

Operator-Overloading - 3

Post-increment (f_i++j)

→ How to differentiate b/w Pre & Post increment both has "++"?

\Rightarrow

<code>operator++()</code>	<code>operator++(int)</code>
└───→ Pre	└───→ Post

→ basic of Post increment ($i++$)

```
int a = 5;
```

outPut:- 5 6

```
int b = a++;
```

```
cout << b << " " << a << endl;
```

→ In our fraction _____

Fraction $f_y = f_1 + \dots + f_j$

According our output,

$$f_4 = f_1 \quad \& \quad f_i = f_i + 1$$

i.e., f_4

$N=10$
$D=2$

f_1

$N=6$
$D=1$

& we need to return $(N=10, D=2)$

→ basis Code →

Fraction operator ++ (int) {

Fraction f_{New} (Numerator, Denominator) :

nume = nume + Denominator;

Simplify C):

```
return fNew; fNew.Simplify();
```

3

⁴ "This works fine"

— Lets try nesting here as before —

```
int i = 5;
```

$(i++)++;$ \longrightarrow $\times \longrightarrow$ Error, "Post-increment has no nesting"

```
cout << i;
```

So, on fraction also there is
no more nesting possible.

\Rightarrow Now, Lets try overload $[+=]$ operator —

```
int i = 5, j = 3;
```

$i += j;$ \longrightarrow $i = i + j$
 $i = 8$

also Nesting is possible on this \longrightarrow

$(i += j) += j$

\longrightarrow in our fraction class —

$f_1 += f_2 \longrightarrow f_1 = \underbrace{f_1 + f_2}$
 \uparrow

this is what our 'add' operator
does, lets use it too.

one thing to also keep in mind, we are having both $(f_1 \& f_2)$ in it,
means it is a binary operator [Not Unary].

\longrightarrow visit the code in the file, Comments will make everything clear.