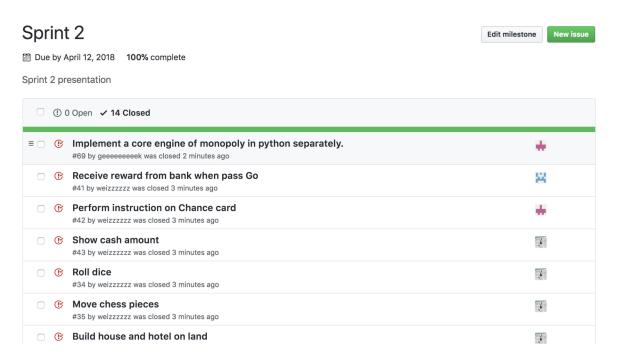
Monopoly Sprint 2

Liangchen Yi, Weizi Liu, Zhongyi Tong

Team 16 Apr 12, 2018

Sprint 2 Tasks and Completion

https://github.com/CMU-Web-Application-Development/team16/milestone/2?closed=1



Challenges

- Web Socket
- WebGL

Teamwork

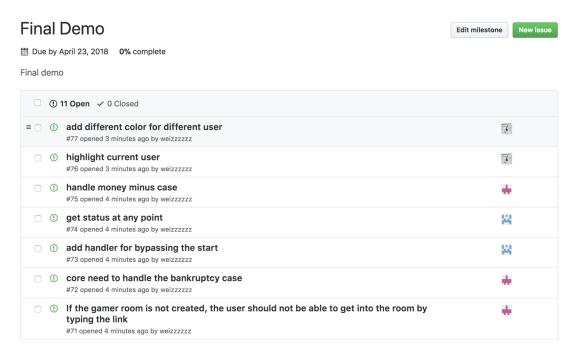
- Zhongyi Tong: Front-end.
- Weizi Liu: Websocket.
- Liangchen Yi: Game core.

Demo

Sprint 2 Tasks

Product Owner: Weizi Liu (weizil)

https://github.com/CMU-Web-Application-Development/team16/milestone/3



Q&A