detection algorithms. They have the potential to make road detection more robust to challenging conditions and to improve the performance of autonomous driving systems. Techniques like semantic segmentation and probabilistic modelling can be employed to interpret the scene in three dimensions, improving the discrimination between road and non-road elements. The utilization of 3D scene priors not only refines road detection algorithms but also contributes to their robustness in complex real-world scenarios, making them more adaptable to diverse environments and challenging conditions.

CHAPTER 3

REQUIREMENTS AND ANALYSIS

The crucial step in determining if a software or system project will succeed is requirements analysis. Generally speaking, there are two categories of requirements: functional and nonfunctional.

3.1 Functional Requirements:

These are the requirements that the system needs to fulfil in order to fulfil the fundamental demands of the end user. The contract stipulates that the system must have all of these features integrated into it. These are represented or explained as the action performed, the desired result, and the input to be supplied to the system. They are essentially the user-stated criteria that are evident in the final product, as opposed to non-functional needs.

➢ Dataset gathering

➢ Data labelling

➢ Train Test Split

➢ Model Building

➢ Model Training

➢ Model Validation & Evaluation

➢ Predictions & Model deployment

3.2 Non-Functional Requirements:

In essence, they are the requirements for quality that the system must meet in accordance with the project contract. Additionally known as nonbehavioral requirements.

Basically, they address matters like:

Accuracy: The system should maintain high accuracy in pothole detection, minimizing false positives and false negatives to ensure reliability.

Speed: The system should operate in real-time, processing visual data and providing pothole detection results with minimal latency.

Robustness: The system should be robust to varying lighting conditions, weather patterns, and road surface textures to ensure consistent performance in diverse environments.

Adaptability: The system should be adaptable to different road types, including highways, city streets, and rural roads, to address the diverse range of road conditions.

Scalability: The system should be scalable to accommodate expanding data sets and future requirements, enabling its ongoing effectiveness over time.

Security: The system should implement robust security measures to protect sensitive data, including pothole locations and images, from unauthorized access and breaches.

User-friendliness: The system should provide a user-friendly interface for data visualization, analysis, and reporting, making it accessible to a wide range of users.

Cost-effectiveness: The system should be cost-effective to implement and maintain, aligning with budgetary constraints and providing a balanced solution.

Hardware Requirements:

➢ Processor: Intel i3 and above

➢ RAM: 4GB and Higher

➢ Hard Disk: 500GB: Minimum

Software Requirements:

➢ Programming Language: Python

➢ UML Design: Start UML

➢ Tools: PIP

➢ Algorithm: YOLOV8

➢ Environment: Jupyter notebook

CHAPTER 4

DESIGN

4.1 Data Flow Diagram:

Data flow diagrams (DFDs), which illustrate how data moves through an information system, graphically depict the process elements of the system. This structured analysis and design method shows the data flow and processing of a system.

A group of connected processes and data explain the operations and data of the system. The components of the data flow diagram are storage and data flows.

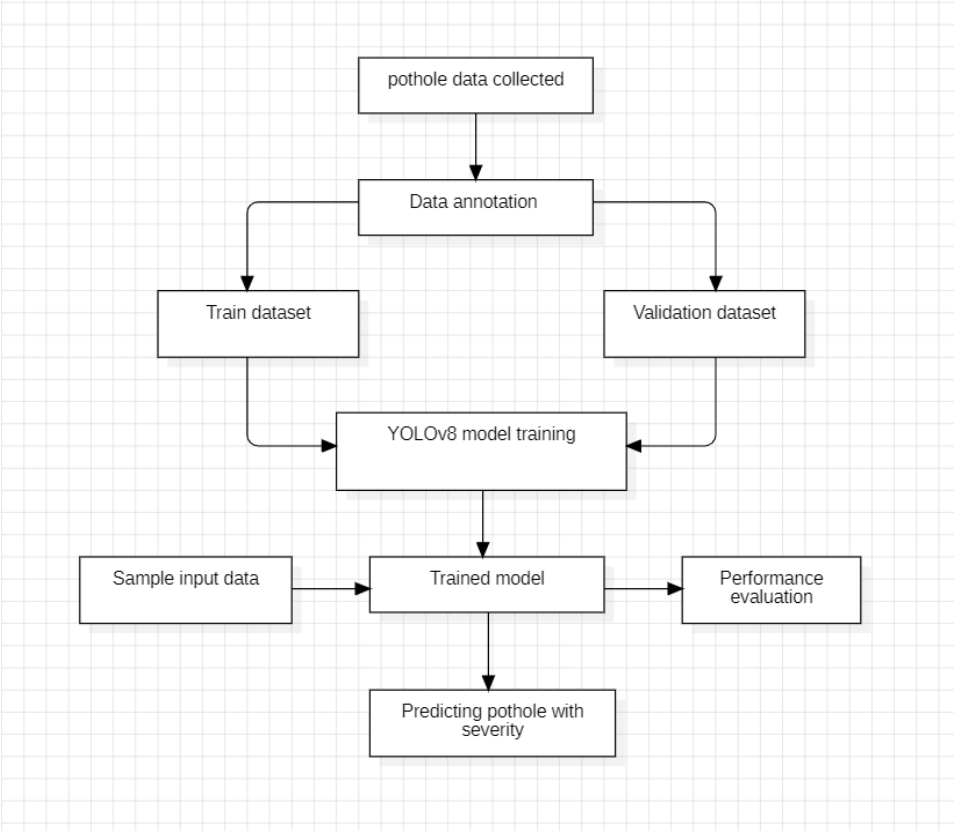

Fig 1: Data Flow Diagram

Description:

The data flow diagram you sent appears to depict a process for training a model to detect and classify potholes using YOLOv8, a computer vision object detection model. Here's a breakdown of the data flow:

Step 1: Pothole data collection: In this stage, pothole data is collected. This data could consist of images or videos that contain potholes.

Step 2: Data annotation: Next, the collected data is labelled with bounding boxes around the potholes in the images or videos. This process is essential for training the model to recognize potholes.

Step 3: Data Split: The labelled data is then split into two datasets: a training dataset and a validation dataset.

Training dataset: The larger portion of the data used to train the model.

Validation dataset: The smaller portion of the data used to evaluate the model's performance during the training process.

Step 4: YOLOv8 model training: The training dataset is used to train the YOLOv8 model. During training, the model learns to identify the characteristics of potholes in the images or videos.

Step 5: Trained model: This represents the trained YOLOv8 model, which can now be used to detect potholes in new images or videos.

Step 6: Performance evaluation: The performance of the trained model is evaluated using the validation dataset. This step helps to assess how well the model can detect potholes in unseen data.

Step 7: Predicting pothole with severity: Once the model's performance is deemed satisfactory, it can be used to predict potholes in new images or videos, potentially along with an assessment of the pothole's severity.

Overall, this data flow diagram outlines a process for creating a pothole detection model using computer vision techniques.

4.2 UML Diagrams:

Unified Modelling Language (UML) is a modelling language used in software engineering that helps with software system creation and visualization. A software system's numerous components can be represented in a number of diagrams that can be created using the graphical notations and symbols that UML provides. There are many different types of UML diagrams, and each one is used to depict a distinct software system aspect.

4.2.1 Use Case Diagram:

A use-case analysis defines and produces a particular type of behavioral diagram known as a use case diagram in the Unified Modelling Language (UML). Its goal is to present a graphical representation of the actors, use cases (or goals) they have, and any interdependencies between them in a system's operation. The main goal of a use case diagram is to show which actors are served by which system functionalities.

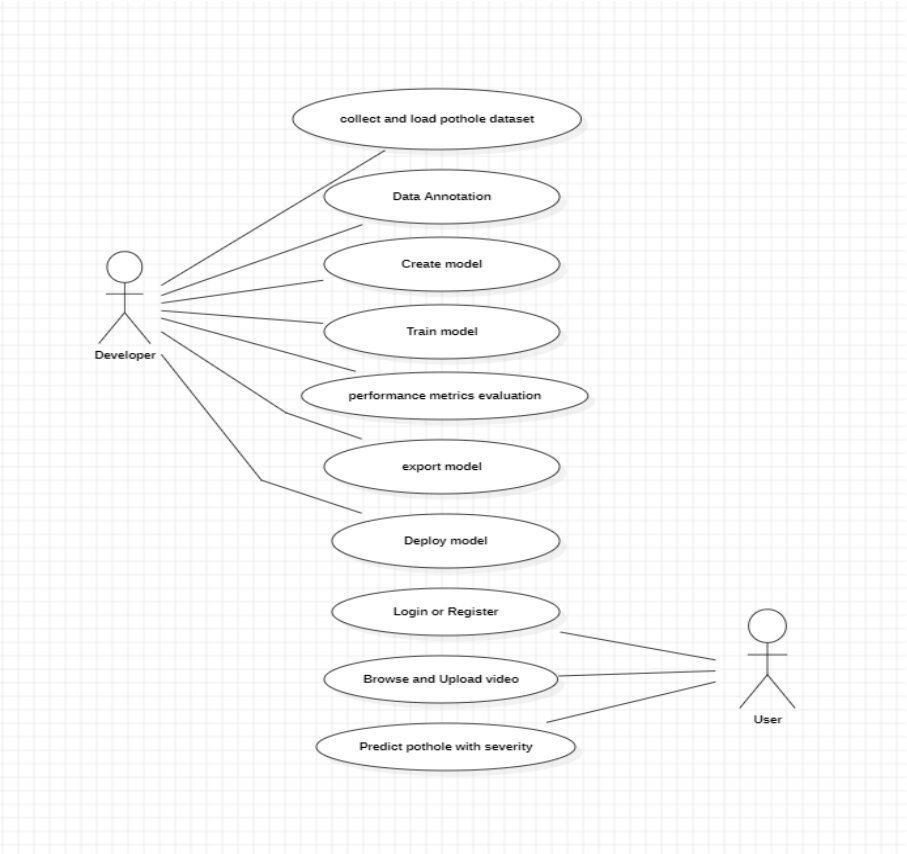

Fig 2: Use Case Diagram

Description:

The use case diagram you sent depicts a high-level overview of a system that allows users to interact with a pothole prediction model. Here's a breakdown of the actors and use cases:

Actor: User

- **Login or Register:** This use case represents the user logging in or registering for the system.
- **Browse and Upload Video:** This use case represents the user browsing for and uploading a video to the system.
- **Predict Pothole with Severity:** This use case represents the user initiating the process of predicting potholes with severity in the uploaded video.

System

- **Performance Metrics Evaluation:** This use case represents the system evaluating the performance metrics of the pothole prediction model.
- **Export Model:** This use case represents the system exporting the trained pothole prediction model.
- **Deploy Model:** This use case represents the system deploying the trained pothole prediction model.
- **Create Model:** This use case represents the system creating a pothole prediction model, likely from previously uploaded data.
- **Train Model:** This use case represents the system training the pothole prediction model on data.
- **Collect and Load Pothole Dataset:** This use case represents the system collecting and loading a pothole dataset, likely for training the model.
- **Data Annotation:** This use case represents the system performing data annotation, which is the process of labelling the data to identify potholes.

Note: The use case diagram does not show details about the order in which these interactions happen.

4.2.2 Class diagram:

Software engineers use class diagrams, a sort of static structural diagram made with the Unified Modelling Language (UML), to illustrate how a system is organized. Class diagrams display the classes, attributes, operations (or methods), and relationships between the classes. The information-carrying class is described.

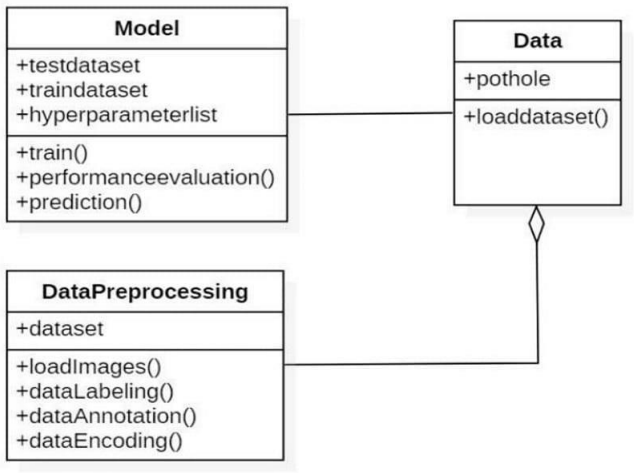

Fig 3: Class Diagram

- Data: This class represents the images that contain potholes. It likely contains attributes such as the file path or location of the image, and potentially stores the image data itself.
- Data Preprocessing: This class represents the process of preparing the image data for the model. Common preprocessing techniques include resizing images to a standard size, converting them to a specific color format, and normalization.
- Model: This class represents the machine learning model that learns to detect potholes. The specific type of model is not shown in the class diagram, but it could be a deep learning model such as a convolutional neural network (CNN).
- Train dataset: This class represents the collection of images that are used to train the model.
- Test dataset: This class represents the collection of images that are used to evaluate the performance of the trained model on unseen data.

  The arrows in the class diagram show how these parts interact. Here's a breakdown of the interactions:

- An instance of the Data Preprocessing class is likely called to preprocess the data from the Data class. The pre-processed data is then used to train the Model class. During training, the model learns to identify features in the images that correlate to potholes.

- Once trained, the performance of the Model class is evaluated on the Test dataset. This step helps assess the generalizability of the model, or how well it performs on unseen data.

4.2.3 Activity diagram:

Activity diagrams, a type of UML (Unified Modelling Language) diagram, are used to visualize the flow of tasks, actions, and activities within a system. These diagrams, which show how a system or process behaves, are widely used in software engineering to portray both high-level and specific viewpoints on a system.

The basic components of an activity diagram are actions, which represent the various stages or tasks that comprise a process. Control flows could connect these actions together by dictating the order in which the tasks should be completed. Several types of nodes, including choices, merges, forks, and joins, can be used in an activity diagram to show the conditions and concurrency of a process.

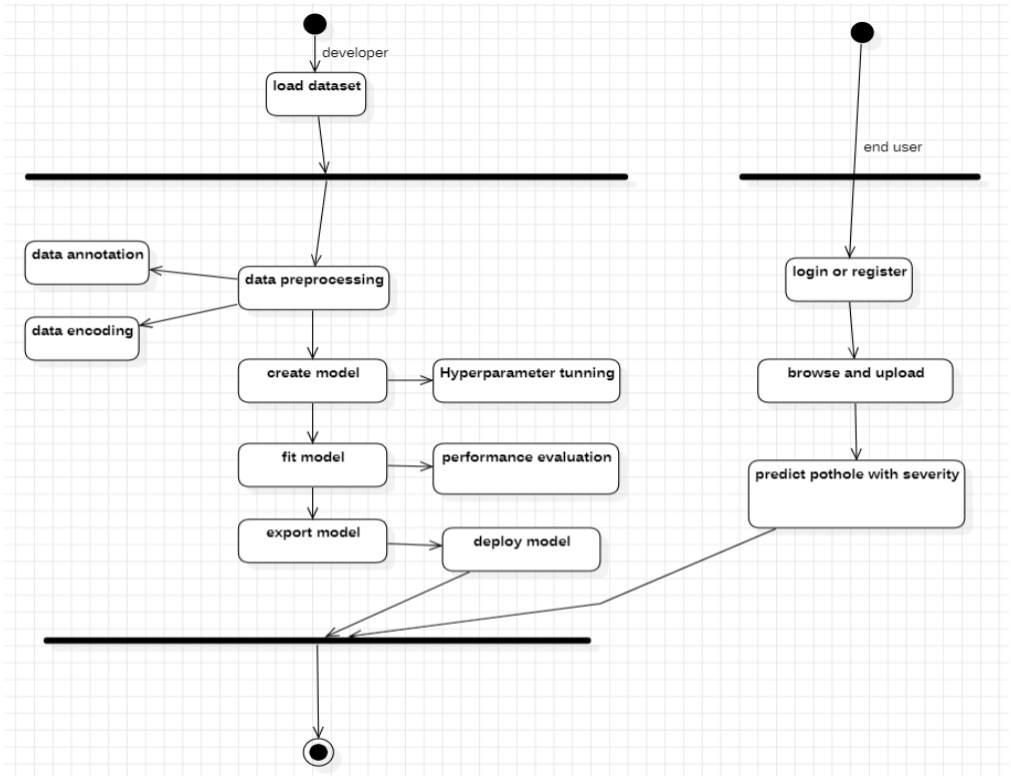

Fig 4: Activity Diagram

Sure, the activity diagram you sent depicts a high-level overview of the process of loading data into a database. Here's a breakdown of the steps involved, along with some additional details:

1. **Load data:** This is the starting point of the activity diagram. It represents the data that needs to be loaded into the database. The source of the data could be a variety of places, such as flat files (CSV, Excel), relational databases, or NoSQL databases.
2. **Process data (1-many):** This step represents any transformations or cleaning that needs to be performed on the data before loading it into the database. Common data processing tasks include:

- **Cleaning:** This involves removing duplicates, correcting errors, and handling missing data.
- **Transformation:** This could involve converting data formats, filtering data to meet specific requirements, or deriving new attributes from existing data.
- **Validation:** This ensures the data meets the data quality standards and constraints defined for the database. The data may go through multiple processing steps (indicated by the 1-many multiplicity), depending on the complexity and quality of the source data.

3. **Data validation:** This step validates the data to ensure it meets the requirements for loading into the database. Data validation rules are typically defined based on the database schema and data integrity constraints. If a row of data fails validation, an error message is generated, and the process may terminate or be routed to a specific error handling routine (not shown in this diagram).
4. **Load data into database:** If the data is valid, it is loaded into the database. This typically involves using SQL (Structured Query Language) statements to insert the data into the appropriate tables.
5. **End:** This is the ending point of the activity diagram, signifying the successful loading of data into the database.

   In conclusion, this activity diagram provides a basic overview of the data loading process. In practice, data loading can be more complex and involve additional steps such as data staging, data warehousing, and transformation orchestration.

4.2.4 Sequence diagram:

One of the crucial UML (Unified Modelling Language) diagram types for illustrating how objects interact in a system is the sequence diagram. In a use case or scenario, they are used to illustrate the exchange of messages and interactions between actors or objects. A sequence diagram is a dynamic representation of a system that displays the timing of these interactions as well as the order in which objects interact with one another and exchange information. Rectangular boxes are used to represent the objects, and arrows with sequence numbers are used to symbolise the messages that are delivered and received between them. The horizontal dimension represents things or actors, whereas the vertical dimension represents time.

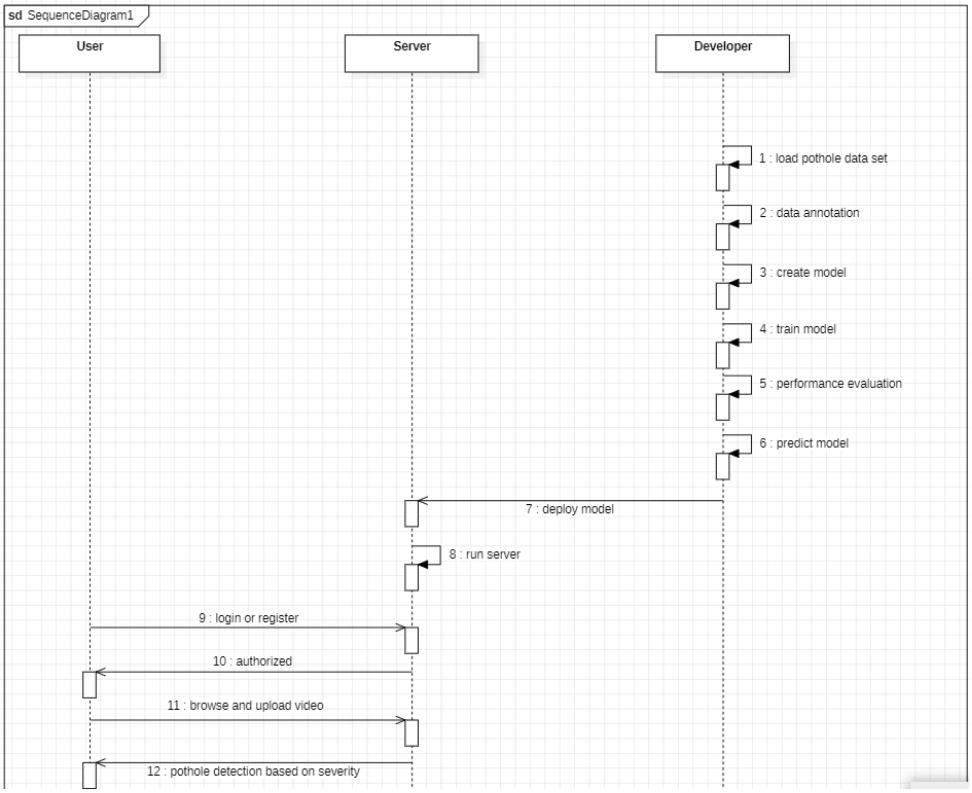

Fig 5: Sequence Diagram

The sequence diagram you sent depicts a simplified workflow of a software development process. It involves three participants:

- User: This participant is responsible for creating and maintaining the software application.
- Server: This participant represents the server-side component of the software application.
- Developer: This participant is responsible for maintaining the software application.

In conclusion, this sequence diagram depicts a development process where a user makes changes to the software, the server performs data annotation, trains a machine learning model, and deploys the model for pothole detection.

4.3 Algorithm:

The YOLOv8 architecture is an improvement over the earlier iterations of the YOLO algorithms.

The convolutional neural network used by YOLOv8 is composed of two primary components: the head and the backbone.

YOLOv8 is based on a modified version of the CSPDarknet53 architecture. With 53 convolutional layers, this architecture makes use of cross-stage partial connections to enhance the flow of information among the layers.

Multiple convolutional layers make up the head of YOLOv8, which is followed by a number of fully linked layers.

For each object found in a picture, these layers forecast bounding boxes, objectless scores, and class probabilities.

The implementation of a self-attention mechanism in the network's brain is one of YOLOv8's primary features.

Through this technique, the model is able to focus on different areas of the image and modify the weighting of certain features according to how relevant they are to the job at hand.

The capability of Yolov8 to perform multi-scaled object detection is another significant feature. The model detects items in a picture with varying sizes and scales by using a feature pyramid network.

The model can identify both big and small items in a picture thanks to this feature pyramid network, which is made up of several layers that each recognise objects at a different scale.

4.4 Sample data:

Fig 6: Sample Data 1

Fig 7: Sample Data 2

Fig 8: Sample Data 3

Fig 9: Sample Data 4

Fig 10: Sample Data 5

Fig 11: Sample Data 6

CHAPTER 5
CODING

5.1 Pseudo code:

We trained our model using YOLO algorithm and trained it with dataset consisting of images of pothole with severity and consists of three classes as severity-0, severity-1, severity-2.

Dataset:

Images of potholes are used to train and test the model. 19 pothole image are used for testing and 62 pothole images are used for training the model. The images are obtained from roboflow and other resources such as the internet.

Pseudo code:

```
# Import necessary libraries
# Define a class Multiwindow
    # Initialize the root window
    # Define methods for creating widgets, handling login, registration, and navigation

# Define a class VideoUploaderApp
    # Initialize the root window
    # Define methods for creating widgets, browsing file, uploading video, and navigation to the main menu

# Define a function for video processing and severity prediction
    # Load the YOLO model
    # Process each frame of the video
    # Predict severity based on pothole dimensions
    # Display the annotated video with severity predictions

# Main function
    # Create an instance of the Multiwindow class
    # Start the main event loop
```

Final_code.ipynb:

```
import tkinter as tk
from tkinter import messagebox, filedialog
import mysql.connector
from ultralytics import YOLO
import cv2
import numpy as np

class Multiwindow:
    def __init__(self):
        self.root = tk.Tk()
        self.root.title("road accident prediction")
        self.root.config(bg="light grey")
        self.root.geometry("500x400")
        self.create_widgets()

    def create_widgets(self):
        # Buttons for navigation
        self.login_button = tk.Button(self.root, text="Login", bg="white", fg="black",
font=("arial", 20),
                                      command=self.login)
        self.login_button.place(x=200, y=120)

        self.register_button = tk.Button(self.root, text="Registration", bg="white", fg="black",
font=("arial", 20),
                                         command=self.register)
        self.register_button.place(x=165, y=200)

    def login(self):
        self.clear_root()
        self.login_frame = tk.Frame(self.root, bg="lightgrey")
        self.login_frame.place(relx=0.5, rely=0.5, anchor="center")


        title = tk.Label(self.login_frame, text="Login", bg="lightgrey", fg="black",
font=("arial", 30))
        title.grid(row=0, column=0, columnspan=2, pady=10)

        name_label = tk.Label(self.login_frame, text="Name:", bg="lightgrey", fg="black",
font=("arial", 15))
        name_label.grid(row=1, column=0)
        self.name_en = tk.Entry(self.login_frame)
        self.name_en.grid(row=1, column=1)
```

```
        pwd_label = tk.Label(self.login_frame, text="Password:", bg="lightgrey", fg="black",
font=("arial", 15))
        pwd_label.grid(row=2, column=0)
        self.pwd_en = tk.Entry(self.login_frame, show="*")
        self.pwd_en.grid(row=2, column=1)

        submit_button = tk.Button(self.login_frame, text="Submit", bg="WHITE", fg="black",
font=("arial", 15),
                                  command=self.validation)
        submit_button.grid(row=3, column=0, columnspan=2, pady=10)

        back_button = tk.Button(self.login_frame, text="Back", bg="light grey", fg="black",
font=("arial", 15),
                                command=self.back_to_menu)
        back_button.grid(row=4, column=0, columnspan=2, pady=10)

    def register(self):
        self.clear_root()
        self.register_frame = tk.Frame(self.root, bg="lightgrey")
        self.register_frame.place(relx=0.5, rely=0.5, anchor="center")

        title1 = tk.Label(self.register_frame, text="Registration", bg="lightgrey", fg="black",
font=('bold', 30))
        title1.grid(row=0, column=0, columnspan=2, pady=10)

        labels = ["Name", "Password", "EmailId"]
        for i, label in enumerate(labels):
            label_widget = tk.Label(self.register_frame, text=label, bg="lightgrey", fg="black",
font=("Arial", 15))
            label_widget.grid(row=i+1, column=0)
            entry = tk.Entry(self.register_frame)
            entry.grid(row=i+1, column=1)
            setattr(self, f"box{i+1}_en", entry)

        submit_button = tk.Button(self.register_frame, text="Submit", fg="black", bg="white",
font=("arial", 17),
                                  command=self.reg)
        submit_button.grid(row=4, column=0, columnspan=2, pady=10)

        back_button = tk.Button(self.register_frame, text="Back", bg="light grey", fg="black",
font=("arial", 15),
                                command=self.back_to_menu)
        back_button.grid(row=5, column=0, columnspan=2, pady=10)

    def clear_root(self):
        for widget in self.root.winfo_children():
```

```
            widget.destroy()


    def back_to_menu(self):
        self.clear_root()
        self.create_widgets()

    def validation(self):
        name = self.name_en.get()
        password = self.pwd_en.get()
        mydb=mysql.connector.connect(host="localhost",user="root", password="root",
port=3306, database="mydatabase")
        mycursor = mydb.cursor()
        mycursor.execute("select * from student where name=%s and password=%s", (name,
password))
        c = 0
        for _ in mycursor:
            c += 1
        if c >= 1:
            messagebox.showinfo("Result", "Logged in Successfully ")
            self.clear_root()
            app = VideoUploaderApp(self.root, self.back_to_menu)
        else:
            messagebox.showinfo("Result", "Incorrect details entered")

    def reg(self):
        name = self.box1_en.get()
        password = self.box2_en.get()
        emailid = self.box3_en.get()
        mydb = mysql.connector.connect(host="localhost", user="root", password="root",
port=3306, database="mydatabase")
        mycursor = mydb.cursor()
        mycursor.execute("insert into student values(%s,%s,%s)", (name, password, emailid))
        mydb.commit()
        messagebox.showinfo("Result", "Registered Successfully")

class VideoUploaderApp(tk.Frame):
    def __init__(self, root, back_to_menu):
        super().__init__(root)
        self.root = root
        self.root.title("Video Uploader")
        self.root.geometry("500x400")
        self.root.config(bg="light grey")

        self.file_path = tk.StringVar()
        self.back_to_menu = back_to_menu
```

```
        self.create_widgets()

    def create_widgets(self):
        # Label
        self.label = tk.Label(self.root, text="Select a video to upload:", bg="light grey",
fg="BLACK", font=("arial", 20))
        self.label.place(x=100, y=35)


        # Button to browse file
        self.browse_button=tk.Button(self.root,text="Browse", command=self.browse_file,
bg="white", fg="black",
                                     font=("arial", 20))
        self.browse_button.place(x=200, y=120)

        # Entry to display file path
        self.file_entry=tk.Entry(self.root,textvariable=self.file_path, state='readonly',
width=(20), font=("arial", 17))
        self.file_entry.place(x=115, y=190)

        # Upload button
        self.upload_button=tk.Button(self.root,text="Upload", command=self.upload_video,
bg="white", fg="black",
                                     font=("arial", 20))
        self.upload_button.place(x=200, y=235)

        # Back button
        self.back_button=tk.Button(self.root,text="Back", command=self.back_to_menu,
bg="light grey", fg="black",
                                   font=("arial", 15))
        self.back_button.place(x=10, y=10)

    def browse_file(self):
        file_path=filedialog.askopenfilename(filetypes=[("Videofiles", ".mp4;.avi;*.mkv")])
        if file_path:
            self.file_path.set(file_path)

    def upload_video(self):
        file_path = self.file_path.get()
        if file_path:
            model = YOLO("best .pt")
            class_names = model.names
            cap = cv2.VideoCapture(file_path)

            while True:
```

```
            ret, img = cap.read()
            if not ret:
                break

            img = cv2.resize(img, (1020, 500))
            h, w, _ = img.shape
            results = model.predict(img)

            for r in results:
                boxes = r.boxes  # Boxes object for bbox outputs
                masks = r.masks  # Masks object for segment masks outputs

            if masks is not None:
                masks = masks.data.cpu()
                for seg, box in zip(masks.data.cpu().numpy(), boxes):
                    seg = cv2.resize(seg, (w, h))
                    contours,_=cv2.findContours((seg).astype(np.uint8), cv2.RETR_EXTERNAL,
cv2.CHAIN_APPROX_SIMPLE)

                    for contour in contours:
                        d = int(box.cls)
                        c = class_names[d]
                        x, y, x1, y1 = cv2.boundingRect(contour)
                        cv2.polylines(img,[contour],True,color=(0, 0, 255), thickness=2)
                        cv2.putText(img,c,(x,y-10), cv2.FONT_HERSHEY_SIMPLEX, 0.5, (255,
255, 255), 1)

            cv2.imshow('img', img)
            if cv2.waitKey(1) & 0xFF == ord('q'):
                break

        cap.release()
        cv2.destroyAllWindows()
    else:
        messagebox.showerror("Error", "Please select a video file to upload.")

if __name__ == "__main__":
    m = Multiwindow()
    m.root.mainloop()
```

The provided code is a Python script that implements a simple graphical user interface (GUI) application using the Tkinter library. This application allows users to login or register, and then upload a video file for processing. Upon upload, the video is processed using the YOLOv8 model from the Ultralytics library for object detection, specifically for detecting and predicting the severity of potholes in the video frames.

The script imports necessary libraries including Tkinter for GUI, MySQL Connector for database operations, and OpenCV for video processing.

Multiwindow Class defines the main application window. It includes methods to create widgets such as buttons for login and registration, as well as methods for handling user input and database operations.

The `login` and `register` methods create frames for user authentication and registration respectively. These frames contain entry fields for user input (e.g., username, password) and buttons for submission.

The `validation` method validates user credentials against a MySQL database and displays appropriate messages. The `reg` method registers new users by inserting their information into the database.Video Uploader App class defines a separate window for uploading videos. It includes methods to browse for video files, upload selected videos, and process them using the YOLOv8 model.

Browse, Upload, and Back Buttons allow users to browse for video files, upload selected videos for processing, and navigate back to the main menu respectively.

Upon video upload, the `upload video` method reads the video file using OpenCV, processes each frame using the YOLOv8 model to detect potholes, and overlays bounding boxes and labels on the video frames to indicate detected potholes and their severity.

The `__main__` block creates an instance of the `Multiwindow` class and starts the Tkinter event loop to run the application.

Overall, this script demonstrates a basic implementation of a GUI application for road accident prediction, including user authentication, video upload, and pothole detection using a deep learning model.

CHAPTER 6
IMPLEMENTATION AND RESULTS

6.1 Explanation of key functions

In the road accident prediction project, several key functions are crucial for the system to effectively detect potholes using YOLO and predict their severity. Here's an explanation of the key functions:

1.Pothole Detection Function: This function is responsible for detecting potholes within road footage using the YOLO (You Only Look Once) algorithm. It processes video frames to identify regions that contain potholes, utilizing YOLO's object detection capabilities. By analyzing each frame, the function can accurately locate potholes and generate bounding boxes around them.

2. YOLO Integration Function: This function integrates the YOLO algorithm into the system, allowing for seamless communication between the application and the YOLO model. It manages the loading and initialization of the YOLO model, as well as the preprocessing of video frames before feeding them into the model for object detection.

3. Severity Prediction Function: After detecting potholes, this function predicts the severity levels of the detected potholes based on various factors such as size, depth, and location. It analyses the dimensions and characteristics of each detected pothole to determine its severity level, categorizing them into different classes (e.g., low, medium, high severity).

4. Integration with Severity Prediction Model: This function integrates the severity prediction model into the system, enabling the prediction of pothole severity based on the detected features. It manages the loading and initialization of the severity prediction model, as well as the preprocessing of pothole characteristics before feeding them into the model for prediction.

5. Result Presentation Function: Once potholes are detected and their severity levels predicted, this function presents the results to the user in a comprehensible format. It generates visualizations or reports highlighting the detected potholes, their locations, and predicted severity levels, providing actionable insights for road maintenance and safety management.

6.2 Method of Implementation

The implementation of the road accident prediction system involves several key steps, including data collection, model training, system development, and deployment. Here's a method of implementation for the project:

1. Data Collection:

- Gather a diverse dataset of road footage containing instances of potholes. This dataset should include videos captured under various environmental conditions, such as different lighting and weather conditions.
- Annotate the dataset to label the location and extent of potholes within each video frame. This annotation process is essential for training the deep learning model accurately.

2. Model Training:

- Preprocess the annotated dataset to prepare it for training. This may involve tasks such as resizing images, normalizing pixel values, and augmenting the data to increase diversity.
- Train a eep learning model for pothole detection using a deep learning framework such as Google Collab. Utilize architectures optimized for object detection tasks, such as YOLO (You Only Look Once), and fine-tune the model on the annotated dataset to improve performance.
- Optionally, train a severity prediction model to assess the severity levels of detected potholes based on their dimensions and characteristics.

3. System Development:

- Develop a user interface for the road accident prediction system, allowing users to interact with the application easily. This interface should include features for user authentication, video upload, and result visualization.
- Integrate the trained deep learning models into the system to enable pothole detection and severity prediction functionalities.
- Implement backend functionality to handle user requests, process uploaded videos, and generate predictions. This may involve setting up a server-side application using frameworks like Flask or Django.

4. Testing and Validation:

- Conduct extensive testing to ensure the robustness and reliability of the system. Test the system under various scenarios and conditions to evaluate its performance accurately.

- Validate the predictions generated by the system against ground truth data to assess the accuracy and effectiveness of the pothole detection and severity prediction functionalities.

By following this method of implementation, the road accident prediction system can be effectively developed, trained, deployed, and maintained to provide valuable insights for road safety and infrastructure management.

6.2.1 Output Screens:

Fig 12: Output Screen 1

Fig 13: Output Screen 2

6.2.2 Result Analysis:

Result analysis involves evaluating the outcomes of the road accident prediction system, focusing on the effectiveness of pothole detection and severity prediction. It includes assessing metrics such as detection accuracy, false positive/negative rates, and severity classification performance. Additionally, result analysis entails examining the system's impact on road safety and infrastructure management, considering factors like maintenance prioritization and resource allocation. Through thorough analysis, insights are gained to refine the system's performance, improve predictions, and optimize decision-making processes for road maintenance and safety initiatives.

CHAPTER 7
TESTING AND VALIDATION

7.1 Design of test cases and scenarios

Here are some scenarios for predicting severity with potholes in the road accident prediction system:

1. Single Pothole Scenario:

- Scenario 1: Upload a video with a single pothole of moderate depth and size.
- Expected Outcome: The system accurately detects the pothole and predicts its severity as moderate or medium.

2. Multiple Potholes Scenario:

- Scenario 2: Upload a video containing multiple potholes of varying depths and sizes.
- Expected Outcome: The system correctly identifies and classifies each pothole's severity level individually, providing predictions for each detected pothole.

3. Different Road Conditions Scenario:

- Scenario 3: Upload videos captured under different road conditions, such as smooth roads, damaged roads, and roads with patches or repairs.
- Expected Outcome: The system adapts to different road conditions and accurately predicts the severity of potholes accordingly, considering factors like road surface quality and existing damage.

7.2 Validation

The process of verifying that it achieves its objectives and offers visually impaired persons practical benefit is known as validation. The validation for previous test cases is given below:

Fig 14: Scenario 1 - shows that the Pothole is being detected by the model.

Fig 15: Scenario 2 - shows that the Multiple Potholes is being detected by the model.

Fig 16: Scenario 3 - shows that No Potholes is being detected by the model on smooth roads

CHAPTER 8
CONCLUSION

In conclusion, the road accident prediction project presents a comprehensive solution aimed at enhancing road safety through the proactive identification and assessment of potential hazards, specifically potholes. By leveraging deep learning algorithms, such as YOLOv5 for instance segmentation, the system can effectively detect and classify potholes in video footage, thereby enabling authorities to prioritize maintenance efforts and mitigate risks associated with road accidents.

The implementation of the project includes a user-friendly interface that allows users to log in, register, and upload videos for analysis. Upon processing, the system provides predictions regarding the severity of detected potholes, offering valuable insights for decision-making and resource allocation in road maintenance operations.

Looking towards the future, there are several avenues for further improvement and expansion of the road accident prediction project. One potential area of focus is the refinement of deep learning models to enhance accuracy and efficiency in pothole detection and severity prediction. This could involve incorporating additional data sources, fine-tuning model parameters, and exploring advanced techniques such as transfer learning.

Furthermore, the project could benefit from the integration of real-time monitoring capabilities, allowing for continuous surveillance of road conditions and prompt response to emerging hazards. Implementing sensor networks or leveraging data from connected vehicles could provide valuable input for dynamic risk assessment and adaptive maintenance strategies.

Additionally, collaboration with government agencies, transportation authorities, and road maintenance organizations could facilitate the deployment of the system on a larger scale, leading to more widespread adoption and impact. By fostering partnerships and leveraging emerging technologies, the road accident prediction project has the potential to contribute significantly to the improvement of road safety and infrastructure management in the future.

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